

Algorithms and Data Structures



COMP261

Fast Fourier Transform 2

Yi Mei

yi.mei@ecs.vuw.ac.nz

Outline

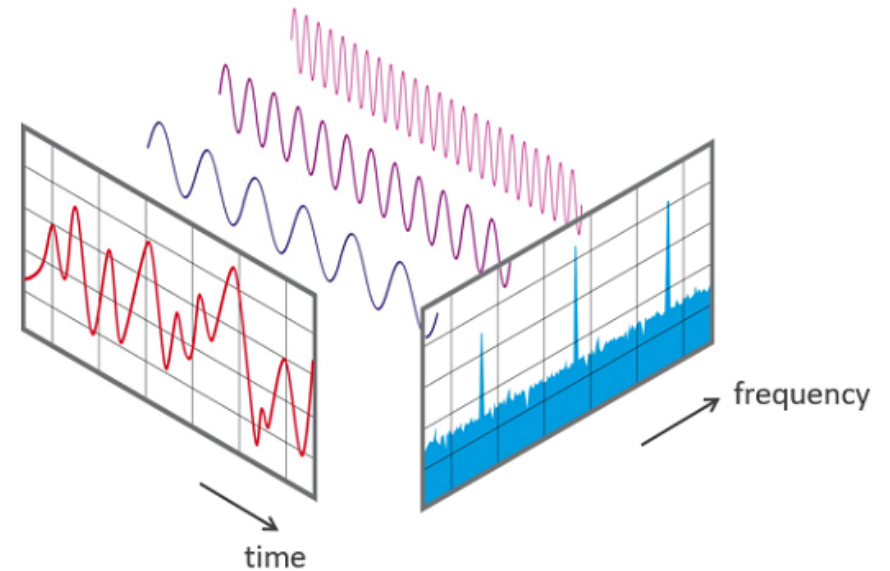
- Discrete Fourier Transform algorithm
 - Naïve
 - Fast Fourier Transform

Fourier Transform

- (Inverse) Fourier Transform
 - Time <-> Frequency

$$X(k) = \sum_{n=0}^{N-1} x(n) e^{-i \cdot n \cdot k \cdot \frac{2\pi}{N}}, k = 0, 1, \dots, N-1$$

$$x(n) = \frac{1}{N} \sum_{k=0}^{N-1} X(k) e^{i \cdot n \cdot k \cdot \frac{2\pi}{N}}, n = 0, 1, \dots, N-1$$



Computational complexity?

Fast Fourier Transform

- Can we make the $O(N^2)$ faster?
 - Yes, through **divide-and-conquer**

- **Example:** Time \rightarrow Frequency, 8 point sequence

$$X(k) = x(0)e^{-i*\frac{2\pi k}{8}*0} + x(1)e^{-i*\frac{2\pi k}{8}*1} + \dots + x(7)e^{-i*\frac{2\pi k}{8}*7}$$

- If we consider two parts: **even** and **odd** index

$$G(k) = x(0)e^{-i*\frac{2\pi k}{8}*0} + x(2)e^{-i*\frac{2\pi k}{8}*2} + x(4)e^{-i*\frac{2\pi k}{8}*4} + x(6)e^{-i*\frac{2\pi k}{8}*6}$$

$$H_1(k) = x(1)e^{-i*\frac{2\pi k}{8}*1} + x(3)e^{-i*\frac{2\pi k}{8}*3} + x(5)e^{-i*\frac{2\pi k}{8}*5} + x(7)e^{-i*\frac{2\pi k}{8}*7}$$

Fast Fourier Transform

- Consider **even** index:

$$\begin{aligned} G(k) &= x(0)e^{-i*\frac{2\pi k}{8}*0} + x(2)e^{-i*\frac{2\pi k}{8}*2} + x(4)e^{-i*\frac{2\pi k}{8}*4} + x(6)e^{-i*\frac{2\pi k}{8}*6} \\ &= x(0)e^{-i*\frac{2\pi k}{4}*0} + x(2)e^{-i*\frac{2\pi k}{4}*1} + x(4)e^{-i*\frac{2\pi k}{4}*2} + x(6)e^{-i*\frac{2\pi k}{4}*3} \end{aligned}$$

- This is doing Fourier Transform for $[x(0), x(2), x(4), x(6)]$
 - 4-point
 - Period is 4: e.g. $G(5)=G(1)$

Fast Fourier Transform

- Consider **odd** index:

$$\begin{aligned} H_1(k) &= x(1)e^{-i\frac{2\pi k}{8}*1} + x(3)e^{-i\frac{2\pi k}{8}*3} + x(5)e^{-i\frac{2\pi k}{8}*5} + x(7)e^{-i\frac{2\pi k}{8}*7} \\ &= \underbrace{\left(x(1)e^{-i\frac{2\pi k}{4}*0} + x(3)e^{-i\frac{2\pi k}{4}*1} + x(5)e^{-i\frac{2\pi k}{4}*2} + x(7)e^{-i\frac{2\pi k}{4}*3} \right)}_{H(k)} * e^{-i\frac{2\pi k}{8}} \end{aligned}$$

- First doing Fourier Transform for $[x(1), x(3), x(5), x(7)]$
 - 4-point
 - Period is 4: e.g. $H(5)=H(1)$
- Then multiply by $e^{-i\frac{2\pi k}{8}}$

Fast Fourier Transform

- Overall we have

$$X(k) = \underset{\substack{\uparrow \\ \text{8-point}}}{G(k)} + \underset{\substack{\uparrow \\ \text{4-point}}}{H(k)} * \underset{\substack{\uparrow \\ \text{4-point}}}{e^{-i \frac{2\pi k}{8}}}$$

- 8-point FFT \rightarrow 2 x 4-point FFTs
- Periods is 4: $G(k+4)=G(k)$, $H(k+4)=H(k)$
- Have we reduced computational complexity?

Fast Fourier Transform

- We need to calculate $X(k)$, $k = 0, \dots, 7$

$$X(k) = G(k) + H(k) * e^{-i * \frac{2\pi k}{8}}$$

- $G(k)$ and $H(k)$ are **periodic**
 - $G(k + 4) = G(k)$, $H(k + 4) = H(k)$

- No need to recalculate $G(k + 4)$ and $H(k + 4)$

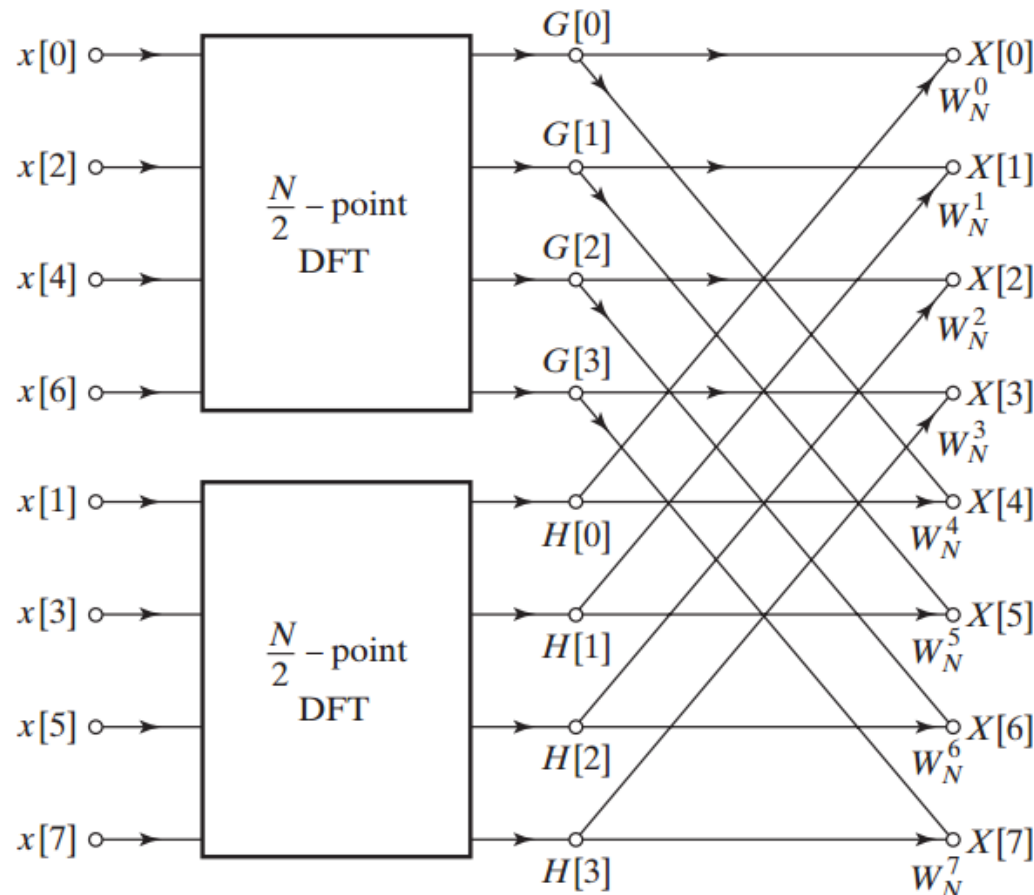
$$X(k + 4) = G(k) + H(k) * e^{-i * \frac{2\pi(k+4)}{8}}$$

- Only need to calculate $k = 0, \dots, 3$

Fast Fourier Transform

- Complexity comparison

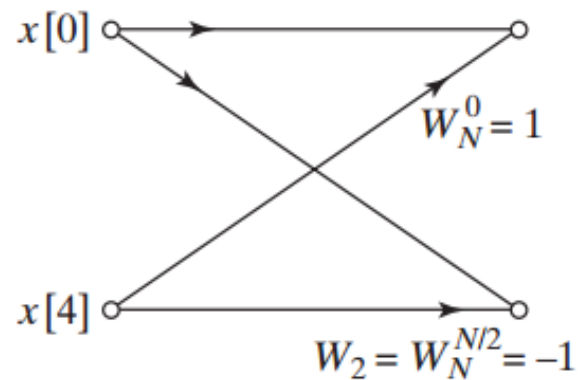
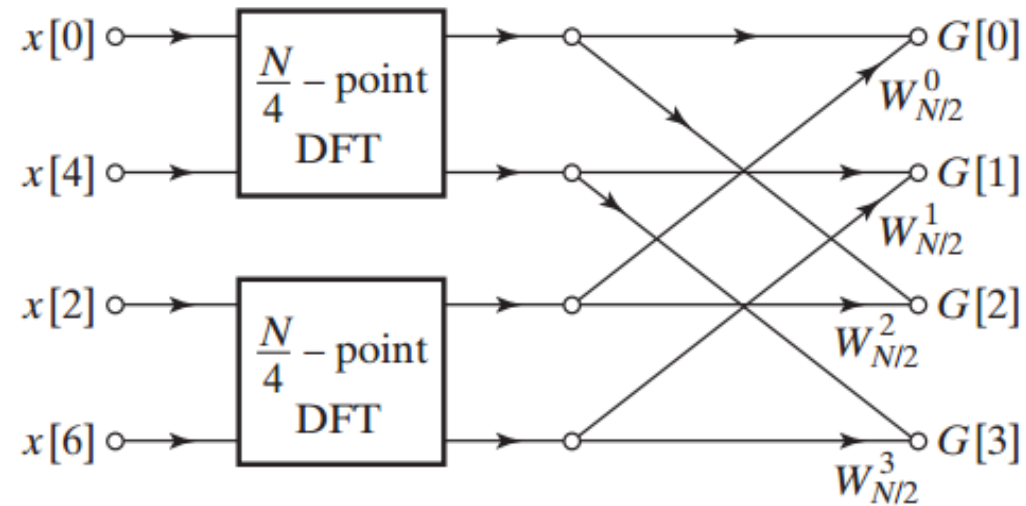
	$X(k)$	$G(k) + H(k) * e^{-i*\frac{2\pi k}{8}}$
#complex multiplications	$8*8 = 64$	$4*4 + 4*4 + 8 = 40$
#complex addition	$8*7 = 56$	$4*3+4*3+8 = 32$



$$W_N^k = e^{-i*\frac{2\pi k}{N}}$$

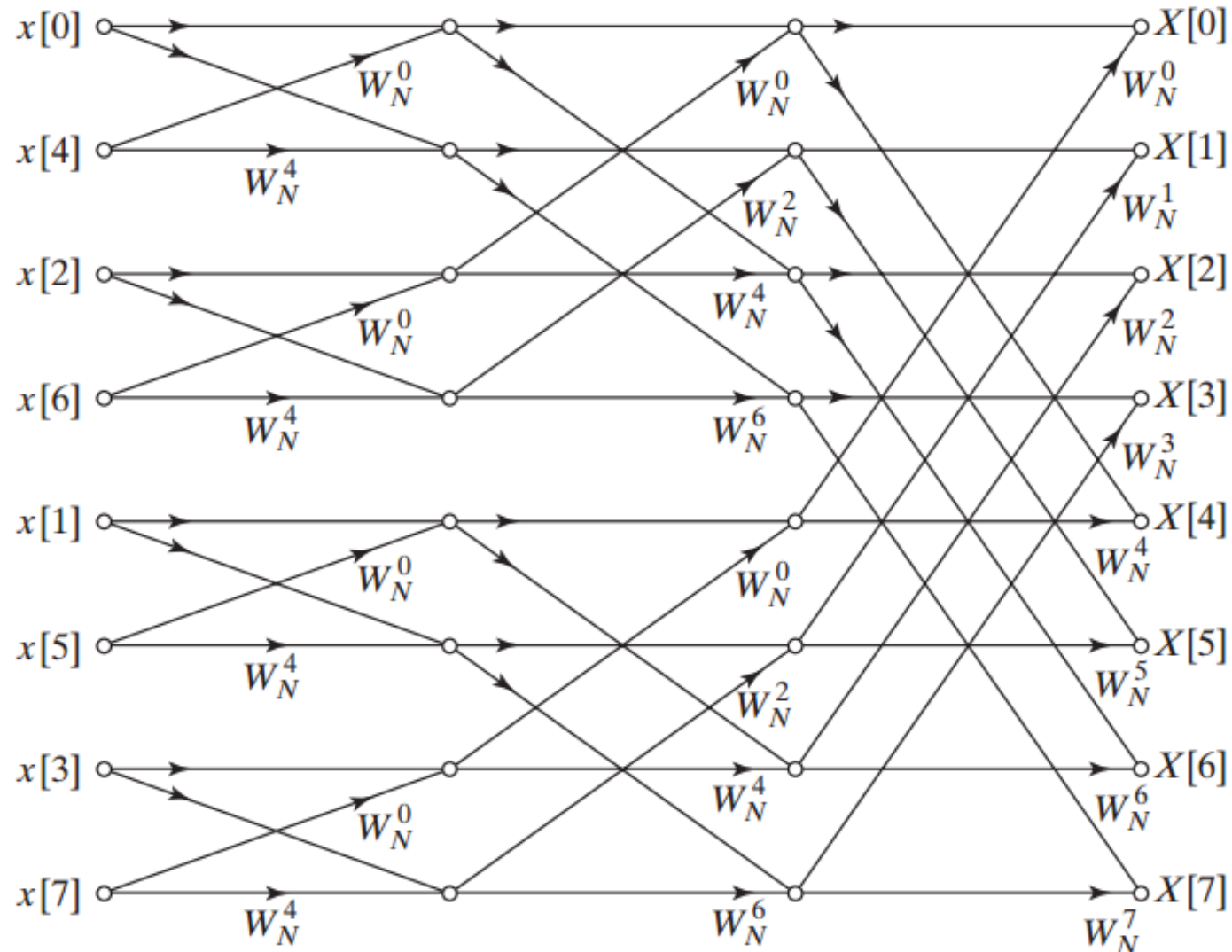
Fast Fourier Transform

- We could do the same for $G(k)$ and $H(k)$



Fast Fourier Transform

- Recursive divide-and-conquer



Fast Fourier Transform

Input: time signal $[x(0), x(1), \dots, x(N-1)]$

Output: frequency terms $[X(0), X(1), \dots, X(N-1)]$

Require: N is power of 2 (otherwise cannot split evenly)

$X = \text{FFT}(x)$:

if ($x.\text{length}$ is not power of 2) **then throw exception**;

if ($x.\text{length} = 1$) **then return** x ;

$x_{\text{even}} = [x(0), x(2), x(4), \dots, x(N-2)]$;

$x_{\text{odd}} = [x(1), x(3), \dots, x(N-1)]$;

$X_{\text{even}} = \text{FFT}(x_{\text{even}})$;

$X_{\text{odd}} = \text{FFT}(x_{\text{odd}})$;

for $k = 0 \rightarrow N/2-1$ **do**

 Calculate $W(k, N)$ and $W(k+N/2, N)$;

$X(k) = X_{\text{even}}(k) + X_{\text{odd}}(k) * W(k, N)$;

$X(k+N/2) = X_{\text{even}}(k) - X_{\text{odd}}(k) * W(k+N/2, N)$;

return X ;

Summary

- Fast Fourier Transform
- Recursive divide-and-conquer
- Use periodic property of sub-sequence to reduce time
- Inverse FFT?