```
template <typename T>
class LinkedList {
public:
    void mergeSort();
private:
    void mergeSort(Node<T>*& head);
    void divideList(Node<T>* first1, Node<T>*& first2);
    Node<T>* mergeLists(Node<T>* a, Node<T>* b);
    Node<T>* first;
};
```

```
template <typename T>
void LinkedList<T>::divideList(Node<T>* first1,
                                Node<T>*& first2)
{
     Node<T>* middle;
     Node<T>* current;
     if (first1 == nullptr) {
          first2 = nullptr;
     else if (first1->link == nullptr) {
          first2 = nullptr;
     } else {
          middle = first1;
          current = first1->link;
          if (current != nullptr) {
                current = current->link;
          while (current != nullptr) {
                middle = middle->link;
                current = current->link;
                if (current != nullptr) {
                     current = current->link;
                }
          first2 = middle->link;
          middle->link = nullptr;
     }
}
```

```
template <typename T>
Node<T>* LinkedList<T>::mergeLists(Node<T>* head,
                                   Node<T>* otherHead)
{
    Node<T>* newHead = nullptr;
    Node<T>* current = nullptr;
    if (head->value < otherHead->value) {
         newHead = head;
         head = head->link;
    }
    else {
         newHead = otherHead;
         otherHead = otherHead->link;
    }
    current = newHead;
```

```
while ((head != nullptr) && (otherHead != nullptr)) {
          if (head->value < otherHead->value) {
               current->link = head;
               current = head;
               head = head->link;
               if (head == nullptr) {
                    current->link = otherHead;
               }
          }
          else {
               current->link = otherHead;
               current = otherHead;
               otherHead = otherHead->link;
               if (otherHead == nullptr) {
                    current->link = head;
               }
          }
     }
     return newHead;
}
```

```
template <typename T>
void LinkedList<T>::mergeSort(Node<T>*& head)
{
    Node<T>* otherHead;
    if (head != nullptr) {
        if (head->link != nullptr) {
            divideList(head, otherHead);
            mergeSort(head);
            mergeSort(otherHead);
            head = mergeLists(head, otherHead);
        }
    }
}
```

