Algorithms and Data Structures



COMP261 Minimum Spanning Trees

Yi Mei

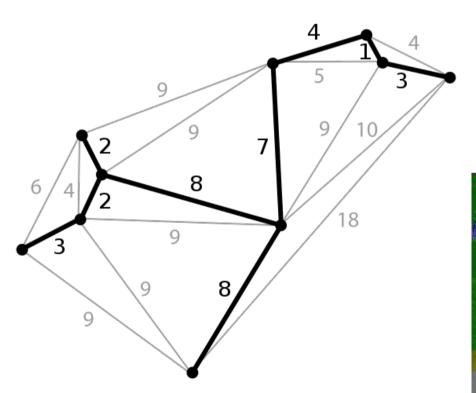
yi.mei@ecs.vuw.ac.nz

Outline

- Why Minimum Spanning Tree
- What is Minimum Spanning Tree
- Finding Minimum Spanning Tree
 - Prim's Algorithm
 - Kruskal's Algorithm

Why Minimum Spanning Tree

- Many applications
 - Telecommunication (cover the network with minimum cost)
 - Cluster analysis (e.g. gene expression clustering)
 - Image segmentation

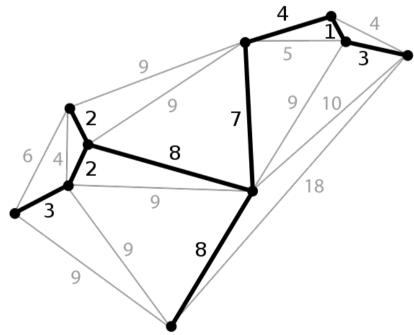






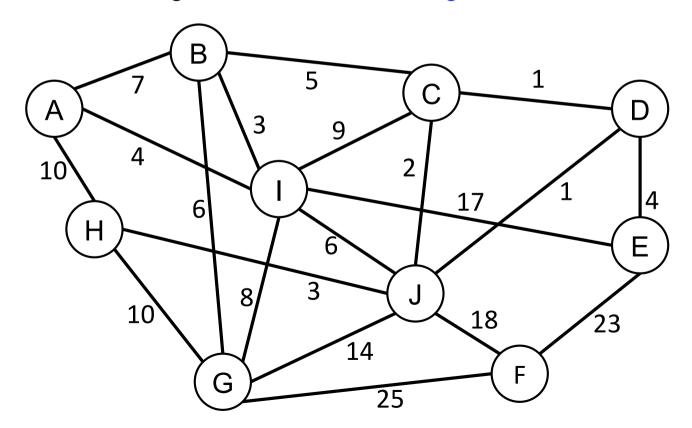
Minimum Spanning Tree

- Given a connected, undirected, weighted graph
- A spanning tree is a subgraph that contains all the nodes but is a tree (no cycle)
 - A spanning tree does not require a weighted graph
- A minimum spanning tree (MST) is a spanning tree with the minimum total weight among all the spanning trees, i.e. its total weight is no greater than the total weight of any other spanning tree
- Two algorithms to find MST
 - Prim's Algorithm
 - Kruskal's Algorithm
 - Both can prove correctness



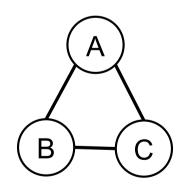
Prim's Algorithm

- Grow the tree from a root node
 - Randomly select a root node, initialise a single-node tree
 - Repeatedly add one node outside the tree into the tree until all the nodes are in the tree
 - Add a new edge: one node in the tree, the other outside the tree
 - The added edge has the minimum weight



Correctness of Prim's Algorithm

- Theorem: the tree obtained by Prim's Algorithm is a MST
- Proof:
 - The tree contains all the nodes
 - Algorithm does not stop until all the nodes have been added
 - The tree has no cycle
 - If there is a cycle, then when adding the last edge, the two nodes of the edge are already in the tree (conflicting with the algorithm)

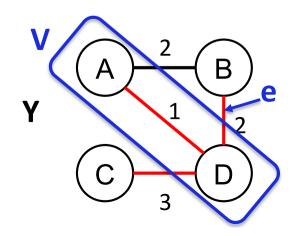


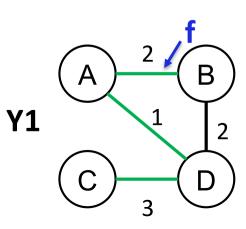
Correctness of Prim's Algorithm

Theorem: the tree obtained by Prim's Algorithm is a MST

Proof:

- The tree has the minimum total weight
- Let Y be the tree obtained by Prim's Algorithm
- Y₁ be the MST, Y₁ not equal to Y
- Let e be the first edge that is not in Y₁ during the algorithm, V be the set of nodes in the tree before adding e. We have another edge f in Y₁, with one node in V, the other outside V.
- Since Prim's algorithm selects e rather than f, then $w(e) \ll w(f)$
- If we remove f from Y_1 , add e to Y_1 , we get Y_2 with $w(Y_2) \le w(Y_1)$
- Repeat this, ... $Y_n = Y_n$, and $w(Y_n) \le w(Y_1)$. So Y is also a MST





Prim's Algorithm

Given: a connected undirected weight graph

Initialise <u>fringe</u> to have a root node with <u>costToTree</u> = 0 and a dummy edge, all nodes are unvisited;

```
Repeat until all nodes are visited {

Choose from fringe the unvisited node (<u>n</u>*) with minimum <u>costToTree</u>;

Add the corresponding edge to the spanning tree, set <u>n</u>* as visited

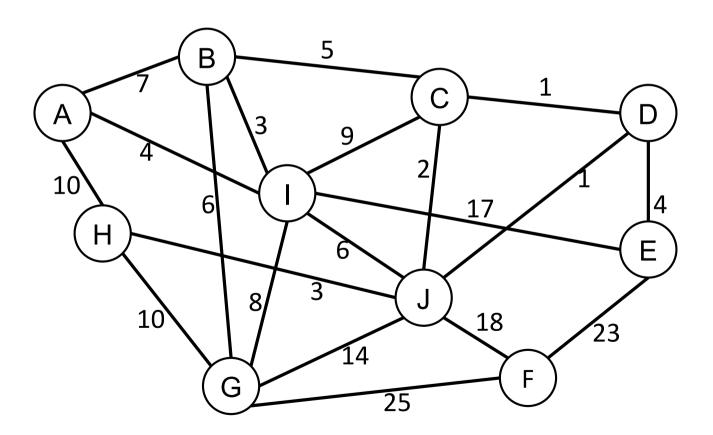
for each (edge (<u>n</u>*, <u>n</u>*) with one end-node <u>n</u>*) {

if (<u>n</u>' is not visited) then add <u><n'</u>, (<u>n</u>*, <u>n</u>*), <u>cost(n</u>*, <u>n</u>*)> into the fringe;
}
```

Kruskal's Algorithm

Merge trees

- Initially, each node is a single-node tree
- At each step, merge two trees into one
- The merge cost is the minimum (min-cost edge)

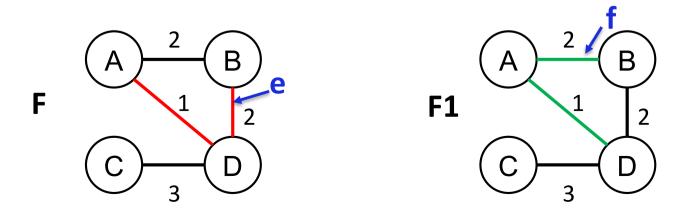


Correctness of Kruskal's Algorithm

- Theorem: the tree obtained by Kruskal's Algorithm is a MST
- Proof:
 - The tree cannot have cycle (always merge two tree into one)
 - The tree has all the nodes
 - Therefore, the tree is a spanning tree
 - If F is the set of edges chosen at any stage of the algorithm, then there is some minimum spanning tree that contains F.

Correctness of Kruskal's Algorithm

- If F is the set of edges chosen at any stage of the algorithm, then there is some minimum spanning tree that contains F.
 - At the beginning, F is empty, so MST contains F
 - If F is contained in a MST, then F + e is also contained in a MST, where e is the new edge added by Kruskal's algorithm
 - If not, then there is another tree F1 with the same nodes, and is contained in a MST.
 - There exists an edge f in F1 but not in F.
 - F1 f + e is another tree, and cost(F1 f + e) = cost(F1) cost(f) + cost(e) <= cost(F1).
 - F = F1 f + e is contained in a MST



Kruskal's Algorithm

Given: a connected undirected weight graph (N nodes, M edges)

```
Set forest as N node sets, each containing a node;
Set <u>fringe</u> as a priority queue of all the edges (n1, n2, length);
Set tree as an empty set of edges;
Repeat until forest contains only one tree or edges is empty {
  Get and remove <u>(n1*, n2*, length*)</u> as the edge with minimum length
from fringe;
  If (\underline{n1}^*) and \underline{n2}^* are in different sets in forest) {
     Merge the two sets in forest;
     Add the edge to tree;
return tree;
```

Complexity of Prim's and Kruskal's Alg

- Depends on data structure
 - If using adjacency matrix for graph?
 - If using priority queue?
- Can we do better in Kruskal's algorithm?
 - Efficiently check two nodes are in different sets in forest
 - Efficiently merge two trees
 - A new data structure: disjoint sets

Summary

- Minimum Spanning Tree (MST)
- Two algorithms for finding MST
 - Prim's algorithm
 - Kruskal's algorithm
- Correctness
- Complexity
- Next lecture: disjoint set for efficient Kruskal's algorithm