

# Experiment No:3 [Circular Queue]

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```
#include <iostream>
using namespace std;
#define SIZE 5
int A[SIZE];
int front=-1;
int rear=-1;

bool isempty()
{
    if(front== -1&&rear== -1)
        return true;
    else
        return false;
}

void enqueue(int value)
{
    if((rear+1)%SIZE==front)
        cout<<"Queue is full \n";
    else
    {
        if(front== -1)
            front=0;
        rear=(rear+1)%SIZE;
        A[rear]=value;
    }
}

void dequeue()
{
    if(isempty())
        cout<<"Queue is empty";
    else
        if(front==rear)
            front=rear=-1;
        else
            front=(front+1)%SIZE;
}

void showfront()
{
```

```

    if(isempty())
        cout<<"Queue is empty\n";
    else
        cout<<"element at front is:"<<A[front];
}
void displayQueue()
{
    if(isempty())
        cout<<"Queue is empty\n";
    else
    {
        int i;
        if(front<=rear)
        {
            for(i=front;i<=rear;i++)
                cout<<A[i]<<" ";
        }
        else
        {
            i=front;
            while(i<SIZE)
            {
                cout<<A[i]<<" ";
                i++;
            }
            i=0;
            while(i<=rear)
            {
                cout<<A[i]<<" ";
                i++;
            }
        }
    }
}
int main()
{
    int choice,value;
    while(flag==1)
    {
        cout<<"\n1.enqueue 2.dequeue 3.showfront 4.displayQueue 5.exit \n";
        cin>>choice;
        switch(choice)
        {
            case 1:cout<<"Enter value:\n";
            cin>>value;
            enqueue(value);
            break;
            case 2:dequeue();
            break;
            case 3:showfront();
            break;
            case 4:displayQueue();
            break;
            case 5:flag=0;
            cout<<"code exit";
            break;
        }
    }
    return 0;
}

```



## Output:

1.enqueue 2.dequeue 3.showfront 4.displayQueue 5.exit

1  
Enter value:

11

1.enqueue 2.dequeue 3.showfront 4.displayQueue 5.exit

1  
Enter value:

22

1.enqueue 2.dequeue 3.showfront 4.displayQueue 5.exit

1  
Enter value:

33

1.enqueue 2.dequeue 3.showfront 4.displayQueue 5.exit

1  
Enter value:

44

1.enqueue 2.dequeue 3.showfront 4.displayQueue 5.exit

1  
Enter value:

55

1.enqueue 2.dequeue 3.showfront 4.displayQueue 5.exit

1  
Enter value:

66

Queue is full

1.enqueue 2.dequeue 3.showfront 4.displayQueue 5.exit

4  
11 22 33 44 55

1.enqueue 2.dequeue 3.showfront 4.displayQueue 5.exit

3  
element at front is:11

1.enqueue 2.dequeue 3.showfront 4.displayQueue 5.exit

2

1.enqueue 2.dequeue 3.showfront 4.displayQueue 5.exit

4  
22 33 44 55

1.enqueue 2.dequeue 3.showfront 4.displayQueue 5.exit

2

1.enqueue 2.dequeue 3.showfront 4.displayQueue 5.exit

4  
33 44 55

1.enqueue 2.dequeue 3.showfront 4.displayQueue 5.exit

2

1.enqueue 2.dequeue 3.showfront 4.displayQueue 5.exit

4  
44 55

1.enqueue 2.dequeue 3.showfront 4.displayQueue 5.exit

2

1.enqueue 2.dequeue 3.showfront 4.displayQueue 5.exit

4  
44 55

1.enqueue 2.dequeue 3.showfront 4.displayQueue 5.exit

2

1.enqueue 2.dequeue 3.showfront 4.displayQueue 5.exit

**4**

55

1.enqueue 2.dequeue 3.showfront 4.displayQueue 5.exit

**2**

1.enqueue 2.dequeue 3.showfront 4.displayQueue 5.exit

**4**

Queue is empty

1.enqueue 2.dequeue 3.showfront 4.displayQueue 5.exit

**3**

Queue is empty

1.enqueue 2.dequeue 3.showfront 4.displayQueue 5.exit

**5**

code exit