

## \* Introduction:

### - Data Base:

Data Base Management System is a software that is use To Manage The Database.

### • Hospital -

### Data Base

- The Database is a Collection of Inter related Data which is used To retrieve, Insert & delete The Data.

- DBMS is 1<sup>st</sup> Created by Charles Bachman, a

DBMS is a Collection of Programmes That enables Users To Create & Maintain Database.

- The DBMS is a General Purpose Software System That facilitated The Process of Manipulating & sharing databases among Several User & Application for ex. The Company database Organizes The Data about The Admin, employee, Manager & clients. cleaner.

- Data is a group of Measurements, observation & Description That can Be used To Convey Info.

\* DBMS Stands for Database Management System.

- The Data base Defi os Descriptive Info. is also stored By the DBMS In The form of Database Catalog or Dictionary It is called as Metadata.

## \* Application.

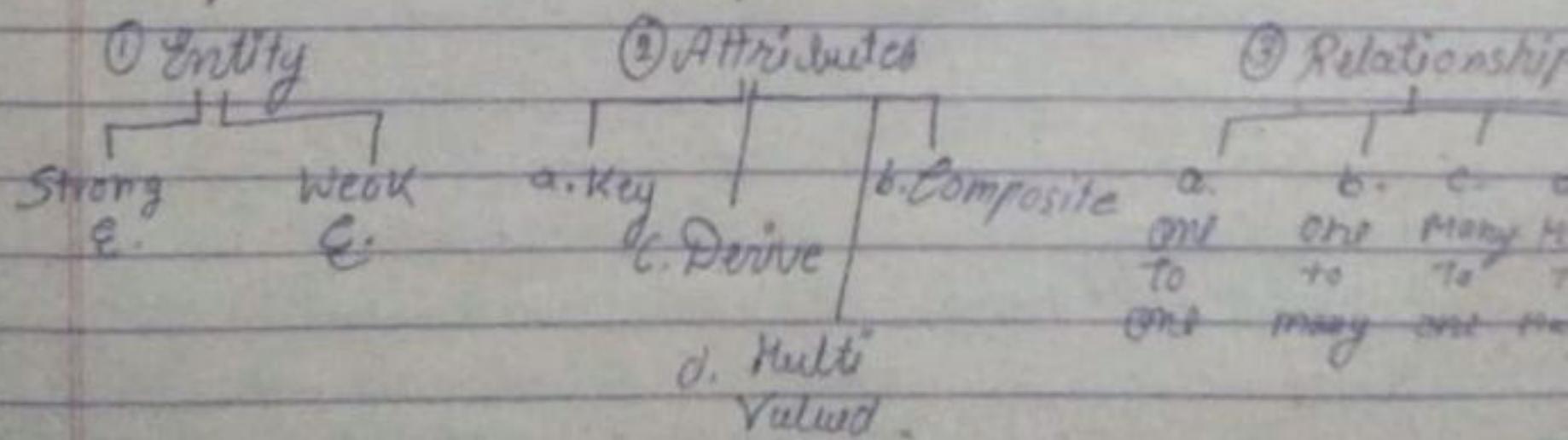
1. Enterprise Transformation
2. Airlines
3. Telecommunication
4. University
5. Banking & Finance Sector
6. Social Media Sites
7. Manufacturing

Applications  
of DBMS

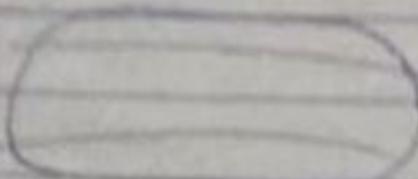
The Entity may be an object with a physical existence - a particular Person, Car, House or Employee or It may an object conceptual existence - a Company, a Job or University Course.

## - ER Model

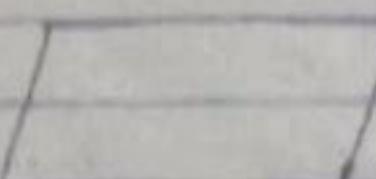
ER-Model



- ER Model is Used To Model The Typical View of The System from a data perspective which consist of as follows (rectangle) Symbols :



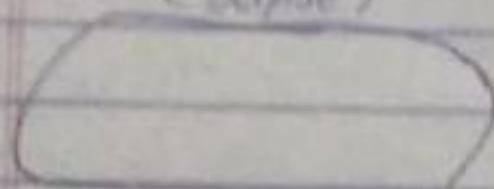
1.



- It represents Entity in The ER Model.

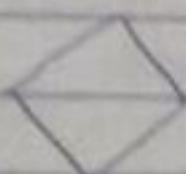
(rectangle).

(ellipse)



2.

- It represent attribute in Er Model



3.

- It represents Relationship among Entities.

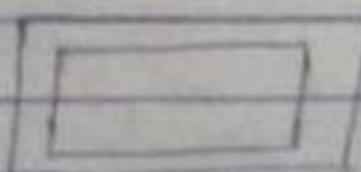
(diamond)

4.

(Circle)  
(Crossed circle)

- Attribute's To Entities & Entity sets with other relationship types.

1. cardinality

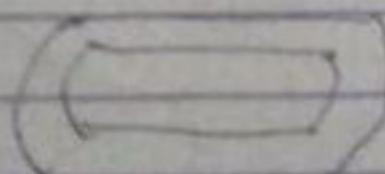


5.

Double rectangle

- It represents weak entity in ER Model.

6.



- It represent Multi Value attributes.

Other Table Student ADD(Pincode int);

## \* Advantages & Disadvantages of DBMS

### Advantages

1. Simplicity
2. Structural Independence
3. Ease of use

### 4. Query Capability

5. few relational database have limits of on fields, length which cannot be exceed.

### Disadvantages

1. Maintenance Problem
2. The maintenance of relational DB becomes difficult over time due to the increase in the data.
3. Cost
4. Physical Storage
5. Complexity in Structure  
decrease in performance over time.

## To maintain Data Integrity:

4. Triggers : Specific Indexing Strategies to optimize retrieval.
5. Normalization - Describe The level of normalization to avoid Data redundancy & Improve data Integrity.
6. Views - outlines Virtual Tables (views) That are derived from one or More Tables for specific Purpose

Defi -

"Blueprint refers To Schema or Data model That defines how database will be structured, including The tables, relationships, Constraints & other elements that make up The database."

- \* Entity is an object or thing in The real World that is distinguishable & can be represented in a database. Entities typically represents objects, concepts, Event or places that have a distinct Existence & are relevant to database's purpose.

- Ex. Two database for University - Entity could include Student, Course, Professor.

## 2. Attribute

Attributes are characteristics or properties that describe an entity. They provide more detail about the entity by defining its specific qualities.

Ex. 'Student' is an Entity

- student I.D., Name, DOB, Address are attributes.

"An entity is something about which data is stored & its attributes define specific details about that entity."

## Application of DBMS (Exploration)

1. Enterprise Information - Sales, Accounting, Human Resources, Manufacturing, online Details.

2. Airlines - Client related Data, reservation & Scheduling

3. Telecommunication - Phone, Telephone - Post Paid, Prepaid Bill maintenance.

4. University - It maintains the information about Student, Course, Loans, Banking Transactions, Email, Student grades, Staff roles.

Banking & Financial Sector - Banks Maintain the Customers Details, Accounts, Banking Transactions, and credit card Transactions.

5. Finance - Storing the Information about Salaries & Holdings, Purchasing of financial Bonds.

## (Types of DBMS)

|          |   |
|----------|---|
| Page No. | 1 |
| Date     |   |

1. Relational Database Management System (RDBMS)
  - Data is organised into Tables (relation) with rows & columns & relationship between data is managed through primary & foreign keys.
  - SQL (Structured Query Language) is used to query & manipulate data.
2. No-SQL DBMS
  - Designed for high Performance Scenarios & Large Scale data.
  - No-SQL database store data in various non-relational forms such as Key Value pairs, documents, graphs or columns.
3. Object-Oriented DBMS
  - Stores data as object. Similar to those used in object-oriented Programming, allowing for complex Data representation & relationships.

## Database Languages

### DDL

(Data Definition L.)

### DML

(Data Manipulation L.)

### DCL

### TCL

(Data Control L.)

- |            |                |          |              |
|------------|----------------|----------|--------------|
| - Create   | - Select       | - Grant  | - Roll Back  |
| - Alter    | - Insert       | - Revoke | - Commit     |
| - Drop     | - Update       |          | - Save Point |
| - Truncate | - Delete       |          |              |
| - Comment  | - Merge        |          |              |
| - Rename   | - Call         |          |              |
|            | - Explain Plan |          |              |
|            | - Lock Table   |          |              |

## \* Database Languages

### 1) Data Definition Language.

- It deals with database Schema & description, how data should reside in database.

- (Create)- To Create a Database & Its objects like (Table, Index, Views, Store Procedures, Functions & Triggers.)

Syntax :- (Create Database Database\_Name);

{Create Schema Schema\_Name;}

- (Create Table Table\_Name)(Column1, Datatype)

- (Alter)- By using alter we can include or drop one or more columns from the existing Table, also we can include new columns in Existing Tables.

Syntax :- - (alter Table Table-name ADD(Column-name datatype))

- (Drop)- It is used to delete the structure & record stored in the Table To drop a Table Permanently from the Memory.

Syntax : - (Drop Table Table-name;)

- (Truncate)- Remove all spaces from a Table (rows) including all spaces allocated for records are removed.

Syntax : - (Truncate Table Table-name;)

- (Rename): It is used To rename The Table.

Syntax : - (Rename old Table-name To New-Table-name;)

- (Comment): To add comments To Data Dictionary.

## 2) Data Manipulation Language (DML)

- It deals with data manipulation & includes most common SQL statements such as SELECT, INSERT, UPDATE, DELETE etc.
- It is used to store, modify, retrieve, delete & update data in a database.
- Data Query Language (DQL) is subset of DML.
- Most common command in SQL of DDL is SELECT.
- SELECT Statement helps in retrieving ~~Table~~ data from Table without changing anything in Table.
- (SELECT) - To access Data from Database.  
Syntax - `SELECT * from Table-name;`
- (Insert) - To insert Data into Table.  
Syntax - `Froms INSERT INTO Table-name (Values);`  
Ex. `INSERT INTO Student Values (102, 'ABC');`
- (DELETE) - Delete all records from & Database Table Temporarily. It is used to remove rows from Table.  
Syntax - `DELETE FROM Table-name WHERE Condition;`
  - Name of Table u want to Delete
  - The Condition That Identifies which row to Delete.
  - If no condition specified all rows would delete.
- (UPDATE) - updates Existing Data within a Table.  
Syntax : - `UPDATE table-name  
SET COLUMN1 = Value1, Column2 = Value2, ...  
WHERE Condition;`

- Merge - UPSERT operation (Insert or Update)
- Call - Call a PL / SQL or Java Subprogrammes
- Explain PLAN - Interpretation of the data Access Path
- LOCK Table - Concurrency Control.

All are in Capital letters.

### 3) Data Control Language (DCL)

- It acts as an alias specifier to Database.  
(Basically to grant & revoke permission to user in DB.)
- GRANT - Grant Permission to user for running DML (SELECT, INSERT, DELETE...) Commands on the Table.
- REVOKE (cancel) - revoke permissions to user for running DML (SELECT, INSERT, DELETE...) Command on specified Table.

### 4) Transactional Control Language (TCL)

- It acts as an Manager for all types of Transactional Data and all Transactions. Some of Commands of TCL are:
- Roll Back - Used to Cancel or Undo changes made in DB.
- Commit - It is use to apply or save changes in DB.
- Save Point - It is use to save data on the temporary basis in DB.
- DQL is subset of DML, Its Common Command SELECT use to retrieve data from Table without making any change modification in Table. DQL is very essential for retrieval of essential data from a DB.

## \* (Advantages of DBMS)

- 1) Data Organisation - A DBMS allows for the Organisation & Storage of data in a structured manner, making it easy to retrieve & query the data as needed.
- 2) Data Integrity - A DBMS provides mechanism for enforcing data Integrity Constraints, such as constraints on values of data & access controls that restrict who can access the data.
- 3) Concurrent Access - A DBMS provides mechanism for controlling concurrent access to DB. To ensure that multiple users can access data without conflicting with each other.
- 4) Data Security - A DBMS provides tools for managing security of data, such as controlling access to the data & encrypting sensitive data.
- 5) Backup & Recovery - DBMS provides mechanisms for backing up & recovering data in event of a system failure.
- 6) Data sharing - A DBMS allows multiple users to access & share the same data, which can be useful in a collaborative work environment.

## \* Disadvantages

- 1) Complexity - DBMS can be complex to setup & maintain, requiring specialized knowledge & skill.
- 2) Performance Overhead - The use of DBMS can add overhead to performance of an application, especially in cases where high level of concurrency is required.

- 3) Scalability - The use of DBMS can limit the scalability of an application. Since it requires the use of locking & other synchronization mechanism to ensure data consistency.
- 4) Cost - The cost of purchasing, maintaining & upgrading a DBMS can be high, especially for a large & complex system.
- 5) Limited Use Cases - Not all use cases are suitable for a DBMS. Some solutions don't need reliability, consistency or security & may be better served by another type of data storage.

#### \* Applications Of DBMS.

- 1) Enterprise Information - Sales, Accounting, Human Resource, Manufacturing, Online retailer.
- 2) Banking & Finance Sector - Banks Maintaining The Customer details, accounts, loans, Banking Transaction, Credit Card Transaction, finance: Storing Information about Sales & holding, purchasing of financial Stocks & Bonds.
- 3) University - Maintaining Information about Student Courses enrolled Info., Students grades & Staffs Role.
- 4) Airlines Reservations & Schedules.
- 5) Telecommunication - Prepaid & Postpaid Bill Maintenance.

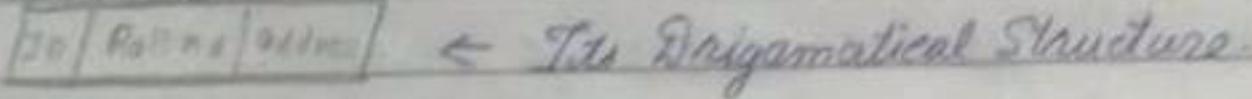
- DBS OR Schema is the logical representation of Data which is stored & well known for above.
- Hence database is stored in a layout manner.
- DBS consist of both data organised in form of tables & relations between tables & also contains constraints & fields.

## \* Schema

"The Logical Representation of the Database."

- Organised - How Data is organised in the Database.
- Relations - It Tells about Relation of the Data whether is Dependent or Independent etc.
- Constraints - All Constraints are define.
- Entities - Schema defines relationship among different entities.
- Database designer designs the Schema So others can understand it.
- To Implement Schema we have to use SQL.

Ex. Student



### \* Database Schema.

1. A Database Schema is a logical representation of data, that shows how the data in a database should be stored logically. It shows how the data is organised & relation between Tables.
2. Database Schema Contains Table, Views, Fields & relation between different Keys. (Primary & foreign).
3. (Data is stored in the form of files which is Unstructured unstructured in nature which make accessing data difficult thus To resolve this issue Data is organised in a structure way with the help of database Schema).
4. Database Schema defining Sets of guidelines that control database, along with that it Provide Information about way of inserting & Modifying data.

### \* Instances For a Database

- The Instances of database is The Value of These Variables at any given Time. Instances are also called Current state or Database State. The Database Schema is a Design That defines The Variables in The Tables That belong to a Particular Database. There May be many Instances That Correspond to certain Database Schema. The new Data Item can be Inserted, Modified or Deleted at any Time. So, According to This we can Say Data can Change from one Stage to another.

Ex.

| Order id | Item     | Amount | Customer id |
|----------|----------|--------|-------------|
| 1        | Keyboard | 400    | 4           |
| 2        | Mouse    | 300    | 4           |
| 3        | Monitor  | 1200   | 3           |
| 4        | Keyboard | 450    | 1           |
| 5        | MousePad | 850    | ?           |

- The 5 rows in above-provided Table are called Instances Because They Provides Information of Database stored at The Current Point in a Time. So, on This Basis, we can Say That Instances Give Information of database at any Point in Time.

### \* States in Database

1. Empty state stage : This State occurs when New Database is created.
2. Initial Stage : This State is occurs when The data is inserted into Database for Very first time.
3. Current Stage : The Present Image of Database at a current Time.

# DATA BASE ARCHITECTURE

## \* Database Architecture

### 1 Tier Architecture / Client Tier Architecture

- All The Application & Data are present on one Computer, Even presentation will be also done on The Same Computer.

Ex. Microsoft Excel, word, Even Games

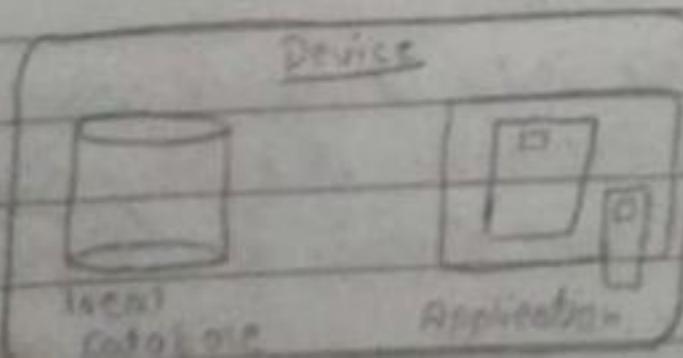
- This whole Application (consider one of them) are present on one device & all The Presentation & View is also on Same device The application is installed & All Data related To It will be stored on The Same Computer.
- There is No other layer In This Tier of Architecture Everything is present on a Single Machine.

## \* Geeks Guide Info!

- In-1 Tier Architecture The Database is Directly available To User, The user can directly sit on The DBMS & use it, That is, The client, Server & Database all are present on Same Machine.

Ex. Microsoft Access - A user open Microsoft Access on Their Computer.

- The application (Access) directly access The Local DataBase file & Perform operation like Querying, Inserting, Updating or Deleting records.
- There is No Separation Between The Application & The Database Since Both resides on Same Machine.



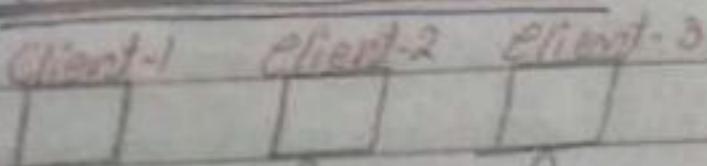
## \* Advantages of 1-Tier Architecture.

- 1) Simple Architecture - 1-Tier Architecture is the most simple architecture to set up, as only a single machine is required to maintain it.
- 2) Cost-Effective - No extra hardware is required for implementing 1-Tier Architecture, which makes it cost effective.
- 3) Easy To Implement - 1-Tier Architecture can be easily deployed (moved) & hence it is mostly used in small projects.

## \* Disadvantage

- 1) Scalable - Only one user can access system at a time.
- 2) Cannot Share Info. - Info. cannot be shared in client machine.
- 3) Application May Not Work - It may not work if changes are made in machine.

## \* 2-Tier Architecture



- Two Tier Mean 2 Layer  
Here are Two Layers one Client layer  
& second database layer.

- Here, client is a p machine in which a interface is running & this interface is helping us to fetch the data from this database server.
- It form connection with database using JDBC - ODBC.

Database Server

Here, 1<sup>st</sup> Client & Database Server will form Connection. Then a Query will be written on the Interface & Then This Query will come to Database Server & Here it will get Processed (Because our written Programme can be in the high level language so to convert it into low level language processing is done) & after this whatever would be The demand of The Client will be given back to it.

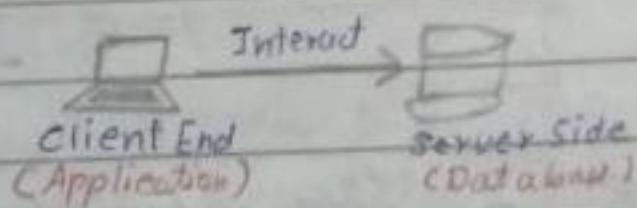
- This is how 2-Tier Architecture works.
- Limited clients & Database hence Maintenance is Easy.

### Problems

- Scalability -
- Security - Client is directly interacting with DataBase

### C. 4uks for Greeks).

- The 2-Tier Architecture is Similar to a Basic Client-Server Model.
- The Application at the client End Directly Communicates with Database on Server Side.
- API's like JDBC & ODBC are Used for This Interaction.



- The Server Side is responsible for Providing Query Processing (Solving Given Program or Question) & Transaction Management functionalities.
- On The Client Side, The user Interface & Application program are run.
- The Application on client Side Establishes a Connection with Server Side To Communicate with DBMS.

- An Advantage of This Type is That maintenance & Understanding are Easier & Compatible with Existing Systems.
- However, This Model Give Poor Performance when There are Large Number of Users.

Application Client

Application Server

### \* Advantages of 2-Tier Architecture

1. Easy To Access - 2 Tier Architecture make Easy Access to Data Base, which make fast retrieval.
2. Scalability - We can Scale The Database Easily, by including clients or upgrading hardware.
3. Low Cost - 2-Tier Architecture is cheaper Than 3-Tier Arch. & Multi-Tier Arch.
4. Easy Deployment - 2-Tier Arch. is Easier to Deploy Than 3-Tier Architecture.
5. Simple - 2-Tier Architecture is Easily Understandable & well as Simple Because of only 2 Components.

### \* Disadvantages

1. Security - client Directly Interacts with The Database.
2. Scalability - which Can Expose The Sensitive Data.
  - Its harder To protect System from Security Threats.
3. Scalability - As more users connect, The system or Database gets overloaded, Slowing Things Down.
  - Its harder To Expand System to handle more users.

## \* 2<sup>nd</sup> Tier Architecture

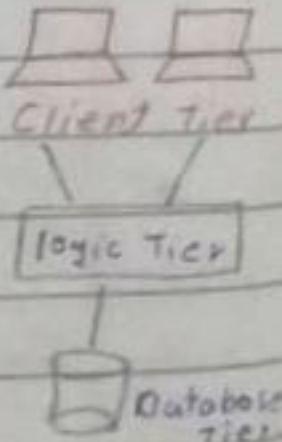
- 3) Single Point of Failure: If server or Database goes down, the whole system stops working because there is no back-up layer to keep things running.
- 4) Limited flexibility:- The client & servers are closely connected.
  - If one changes, the other usually needs to change too.
  - which can make updates more difficult.

## \* 3<sup>rd</sup> Tier Architecture

- Two Three-Tier Architecture for DBMS, The System is divided in 3 Distinct layers. - Each with specific role.
- These structure improve Scalability, maintainability & Security by separating the different responsibilities.

### 1. Presentation Tier (client Tier):

- Role:- This is the topmost layer that interacts with the user. It consists of user interface, where users can input data, view results & interact with system.
- Ex:- A web browser, mobile app, desktop application.
- functions:- It sends user requests to Middle layer & receive the processed data from Middle layer & present the result to user in a readable form (like a web page or a App screen).



## 3. Logic Tier / Application / Business Logic Tier:

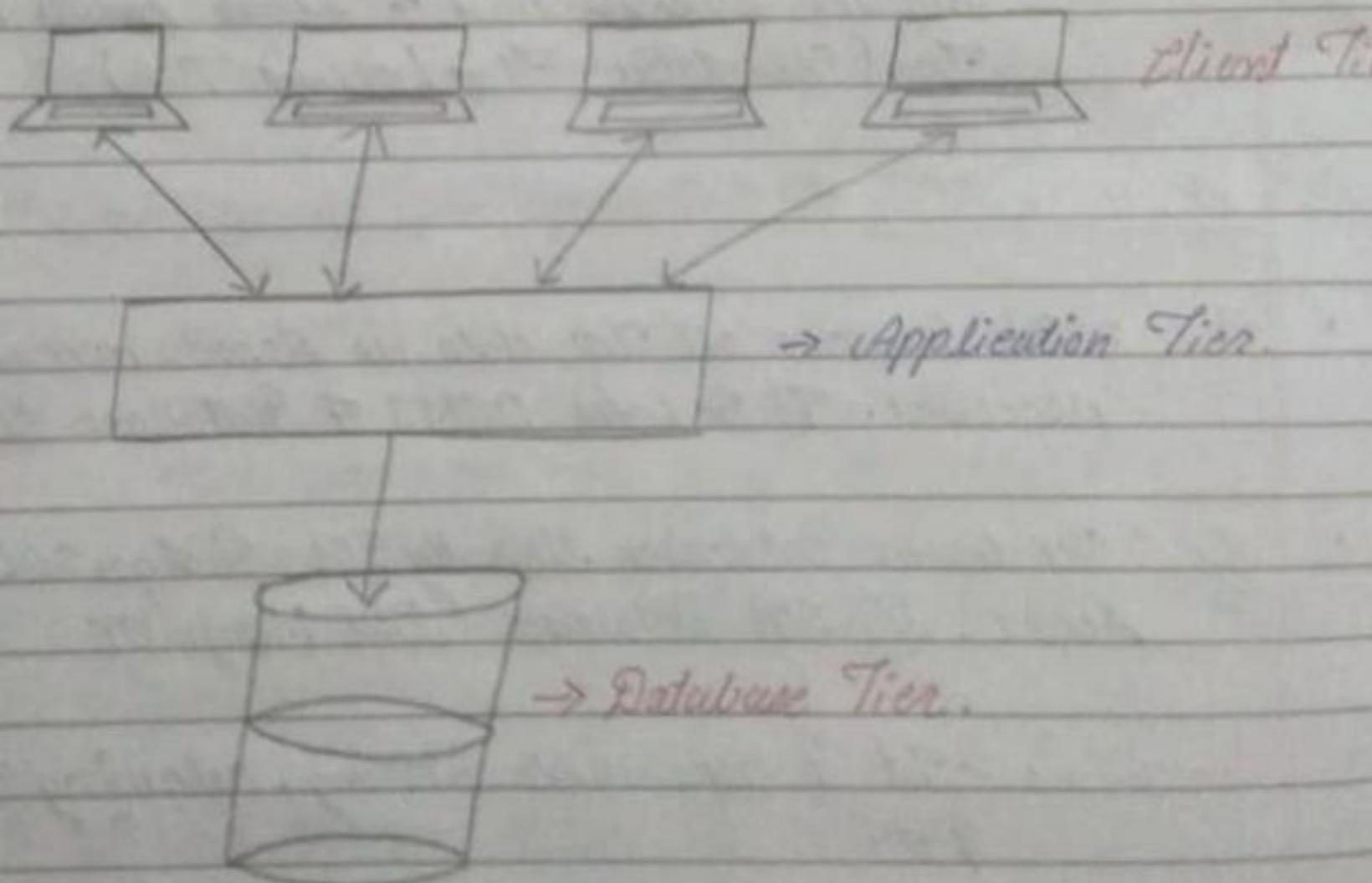
- Role :- This layer acts as an Interscating between The Client Tier & The Database Tier.
  - This layer handles The Business Logic, Processing of Data & Performs any Necessary Calculations or Transformations before sending it to Database or back to the User.
- Ex :- Web Services, Application servers or Business logic engines.
- Functions :- It Process The User Input, Interact with The Database To retrieve or Modify data, applies Business rules & sends results back to The (Presentation Tier / Client Tier).

## 3. Database Tier :

- Role : This is where all the data is stored, managed & processed. It includes DBMS & Database System.
- Ex : Relational Database like MySQL, PostgreSQL or SQL Server, No SQL Database like MongoDB
- Functions :- It is responsible storing, retrieving & updating Data.
  - The Data Tier handles Queries from Logic Tier
  - Perform operation on Database & return the results.

## \* Workflow in a 3-Tier Architecture:

1. The user interacts with The Presentation (web Interface).
2. The request is sent to The Application Tier, which processes the logic(request) & communicate with The Database Tier.
3. The Database Tier execute Queries, return Data & send back to Application Tier.
4. The Application Tier then return the Processed Data to Presentation Tier, which displays it to users.



3-Tier Architecture.

## Advantages

1. Each Layer is Separate, which make it easier to manage & update each part without affecting other.
2. You can scale each tier independently. Ex you can include more servers to Database tier without affecting Presentation layer.
3. By separating the Data & Business logic layers from Presentation layer, Sensitive Data can be better protected & managed.

## Dis-Advantages

1. Complexity - Managing & Maintaining 3 different layers can be more complicated than a simple architecture.
2. Performance Overhead: Communication Between Tiers can lead to delay or latency & reduce overall system performance.
3. Cost: More resources (servers, Infrastructure) may be needed to manage each separate layer, increasing the overall cost.

## \* Data Models

- Data Models are Mainly Usefull in Order To Design The DataBase.
- Data Model <sup>is</sup> Complete Idea about how final System would look like after Its Implementation.
- A Data model in DBMS is Conceptual framework That defines Structure, relationships, Constraints of data stored in DataBase.
- It serves as Blueprint for designing database, describing how Data is Organised How It can be Accessed & Manipulated. Data Model provides a way To Describe The Logical Structure of data, Independent of Actual Implementation In DBMS.

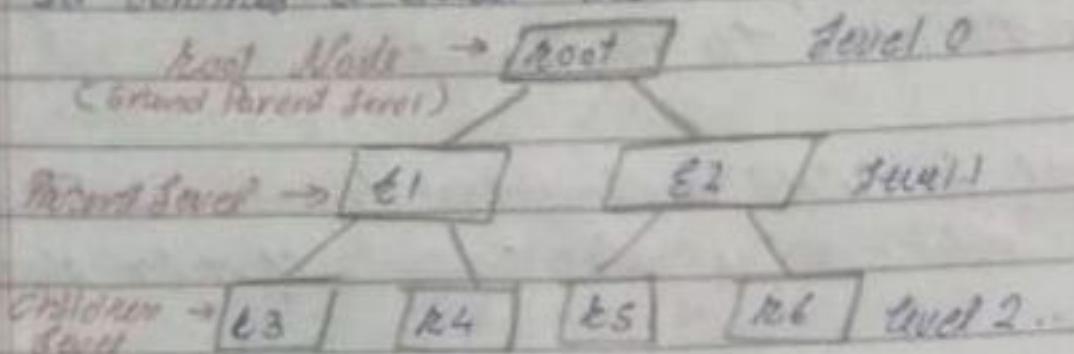
Ex.

- My SQL - A widely-used open-source relational DBMS. It stores Data in Tables & is used by Many web Publications Applications.

Example Use - A website Storing Users Information, Names, Email, Passwords in Database.

1. Hierarchical DM
2. Network DM
3. Entity-relationship DM.
4. relational Model.
5. Object Based Data Model.

1. Hierarchical Data Model (Developed By IBM 1950's).
- It is Mainly Used To Store The Information in a Hierarchical Level by Level Manner.
- Grand Parent Level, Parent Level, Children Level.
- It forms a ~~star~~ Tree Structure.



- It Mainly forms One To Many relationship.  
(Each Node will have only one Parent Node & Many children)
- In This Data is organized in a Tree like structure where Each record consist of one Parent record & Many children.
- In Hierarchical Model, Segments Pointed To by The logical association are called The child segment & other segment is called Parent Segment.
- If There is a segment without Parent It will be called as root & segment which has no children are called leaves.

#### Advantages -

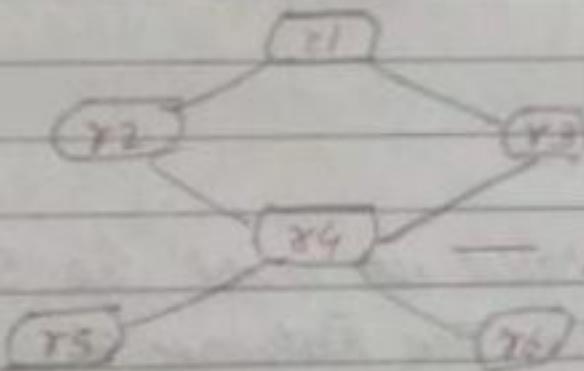
1. It has very simple hierarchical DB structure.
2. It has Data sharing, as all data are held in common DB.
3. It offers Data Security.

#### Disadvantages

1. Lacks flexibility. Deletion of one segment can lead to deletion of all seg. under it.
2. It has no standard.
3. It is also limited as many of common relationships do not conform to 1 to N format as required by Hierarchical Model.

## 2. Network Data Model

- It follows The Graph Structure.
  - It follows Many-To-Many relationship.
  - Here Each Node Can have many children & Parents.
  - It is an Extension of Hierarchical Data Model.  
  - The Network Data Model is one of The Most oldest Data Model That was designed To handle Complex Data relationships more effectively Then The Hierarchical Model.
  - In Network model Data is organised in a Graph Structure which allows for more flexible & complex relationships between different Types of Data. This model is particularly useful for representing Many To Many relationship, where a single record can be associated with multiple other records in Both Direct &



Hegel R4 is associated with

⑩ Multiple Record in Both Diagram

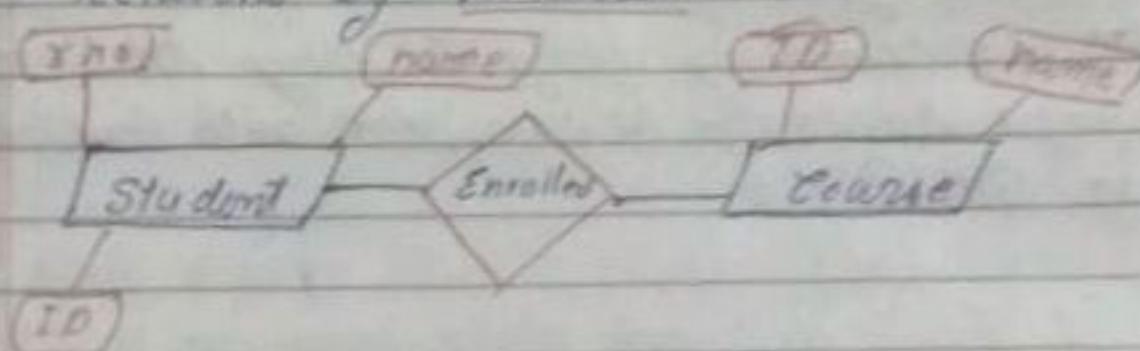
1. The Network Model is flexible
    - It allows to represent complex real world relations.
  2. The Network model allow many-to-many R. This is useful in case where an entity might have multiple relations with others.
  3. Data Integrity
  4. Supports for Multiple Parent records.

### 3. Entity-relationship Model (ER-Model)

- Contain 3 Things:

1. Entity    2. Attributes    3. Relationship

- Entity - Anything That has its Physical Existence is Called an Entity & also It is Distinguishable.
- Attributes - Properties of Entity. It Tell more about Entity.
- Relation - It is used To Connect 2 Entities.
  - Entities are represented by rectangle.
  - Attributes by Ellipse
  - relations By Diamond.



- The Entity relationship Model is used for Identifying entities To be represented In The Database & representation of True Entities are Related.
- The ER Data Model Specifies (clearly) Enterprise (Project) Schema That represent Overall logical Structure of a DB Graphically.
- Peter Chen Developed ER Model in 1976.
- The ER Model was created To Provide a Simple & Understandable model for representing The Structure & logic of Data Base.
- The ER Diagram Explain relationship among different entities present in DB. ER Model are used To model real-world objects like a person, car, Company & relation Between This real world objects.

#### 4. Relational Model.

- A relational Database is defined as a group of Time independent Tables, which are linked to each other using some common fields of each related Table.
- This Model can be represented as Model with rows & Columns.
- Each row is known as Tuple.
- Each Table of a Column has a name or attribute.
- It is well known as DB Technology Because it is well used to represent real world objects & relation between them.
- Ex. Oracle, Sybase, MySQL server etc. ← relational Models.

#### 5. Object Orient Data Model

## Entity & Entity Sets.

- Entity - "Entity is a thing or a object in real world which is distinguishable from other objects present in the world, Based on The Values and attributes it Posses".
  - Entity vo cheeze hain Jo world main hain Pr. agar hum usse ek Group main se Identify kr skte hain on the basis of Its Some attributes or Qualities usc Entity karte hain .
- Types Of Entities -
  - Tangible - Entities which Physically Exist In real world is Called Tangible Entities.  
Ex. A Company, A Bank, Jockey etc.
  - Intangible - Entities which doent Exist Physicall but Exist Logically are Called Intangible Entities.  
Ex. An Bank Account, Mobile Application Etc
- Entity Set.
  - "Collect / set of ~~some~~ same Type of Entities That Share same properties or Attributes Called Entity Set".
  - "The Entities of Entity- Set have Common attribute for Each Set, But Values of Those Attributes are ~~zero~~ different"
  - Example :

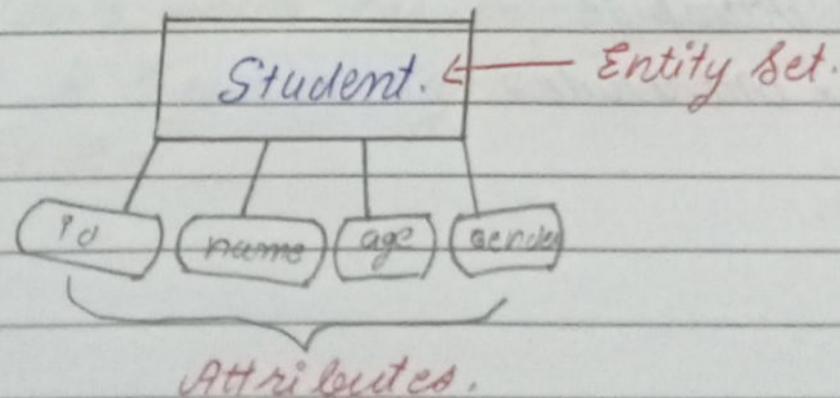
The Collection of all Tables fr Students from student Table (Here student include with Its attributes Name, id, roll etc). at a particular Instanu of Time.

This entities  
have some  
attributes

Ex. Table Name : Student.

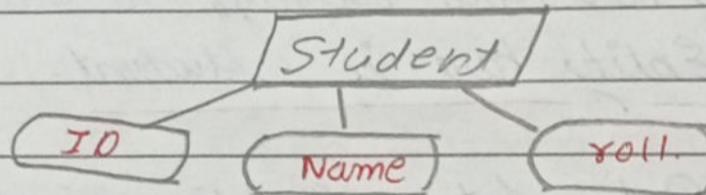
| Stud-id | Stud-Name | Age | Gender |  |
|---------|-----------|-----|--------|--|
| 1       | Sushil    | 20  | M      | → Here In<br>This Table<br>Individual<br>Elements of data<br>are Entities. |
| 2       | Tony      | 19  | M      |  |
| 3       | Kumar     | 21  | M      |  |
| 4       | Arjunii   | 18  | F      |  |

- Here Each row is an Entity, Because It is distinguishable from each other.
- Here Each Entity or row belongs To Student Hence, The Type of Entity here is Student.
- The Complete Data Set of Entities is Called Entity set (Everything Present in Table) for above Table records with Stud-id , name, age, gender are Entity set.
- representation is ER Diagram.
  - we Can't represent Entities in ER Diagram Because Entities are data or Info at Particular Instant of Time.
  - Entity set can be represented in rectangle.



## Attributes & Its Types in DBMS

- Attributes are Properties or characteristics of an Entity.
- Attribute is used to describe the Entity.
- Attribute is Nothing but a piece of data that gives more information about Entities.
- Attribute is used to distinguish one Entity from other Entity.
- Attribute helps to categorize the Entities & Entity can be easily retrieved & manipulated.
- An Entity without attribute is of no use in database.
- Ex.



Here, ID, Name, roll.no is the attributes of Entity set student.

- Types of Attributes.
  - Simple Attribute
  - Composite Attribute
  - Single Valued Attribute
  - Multi Valued Attribute
  - Key Attribute
  - Derived Attribute
  - Stored Attribute
  - Complex Attribute.

1)

2)

3)

4)

5)

1) Simple Attribute -

"Simple Attribute are The attributes That Cannot be divide into More Attributes." They Cant be divided in sub-attributes.

Ex. roll-no, Name, Age Etc.

2) Composite Attribute -

"When Two or More Than Two simple attributes are Combined To make an Attribute , Then That Attribute is Called Composite Attribute":

Ex. Address - Its a attribute That is derived from 3 simple Sub- attributes City, State & Street.

3) Single Valued Attribute.

"The attribute with only a Single Value is Known as single Valued attribute".

Ex. DOB- Date of Birth Can be only one. roll-no Etc.

4) Multi Valued Attribute.

"An Attribute which Can have Multiple Values is Known as Multivalued attribute".

Ex. attribute name Ph-no One Person Can have Multiple Ph-no's.

5) Key Attribute.

"The attribute which has Unique Value for Every row in The Table is Known as Key attribute."

Ex. rollno of Student

• Representation of ER Diagram.

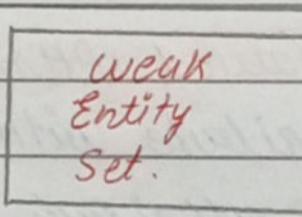
1) Rectangle represent The Entity in ER Diagram. Entity set

2) Ellipse is use to represent The Attributes. Attributes

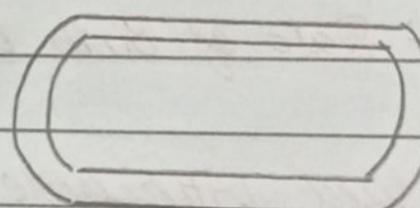
3) Diamond is use to represent relation Between Entity sets. relation

4) Lines are used to connect Entities with Attributes and diamond.

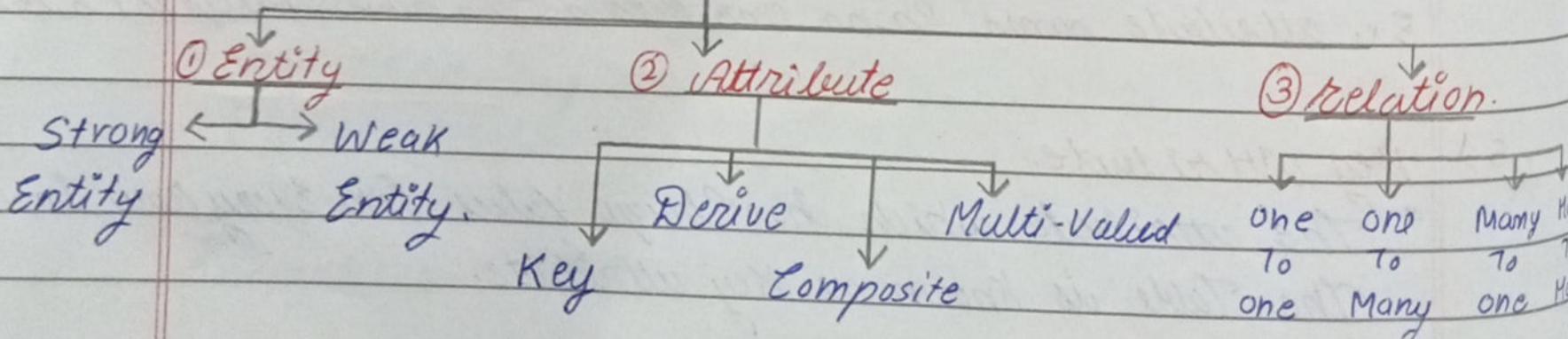
5) Double rectangle represents weak Entity.



6) Double Ellipse represent Multi Value attributes.



### ER Model



## Constraints In DBMS.

- SQL foreign key.
  - A foreign key is a column or set of columns in one table that references (points) to the primary key column of another table.
  - This creates relation between two tables. Ensuring that child table (\* foreign key) can only have values that are there in Parent Tables (Primary Key Column.)
  - The table containing foreign key is called foreign table & the table that is referenced by the foreign key is Primary table or parent table.
  - The primary purpose of foreign key is to maintain referential integrity, ensuring the relation between tables is consistent & invalid data doesn't enter the system.
- Syntax with Ex.

```

Create Table Customers ( cust_id int Primary Key,
                        last_name varchar (50), NOT NULL );
Create Table Orders ( order_id int Primary Key, order_no
                      int NOT NULL, cust_id int Foreign
key (customer cust_id) REFERENCES
Customers ( cust_id );

```

Syntax : [ Column name - datatype FOREIGN KEY (Column name)  
REFERENCE tb-name (Column name); ]

The table where  
 This foreign key  
 is an Primary  
 Key

- A foreign key is a field (or collection of fields) in one table, that refers to primary key in another table.
- A table can have multiple foreign key.
- Primary Key In SQL.
  - Primary key in SQL is a column (or group of columns) that uniquely identifies a record in a table.
  - A primary key must contain unique values & cannot have any null values.
  - There can be only one primary key in a table, but that primary key can ~~have~~ consist of one or more columns.
  - A primary key has automatically unique key constraint defined on it, and it ensures that there are no duplicate or null values in that column.
  - No new rows can be inserted with already existing primary key.
  - Primary can be classified as

Syntax: Create Table order (CustId int Primary Key  
name Varchar(30));

- NON NOT NULL Constraint.

- The NOT NULL constraint is used to enforce that a column in a table must always contain a value, it cannot contain a null value.
- Columns in SQL can hold null values so prevent it NOT NULL is used.
- Because some fields like id's, Name's, roll-no's can't be null.
- Not Null is similar to primary key constraint both prevent null values.

Primary Key

- uniquely identifies each record in a table.

NOT NULL

- Simple ensures column is NOT NULL.

- NOT NULL is used to enforce mandatory fields.
- It can be used during table creation or modification (with ALTER command).

Syntax : Create Table Emp(Emp-id int NOT NULL  
Primary Key, Name Varchar (50));

- Unique Constraint.

- The SQL Unique Constraint ensures that all the values in a column are different from other one.
- It can be applied to one or more columns in table.
- If unique is used it will reject any duplicate value if insert.
- The Unique allows null values unless explicitly defined otherwise (a null is considered as distinct value by SQL).
- Therefore, multiple null values are ~~not~~ allowed in columns with Unique constraint, which is different from primary key constraint, where null values are not allowed.

Syntax: Simply write Unique after column.

## Normalization.

### Introduction.

- Primary Key & Foreign Key rules.

A large DB defined as a single relation may result in data duplication. The repetition of data result in.

- Making relations very large.
- It isn't easy to maintain & update data as it would involve searching many records in relation.
- wastage & poor utilization of disk space & resources.
- The likelihood of errors & inconsistencies increases.

- So to handle these problems, we should analyze & decompose the relations with redundant data into smaller, simpler & well-structured relations that are satisfy desirable properties. Normalization is a process of decomposing the flat relations into relations with fewer attributes.

What is Normalization.

- Normalization is The Process of Organizing The data in DB.
- Normalization is use To minimize redundancy from a relation or set of relations. It is also used To Eliminate undesirable characteristics like Insertion, Update & Deletion Anomalies.
  - Normalization divides Larger Table Into Smaller and link Them using relationships.
  - The normal form is Used To reduce redundancy from Database Table.

Why Do we need Normalization

- The main reason for normalizing The relations is removing These anomalies.
- failure To Eliminate Anomalies leads to data redundancy & can cause Data Integrity & Other Problem as the DB grows. Normalization consist of a series of guidelines That helps To guide you in creating a good database struc.

Types of Normal forms:-

- Normalization work through series of Stages called Normal forms.
- The Normal form apply apply To individual relation.
- The relation is said To be in Particular normal form if It Satisfies Constraints.