《Pthreads 并行程序 N-BODY》

--测评报告

工学院 洪瑶 1801111621

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一、并行算法描述

输入参数为: p(线程数量),n(2ⁿ 大小的行数数组),m(2^m 列数数组), k(热源点的个数,以及其位置,生成一个三元数组时使用),eps(迭代最大误差限);

N-BODY 的数学模型为:

在一个三维空间,有 N 个粒子。已知各粒子的质量、初始位置,按下列规则模拟 这些粒子的运动过程。

- 在每一时刻,任意两个粒子 i 和粒子 j 间的作用力 $\overline{f(T)_{\iota,j}} = G \frac{m_i \times m_j}{\left|\overline{P_j}^T \overline{P_\iota}^T\right|^3} \times (\overline{P_j}^T \overline{P_\iota}^T)$
- m_i 和 m_j 分别为粒子 i 和粒子 j 的质量
- $|\vec{P_j}^T \vec{P_i}^T|$ 表示 T 时刻第 i 颗粒子和第 j 颗粒子的绝对距离
- $\vec{P_i}^T \vec{P_i}^T$ 表示 T 时刻第 i 颗粒子和第 j 颗粒子的矢量距离
- G 是一个常量
- 假设一个粒子的质量为 m, 它在 t 时刻的位置为(x(t)y(t)z(t)), 受到其他粒子的作用力为 f,则它在 t+1 时刻的位置(x(t+1)y(t+1)z(t+1))=(x(t)y(t)z(t))
 + f/m

令 $\overline{F(\iota,T)}$ 表示第 i#粒子在 T 时刻的受力,时间步 T 上的计算可以划分为三部分,

- 计算粒子对之间的作用力, 共 n(n-1)/2 个并行的任务, tpair(ij)负责计算 $\overline{f(T)_{i,j}}$
- 计算每个粒子的受力, 共 n(n-1)个并发的任务 $tf(i \ j)$:

若i\overrightarrow{F(\iota,T)}+=
$$\overrightarrow{f(T)_{\iota,J}}$$
 若 i> j: $\overrightarrow{F(\iota,T)}$ -= $\overrightarrow{f(T)_{\iota,J}}$

● 共 n 个并行的任务,tu(i)执行($x_i(T)$ $y_i(T)$ $z_i(T)$)+= $\overline{F(\iota,T)}/m_i$

设计的并行算法为:

假设有 np 颗处理器,将粒子划分成 np 份,每一份 size 个粒子

● 任务 W(x y)

执行 tpair(i j)计算粒子 i 和粒子 j 之间的作用力 $\overrightarrow{f(T)_{ij}}$

 $x \times size \le i < (x+1) \times size$, $y \times size \le j < (y+1) \times size$

$$\overrightarrow{F(\iota,T)} + = \overrightarrow{f(T)_{\iota,l}}, \overrightarrow{lF(\jmath,T)} - = \overrightarrow{f(T)_{\iota,l}}$$

当前任务的所有粒子对计算后, 再执行 $\overline{F(J,T)}$ += $\overline{lF(J,T)}$

y×size≤j<(y+1)×size

● 时间步 T 上的算法

在第 k#处理器上,执行任务 W(k k)

循环执行 np/2 个超级计算步,在第 s 个超级计算步,第 k#处理器执行任务 $W(x\;y)$

若 s+k<np: x=k, y=s+k

若 s+k≥np: x=s+k-np, y=k

处理器 p 上执行的任务, 其中 k 是处理器的数量

● 执行的任务 $W_{i,i}$

 $W_{p,p}$

 $W_{p,j} : j-p \le [(k+1)/2]$

 $W_{i,n}: p-i > [(k+1)/2]$

• 计算子集 p 中各 粒子 i 在新时刻T'的 $\overrightarrow{a(T')_t}$ 、 $\overrightarrow{P(T')_t}$ 、 $\overrightarrow{v(T')_t}$

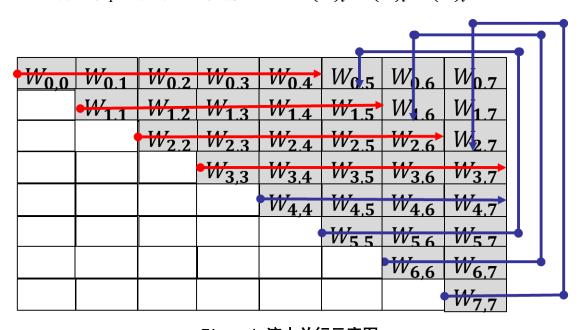


Figure1. 流水并行示意图

二、改变线程数量和迭代空间规模,所编写并行程序的评测结果

在 easyHPC 评测平台进行评测:

(1)、控制 P=4, 改变 N.

N=5, T=3:

```
**************value evaluation**********
array-size = 2^5 and steps = 2^3
reference impl.: difference 1=1.793603e-14 difference 2=1.847411e-13
reference impl.: difference_1=1.793603e-14 difference_2=1.847411e-13
             : difference 1=0.000000e+00 difference 2=0.000000e+00
difference_1=max{fabs((rValue[i]-value[i])/rValue[i])}
difference_2=fabs(rValue[k]-value[k])
                                                       fabs((rValue[k]-
value[k])/rValue[i])=max{fabs((rValue[i]-value[i])/rValue[i])}
rValue----value resulted by serial impl.; value----value resulted by
reference impl. or your impl.
********performance evaluation********
reference serial impl. : time_cost=4.1086e-02
reference parallel impl.: time cost=2.0076e-03 speedup=20.465
                      : time_cost=1.9699e-03 speedup=20.857
your impl.
```

N=6, T=3:

```
*************value evaluation*********
array-size = 2^6 and steps = 2^3
reference impl.: difference 1=1.517664e-14 difference 2=1.563194e-13
reference impl.: difference 1=1.517664e-14 difference 2=1.563194e-13
your impl.
             : difference_1=0.000000e+00 difference_2=0.000000e+00
difference_1=max{fabs((rValue[i]-value[i])/rValue[i])}
difference 2=fabs(rValue[k]-value[k]) if fabs((rValue[k]-value[k])/rValu
e[i])=max{fabs((rValue[i]-value[i])/rValue[i])}
rValue----value resulted by serial impl.; value----value resulted by refe
rence impl. or your impl.
**********performance evaluation********
reference serial impl. : time cost=4.3104e-02
reference parallel impl.: time_cost=2.4519e-03 speedup=17.580
your impl.
                      : time cost=2.4379e-03 speedup=17.681
```

N=7, T=3:

```
*************value evaluation**********
array-size = 2^7 and steps = 2^3
reference impl.: difference_1=1.241725e-14 difference_2=1.278977e-13
reference impl.: difference_1=1.241725e-14 difference_2=1.278977e-13
your impl.
             : difference_1=0.000000e+00 difference_2=0.000000e+00
difference_1=max{fabs((rValue[i]-value[i])/rValue[i])}
difference_2=fabs(rValue[k]-value[k]) if fabs((rValue[k]-value[k])/rValu
e[i])=max{fabs((rValue[i]-value[i])/rValue[i])}
rValue----value resulted by serial impl.; value----value resulted by refe
rence impl. or your impl.
*********performance evaluation********
reference serial impl. : time_cost=2.7694e-02
reference parallel impl.: time_cost=2.2572e-03 speedup=12.269
                      : time_cost=3.1019e-03 speedup=8.928
your impl.
```

N=8. T=3:

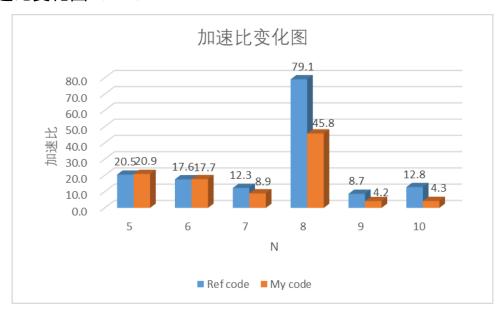
```
*************value evaluation**********
array-size = 2^8 and steps = 2^3
reference impl.: difference 1=1.241725e-14 difference 2=1.278977e-13
reference impl.: difference 1=1.241725e-14 difference 2=1.278977e-13
your impl.
             : difference_1=0.000000e+00 difference_2=0.000000e+00
difference_1=max{fabs((rValue[i]-value[i])/rValue[i])}
difference_2=fabs(rValue[k]-value[k]) if fabs((rValue[k]-value[k])/rValu
e[i])=max{fabs((rValue[i]-value[i])/rValue[i])}
rValue----value resulted by serial impl.; value----value resulted by refe
rence impl. or your impl.
**********performance evaluation********
reference serial impl. : time_cost=2.7678e-01
reference parallel impl.: time cost=3.4986e-03 speedup=79.112
                      : time_cost=6.0473e-03 speedup=45.770
your impl.
```

N=9. T=3:

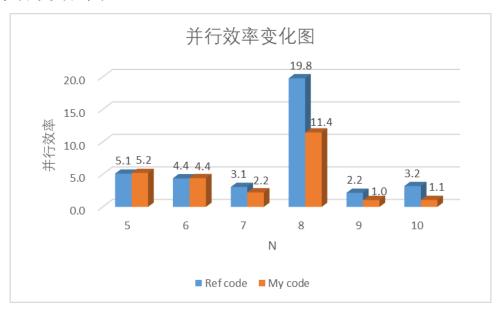
```
*************value evaluation*********
array-size = 2^9 and steps = 2^3
reference impl.: difference_1=1.241725e-14 difference_2=1.278977e-13
reference impl.: difference_1=1.241725e-14 difference_2=1.278977e-13
your impl.
             : difference_1=0.000000e+00 difference_2=0.000000e+00
difference_1=max{fabs((rValue[i]-value[i])/rValue[i])}
difference_2=fabs(rValue[k]-value[k]) if fabs((rValue[k]-value[k])/rValu
e[i])=max{fabs((rValue[i]-value[i])/rValue[i])}
rValue----value resulted by serial impl.; value----value resulted by refe
rence impl. or your impl.
*********performance evaluation********
reference serial impl. : time_cost=5.3469e-02
reference parallel impl.: time_cost=6.1818e-03 speedup=8.650
your impl.
                      : time_cost=1.2827e-02 speedup=4.169
```

N=10, M=10:

加速比变化图 (P=4):



并行效率变化图:



(2)、控制 N=10, T=3, 改变 P

P=4:

P=16:

```
*************value evaluation*********
array-size = 2^10 and steps = 2^3
reference impl.: difference 1=4.139084e-15 difference 2=4.263256e-14
reference impl.: difference_1=4.139084e-15 difference_2=4.263256e-14
your impl.
             : difference 1=0.000000e+00 difference 2=0.000000e+00
difference_1=max{fabs((rValue[i]-value[i])/rValue[i])}
difference_2=fabs(rValue[k]-value[k]) if fabs((rValue[k]-value[k])/rValue
[i])=max{fabs((rValue[i]-value[i])/rValue[i])}
rValue----value resulted by serial impl.; value----value resulted by refe
rence impl. or your impl.
*********performance evaluation********
reference serial impl. : time_cost=2.9228e-01
reference parallel impl.: time_cost=1.6439e-02 speedup=17.779
your impl.
                      : time_cost=2.0172e-02 speedup=14.490
```

P=64:

```
**************value evaluation**********
array-size = 2^10 and steps = 2^3
reference impl.: difference 1=1.379695e-15 difference 2=1.421085e-14
reference impl.: difference 1=1.379695e-15 difference 2=1.421085e-14
your impl.
              : difference_1=0.000000e+00 difference_2=0.000000e+00
difference_1=max{fabs((rValue[i]-value[i])/rValue[i])}
difference 2=fabs(rValue[k]-value[k]) if fabs((rValue[k]-value[k])/rValue
[i])=max{fabs((rValue[i]-value[i])/rValue[i])}
rValue----value resulted by serial impl.; value----value resulted by refe
rence impl. or your impl.
**********performance evaluation********
reference serial impl. : time cost=1.1337e-01
reference parallel impl.: time_cost=1.4472e-01 speedup=0.783
your impl.
                      : time cost=2.1607e-02 speedup=5.247
```

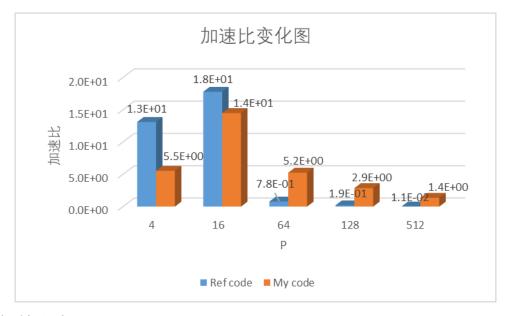
P=128:

```
*************value evaluation*********
array-size = 2^10 and steps = 2^3
reference impl.: difference_1=1.379695e-15 difference_2=1.421085e-14
reference impl.: difference_1=1.379695e-15 difference_2=1.421085e-14
              : difference_1=0.000000e+00 difference_2=0.000000e+00
your impl.
difference_1=max{fabs((rValue[i]-value[i])/rValue[i])}
difference_2=fabs(rValue[k]-value[k]) if fabs((rValue[k]-value[k])/rValue
[i])=max{fabs((rValue[i]-value[i])/rValue[i])}
rValue----value resulted by serial impl.; value----value resulted by refe
rence impl. or your impl.
*********performance evaluation********
reference serial impl. : time_cost=9.8824e-02
reference parallel impl.: time cost=5.2499e-01 speedup=0.188
your impl.
                      : time_cost=3.4529e-02 speedup=2.862
```

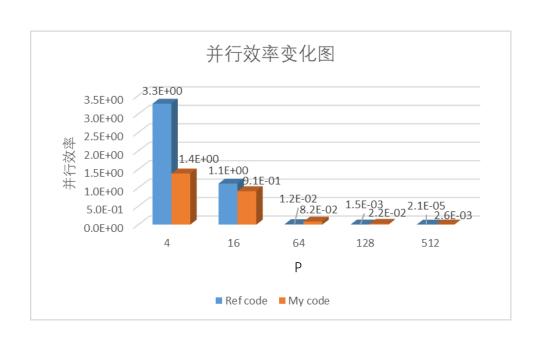
P=512:

```
*************value evaluation**********
array-size = 2^10 and steps = 2^3
reference impl.: difference 1=0.000000e+00 difference 2=0.000000e+00
reference impl.: difference 1=0.000000e+00 difference 2=0.000000e+00
your impl.
              : difference_1=0.000000e+00 difference_2=0.000000e+00
difference_1=max{fabs((rValue[i]-value[i])/rValue[i])}
difference 2=fabs(rValue[k]-value[k]) if fabs((rValue[k]-value[k])/rValu
e[i])=max{fabs((rValue[i]-value[i])/rValue[i])}
rValue----value resulted by serial impl.; value----value resulted by refe
rence impl. or your impl.
*********performance evaluation********
reference serial impl. : time_cost=9.6570e-02
reference parallel impl.: time_cost=8.9829e+00 speedup=0.011
your impl.
                      : time_cost=7.1413e-02 speedup=1.352
```

加速比变化图(N=10):



并行效率变化图(N=10):



三、评测结果分析

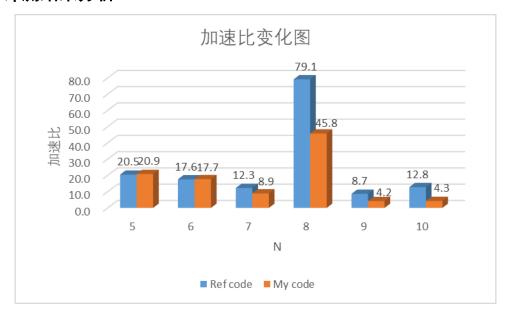


图 a 线程数量为 4, 加速比随 N 变化

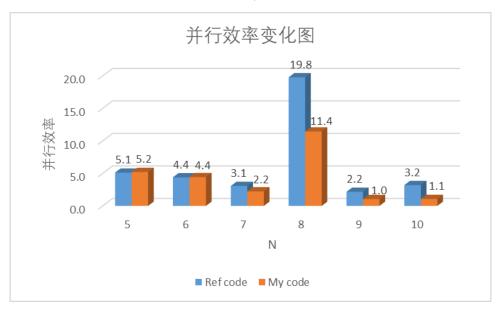


图 b 线程数量为 4, 并行效率随 N 变化

图 a 为为 P=4 时加速比随着问题规模的变化图,在 easyHPC 平台上可以测出加速比都远远超出 p=4,这可能是因为加速时间计算在数据载入之后进行计算,否则,本问题的计算量在并行时并没有采用分治并行策略减少运算量,加速比不可能超过线程的数量。同理,图 b 也时如此。

在图 a/b 中,可以清晰地看见,除了在 N=8 时,出现很大程度的加速外,加速比/并行效率都随着问题规模的增大而减小,这是因为本问题的算法中,数据量越大,数据划分的连续性就越差,程序也需要耗费更多的时间用于同步和通信。

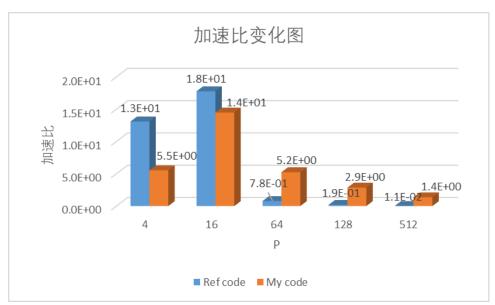


图 c M、N=10 时,加速比随线程数量变化图

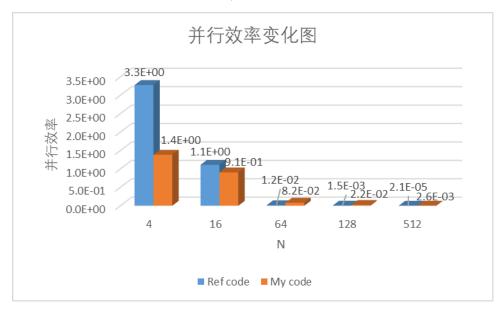


图 d M、N=10 时,并行效率随线程数量变化图

图 c 为控制 M, N 都为 10 的时候, 加速比随着线程数量的变化

情况,并行程序的加速比随着线程数量的增加,一开始出现了加速比增加的情况,之后加速比和并行效率都发生了骤减,显然是由于通信过程/资源分配过程耗费时间过长,并且同步耗费时间也很长。

四、Pthread 程序

```
#include <stdio.h>
#include <math.h>
#include <string.h>
#include <stdlib.h>
#include <pthread.h>
#include <unistd.h>
#include <vector>
#include <math.h>
#include "fio.h"
int64_t size;
int thread_num,threadid;
pthread_barrier_t barrier;
double *pbd, *pfc, *pfl ;
int64_t *lb,*ub;
int32_t T, t = 0;
int num;
void *worker(void *arg) {
   int64_t i, j, w, cir;
   int myID = __sync_fetch_and_add(&threadid, 1);
   int64_t loc_size = (size) / thread_num;
   int64_t rest = (size) % thread_num;
   if (myID < rest) {</pre>
       lb[myID] = loc size * myID + myID;
       ub[myID] = lb[myID] + loc_size + 1;
   } else {
       lb[myID] = loc_size * myID + rest;
       ub[myID] = lb[myID] + loc_size;
   }
   if (myID < num && thread num % 2 == 0) {</pre>
```

```
cir = num + 1;//w Cycles
   } else {
       cir = num;
   }
   pthread_barrier_wait(&barrier);
   while (t < T) {
       //printf("t[%d]=%d\t",myID,t);
       for (w = myID; w < myID + cir; w++) {</pre>
           if (w < thread_num) {</pre>
//printf("lb[%d]=%ld\tub[%d]=%ld\n",myID,lb[myID],myID,ub[myID]);
               for (i = lb[myID]; i < ub[myID]; i++) {</pre>
                   int64_t bi = (i << 2);
                   int64_t fi = bi - i;
                   for (j = lb[w]; j < ub[w]; j++) {
                      int64_t bj = (j << 2);
                      int64_t fj = bj - j;
                      //printf("bj[%d]=%d",myID,bj);
                      double dx = pbd[bi + 1] - pbd[bj + 1];
                      double dy = pbd[bi + 2] - pbd[bj + 2];
                      double dz = pbd[bi + 3] - pbd[bj + 3];
                      double sq = dx * dx + dy * dy + dz * dz;
                      double dist = sqrt(sq);
                      double fac = G * pbd[bi] * pbd[bj] / (dist *
sq);
                      double fx = fac * dx;
                      double fy = fac * dy;
                      double fz = fac * dz;
                      pfc[fi] -= fx;
                      pfc[fi + 1] -= fy;
                      pfc[fi + 2] -= fz;
                      pfl[fj] += fx;
                      pfl[fj + 1] += fy;
                      pfl[fj + 2] += fz;
                   }
               }
           if (w >= thread_num) {
```

```
for (i = lb[w - thread_num]; i < ub[w - thread_num];</pre>
i++) {
                   int64_t bi = (i << 2);
                   int64_t fi = bi - i;
                   for (j = lb[myID]; j < ub[myID]; j++) {</pre>
                       int64_t \ bj = (j << 2);
                       int64_t fj = bj - j;
                       double dx = pbd[bi + 1] - pbd[bj + 1];
                      double dy = pbd[bi + 2] - pbd[bj + 2];
                      double dz = pbd[bi + 3] - pbd[bj + 3];
                      double sq = dx * dx + dy * dy + dz * dz;
                       double dist = sqrt(sq);
                       double fac = G * pbd[bi] * pbd[bj] / (dist *
sq);
                      double fx = fac * dx;
                      double fy = fac * dy;
                       double fz = fac * dz;
                      pfc[fi] -= fx;
                      pfc[fi + 1] -= fy;
                      pfc[fi + 2] -= fz;
                      pfl[fj] += fx;
                      pfl[fj + 1] += fy;
                      pfl[fj + 2] += fz;
               }
           }
           /*if (w - myID < num) {</pre>
               //printf("this is ID:%d,and front barrier\n", myID);
               pthread_barrier_wait(&barrier);
       //pthread_barrier_wait(&barrier);
            for (i = lb[myID]; i < ub[myID]; i++) {</pre>
                int64_t bi = (i << 2);
                int64_t fi = bi - i;
                pbd[bi + 1] = pbd[bi + 1] + (pfc[fi]+pfl[fi]) /
pbd[bi];
```

```
pfc[fi] = 0;
               pfl[fi] = 0;
               pbd[bi + 2] = pbd[bi + 2] + (pfc[fi + 1]+pfl[fi + 1])
  pbd[bi];
               pfc[fi + 1] = 0;
               pfl[fi + 1] = 0;
               pbd[bi + 3] = pbd[bi + 3] + (pfc[fi + 2]+pfl[fi + 2])
  pbd[bi];
               pfc[fi + 2] = 0;
               pfl[fi + 2] = 0;
       if(myID==0) {
           t++;
       }
       pthread_barrier_wait(&barrier);
   }
int main(int argc, char** argv ) {
   int64_t i, j;
   thread_num = atoi(argv[1]);
   size = atoll(argv[2]);
   T = atoi(argv[3]);
   // printf("T=%d",T);
   size = ((int64_t)1 << size);
   pbd = (double*)malloc(4*size*sizeof(double));
   lb = (int64_t*)malloc(thread_num*sizeof(int64_t));
   ub = (int64_t*)malloc(thread_num*sizeof(int64_t));
   pthread_barrier_init(&barrier, NULL, thread_num);
   threadid = 0;
   pfc = (double*)malloc(3*size*sizeof(double));
   memset(pfc, 0, 3*size*sizeof(double));
   pfl = (double*)malloc(3*size*sizeof(double));
   memset(pfl, 0, 3*size*sizeof(double));
   num = (thread_num + 1) / 2;
```

```
input_data(pbd, 4*size*sizeof(double));

pthread_t *threads = new pthread_t[thread_num];
  for (int i = 0; i < thread_num; i++)

pthread_create(&(threads[i]), NULL, worker, &thread_num);
  for (int i = 0; i < thread_num; i++) pthread_join(threads[i],

NULL);

output_data(pbd, 4*size*sizeof(double));
  free(pbd);
  free(pfc);
  pthread_barrier_destroy(&barrier);
  return EXIT_SUCCESS;
}</pre>
```