GANESH YALAKALA

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Ganesh_y#9858

ABOUT ME

Seeking a challenging position in a dynamic company where I can apply my skills and knowledge as a computer science student, launch my career, and build a valuable skill set.

WORK EXPERIENCE

Intern at Constructn.ai 🗹 2023-2024

Present

Role: Intern

- Currently working as an intern at Constructn.ai, a U.S.-based company.
- · Responsible for training a machine learning model by labeling construction field image data.
- Utilize software named Roboflow for data labeling purposes.
- Label construction field images to provide labeled data for machine
- Completed various projects, including the Adani project Koregaon Park Pune, the Denver Airport project, and the BJCIH Washington projects, with improved efficiency that resulted in increased accuracy in the trained machine learning models.

2023-2023

Intern at MCR Web Solutions 17

2 month

Role: Intern

- Leading the development of the live project, the Hospital Management System, for Subadhra Hospital.
- Collaborating within a team of 5 members to implement and enhance project functionalities
- Utilizing technologies: PHP, HTML, CSS, JavaScript, and MySQL.
- · Specific responsibilities include creating backups, designing login forms, overseeing patient billing processes, and implementing new features.

2021 - 2022 3 months

Intern at Ecommerce Startup In Bhimavaram online Role: E-commerce Platform Administrator

- · Managed product listings and inventory on the Bhimavaram Online ecommerce platform, ensuring smooth online sales operations.
- · Added new products, updated prices, and maintained stock availability to meet customer demand.
- · Collaborated with suppliers and vendors to ensure product information accuracy and negotiate favorable pricing agreements.

PROJECTS

Web Development: Restaurant Website

Developed visually appealing and responsive frontend for a restaurant website.

- Implemented user-friendly features such as table booking, streamlined food ordering, and multimedia integration.
- Utilized multimedia techniques for showcasing interior architecture and food preparation

Technology Used: HTML, CSS, Java Script.

Website: https://ganeshy93.github.io/SpicyRestaurant/

UI/UX Design: Department UI/UX

Developed a comprehensive college app in Figma with 12 frames.

- Utilized UI/UX principles for exceptional user experience.
- Designed engaging splash screen, seamless login and sign-up flows, social media integration, and more.

Technology Used: Figma, UI/UX principles, Figma prototyping.

Prototype: https://www.figma.com/proto/csd

SKILLS

Programming

- C
- Python
- Java

Web Development

- HTML
- CSS
- Java Script
- PHP

UI/UX Design

- Figma
- Pen Pot

Data Base

My SQL

Game Development

- Unity
- Build Box

Developer Tools

- Git Hub
- Dhiwise
- Visual Studio Code

EDUCATION



Sagi Rama Krishnam Raju Engineering College

B.Tech. in Computer Science 2021-2025 and Design (Pursuing)



Narayana Junior College Intermediate in MPC

2019-2021



Vishnu School

I completed my 10th class at Vishnu School

2017-2019

Design Thinking

Problem: Bachelor Room Curry Problems

- Empathize: Interviewed students to understand their needs and pain points. Learned that students were eating unhealthy curries from outside, which was causing health problems and was expensive.
- Define: Defined the problem as "Students in Bhimavaram are eating unhealthy curries from outside, which is causing health problems and is expensive." Identified the following user needs: Healthy and affordable curries, Convenient way to order curries.
- Ideate: Brainstormed a number of solutions, and eventually settled on a solution where
 we would contact some houses to prepare home-made curries and sell them through
 an online e-commerce platform at a lower price.
- Prototype: Created a prototype of our website and tested it with students. Received positive feedback from students, who said that they would be interested in using the website.
- Test: Launched the website and started selling curries. Were able to provide students
 with a healthier and more affordable option for curries, but did not generate enough
 revenue to be sustainable.

Technology Used: Google Forms, Excel, power point

View: https://www.canva.com/design/

Game Development With Unity

This is a 3D game where the player runs and avoids enemies and landmines. The player scores points by collecting coins. If the player touches a landmine three times, the game is over. The game was developed using Unity and C#..

- Developed a 3D game using Unity and programmed in C#.
- Implemented player controls for running and dodging enemies.
- Designed gameplay mechanics where the player collects coins for score increment.
- Implemented a game over condition when the player touches three landmines.
- Organized game assets in the "Assets" folder for efficient project management.
- Debugged and resolved numerous errors encountered during development.
- Created scripts for character movements, enemy behavior, and game logic.
- Designed and implemented the background scenery to enhance player experience.

Technology Used: Unity, C#.

View: https://drive.google.com/drive/folders/

Web Development: Dynamic Calculator

I Created a dynamic calculator website from scratch using HTML, CSS, and JavaScript. Designed and developed an intuitive user interface that allows users to perform various mathematical calculations quickly and accurately.

- Developed the front-end of the calculator website using HTML and CSS, ensuring a clean and visually appealing design.
- Implemented interactive features using JavaScript, including arithmetic operations (addition, subtraction, multiplication, division), percentage calculations, and clear/reset functionality.

Technology Used: HTML, CSS, Java Script.

Website: https://ganeshy93.github.io/OBISIP_TASK2_LVI/

Web Development: To-Do List Task Management

I Created a dynamic calculator website from scratch using HTML, CSS, and JavaScript. Designed and developed an intuitive user interface that allows users to perform various mathematical calculations quickly and accurately.

- Created an intuitive user interface using HTML and CSS, ensuring a user-friendly design and seamless navigation.
- Implemented dynamic functionality using JavaScript, allowing users to add tasks, mark them as completed, and delete tasks from the list.

 $\textbf{Technology Used}: \mathsf{HTML}, \mathsf{CSS}, \mathsf{Java Script} \;.$

Website: https://ganeshy93.github.io/TO_DO_LIST/

PARTICIPATIONS

Hackathon Prajwalan 2K23

- Participated in PRAJWALAN2K23 24Hours Hackathon, building an alumni community app using React Native and LinkedIn APIs.
- Collaborated with a team of six members to overcome coding errors and challenges, successfully developing features such as a chatbot and login authentication with email, password, LinkedIn, and Google.
- Gained valuable skills in teamwork, problemsolving, and effective communication while receiving positive feedback for the project.

Swecha Freedom Fest

- Volunteer Event Planner
- Helped to plan and execute the event, which attracted over 200 attendees
- Developed skills in event planning, teamwork, and public speaking

Department Fest

- Al APEX Event Organizer
- Organized and executed AI Apex, an event that challenged participants to get answers from Chat GPT by asking questions in a different way.
- Received positive feedback from participants and the department for the event's innovative concept and engaging challenges.
- Developed skills in event planning, problemsolving, and communication by coordinating with participants, managing logistics, and troubleshooting on-site issues.
- Awarded prizes to the top participants.

COURSE WORK SUBJECTS

- Design Thinking
- Data Base Management
- Full Stack Web Development
- App Development
- UI/UX Designing
- Game Development
- Machine Learning
- Linux Administration

CERTIFICATIONS



HACKER RANK

Hacker Rank Skill Certification SQL ID: EC23DAEDC164

View: https://www.hackerrank.com/certificate/



UDEMY

Certificate Of Completion UI/UX Design With Figma

ID: UC-9886-b19494041919

View: https://www.udemy.com/certificate/