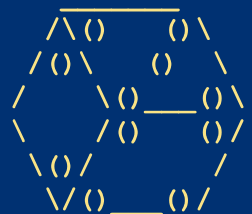
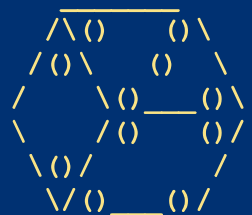


zanzibar

Virtual Edition

Gameplay



This lively, free dice game is for 2 or more players. The game uses chips and a complex and interesting scoring system.

Each player starts with the same amount of chips. The game's amount of chips is determined by user input at the start of the game. The first player to reach 0 chips wins!

Initial player may roll / re-roll dice up to 3 times. This player can stop rolling after the first or second roll if they wish.

The remaining players then each try to roll the highest score possible using the same amount or fewer rolls than the initial player.

Once all players have had a turn, the player with the lowest score receives a number of chips from the other players. The number of chips they receive depends on the hand of the player who rolled the highest score. The loser receives:

- ☐ 1 chip if the highest score is a points total
- ☐ 2 chips if the highest score is 1, 2, 3
- ☐ 3 chips if the highest score is three-of-a-kind
- ☐ 4 chips if the highest score is a 4, 5, 6 {zanzibar}

The winner of the previous round becomes the initial player.

Rounds continue until someone has 0 chips.

Scoring



The highest ranking combinations are shown in descending order:

- ☐ 4, 5, 6 - zanzibar
- ☐ 6, 6, 6
- ☐ 5, 5, 5
- ☐ 4, 4, 4
- ☐ 3, 3, 3
- ☐ 2, 2, 2
- ☐ 1, 1, 1
- ☐ 1, 2, 3

All other combinations rank as a sum of the three dice added together:

- ☐ 1 = 100 points
- ☐ 6 = 60 points
- ☐ 2 = 2 points
- ☐ 3 = 3 points
- ☐ 4 = 4 points
- ☐ 5 = 5 points