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# **Python Interview Questions and Answers**

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Python is the most used language in top companies such as Intel, IBM, NASA, Pixar, Netflix, Facebook, JP Morgan Chase, Spotify and many more because of its simplicity and powerful libraries. To crack their Online Assessment and Interview Rounds as a Python developer, we need to master important **Python Interview Questions**. We have prepared a list of the **Top 50 Python Interview Questions** along with their answers to ace interviews.

# **Python Interview Questions for Freshers**

# 1. Is Python a compiled language or an interpreted language?

Please remember one thing, whether a language is compiled or interpreted or both is not defined in the language standard. In other words, it is not a properly of a programming language. Different Python distributions (or implementations) choose to do different things (compile or interpret or both). However the most common implementations like CPython do both compile and interpret, but in different stages of its execution process.

• **Compilation:** When you write Python code and run it, the source code (.py files) is first compiled into an intermediate form called bytecode (.pyc files). This bytecode is a lower-level representation of your code, but it is still not directly machine code. It's something that the Python Virtual Machine (PVM) can understand and execute

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Got It!

The PVM reads the bytecode and executes it line-by-line at runtime, which is why Python is considered an interpreted language in practice.

Some implementations, like PyPy, use Just-In-Time (JIT) compilation, where Python code is compiled into machine code at runtime for faster execution, blurring the lines between interpretation and compilation.

### 2. How can you concatenate two lists in Python?

We can concatenate two lists in Python using the +operator or the **extend()** method.

#### 1. Using the + operator:

This creates a new list by joining two lists together.

# Output

# 2. Using the extend() method:

This adds all the elements of the second list to the first list in-place.

# Output

# 3. Difference between for loop and while loop in Python

- <u>For loop</u>: Used when we know how many times to repeat, often with lists, tuples, sets, or dictionaries.
- While loop: Used when we only have an end condition and don't know exactly how many times it will repeat.

```
for i in range(5):
    print(i)

c = 0
while c < 5:
    print(c)
    c += 1</pre>
```

#### Output

0

1

2

3

4

0

1

2

3

4

# 4. How do you floor a number in Python?

To floor a number in Python, you can use the math.floor() function, which returns the largest integer less than or equal to the given number.

• floor() method in Python returns the floor of x i.e., the largest integer

```
import math

n = 3.7
F_num = math.floor(n)

print(F_num)
```

#### Output

3

# 5. What is the difference between / and // in Python?

/ represents precise division (result is a floating point number) whereas // represents floor division (result is an integer). For Example:

```
print(5//2) × ▷ ७
print(5/2)
```

### Output

2

2.5

# 6. Is Indentation Required in Python?

Yes, <u>indentation</u> is required in Python. A Python interpreter can be informed that a group of statements belongs to a specific block of code by using Python indentation. Indentations make the code easy to read for developers in all programming languages but in Python, it is very important to indent the code in a specific order.

```
Indentation is Incorrect

if (condition){
  print("...")
  elif (condition){
  print("...")
  else{
  print("...")

Indentation is Correct

if (condition){
  print("...")

elif (condition){
  print("...")

else{
  print("...")

else{
  print("...")
```

Python Indentation

# 7. Can we Pass a function as an argument in Python?

Yes, Several arguments can be passed to a function, including objects, variables (of the same or distinct data types) and functions. <u>Functions can be passed</u> as parameters to other functions because they are objects. Higher-order functions are functions that can take other functions as arguments.

```
def add(x, y):
    return x + y

def apply_func(func, a, b):
    return func(a, b)

print(apply_func(add, 3, 5))
```

#### Output

8

The add function is passed as an argument to apply\_func, which applies it

- In a dynamically typed language, the data type of a variable is determined at runtime, not at compile time.
- No need to declare data types manually; Python automatically detects it based on the assigned value.
- Examples of dynamically typed languages: **Python**, **JavaScript**.
- Examples of statically typed languages: **C**, **C++**, **Java**.
- **Dynamically typed languages** are easier and faster to code.
- Statically typed languages are usually faster to execute due to type checking at compile time.

#### Example:

```
x = 10  # x is an integer
x = "Hello" # Now x is a string
```

Here, the type of x changes at runtime based on the assigned value hence it shows dynamic nature of Python.

### 9. What is pass in Python?

- The pass statement is a placeholder that does nothing.
- It is used when a statement is syntactically required but no code needs to run.
- Commonly used when defining empty functions, classes or loops during development.

```
def fun():
    pass # Placeholder, no functionality yet

# Call the function
fun()
```

#### Output

## 10. How are arguments passed by value or by reference in Python?

- <u>Python's argument-passing</u> model is **neither "Pass by Value" nor "Pass** by Reference" but it is "Pass by Object Reference".
- Depending on the type of object you pass in the function, the function behaves differently. Immutable objects show "pass by value" whereas mutable objects show "pass by reference".

You can check the difference between pass-by-value and pass-by-reference in the example below:

```
def call by val(x):
                                                                Ф
                                                            \triangleright
    x = x * 2
    return x
def call by ref(b):
    b.append("D")
    return b
a = ["E"]
num = 6
# Call functions
updated num = call by val(num)
updated list = call by ref(a)
# Print after function calls
print("Updated value after call by val:", updated num)
print("Updated list after call by ref:", updated list)
```

# Output

```
Updated list often call by rof. ['E' 'D']
```

A <u>lambda function</u> is an anonymous function. This function can have any number of parameters but, can have just one statement.

In the example, we defined a lambda function(**upper**) to convert a string to its upper case using upper().

#### Output

**GEEKSFORGEEKS** 

# 12. What is List Comprehension? Give an Example.

<u>List comprehension</u> is a way to create lists using a concise syntax. It allows us to generate a new list by applying an **expression** to each item in an existing **iterable** (such as a **list** or **range**). This helps us to write cleaner, more readable code compared to traditional looping techniques.

**For example**, if we have a list of integers and want to create a new list containing the square of each element, we can easily achieve this using list comprehension.

#### Output

[4, 9, 16, 25]

• \*args: The special syntax \*args in function definitions\_is used to pass a variable number of arguments to a function. Python program to illustrate \*args for a variable number of arguments:

```
def fun(*argv):
    for arg in argv:
        print(arg)

fun('Hello', 'Welcome', 'to', 'GeeksforGeeks')
```

#### Output

Hello
Welcome
to
GeeksforGeeks

• \*\*kwargs: The special syntax \*\*kwargs in function definitions is used to pass a variable length argument list. We use the name kwargs with the double star \*\*.

```
def fun(**kwargs):
    for k, val in kwargs.items():
        print("%s == %s" % (k, val))

# Driver code
fun(s1='Geeks', s2='for', s3='Geeks')
```

### Output

```
s1 == Geeks
s2 == for
s3 == Geeks
```

- <u>Break statement</u> is used to terminate the loop or statement in which it is present. After that, the control will pass to the statements that are present after the break statement, if available.
- <u>Continue</u> is also a loop control statement just like the break statement. continue statement is opposite to that of the break statement, instead of terminating the loop, it forces to execute the next iteration of the loop.
- <u>Pass</u>means performing no operation or in other words, it is a placeholder in the compound statement, where there should be a blank left and nothing has to be written there.

# 15. What is the difference between a Set and Dictionary?

- A <u>Python Set</u> is an unordered collection data type that is iterable, mutable and has no duplicate elements. Python's set class represents the mathematical notion of a set.
- Syntax: Defined using curly braces {} or the set() function.

$$my\_set = \{1, 2, 3\}$$

- <u>Dictionary</u> in Python is an ordered (since Py 3.7) [unordered (Py 3.6 & prior)] collection of data values, used to store data values like a map, which, unlike other Data Types that hold only a single value as an element, Dictionary holds **key:value** pair. Key-value is provided in the dictionary to make it more optimized.
- **Syntax**: Defined using curly braces {} with key-value pairs.

# 16. What are Built-in data types in Python?

- **Numeric:** The numeric data type in Python represents the data that has a numeric value. A numeric value can be an integer, a floating number, a Boolean, or even a complex number.
- **Sequence Type:** The sequence Data Type in Python is the ordered collection of similar or different data types. There are several sequence types in Python:
  - Python String
  - Python List
  - Python Tuple
  - Python range
- Mapping Types: In Python, hashable data can be mapped to random objects using a mapping object. There is currently only one common mapping type, the dictionary and mapping objects are mutable.
  - Python Dictionary
- **Set Types:** In Python, a <u>Set</u> is an unordered collection of data types that is iterable, mutable and has no duplicate elements. The order of elements in a set is undefined though it may consist of various elements.

# 17. What is the difference between a Mutable datatype and an Immutable data type?

- Mutable data types can be edited i.e., they can change at runtime. Eg –
   List, Dictionary, etc.
- Immutable data types can not be edited i.e., they can not change at runtime. **Eg** String, Tuple, etc.

# 18. What is a Variable Scope in Python?

The location where we can find a variable and also access it if required is

called the coope of a variable

be accessed outside of the function.

- **Python Global variables:** Global variables are the ones that are defined and declared outside any function and are not specified to any function.
- Module-level scope: It refers to the global objects of the current module accessible in the program.
- Outermost scope: It refers to any built-in names that the program can call. The name referenced is located last among the objects in this scope.

## 19. How is a dictionary different from a list?

A list is an ordered collection of items accessed by their index, while a dictionary is an unordered collection of key-value pairs accessed using unique keys. Lists are ideal for sequential data, whereas dictionaries are better for associative data. For example, a list can store [10, 20, 30], whereas a dictionary can store {"a": 10, "b": 20, "c": 30}.

# 20. What is docstring in Python?

Python documentation strings (or <u>docstrings</u>) provide a convenient way of associating documentation with Python modules, functions, classes and methods.

- **Declaring Docstrings:** The docstrings are declared using "'triple single quotes" or """triple double quotes"" just below the class, method, or function declaration. All functions should have a docstring.
- Accessing Docstrings: The docstrings can be accessed using the
   \_\_doc\_\_ method of the object or using the help function.

# 21. How is Exceptional handling done in Python?

There are 3 main keywords i.e. try, except and finally which are used to

- except: Executes when an error occurs in the try block.
- <u>finally</u>: Executes after the try and except blocks, regardless of whether an error occurred. It's used for cleanup tasks.

**Example:** Trying to divide a number by zero will cause an exception.

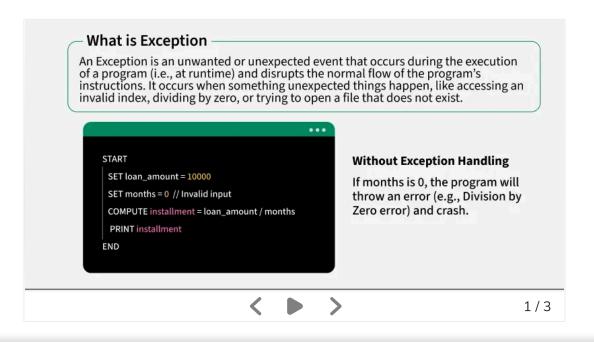
```
n = 10
try:
    res = n / 0 # This will raise a ZeroDivisionError

except ZeroDivisionError:
    print("Can't be divided by zero!")
```

#### Output

Can't be divided by zero!

**Explanation:** In this example, dividing number by 0 raises a **ZeroDivisionError**. The try block contains the code that might cause an exception and the except block handles the exception, printing an error message instead of stopping the program.



- Arrays (when talking about the array module in Python) are specifically
  used to store a collection of numeric elements that are all of the same
  type. This makes them more efficient for storing large amounts of data
  and performing numerical computations where the type consistency is
  maintained.
- **Syntax:** Need to import the array module to use arrays.

#### **Example:**

```
from array import array × ▷ ७ arr = array('i', [1, 2, 3, 4]) # Array of integers
```

#### Output

- <u>Lists</u> are more flexible than arrays in that they can hold elements of different types (integers, strings, objects, etc.). They come built-in with Python and do not require importing any additional modules.
- Lists support a variety of operations that can modify the list.

# Example:

```
a = [1, 'hello', 3.14, [1, 2, 3]] × ▷ □
```

# Output

read more about <u>Difference between List and Array in Python</u>

# 23. What are Modules and Packages in Python?

A <u>module</u> is a single file that contains Python code (functions, variables, classes) which can be reused in other programs. You can think of it as a

print(math.sqrt(16))

×





#### Output

#### 4.0

<u>package</u> is a collection of related modules stored in a directory. It helps in organizing and grouping modules together for easier management. For example: The <u>numpy</u> package contains multiple modules for numerical operations.

To create a package, the directory must contain a special file named \_\_init\_\_.py.

# **Intermediate Python Interview Questions**

### 24. What is the difference between xrange and range functions?

<u>range()</u> and <u>xrange()</u> are two functions that could be used to iterate a certain number of times in for loops in Python.

- In Python 3, there is no xrange, but the range function behaves like xrange.
- In Python 2
  - range() This returns a range object, which is an immutable sequence type that generates the numbers on demand.
  - xrange() This function returns the generator object that can be used to display numbers only by looping. The only particular range is displayed on demand and hence called lazy evaluation.

# 25. What is Dictionary Comprehension? Give an Example

```
values = [1,2,3,4,5]

# this line shows dict comprehension here
d = { k:v for (k,v) in zip(keys, values)}

# We can use below too
# d = dict(zip(keys, values))
print (d)
```

#### Output

```
{'a': 1, 'b': 2, 'c': 3, 'd': 4, 'e': 5}
```

# 26. Is Tuple Comprehension possible in Python? If yes, how and if not why?

<u>Tuple comprehensions</u> are not directly supported, Python's existing features like generator expressions and the tuple() function provide flexible alternatives for creating tuples from iterable data.

```
(i for i in (1, 2, 3))
```

Tuple comprehension is not possible in Python because it will end up in a generator, not a tuple comprehension.

# 27. Differentiate between List and Tuple?

Let's analyze the differences between List and Tuple:

#### List

- Lists are Mutable datatype.
- Lists consume more memory

#### **Tuple**

- Tuples are Immutable datatype.
- Tuple consumes less memory as compared to the list
- A Tuple data type is appropriate for accessing the elements
- The implication of iterations is comparatively Faster

# 28. What is the difference between a shallow copy and a deep copy?

Below is the tabular <u>Difference</u> between the Shallow Copy and Deep Copy:

Shallow Copy	Deep Copy
Shallow Copy stores the references of objects to the original memory address.	Deep copy stores copies of the object's value.
Shallow Copy reflects changes made to the new/copied object in the original object.	Deep copy doesn't reflect changes made to the new/copied object in the original object.
Shallow Copy stores the copy of the original object and points the references to the objects.	Deep copy stores the copy of the original object and recursively copies the objects as well.
A shallow copy is faster.	Deep copy is comparatively slower.

# 29. Which sorting technique is used by sort() and sorted() functions of python?

merge sort and insertion sort, designed to perform well on many kinds of real-world data.

#### 30. What are Decorators?

<u>Decorators</u> are a powerful and flexible way to modify or extend the behavior of functions or methods, without changing their actual code. A decorator is essentially a function that takes another function as an argument and returns a new function with enhanced functionality.

Decorators are often used in scenarios such as logging, authentication and memorization, allowing us to add additional functionality to existing functions or methods in a clean, reusable way.

# 31. How do you debug a Python program?

#### 1. Using pdb (Python Debugger):

pdb is a built-in module that allows you to set breakpoints and step through the code line by line. You can start the debugger by adding import pdb; pdb.set\_trace() in your code where you want to begin debugging.

```
import pdb
x = 5
pdb.set_trace() # Debugger starts here
print(x)
```

#### Output

```
> /home/repl/02c07243-5df9-4fb0-a2cd-54fe6d597c80/main.py(4)
<module>()
-> print(x)
(Pdb)
```

# 2. Using logging Module:

#### Output

DEBUG:root:This is a debug message

# 32. What are Iterators in Python?

In Python, <u>iterators</u> are used to iterate a group of elements, containers like a list. Iterators are collections of items and they can be a list, tuples, or a dictionary. Python iterator implements \_\_itr\_\_ and the next() method to iterate the stored elements. We generally use loops to iterate over the collections (list, tuple) in Python.

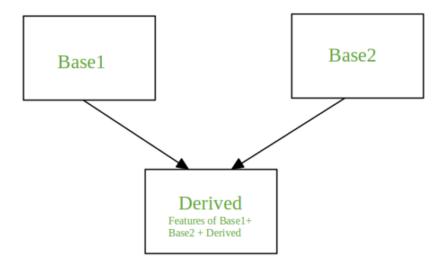
### 33. What are Generators in Python?

In Python, the <u>generator</u> is a way that specifies how to implement iterators. It is a normal function except that it yields expression in the function. It does not implement \_\_itr\_\_ and \_\_next\_\_ method and reduces other overheads as well.

If a function contains at least a yield statement, it becomes a generator. The yield keyword pauses the current execution by saving its states and then resumes from the same when required.

# 34. Does Python supports multiple Inheritance?

When a class is derived from more than one base class it is called multiple Inheritance. The derived class inherits all the features of the base case.



Multiple Inheritance

Python does support multiple inheritances, unlike Java.

#### 35. What is Polymorphism in Python?

Polymorphism means the ability to take multiple forms. Polymorphism allows different classes to be treated as if they are instances of the same class through a common interface. This means that a method in a parent class can be overridden by a method with the same name in a child class, but the child class can provide its own specific implementation. This allows the same method to operate differently depending on the object that invokes it. Polymorphism is about overriding, not overloading; it enables methods to operate on objects of different classes, which can have their own attributes and methods, providing flexibility and reusability in the code.

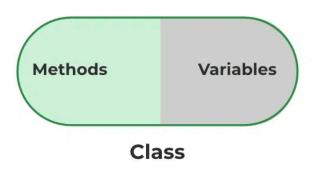
# 36. Define encapsulation in Python?

<u>Encapsulation</u> is the process of hiding the internal state of an object and requiring all interactions to be performed through an object's methods. This approach:

Promotes modular programming.

Python achieves encapsulation through **public**, **protected** and **private** attributes.





Encapsulation in Python

# 37. How do you do data abstraction in Python?

<u>Data Abstraction</u> is providing only the required details and hides the implementation from the world. The focus is on exposing only the essential features and hiding the complex implementation behind an interface. It can be achieved in Python by using interfaces and abstract classes.

# 38. How is memory management done in Python?

Python uses its private heap space to <u>manage</u> the memory. Basically, all the objects and data structures are stored in the private heap space. Even the programmer can not access this private space as the interpreter takes care of this space. Python also has an inbuilt garbage collector, which recycles all the unused memory and frees the memory and makes it

We can delete a file using Python by following approaches:

- 1. Python Delete File using os. remove
- 2. Delete file in Python using the <u>send2trash module</u>
- 3. Python Delete File using os.rmdir

## 40. What is slicing in Python?

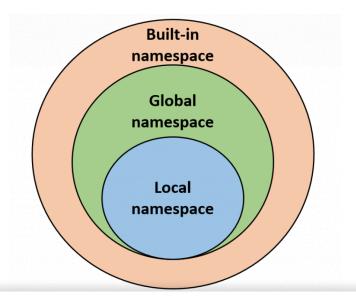
<u>Python Slicing</u> is a string operation for extracting a part of the string, or some part of a list. With this operator, one can specify where to start the slicing, where to end and specify the step. List slicing returns a new list from the existing list.

#### Syntax:

substring = s[start : end : step]

# 41. What is a namespace in Python?

A <u>namespace</u> in Python refers to a container where names (variables, functions, objects) are mapped to objects. In simple terms, a namespace is a space where names are defined and stored and it helps avoid naming conflicts by ensuring that names are unique within a given scope.



- 1. **Built-in Namespace**: Contains all the built-in functions and exceptions, like print(), int(), etc. These are available in every Python program.
- 2. **Global Namespace**: Contains names from all the objects, functions and variables in the program at the top level.
- 3. **Local Namespace**: Refers to names inside a function or method. Each function call creates a new local namespace.



Python Interview

# **Advanced Python Interview Questions & Answers**

#### 42. What is PIP?

<u>PIP</u> is an acronym for Python Installer Package which provides a seamless interface to install various Python modules. It is a command-line tool that can search for packages over the internet and install them without any user interaction.

# 43. What is a zip function?

Python <u>zip()</u> function returns a zip object, which maps a similar index of multiple containers. It takes an iterable, converts it into an iterator and

*Syntax:* zip(\*iterables)

# 44. What are Pickling and Unpickling?

- **Pickling:** The pickle module converts any Python object into a byte stream (not a string representation). This byte stream can then be stored in a file, sent over a network, or saved for later use. The function used for pickling is pickle.dump().
- **Unpickling:** The process of retrieving the original Python object from the byte stream (saved during pickling) is called unpickling. The function used for unpickling is pickle.load().

# 45. What is the difference between @classmethod, @staticmethod and instance methods in Python?

1. Instance Method operates on an instance of the class and has access to instance attributes and takes self as the first parameter. Example:

def method(self):

2. Class Method directly operates on the class itself and not on instance, it takes cls as the first parameter and defined with <u>@classmethod.</u>

**Example:** @classmethod def method(cls):

3. Static Method does not operate on an instance or the class and takes no self or cls as an argument and is defined with <u>@staticmethod.</u>

**Example:** @staticmethod def method(): align it and dont bolod anything and not bullet points

- \_\_init\_\_() is Python's equivalent of constructors in OOP, called automatically when a new object is created. It initializes the object's attributes with values but doesn't handle memory allocation.
- Memory allocation is handled by the \_\_new\_\_() method, which is called before \_\_init\_\_().
- The self parameter in \_\_init\_\_() refers to the instance of the class, allowing access to its attributes and methods.
- self must be the first parameter in all instance methods, including
   \_\_init\_\_()

### Output

Value: 10

# 47. Write a code to display the current time?

#### Output

# 48. What are Access Specifiers in Python?

Python uses the '\_' symbol to determine the access control for a specific data member or a member function of a class. A Class in Python has three types of <a href="Python access modifiers">Python access modifiers</a>:

- Public Access Modifier: The members of a class that are declared public are easily accessible from any part of the program. All data members and member functions of a class are public by default.
- Protected Access Modifier: The members of a class that are declared protected are only accessible to a class derived from it. All data members of a class are declared protected by adding a single underscore '\_' symbol before the data members of that class.
- Private Access Modifier: The members of a class that are declared private are accessible within the class only, the private access modifier is the most secure access modifier. Data members of a class are declared private by adding a double underscore '\_\_' symbol before the data member of that class.

# 49. What are unit tests in Python?

<u>Unit Testing</u> is the first level of software testing where the smallest testable parts of the software are tested. This is used to validate that each unit of the software performs as designed. The unit test framework is Python's xUnit style framework. The White Box Testing method is used for Unit testing.

# 50. Python Global Interpreter Lock (GIL)?

<u>Python Global Interpreter Lock</u> (GIL) is a type of process lock that is used by Python whenever it deals with processes. Generally, Python only uses only one thread to execute the set of written statements. The performance

multithreading in Python because we have a global interpreter lock that restricts the threads and works as a single thread.

# 51. What are Function Annotations in Python?

- <u>Function Annotation</u> is a feature that allows you to add metadata to function parameters and return values. This way you can specify the input type of the function parameters and the return type of the value the function returns.
- Function annotations are arbitrary Python expressions that are
  associated with various parts of functions. These expressions are
  evaluated at compile time and have no life in Python's runtime
  environment. Python does not attach any meaning to these annotations.
  They take life when interpreted by third-party libraries, for example,
  mypy.

# 52. What are Exception Groups in Python?

The latest feature of Python 3.11, <u>Exception Groups</u>. The ExceptionGroup can be handled using a new except\* syntax. The \* symbol indicates that multiple exceptions can be handled by each except\* clause.

ExceptionGroup is a collection/group of different kinds of Exception. Without creating Multiple Exceptions we can group together different Exceptions which we can later fetch one by one whenever necessary, the order in which the Exceptions are stored in the Exception Group doesn't matter while calling them.

```
try:
raise ExceptionGroup('Example ExceptionGroup', (
TypeError('Example TypeError'),
ValueError('Example ValueError'),
KeyError('Example KeyError'),
```

```
except* ValueError as e:
...
except* (KeyError, AttributeError) as e:
```

### 53. What is Python Switch Statement?

From version 3.10 upward, Python has implemented a <u>switch case</u> feature called "structural pattern matching". You can implement this feature with the match and case keywords. Note that the underscore symbol is what you use to define a default case for the switch statement in Python.

**Note**: Before Python 3.10 Python doesn't support match Statements.

```
match term:
    case pattern-1:
    action-1
    case pattern-2:
    action-2
    case pattern-3:
    action-3
    case _:
    action-default
```

# 54. What is Walrus Operator?

- <u>Walrus Operator</u> allows you to assign a value to a variable within an expression. This can be useful when you need to use a value multiple times in a loop, but don't want to repeat the calculation.
- Walrus Operator is represented by the `:=` syntax and can be used in a variety of contexts including while loops and if statements.

**Note:** Python versions before 3.8 doesn't support Walrus Operator.

#### Output

5

4

3

2

1



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**DSA Roadmap** 

DSA Interview Questions

Competitive Programming

Data Science & ML

Web Technologies

Data Science With Python

Machine Learning

ML Maths

**Data Visualisation** 

**Pandas** 

NumPy

NLP

Doon Loarning

HTML

CSS

JavaScript

TypeScript

ReactJS NextJS

NodeJs

Pootstran

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#### Python Interview Questions and Answers - GeeksforGeeks

Python Examples

Django Tutorial Python Projects

Python Tkinter

Web Scraping

OpenCV Tutorial

Python Interview Question

### **DevOps**

Git

**AWS** 

Docker

Kubernetes

Azure

GCP

DevOps Roadmap

#### **School Subjects**

Mathematics

**Physics** 

Chemistry

Biology

Social Science

**English Grammar** 

#### **Preparation Corner**

Company-Wise Recruitment Process

**Aptitude Preparation** 

**Puzzles** 

Company-Wise Preparation

#### Courses

**IBM Certification Courses** 

DSA and Placements

Web Development

Data Science

**Programming Languages** 

DevOps & Cloud

#### **GATE CS Notes**

**Operating Systems** 

Computer Network

Database Management System

Software Engineering

Digital Logic Design

**Engineering Maths** 

#### System Design

High Level Design

Low Level Design

**UML** Diagrams

Interview Guide

Design Patterns

OOAD

System Design Bootcamp

Interview Questions

#### **Databases**

SQL

MYSQL

PostgreSQL

PL/SQL

MongoDB

#### **More Tutorials**

Software Development

**Software Testing** 

**Product Management** 

**Project Management** 

Linux

Excel

All Cheat Sheets

#### **Programming Languages**

C Programming with Data Structures

C++ Programming Course

Java Programming Course

Python Full Course

Salesforce Certified Administrator Course

GATE CS & IT Course - 2026 GATE DA Course 2026 GATE Rank Predictor

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