

Aim: To create an interactive Form using a form widget.

Theory:

Forms are an essential part of mobile applications, allowing users to input and submit data. In Flutter, the `Form` widget is used to group multiple input fields together while managing user interactions and validation efficiently.

General Explanation

A form consists of input fields (`TextField`), validation logic, and submission actions. It helps in collecting structured data from users, ensuring that necessary fields are filled before processing. Forms also enhance user experience by providing feedback, such as error messages or success notifications.

Implementation in Our Code

- Used `TextField` widgets to collect item details (name and category).
- Implemented `TextEditingController` to manage input and clear fields after submission.
- Added validation checks to ensure required fields are not empty.
- Displayed feedback messages (`SnackBar`) to notify users of successful form submission or missing input.
- Used icons and UI styling to enhance form usability.

Code

```
import 'package:flutter/material.dart';
import 'package:shared_preferences/shared_preferences.dart';

void main() {
  runApp(LocalResourceApp());
}

class LocalResourceApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      debugShowCheckedModeBanner: false,
      title: 'Local Resource Sharing',
      theme: ThemeData(
        primaryColor: Colors.teal,
        scaffoldBackgroundColor: Colors.grey[200],
        textTheme: TextTheme(
          bodyLarge: TextStyle(fontFamily: 'Roboto', color: Colors.black),
          bodyMedium: TextStyle(fontFamily: 'Roboto', color: Colors.black87),
        ),
      ),
      home: AuthChecker(),
    );
  }
}
```

```
);  
}  
}  
  
// Auth Checker to determine whether to show login or home screen  
class AuthChecker extends StatefulWidget {  
  @override  
  _AuthCheckerState createState() => _AuthCheckerState();  
}  
  
class _AuthCheckerState extends State<AuthChecker> {  
  bool isLoading = true;  
  bool isLoggedIn = false;  
  
  @override  
  void initState() {  
    super.initState();  
    checkLoginStatus();  
  }  
  
  Future<void> checkLoginStatus() async {  
    final prefs = await SharedPreferences.getInstance();  
    final loggedIn = prefs.getBool('isLoggedIn') ?? false;  
  
    setState(() {  
      isLoggedIn = loggedIn;  
      isLoading = false;  
    });  
  }  
  
  @override  
  Widget build(BuildContext context) {  
    if (isLoading) {  
      return Scaffold(  
        body: Center(  
          child: CircularProgressIndicator(  
            color: Colors.teal,  
          ),  
        ),  
      );  
    }  
  }  
}
```

```
    return isLoggedIn ? HomeScreen() : LoginScreen();
  }
}

// Login Screen
class LoginScreen extends StatefulWidget {
  @override
  _LoginScreenState createState() => _LoginScreenState();
}

class _LoginScreenState extends State<LoginScreen> {
  final _formKey = GlobalKey<FormState>();
  final TextEditingController _emailController = TextEditingController();
  final TextEditingController _passwordController = TextEditingController();
  bool _isPasswordVisible = false;

  @override
  Widget build(BuildContext context) {
    return Scaffold(
      backgroundColor: Colors.grey[200],
      body: SafeArea(
        child: Center(
          child: SingleChildScrollView(
            child: Padding(
              padding: const EdgeInsets.all(24.0),
              child: Form(
                key: _formKey,
                child: Column(
                  mainAxisAlignment: MainAxisAlignment.center,
                  children: [
                    // Logo and App Name
                    Icon(
                      Icons.share_rounded,
                      size: 70,
                      color: Colors.teal,
                    ),
                    SizedBox(height: 15),
                    Text(
                      'Local Resource Sharing',
                      style: TextStyle(
```

```
        fontSize: 24,
        fontWeight: FontWeight.bold,
        color: Colors.teal,
      ),
    ),
    SizedBox(height: 40),

    // Email Field
    TextFormField(
      controller: _emailController,
      keyboardType: TextInputType.emailAddress,
      decoration: InputDecoration(
        labelText: 'Email',
        hintText: 'Enter your email',
        prefixIcon: Icon(Icons.email, color: Colors.teal),
        border: OutlineInputBorder(
          borderRadius: BorderRadius.circular(10),
        ),
        focusedBorder: OutlineInputBorder(
          borderRadius: BorderRadius.circular(10),
          borderSide: BorderSide(color: Colors.teal, width: 2),
        ),
      ),
      validator: (value) {
        if (value == null || value.isEmpty) {
          return 'Please enter your email';
        }

        // Email format validation using regex
        final emailRegex = RegExp(r'^[w-\.]++@([\w-]+\.)+[\w-]{2,4}$');
        if (!emailRegex.hasMatch(value)) {
          return 'Please enter a valid email';
        }

        return null;
      },
    ),
    SizedBox(height: 20),

    // Password Field
    TextFormField(
      controller: _passwordController,
      obscureText: !_isPasswordVisible,
```

```
decoration: InputDecoration(
  labelText: 'Password',
  hintText: 'Enter your password',
  prefixIcon: Icon(Icons.lock, color: Colors.teal),
  suffixIcon: IconButton(
    icon: Icon(
      _isPasswordVisible ? Icons.visibility : Icons.visibility_off,
      color: Colors.grey,
    ),
    onPressed: () {
      setState(() {
        _isPasswordVisible = !_isPasswordVisible;
      });
    },
  ),
  border: OutlineInputBorder(
    borderRadius: BorderRadius.circular(10),
  ),
  focusedBorder: OutlineInputBorder(
    borderRadius: BorderRadius.circular(10),
    borderSide: BorderSide(color: Colors.teal, width: 2),
  ),
),
validator: (value) {
  if (value == null || value.isEmpty) {
    return 'Please enter your password';
  }
  if (value.length < 6) {
    return 'Password must be at least 6 characters';
  }
  return null;
},
),
SizedBox(height: 20),

// Login Button
SizedBox(
  width: double.infinity,
  height: 50,
  child: ElevatedButton(
    onPressed: () async {
```

[illegible]

```
    },  
    child: Text(  
      'Sign Up',  
      style: TextStyle(  
        color: Colors.teal,  
        fontWeight: FontWeight.bold,  
      ),  
    ),  
  ),  
),  
],  
),  
],  
),  
),  
),  
),  
),  
),  
),  
),  
);  
}  
}
```

// Sign Up Screen

```
class SignupScreen extends StatefulWidget {  
  @override  
  _SignupScreenState createState() => _SignupScreenState();  
}  
  
class _SignupScreenState extends State<SignupScreen> {  
  final _formKey = GlobalKey<FormState>();  
  final TextEditingController _nameController = TextEditingController();  
  final TextEditingController _emailController = TextEditingController();  
  final TextEditingController _passwordController = TextEditingController();  
  final TextEditingController _confirmPasswordController = TextEditingController();  
  bool _isPasswordVisible = false;  
  bool _isConfirmPasswordVisible = false;  
  
  @override  
  Widget build(BuildContext context) {  
    return Scaffold(  
      backgroundColor: Colors.grey[200],  

```

```
appBar: AppBar(  
  backgroundColor: Colors.teal,  
  title: Text('Create Account'),  
  foregroundColor: Colors.white,  
),  
body: SafeArea(  
  child: Center(  
    child: SingleChildScrollView(  
      child: Padding(  
        padding: const EdgeInsets.all(24.0),  
        child: Form(  
          key: _formKey,  
          child: Column(  
            mainAxisAlignment: MainAxisAlignment.center,  
            children: [  
              // Name Field  
              TextFormField(  
                controller: _nameController,  
                decoration: InputDecoration(  
                  labelText: 'Full Name',  
                  hintText: 'Enter your full name',  
                  prefixIcon: Icon(Icons.person, color: Colors.teal),  
                  border: OutlineInputBorder(  
                    borderRadius: BorderRadius.circular(10),  
                  ),  
                  focusedBorder: OutlineInputBorder(  
                    borderRadius: BorderRadius.circular(10),  
                    borderSide: BorderSide(color: Colors.teal, width: 2),  
                  ),  
                ),  
              ),  
              validator: (value) {  
                if (value == null || value.isEmpty) {  
                  return 'Please enter your name';  
                }  
                return null;  
              },  
            ),  
            SizedBox(height: 20),  
            // Email Field  
            TextFormField(  

```



```
onPressed: () {
  setState(() {
    _isPasswordVisible = !_isPasswordVisible;
  });
},
),
border: OutlineInputBorder(
  borderRadius: BorderRadius.circular(10),
),
focusedBorder: OutlineInputBorder(
  borderRadius: BorderRadius.circular(10),
  borderSide: BorderSide(color: Colors.teal, width: 2),
),
),
validator: (value) {
  if (value == null || value.isEmpty) {
    return 'Please enter a password';
  }
  if (value.length < 6) {
    return 'Password must be at least 6 characters';
  }
  // Password strength validation
  bool hasUppercase = value.contains(RegExp(r'[A-Z]'));
  bool hasDigits = value.contains(RegExp(r'[0-9]'));
  bool hasSpecialCharacters = value.contains(RegExp(r'[!@#$%^&*().,?":{}|<>]'));

  if (!(hasUppercase && hasDigits && hasSpecialCharacters)) {
    return 'Password must contain uppercase, number, and special character';
  }
  return null;
},
),
SizedBox(height: 20),


// Confirm Password Field
TextFormField(
  controller: _confirmPasswordController,
  obscureText: !_isConfirmPasswordVisible,
  decoration: InputDecoration(
    labelText: 'Confirm Password',
    hintText: 'Confirm your password',
```

```
prefixIcon: Icon(Icons.lock_outline, color: Colors.teal),
suffixIcon: IconButton(
  icon: Icon(
    _isConfirmPasswordVisible ? Icons.visibility : Icons.visibility_off,
    color: Colors.grey,
  ),
  onPressed: () {
    setState(() {
      _isConfirmPasswordVisible = !_isConfirmPasswordVisible;
    });
  },
),
border: OutlineInputBorder(
  borderRadius: BorderRadius.circular(10),
),
focusedBorder: OutlineInputBorder(
  borderRadius: BorderRadius.circular(10),
  borderSide: BorderSide(color: Colors.teal, width: 2),
),
),
validator: (value) {
  if (value == null || value.isEmpty) {
    return 'Please confirm your password';
  }
  if (value != _passwordController.text) {
    return 'Passwords do not match';
  }
  return null;
},
),
 SizedBox(height: 30),

// Sign Up Button
SizedBox(
  width: double.infinity,
  height: 50,
  child: ElevatedButton(
    onPressed: () async {
      if (_formKey.currentState!.validate()) {
        // For demo purpose, save user info and login
        final prefs = await SharedPreferences.getInstance();
```



```
children: [
    Text("Already have an account? "),
    TextButton(
      onPressed: () {
        Navigator.pop(context);
      },
      child: Text(
        'Login',
        style: TextStyle(
          color: Colors.teal,
          fontWeight: FontWeight.bold,
        ),
      ),
    ),
  ],
),
],
),
];
```



Local Resource Sharing

Email

ganesh

Please enter a valid email

Password

123

Password must be at least 6 characters

Login

Don't have an account?

Sign Up

Create Account

Full Name

Ganesh

Email

ganesh

Please enter a valid email

Password

123

Password must be at least 6 characters

Confirm Password

456

Passwords do not match

Sign Up

Already have an account?

Login

Conclusion

In this experiment, we successfully implemented an interactive form using TextField, validation checks, and Snackbar feedback for user inputs. Initially, we faced issues with clearing input fields and displaying validation messages, which we resolved by using TextEditingController and condition checks before submission.