

# Modules

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# A Module is Another Form of Ravioli

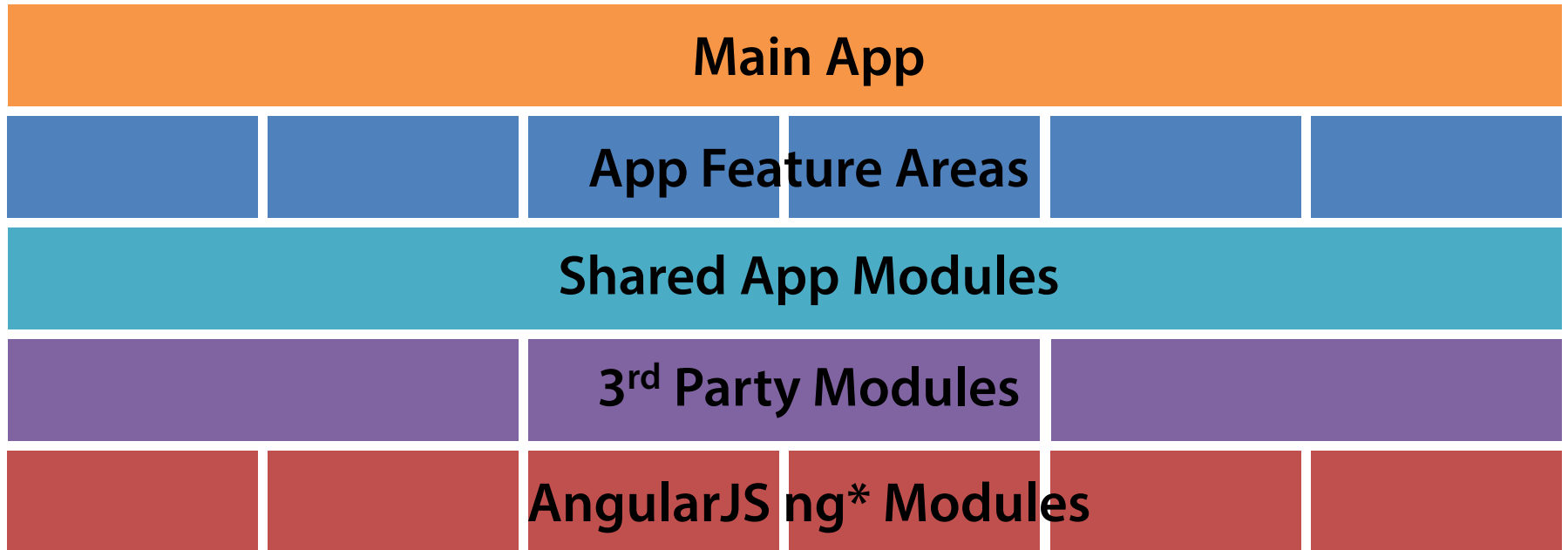


One Monolithic App?

~~One Monolithic App?~~

Reusable Components to  
Assemble an App

# We Build Apps Incrementally



# Dependency Chains



# Modularity

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# AngularJS Apps Depend on Modules

Each module can be an app, services, or widgets

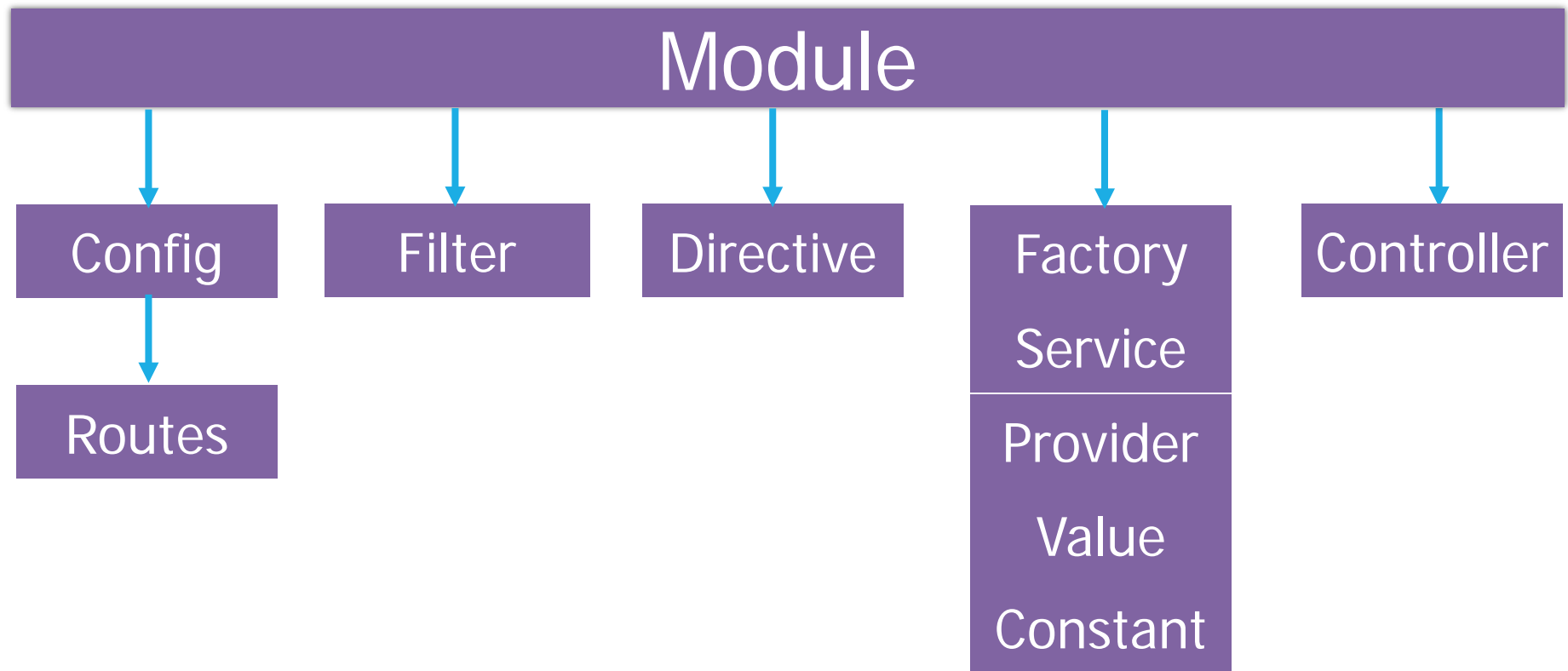
Or all of these

Modules can depend on other modules

Promotes continuous development



# Modules are Containers for AngularJS Components



# Defining a Module

Created using `angular.module()`

```
// Setter  
var app = angular.module('app', [ ]);
```

Optionally return a reference to the module

```
// Getter  
var app = angular.module('app');
```

# Modules Depend on Other Modules

```
// Define the module and declare  
// its dependencies  
angular.module('app', [  
    'ngRoute',  
    'app.avengers',  
    'app.dashboard',  
    'app.layout'  
]);
```

# 3 Categories of Modules

AngularJS Modules

3<sup>rd</sup> Party Modules

Custom Modules

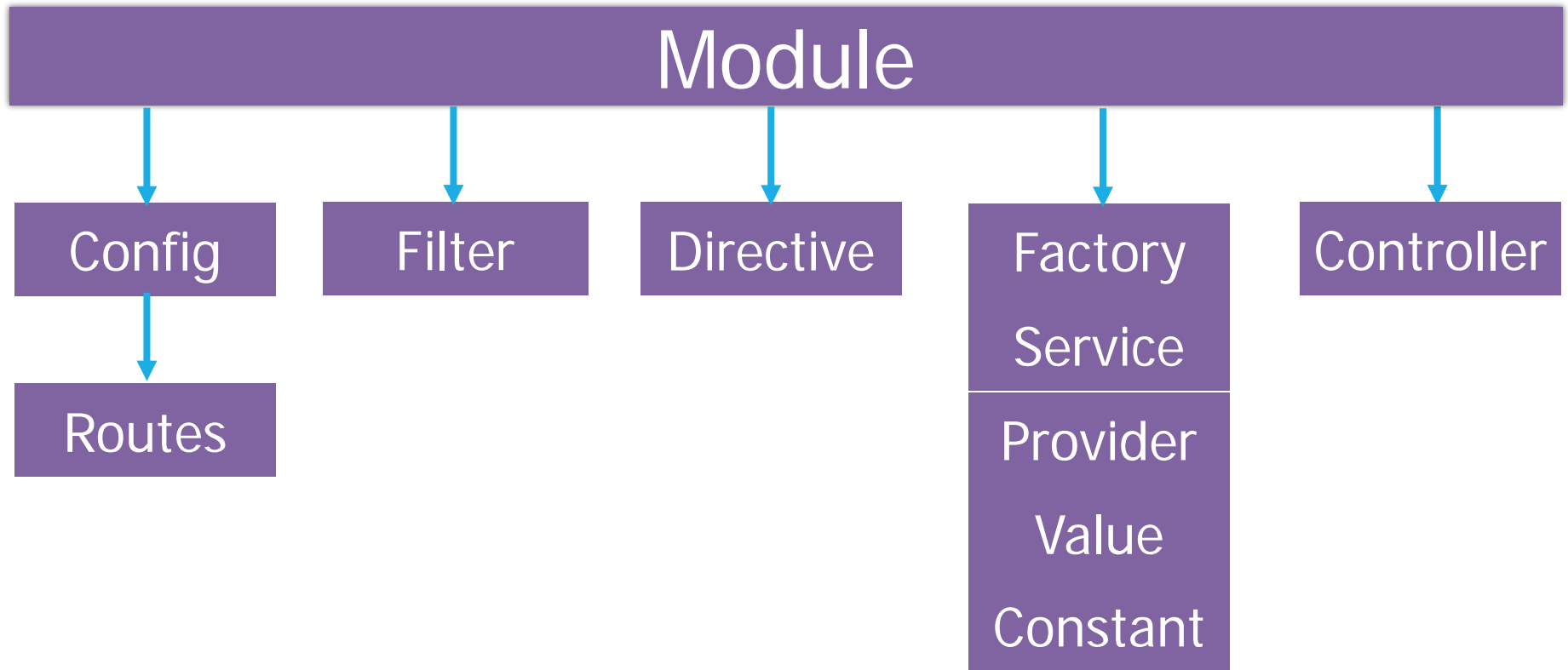


# Examples of Module Categories

Modules may rely on functionality from other modules  
Helper modules can be "injected" into a module:

```
angular.module('app', [  
    // Angular modules  
    'ngRoute',  
  
    // Custom modules  
    'app.dashboard',  
  
    // 3rd Party Modules  
    'ui.bootstrap',  
    'breeze.angular'  
]);
```

# Many Components Combine to Make 1 Logical Module



# All-In-One Module

**Main App**

**Feature A**

**Feature B**

**Feature C**

**App Shared**

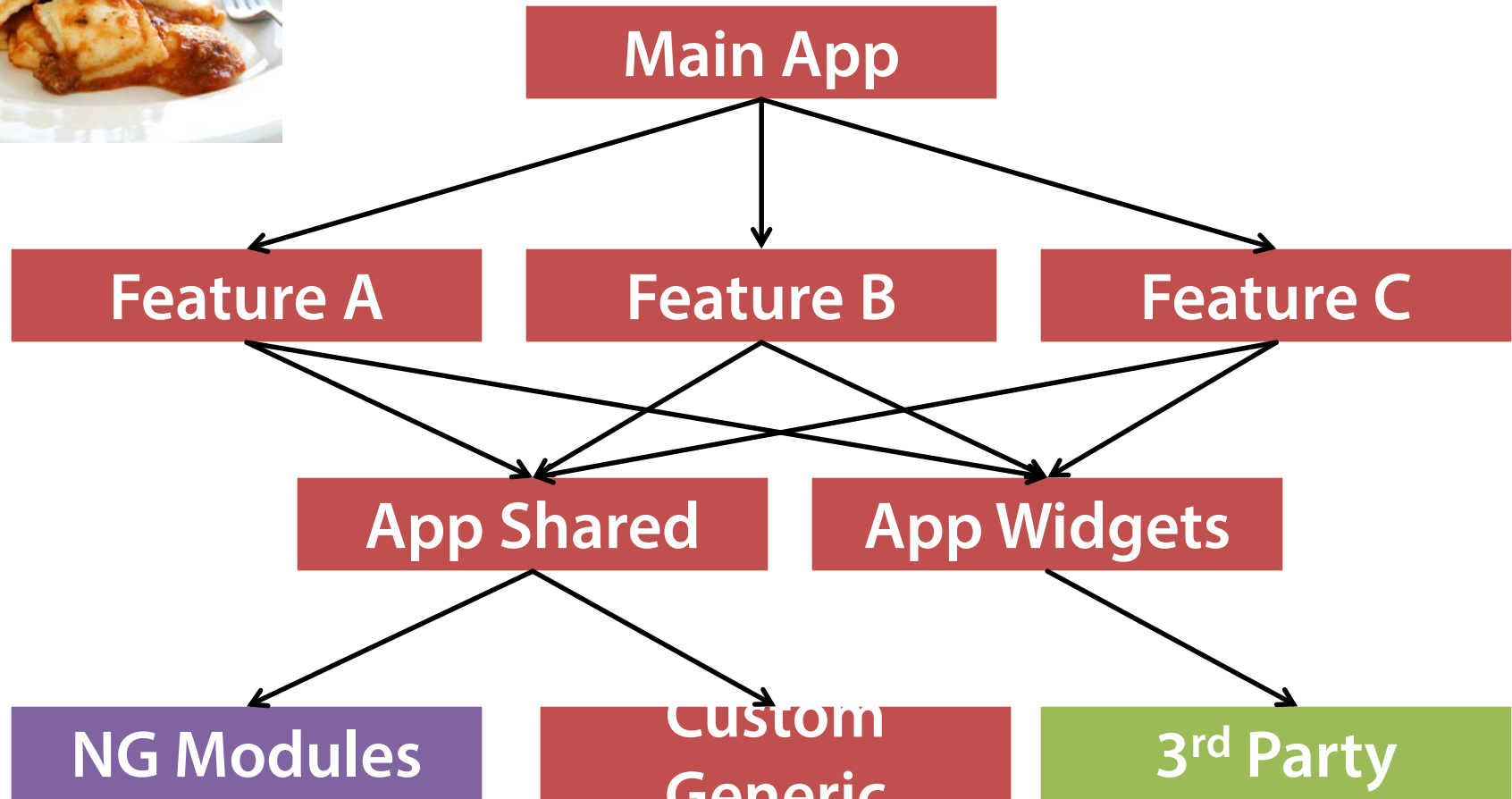
**App Widgets**

**NG Modules**

**Custom  
Generic**

**3<sup>rd</sup> Party**

# Ravioli Modules

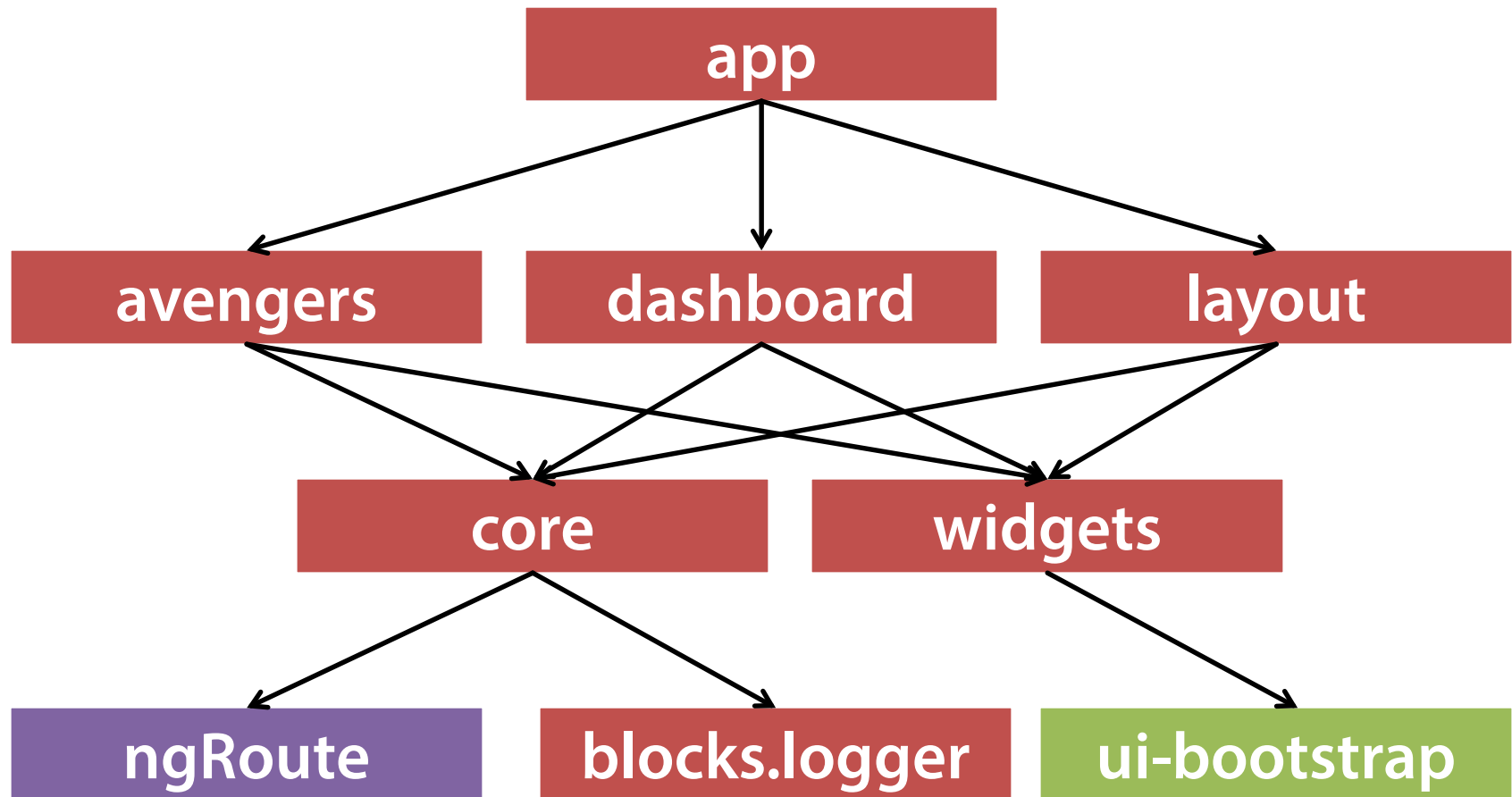





















# Dependency Chains



# Examining a Dependency Chain



# Modules by Folder

```
▼  cc-bmean (~/_git/ng-demos/cc-bmean)
  ▼  client
    ▼  app
      ▶  attendee
      ▼  blocks
        ▶  exception
        ▶  logger
        ▶  router
      ▶  core
      ▶  dashboard
      ▶  data
      ▶  layout
      ▶  session
      ▶  speaker
      ▶  widgets
      ▶  wip
       app.js
```



What Options Do We Have?

# Dependency Strategies

## Define dependencies for each module in each module

Will always work

Fairly common

May be difficult to follow

An orange callout box with a white border and a small triangle pointing towards the text 'Fairly common'.

**Each module explicitly  
declares its dependencies**

## Define dependencies at specific levels

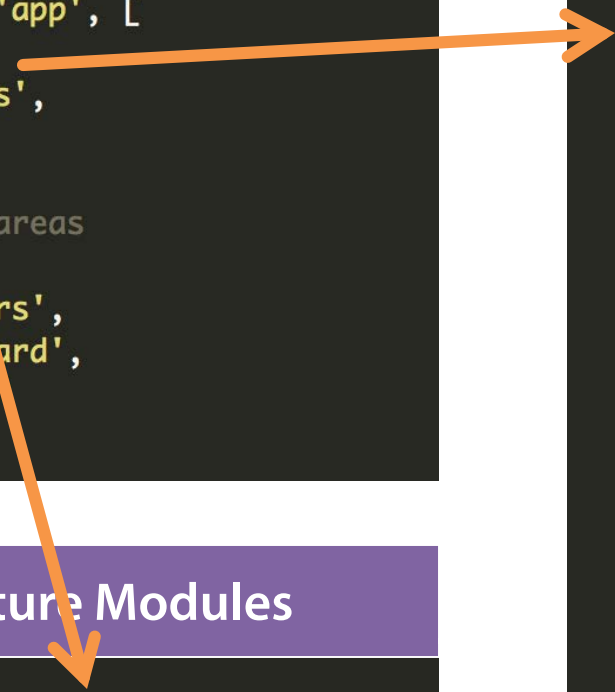
Requires some forethought

May be easier to maintain

# Structuring Your Modules

## Main App Module

```
angular.module('app', [  
  'app.core',  
  'app.widgets',  
  
  /*  
  * Feature areas  
  */  
  'app.avengers',  
  'app.dashboard',  
  'app.layout'  
]);
```



## App Feature Modules

```
angular.module('app.avengers', []);
```

## Cross App Modules

```
angular.module('app.core', [  
  /*  
  * Angular modules  
  */  
  'ngAnimate',  
  'ngRoute',  
  'ngSanitize',  
  /*  
  * Reusable cross app code modules  
  */  
  'blocks.exception',  
  'blocks.logger',  
  'blocks.router',  
  /*  
  * 3rd Party modules  
  */  
  'ngplus'  
]);
```

# Main App Module

Runs the entire app

Has little or no functionality

Aggregates feature area modules

```
angular.module('app', [  
  'app.core',  
  'app.widgets',  
  
  /*  
   * Feature areas  
   */  
  'app.avengers',  
  'app.dashboard',  
  'app.layout'  
]);
```

# Feature Modules

Encapsulates a set of features

```
angular.module('app.avengers', []);
```

Development team can work on these separately

Incrementally add or remove as needed

Can add dependencies here, or in Main App module



# App Shareable Modules

Aggregates all AngularJS, 3<sup>rd</sup> party and app generic custom modules

Examples may be:

Core

Data

Widgets

```
angular.module('app.core', [  
  /*  
    * Angular modules  
    */  
  'ngAnimate',  
  'ngRoute',  
  'ngSanitize',  
  /*  
    * Reusable cross app code modules  
    */  
  'blocks.exception',  
  'blocks.logger',  
  'blocks.router',  
  /*  
    * 3rd Party modules  
    */  
  'ngplus'  
]);
```

# Naming Tips

## Name modules consistently

app is the main module

app.avengers is a feature module

## Name files consistently

app.js (or app.module.js)

avengers.module.js

# Summary

**Modules are feature areas**

**Modules help keep features encapsulated and follows SoC**

**Don't create a spider web of module dependency chains**

**Do aggregate in where it makes sense**

`app.js` module and `core.module.js`

**Good debugging skills can be helpful**