## 6. Construct a C program to implement preemptive priority scheduling algorithm

## A. Code:

```
#include<stdio.h>
#include<conio.h>
int main()
{
int i, NOP,sum=0,count=0, y, quant, wt=0, tat=0, at[10], bt[10], temp[10];float
avg_wt, avg_tat;
printf(" Total number of process in the system: ");
scanf("%d", &NOP);
y = NOP;
for(i=0; i<NOP; i++)
{
printf("\n Enter the Arrival and Burst time of the Process[%d]\n", i+1);
printf(" Arrivaltime is: \t");
scanf("%d", &at[i]);
printf(" \nBurst time is: \t");
scanf("%d", &bt[i]); temp[i] =
bt[i];
}
printf("Enter the Time Quantum for the process: \t");
scanf("%d", &quant);
printf("\n Process No \t\t Burst Time \t\t TAT \t\t Waiting Time ");
for(sum=0, i = 0;y!=0;)
{
if(temp[i] <= quant && temp[i] > 0)
{
sum = sum + temp[i];
temp[i] = 0;
count=1;
}
```

```
else if(temp[i] > 0)
{
temp[i] = temp[i] - quant;sum
= sum + quant;
}
if(temp[i]==0 && count==1)
{
y--;
printf("\nProcess\ No[\%d]\ \t\t\ \%d\t\t\t\ \%d\t\t\t\ \%d\t\t\t\ \%d",\ i+1,\ bt[i],\ sum-at[i]-bt[i]);
wt = wt+sum-at[i]-bt[i];
tat=tat+sum-at[i]; count =0;
}
if(i==NOP-1)
{
i=0;
}
else if(at[i+1]<=sum)
{
i++;
}
else
{
i=0;
}
}
avg_wt = wt * 1.0/NOP;
avg_tat = tat * 1.0/NOP;
printf("\n Average Turn Around Time: \t%f", avg_wt);
printf("\n Average Waiting Time: \t%f", avg_tat); getch();
}
```

**Output:** 

Total number of process in the system: 4 Enter the Arrival and Burst time of the Process[1] Arrivaltime is: Burst time is: 5 Enter the Arrival and Burst time of the Process[2] Arrivaltime is: urst time is: 6 Enter the Arrival and Burst time of the Process[3] Arrivaltime is: 3 Burst time is: 7 Enter the Arrival and Burst time of the Process[4] Arrivaltime is: Surst time is: 8 Inter the Time Quantum for the process: 2 Process No Burst Time Waiting Time Process No[1] Process No[2] Process No[3] 16 17 21 11 11 14 Process NO[3] /
Process NO[4] 8
Average Turn Around Time: 12
Average Waiting Time: 19.000000 22 14

12.500000