# Assignment 01 - SimpleLoader: An ELF Loader from Scratch

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#### Submitted by:

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# **Summary**

A simpler ELF loader for loading an ELF 32-bit executable in plain-C without any library APIs available for manipulating ELF files.

## **Directories and How to Run**

#### For with-bonus

- Navigate to starter/with-bonus and in terminal execute make all
- Navigate to starter/with-bonus/launcher and in terminal run ./launcher
  ../test/fib

## **Diretory Structure**

- /bin contains the shared library lib\_simpleloader.so which is compiled from /loader/loader.c
- /launcher contains the C code for the launcher implementation. launchec is compiled and linked with the above stated shared library to output launcher - an ELF 32-bit executable
- /test contains the ELF executable to be loaded and launched by the SimpleLoader

# For without-bonus

- Navigate to starter/without-bonus and in terminal execute make all
- in terminal run \_/loader fib

### Checks

#### Added checks to confirm the following

- ELF identification number verification
- Checks to match the Architecture of the ELF file and the type of the ELF file (whether it is executable or relocatable file)
- Also checks to verify the OS of the machine
- Minor checks regarding file reading operations

# **Citations**

- https://wiki.osdev.org/ELF Tutorial
- <a href="https://man7.org/linux/man-pages/man5/elf.5.html">https://man7.org/linux/man-pages/man5/elf.5.html</a>
- <a href="https://www.geeksforgeeks.org/input-output-system-calls-c-create-open-close-read-write/">https://www.geeksforgeeks.org/input-output-system-calls-c-create-open-close-read-write/</a>
- <a href="https://man7.org/linux/man-pages/man2/mmap.2.html">https://man7.org/linux/man-pages/man2/mmap.2.html</a>
- <a href="https://www.cprogramming.com/tutorial/shared-libraries-linux-gcc.html">https://www.cprogramming.com/tutorial/shared-libraries-linux-gcc.html</a>

## **Contribution**

- All the work was collectively and equally done by both the participants Sidhartha Garg and Saksham Singh
- The code programming and compilation for loader and launcher was collectively discussed and executed.
- Code compilation was carried on Sidhartha Garg's Intel based machine
- Checks were handled by Saksham Singh, and MakeFiles were made by Sidhartha Garg