# **Machine Learning**

## Assignment 11.1

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# **Learning Vector Quantization (batch)**

points	$C_1^{dist}$	$C_2^{dist}$	Cluster
A	2	5.65	$C_1$
В	2.82	4.47	$C_1$
С	4.47	4	$C_2$
D	1	6.4	$C_1$
E	4.12	5	$C_1$

Table	1.	Wir	ning	$\epsilon$ Clust $\epsilon$	$\mathbf{r}$

centroids	x	y
$C_1$	1	0
$C_2$	5	6

Table 2: Initial centers

#### Update rule

$$\overset{r(new)}{r} = \overset{r(old)}{r} + \eta \sum_{winner(\overset{r}{p}) = \overset{r(old)}{r}} (\overset{r}{p} - \overset{r(old)}{r})$$

### a) Using $\eta = 0.2$ for 2 iterations

#### Iteration-1

$$\overset{r}{C_1}^{(new)} = \begin{bmatrix} 1\\0 \end{bmatrix} + 0.2 \left[ \left( \begin{bmatrix} 1\\2 \end{bmatrix} - \begin{bmatrix} 1\\0 \end{bmatrix} \right) + \left( \begin{bmatrix} 3\\2 \end{bmatrix} - \begin{bmatrix} 1\\0 \end{bmatrix} \right) + \left( \begin{bmatrix} 1\\1 \end{bmatrix} - \begin{bmatrix} 1\\0 \end{bmatrix} \right) + \left( \begin{bmatrix} 5\\1 \end{bmatrix} - \begin{bmatrix} 1\\0 \end{bmatrix} \right) \right]$$

$$\therefore \overset{r}{C_1}^{(new)} = \begin{bmatrix} 1\\0 \end{bmatrix} + 0.2 \left[ \begin{bmatrix} 0\\2 \end{bmatrix} + \begin{bmatrix} 2\\2 \end{bmatrix} + \begin{bmatrix} 0\\1 \end{bmatrix} + \begin{bmatrix} 4\\1 \end{bmatrix} \right]$$

$$\therefore \overset{r}{C_1}^{(new)} = \begin{bmatrix} 1\\0 \end{bmatrix} + \begin{bmatrix} 1.2\\1.2 \end{bmatrix} = \begin{bmatrix} \mathbf{2.2}\\1.2 \end{bmatrix}$$

Similarly,

$$\overset{r}{C_2}^{(new)} = \begin{bmatrix} 5\\6 \end{bmatrix} + 0.2 \left( \begin{bmatrix} 5\\2 \end{bmatrix} - \begin{bmatrix} 5\\6 \end{bmatrix} \right) = \begin{bmatrix} \textbf{5.0}\\\textbf{5.2} \end{bmatrix}$$

LVQ Assignment 11.1

#### Iteration-2

points	$C_1^{dist}$	$C_2^{dist}$	Cluster
A	1.44	5.12	$C_1$
В	1.13	3.77	$C_1$
С	2.91	3.2	$C_1$
D	1.21	5.8	$C_1$
E	2.8	4.2	$C_1$

Table	3.	Win	ning	Cluste	r

centroids	x	у
$C_1$	2.2	1.2
$C_2$	5.0	5.2

Table 4: Iteration-1

$$\overset{r}{C_{1}}^{(new)} = \begin{bmatrix} 2.2 \\ 1.2 \end{bmatrix} + 0.2 \left[ \left( \begin{bmatrix} 1 \\ 2 \end{bmatrix} - \begin{bmatrix} 2.2 \\ 1.2 \end{bmatrix} \right) + \left( \begin{bmatrix} 3 \\ 2 \end{bmatrix} - \begin{bmatrix} 2.2 \\ 1.2 \end{bmatrix} \right) + \left( \begin{bmatrix} 5 \\ 2 \end{bmatrix} - \begin{bmatrix} 2.2 \\ 1.2 \end{bmatrix} \right) \left( \begin{bmatrix} 1 \\ 1 \end{bmatrix} - \begin{bmatrix} 2.2 \\ 1.2 \end{bmatrix} \right) + \left( \begin{bmatrix} 5 \\ 1 \end{bmatrix} - \begin{bmatrix} 2.2 \\ 1.2 \end{bmatrix} \right) \right] 
\therefore \overset{r}{C_{1}}^{(new)} = \begin{bmatrix} 2.2 \\ 1.2 \end{bmatrix} + 0.2 \left[ \begin{bmatrix} -1.2 \\ 0.8 \end{bmatrix} + \begin{bmatrix} 0.8 \\ 0.8 \end{bmatrix} + \begin{bmatrix} 2.8 \\ 0.8 \end{bmatrix} + \begin{bmatrix} -1.2 \\ -0.2 \end{bmatrix} + \begin{bmatrix} 2.8 \\ -0.2 \end{bmatrix} \right] 
\therefore \overset{r}{C_{1}}^{(new)} = \begin{bmatrix} 2.2 \\ 1.2 \end{bmatrix} + 0.2 \left[ \begin{bmatrix} 4.0 \\ 2.0 \end{bmatrix} \right] = \begin{bmatrix} 2.2 \\ 1.2 \end{bmatrix} + \begin{bmatrix} 0.8 \\ 0.4 \end{bmatrix} = \begin{bmatrix} \mathbf{3.0} \\ 0.4 \end{bmatrix} = \begin{bmatrix} \mathbf{3.0} \\ \mathbf{1.6} \end{bmatrix}$$

centroids	x	y
$C_1$	3.0	1.6
$C_2$	5.0	5.2

Table 5: Iteration-2

### b) Using $\eta = 0.5$ for 4 iterations

centroids	x	У
$C_1$	4.0	3.0
$C_2$	5.0	4.0

Table 6: Iteration-1

centroids	x	у
$C_1$	1.0	1.5
$C_2$	4.0	0.5

Table 8: Iteration-3

centroids	X	$\mathbf{y}$
$C_1$	1.5	-0.5
$C_2$	5.0	4.0

Table 7: Iteration-2

centroids	x	y
$C_1$	1.0	1.5
$C_2$	4.5	2.25

Table 9: Iteration-4

LVQ Assignment 11.1

## **Observations**

• With  $\eta = 0.2$ , the cluster updation process get stuck in local minima.

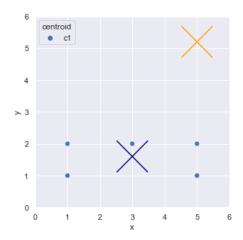


Figure 1: Forms chain-like structures

• With  $\eta=0.5$ , produces fairly good clustering but requires more iterations to converge.

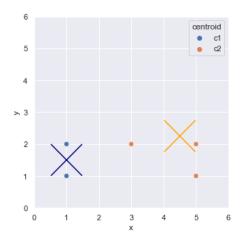


Figure 2: Forms compact clusters

- Use learning rate schedule.
- Use LVQ+neighborhood, so updating will affect nearby points as well.