# Shell Scripting

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### What is a shell?

- Command interpreter: listens for your commands, executes, shows output
- Toolbox: chain together commands with pipes
- Programming language:
  - Variables
  - Control structures
  - (not so much data structures)
  - Interactive use or through programs



## The "bash" shell

- sh: one of the original shells (the other is "csh"),
   written by Stephen Bourne in 1977
- bash: Bourne Again Shell, reimplementation and extension
- We prefer bash: better for shell programming



## Variables

Setting a variable:

```
title="My System Information"
```

• Use:

```
echo $title
```



```
$ a = "the title"
$ a= "the title"
$ a="the title"
$ echo a
$ echo $a
```

Explore the various ways to go wrong when you declare and use variables



## **Variables**

- Naming rules:
  - Must start with a letter
  - Must not contain embedded spaces
    - Use underscores
  - Must not be a punctuation mark
  - Must not be an existing bash reserved word
    - To see a list of reserved words, use the help command



### Variables

- Some variables are predefined \$HOME,\$PATH
- Typical use: my\_project\_dir=\$HOME/projects/main
- (It would be nice if you didn't have to do this every time you logged in)



```
$ thevar="the value"
$ bash
bash-3.2$ echo $thevar
# what is the output?
bash-3.2$ exit
$ export thevar="the value"
$ bash
bash-3.2$ echo $thevar
# what is the output
```

Two ways of setting a variable



```
$ a="foo.bar"
$ echo ${a%%.bar}
$ echo ${a##foo.}
```

Funky stuff to do with variables

```
$ a=$( whoami )
$ echo $a
```

```
$ a=1
b=((a+2))
$ echo $b
```



## Exercise 4: Startup files

- Create a file ".bashrc" in your home directory, and add some lines export my\_project\_dir=\$HOME/projects/main
- Also create ".profile" with this content:

```
if [ -f ~/.bashrc ]; then
    source ~/.bashrc
fi
```

 Log out, log back in (or just open a new terminal window)



## Shell scripts

- In exercise 20 you made a shell script
- Call a script: explicit path: ~/bin/work.cmd in your current directory: ./work.cmd
- Better: echo \$PATH and put a line in your .profile: export PATH=\$PATH:\$HOME/bin



# Shell script programming

 In a shell script, some variables are predefined:

\$#: the number of arguments

\$1, \$2, ...: the arguments



```
$ cat > countum
#!/bin/bash
echo "There are ... arguments"
```

Finish the script and execute it



## Flow Control

- Bash provides several commands to control the flow of execution
  - if
  - exit
  - for
  - while
  - until
  - case
  - break
  - continue



### if

```
# First form
                                # Third form
if condition; then
                                if condition; then
    commands
                                     commands
                                elif condition; then
fi
                                     commands
                                fi
# Second form
if condition; then
    commands
else
    commands
fi
```



## if: usual form

 Square brackets are shorthand for "test" (important: spaces inside the brackets!)

```
if [ sometest]; then
```

Numerical tests:

```
if [ $a -gt 2 ]
```

File tests:

```
if [ -f .profile ]
```

Man page: "man test"



```
$ cat > namum
#!/bin/bash

echo "There are ... arguments"

if [ ... ] ; then
  echo "The first argument is ..."
fi
```

Write a script that echos the first argument, if there is at least one argument



```
$ cat > testum
#!/bin/bash

if [ ... ] ; then
  echo "You need to provide an arg"
fi

if [ ... ] ; then
  echo "Your file exists!"
else
  echo "Your file does not exist!"
fi
```

Write a script that tests if a file exists



# Loops - for

for variable in words; do
 commands

done



Let's do it all on one line: substitute the name of an existing file in this command

```
for f in * ; do if [ $f = "name" ] ; then echo "found name" ; fi ; done
```

What happens if you forget the "do" or the "then" or "fi"?



# Reading Input

```
#!/bin/bash
echo -n "Enter some text > "
read text
echo "You entered: $text"
```



### More control structures: case

```
#!/bin/bash
echo -n "Enter a number between 1 and 3 inclusive >
read character
case $character in
    1 ) echo "You entered one."
        ;;
    2 ) echo "You entered two."
        ; ;
    3 ) echo "You entered three."
       ; ;
    * ) echo "You did not enter a number between 1
and 3."
esac
```



## Loops - while

```
#!/bin/bash

number=0
while [ "$number" -lt 10 ]; do
    echo "Number = $number"
    number=$((number + 1))
done
```



### Nested commands

Use backticks "`" to execute a command inside another

```
for i in `ls`; do
    echo $i

done
for i in `ls | grep foo | tr a-z A-Z`; do
    echo $i

done
```



## Here Scripts

- The greatest programmers are also the laziest
  - Really they write programs to save them work
- When clever programmers write programs, they try to save themselves typing



## Here Scripts

- Here scripts are a form of I/O redirection
- A here script is constructed like this:

```
command << token
content to be used as command's standard
input
token</pre>
```

token can be any string
 Often: EOF is short for End Of File



## Here Scripts

- Changing "<<" to "<<-" causes bash to ignore the leading tabs (but not spaces).
- Using "'token' "prevents expansion



```
$ cat > makum
#!/bin/bash

cat > report.sh <<EOF
This program says $1
EOF
chmod +x report.sh</pre>
```

Write a script that generates a (fairly simple) new script



```
$ touch prog.c prog.o none.o
$ for ofile in *.o
# report if you find a .o file
# without corresponding .c file
```

This is difficult!

See exercise 3: you can manipulate the \$ofile variable...



## Shell Functions

- Aliases are good for simple commands
- Use shell functions if you want something more complex
- Add the following function to your .bash profile

```
function today {
   echo "Today's date is:"
   date +"%A, %B %-d, %Y"
}
```



### **Shell Functions**

- Function is a shell builtin too!
  - As with alias, you can enter this directly on the command prompt

```
$ function day {
> echo "Today's date is:"
> date +"%A, %B %-d, %Y"
> }
```



# type

- There are many types of commands
  - alias, shell function, executable file
- To determine what a command is, use the type command

\$ type command



## type

```
$ type l
l is aliased to `ls -l'
$ type cd
```

cd is a shell builtin

\$ type function
function is a shell keyword

