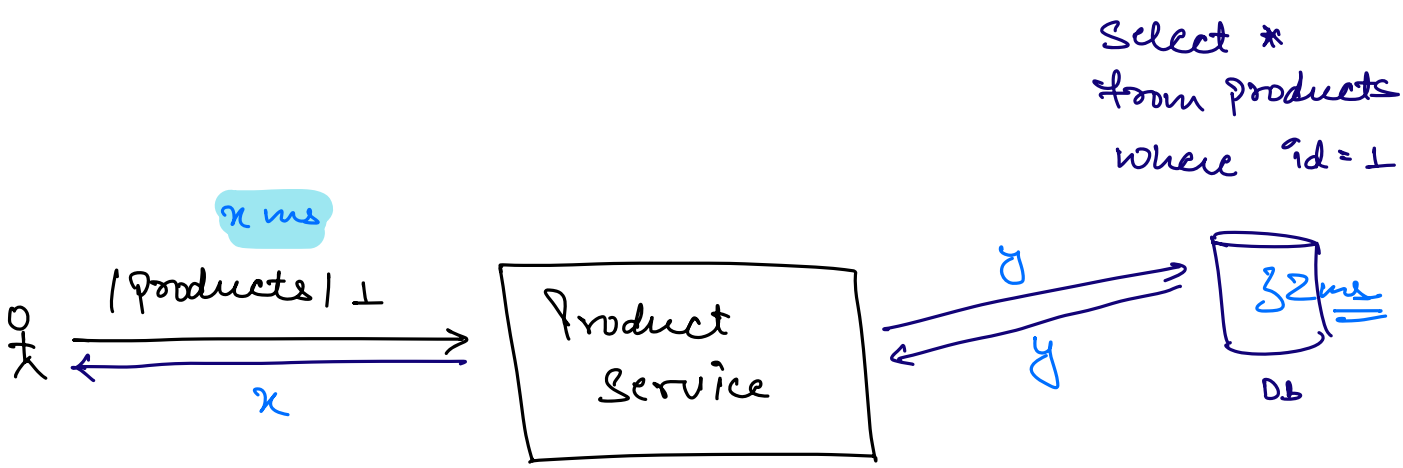
Caching : Implement Redis cache in Our Product Microservice.

Outcome : latency improved from 500ms to 20ms.

90+%

* Latency Metric improvement, you can add in the Resume Project section.

⇒

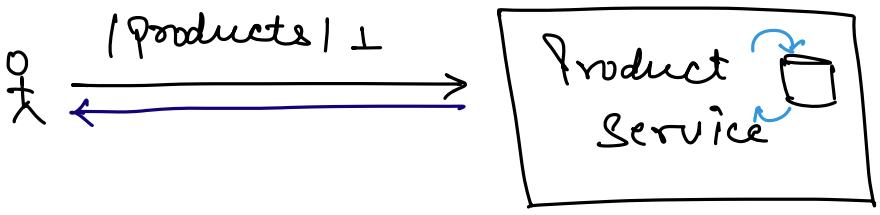


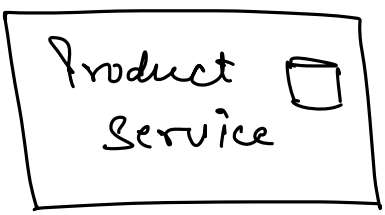
Total latency of the request =

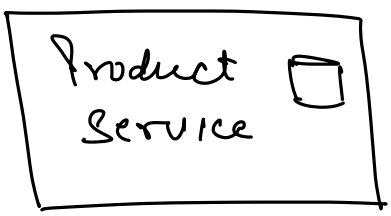
$$x + y + 2 + y + x$$

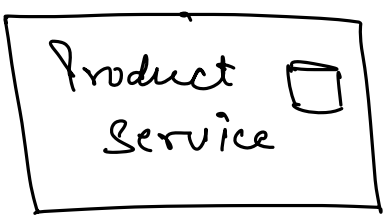
⇒ If we place the Database within the server, then latency will get improved but

1. Cost will get high.
2. How will we keep our DB's in sync.

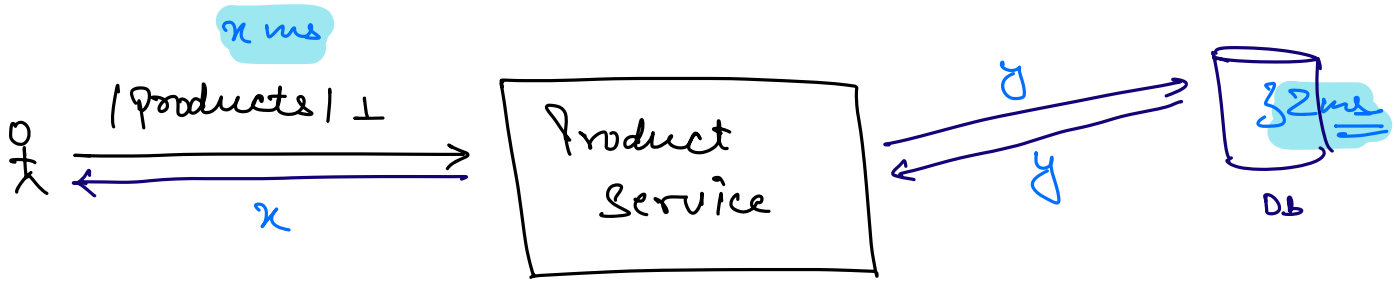








Cost of RAM >>>> Cost of HDD.



⇒ Database : Hard Disk.

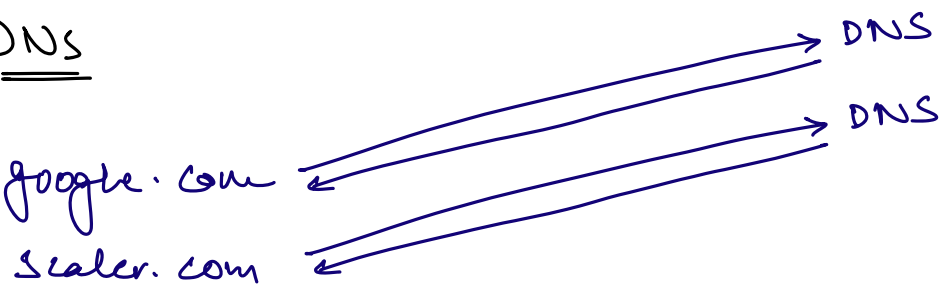
Stores the data permanently.

Hard disk access >>>> RAM access.

Cache.

⇒ Storing some piece of information at some other hardware to optimize the latency.

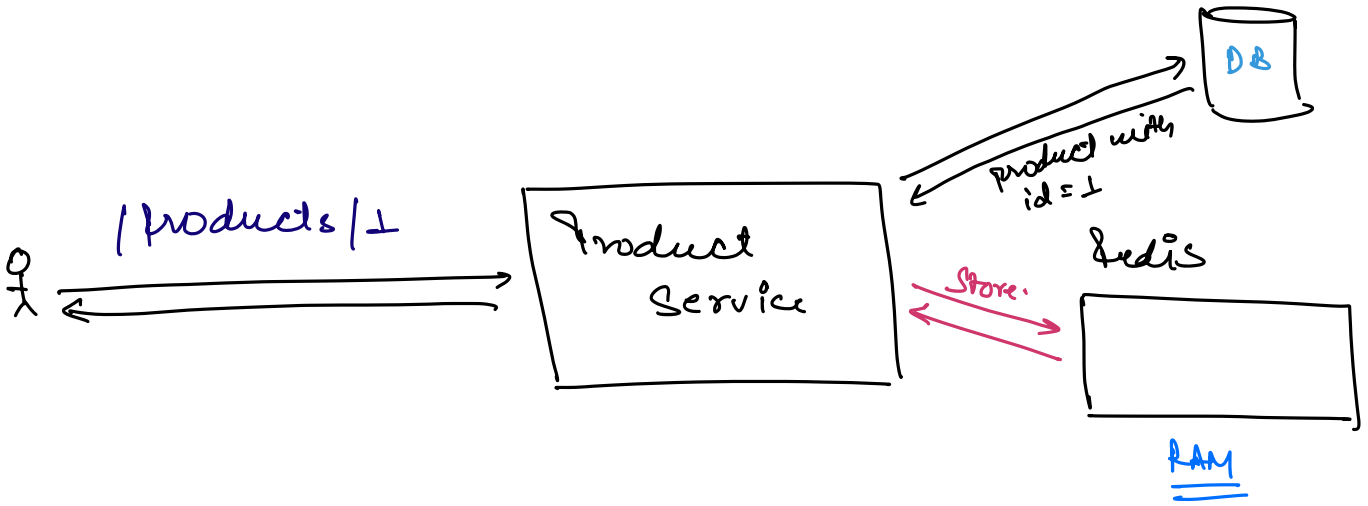
⇒ DNS



⇒ for the very first time, Browser sends a request to the DNS server to get the IP address of the website.

⇒ later it caches the IP address inside the Cache.

Caching



→ Cache Miss.

→ Cache Hit.

→ Cache Eviction

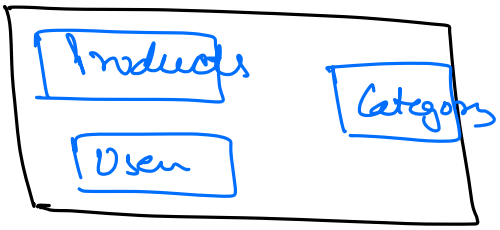
↳ Multiple policies are there to evict the data from Cache.

→ LRU. : Most Commonly used.

DLL + Map.

⇒ Redis is like a Map.

<K, V>



⇒ FakeStore.

```
getProductById(Long id){
    Product p = cache.get(id);
    if(p != null){
        return p;
    }
    Product p = fakestore.get(id)
    cache.put(id, p);
    return p;
}
```

⇒ Map<K, V> : Hashing based DS.