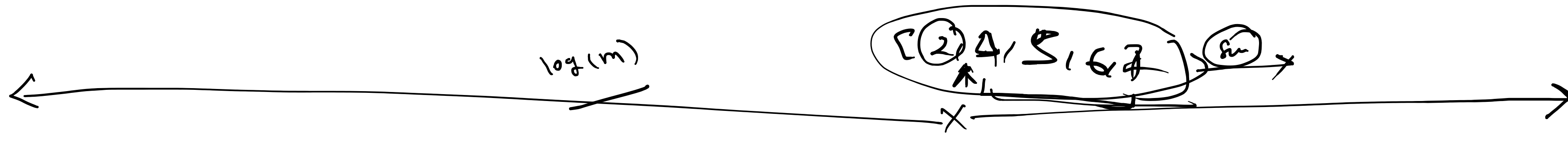
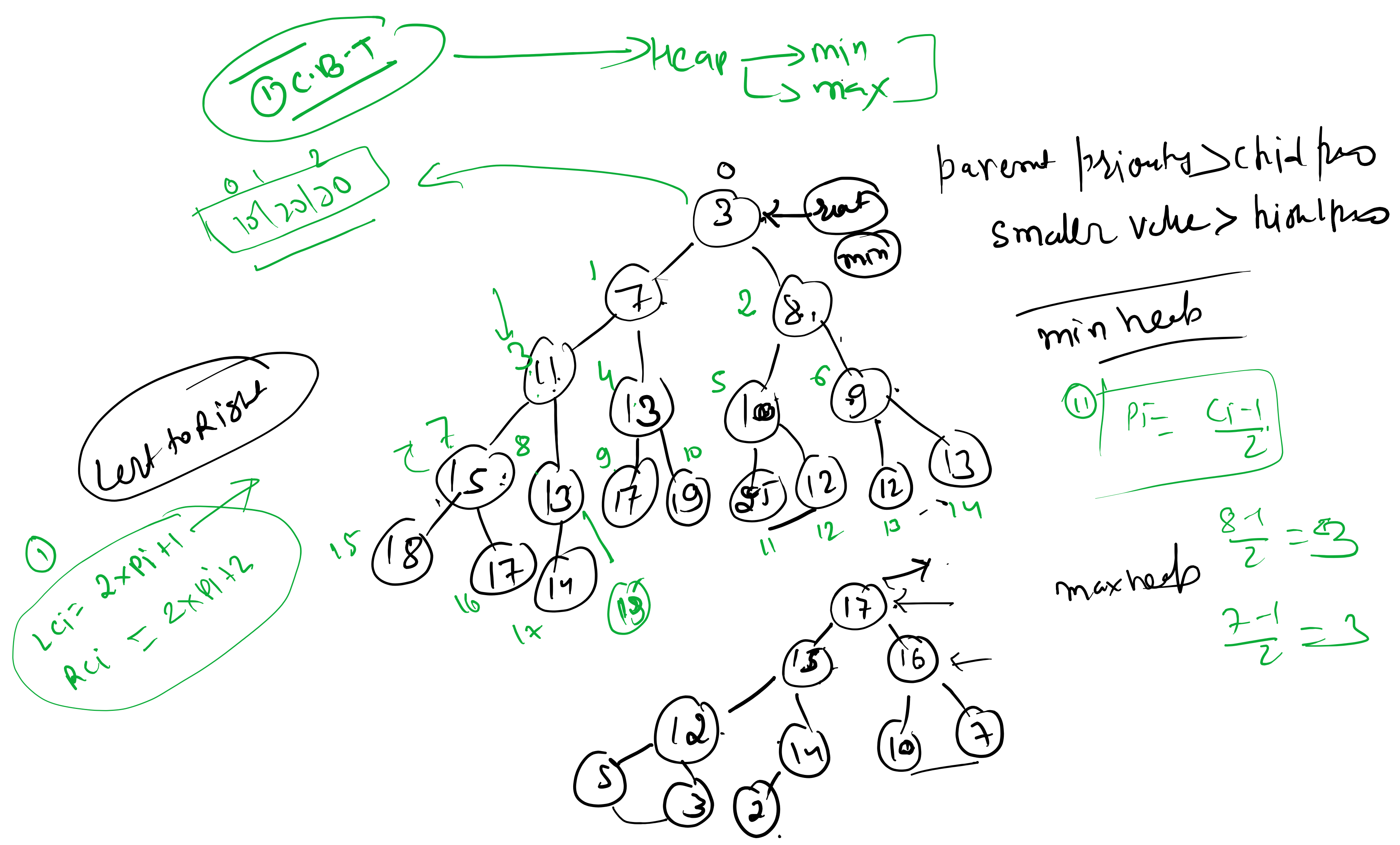
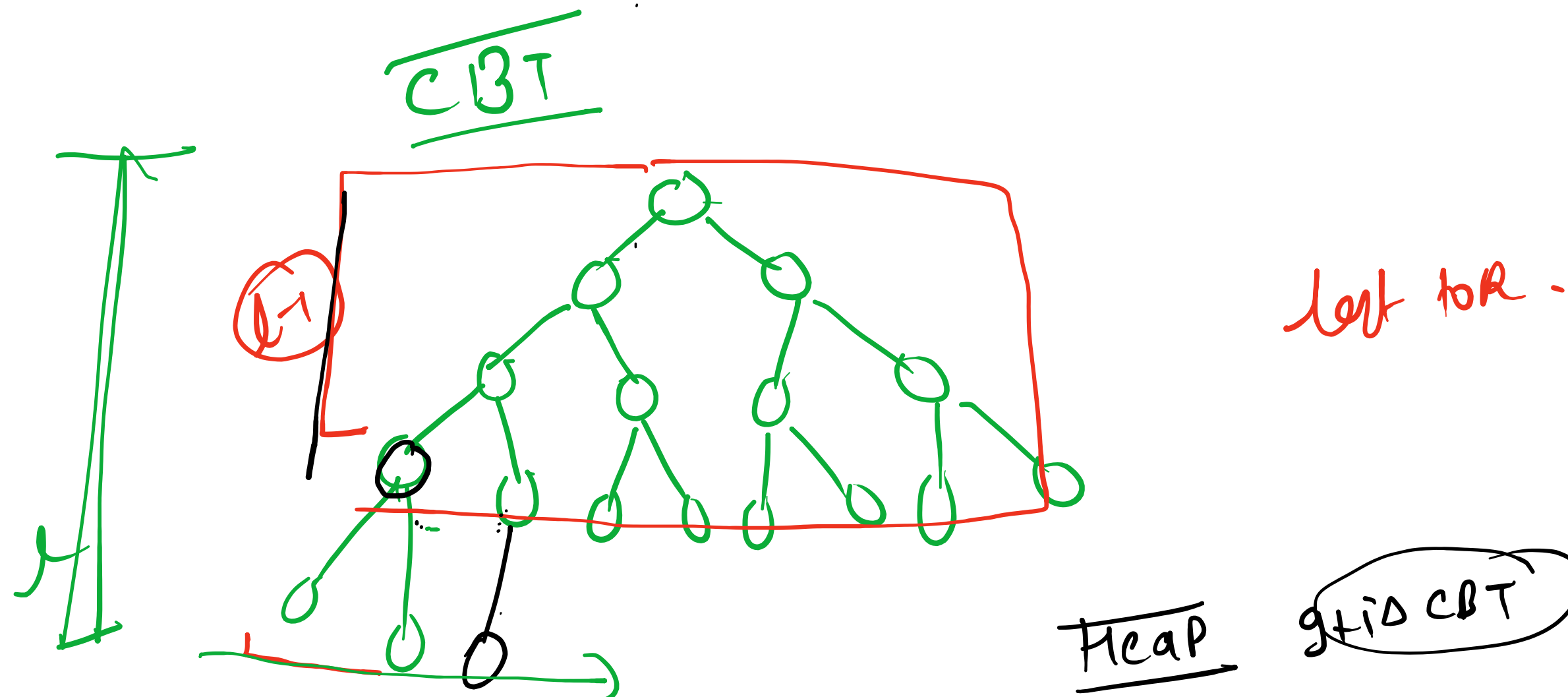
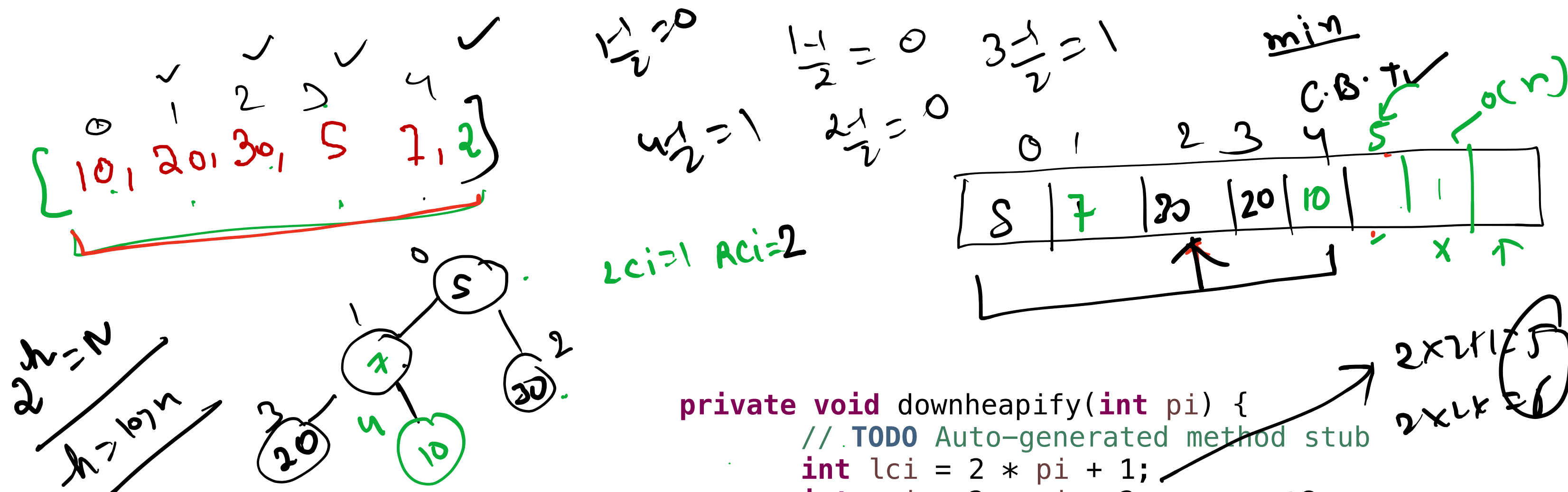


Heap
(1) It is complete Binary Tree
(2) Same priority order
[Ranks -> smaller priority
max to min
1st rank -> 1st priority]

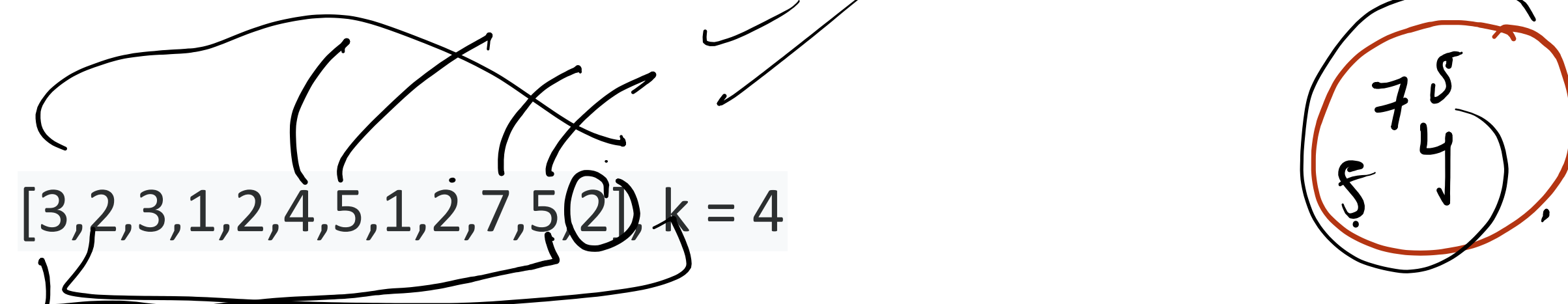


```
private void upheapify(int ci) {  
    // TODO Auto-generated method stub  
    int pi = (ci - 1) / 2;  
    if (ll.get(pi) > ll.get(ci)) {  
        swap(pi, ci);  
        upheapify(pi);  
    }  
}
```

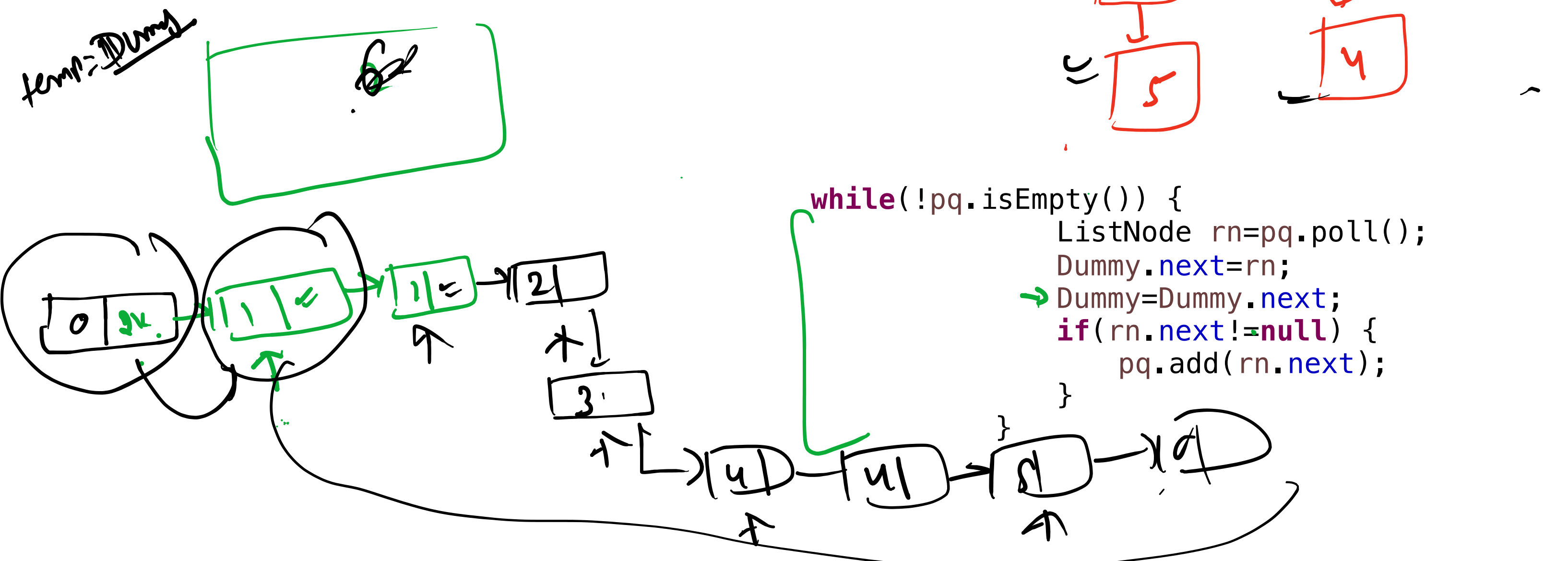
	Sorted	Unsorted	Heap
Add	O(n)	O(1)	O(log n)
get min	O(1)	O(n)	O(1)
remove min	O(n)	O(n)	O(log n)



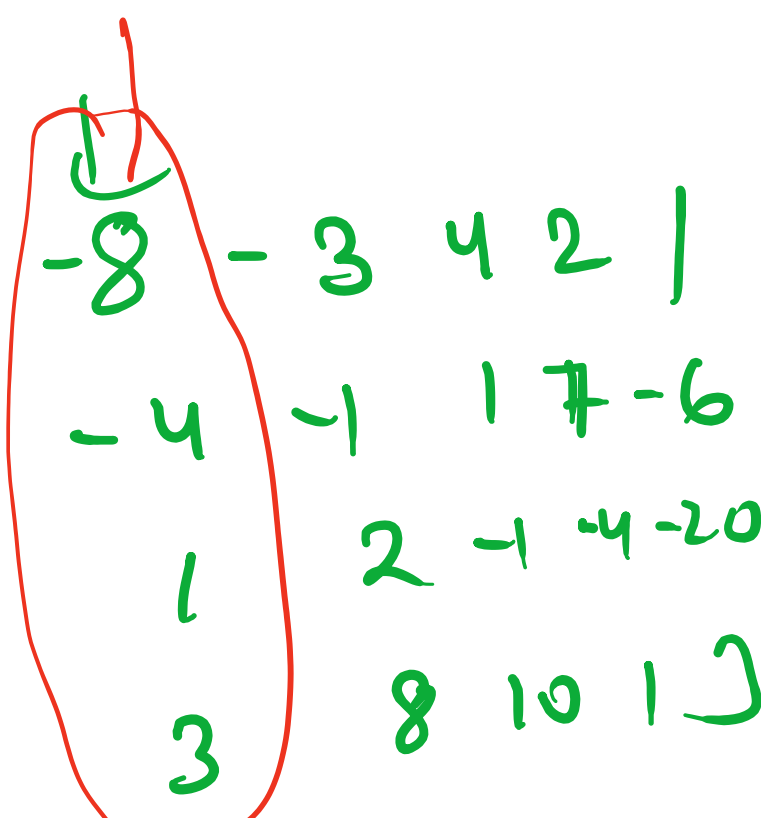
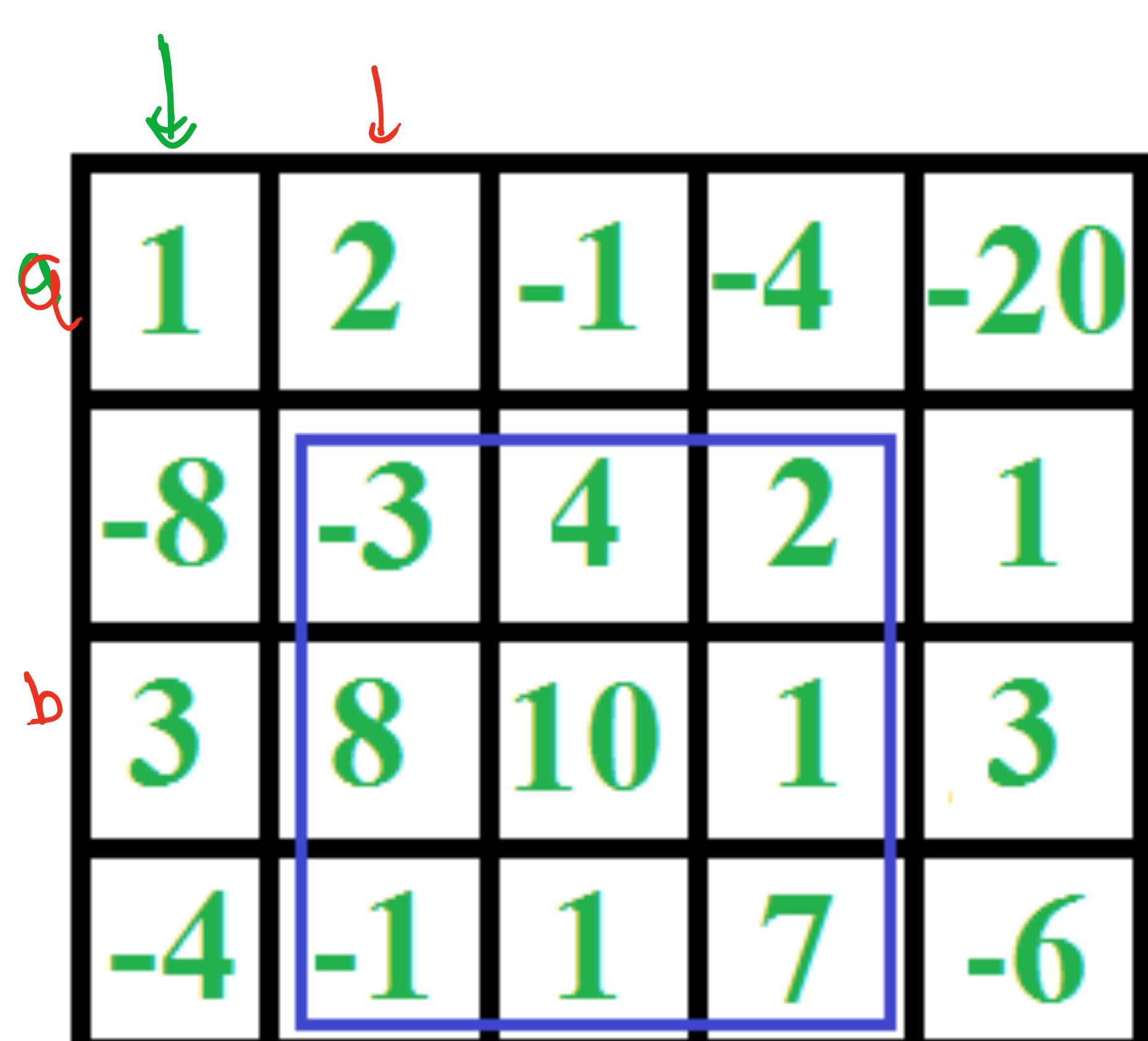
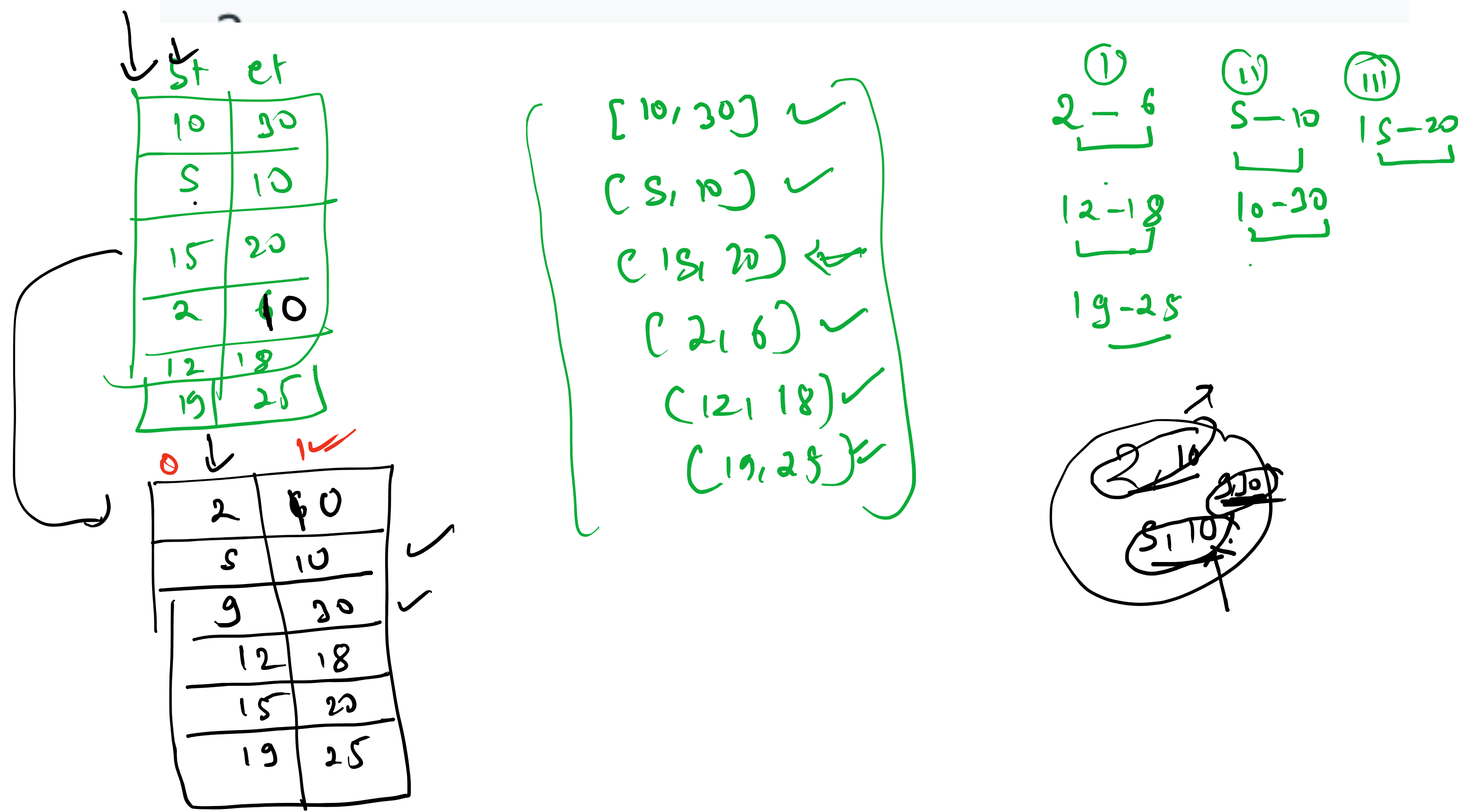
```
private void downheapify(int pi) {  
    // TODO Auto-generated method stub  
    int lci = 2 * pi + 1;  
    int rci = 2 * pi + 2;  
    int mini = pi;  
    if (ll.get(lci) < ll.get(mini)) {  
        mini = lci;  
    }  
    if (ll.get(rci) < ll.get(mini)) {  
        mini = rci;  
    }  
    if (mini != pi) {  
        swap(mini, pi);  
        downheapify(mini);  
    }  
}
```



Input: lists = [[1,4,5],[1,3,4],[2,6]]
Output: [1,1,2,3,4,4,5,6]



intervals = [[0,30],[5,10],[15,20]]



```
public static int Mini_Room(int[][] arr) {  
    Arrays.sort(arr, (a, b) -> a[0] - b[0]);  
}
```

```
public static void main(String[] args) {  
    // TODO Auto-generated method stub  
    int[][] arr = { { 9, 30 }, { 2, 10 }, { 15, 20 }, { 5, 12 }, { 12, 18 }, { 19, 25 } };  
}  
  
public static int Mini_Room(int[][] arr) {  
    Arrays.sort(arr, (a, b) -> a[0] - b[0]);  
    PriorityQueue<int> pq = new PriorityQueue<>((a, b) -> a[1] - b[1]);  
    int room = 1;  
    pq.add(arr[0]);  
}  
  
for (int i = 1; i < arr.length; i++) {  
    if (arr[i][0] < pq.peek()[1]) {  
        pq.add(arr[i]);  
        room = Math.max(room, pq.size());  
    }  
    else {  
        pq.poll();  
        pq.add(arr[i]);  
    }  
}
```