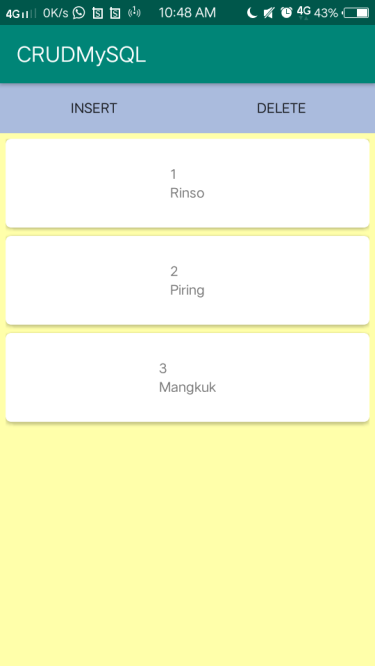
**Tampilan**



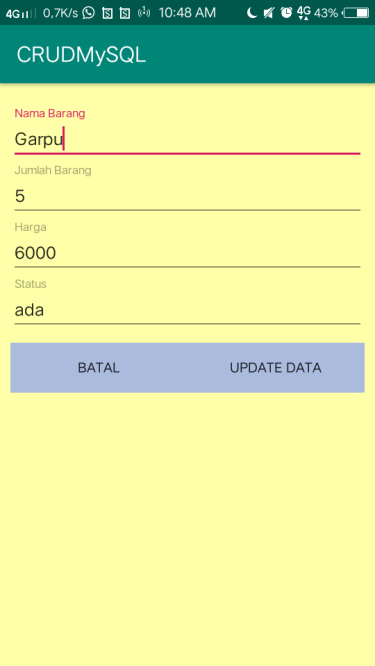
**Insert Data**

(Barang “sendok”)

**Update**

(“sendok” menjadi “garpu”)

**Delete**

(garpu)

