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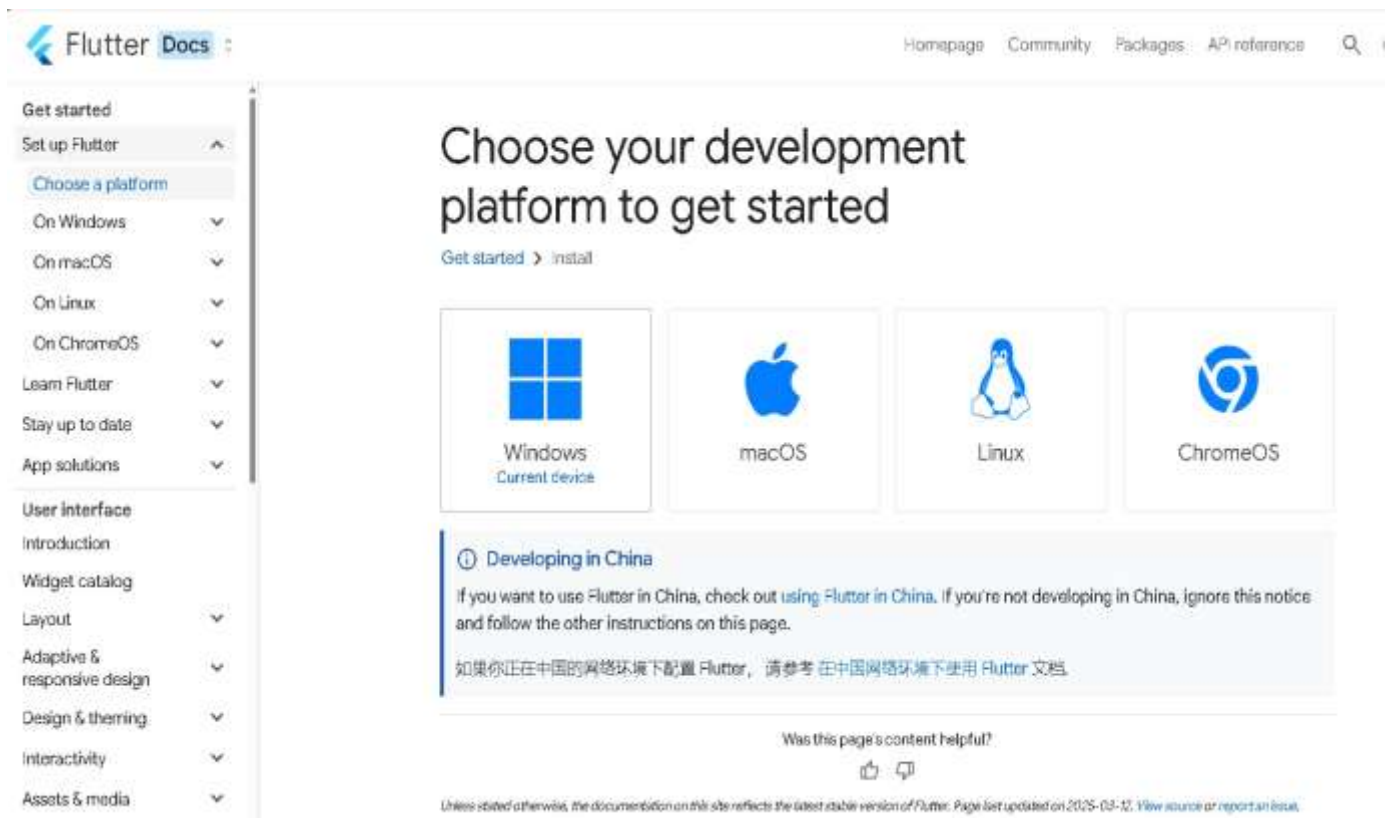
## Experiment 1

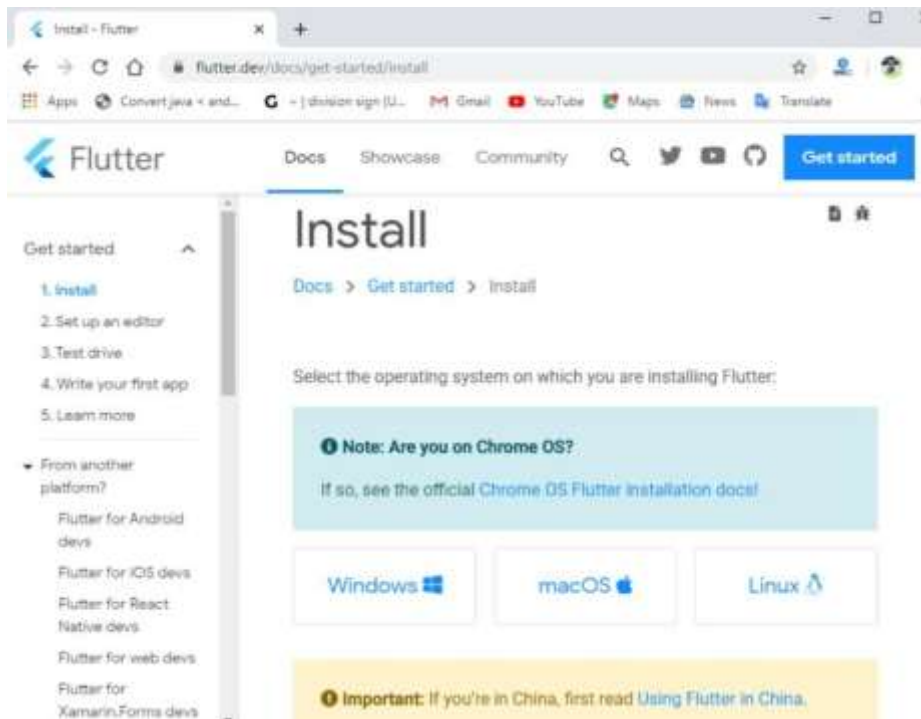
**Aim:** Installation and Configuration of Flutter environment.

### Theory:

- Flutter is an open-source UI toolkit developed by Google for building natively compiled applications for mobile, web, and desktop from a single codebase.
- To install and configure the Flutter development environment on a local system. This includes setting up Flutter SDK, Android Studio, and necessary plugins.
- It enables developers to build and run Flutter applications on emulators or physical devices.

### Output:





## Conclusion:

The Flutter environment setup, including the SDK, Android Studio, and plugins, enables developers to build and run apps smoothly on emulators or devices, forming the foundation for efficient Flutter development.

Github link: <https://github.com/GaneshGupta3/internshipgate>