6. Construct a C program to simulate Round Robin scheduling algorithm with C.

```
#include<stdio.h>
2
    #include<conio.h>
3
4
    void main()
5 🖵 {
6
         // initlialize the variable name
7
         int i, NOP, sum=0,count=0, y, quant, wt=0, tat=0, at[10], bt[10], temp[10];
8
        float avg_wt, avg_tat;
9
        printf(" Total number of process in the system: ");
        scanf("%d", &NOP);
y = NOP; // Assign the number of process to variable y
10
11
12
13
     // Use for loop to enter the details of the process like Arrival time and the Burst Time
14 for(i=0; i<NOP; i++)
15 🛱 {
16
    printf("\n Enter the Arrival and Burst time of the Process[%d]\n", i+1);
    printf(" Arrival time is: \t"); // Accept arrival time
scanf("%d", &at[i]);
17
18
    printf(" \nBurst time is: \t"); // Accept the Burst time
19
20
    scanf("%d", &bt[i]);
   temp[i] = bt[i]; // store the burst time in temp array
22
    // Accept the Time qunat
23
    printf("Enter the Time Quantum for the process: \t");
24
25
    scanf("%d", &quant);
26
    // Display the process No, burst time, Turn Around Time and the waiting time
27
    printf("\n Process No \t\t Burst Time \t\t TAT \t\t Waiting Time ");
28 | for(sum=0, i = 0; y!=0; )
29 (
30 | if(temp[i] <= quant && temp[i] > 0) // define the conditions
31 戸 {
32
         sum = sum + temp[i];
33
         temp[i] = 0;
34
         count=1;
35
36
         else if(temp[i] > 0)
37 🗐
38
             temp[i] = temp[i] - quant;
39
             sum = sum + quant;
10
41
         if(temp[i]==0 && count==1)
```

```
for(sum=0, i = 0; y!=0; )

{
   if(temp[i] <= quant && temp[i] > 0) // define the conditions
∃ {
         sum = sum + temp[i];
         temp[i] = 0;
         count=1;
         else if(temp[i] > 0)
3
               temp[i] = temp[i] - quant;
               sum = sum + quant;
         if(temp[i]==0 && count==1)
3
              y--; //decrement the process no.
printf("\nProcess No(%d] \t\t %d\t\t\t %d\t\t\t %d", i+1, bt[i], sum-at[i]-bt[i]);
wt = wt+sum-at[i]-bt[i];
              tat = tat+sum-at[i];
count =0;
        if(i==NOP-1)
3
              i=0;
         else if(at[i+1]<=sum)</pre>
3
               i++;
         else
3
              i=0;
- }
 // represents the average waiting time and Turn Around time avg_wt = wt * 1.0/NOP; avg_tat = tat * 1.0/NOP; printf("\n Average Turn Around Time: \t%f", avg_wt); printf("\n Average Waiting Time: \t%f", avg_tat); avg_tat);
  getch();
```

Output:

```
Total number of process in the system: 3
Enter the Arrival and Burst time of the Process[1]
Arrival time is:
Burst time is: 3
Enter the Arrival and Burst time of the Process[2]
Arrival time is:
Burst time is: 6
Enter the Arrival and Burst time of the Process[3]
Arrival time is:
Burst time is: 9
Enter the Time Quantum for the process:
Process No
                        Burst Time
                                                TAT
                                                                Waiting Time
Process No[1]
                                                         0
Process No[2]
                                                         10
                                                                                 4
Process No[3]
                                                         16
Average Turn Around Time:
                                2.666667
Average Waiting Time: 8.666667
```