



University
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Implementation of a Parallel Virtual Machine on a GPU using OpenCL

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Abstract

Abstract goes here.

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Contents

1	Introduction	2
1.1	Aims	2
1.2	Background	2
1.3	Motivation	2
1.4	Report Content	2
2	Design	3
3	Implementation	4
4	Potential Improvements	5
5	Conclusion	6
	Appendices	7
A	Running the Programs	8

Chapter 1

Introduction

1.1 Aims

1.2 Background

1.3 Motivation

1.4 Report Content

Chapter 2

Design

Chapter 3

Implementation

Chapter 4

Potential Improvements

Chapter 5

Conclusion

Appendices

Appendix A

Running the Programs

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