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GARIMA JUNEJA

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Linkedin

PROFESSIONAL SUMMARY

Passionate and dedicated 3rd-year Computer Science student with a strong interest in front-end web development. Proficient in HTML, CSS, and JavaScript, with hands-on experience building user-friendly, responsive websites and applications. Currently expanding knowledge in modern web development frameworks and best practices. Seeking opportunities to apply and further develop skills in real-world projects and collaborate with experienced developers.

WORK EXPERIENCE

WEB DEVELOPER INTERN

INTERNPE (Remote)

Successfully completed three key projects:

JUN 2024-JULY 2024

Connect Four Game: Created an online version of the classic game with responsive design and interactive gameplay using HTML, CSS, and JavaScript.

To-Do List: Developed a task management app with featureslike task creation, editing, and prioritization, optimized for all devices.

E-commerce Website: Designed a prototype for an E-commerce platform, including productlistings, shopping cart functionality, and user authentication.

Focused on responsive design to ensure usability across devices. Gained practical experiencein front-end development, enhancing user experience and interface design, while effectively meeting project goals and deadlines.

WEB DEVELOPER INTERN

CODEALPHA (Remote)

APRIL 2024-MAY 2024

Successfully completed three key projects:

- **Expense Tracker:** Developed a web app to track and categorize expenses, offering visual insights into spending.
- Social Media Dashboard: Created a dynamic dashboard to monitor social media metrics with real-time data updates.
- Portfolio Website: Built a personal portfolio to showcase skills and projects.
- Utilized HTML, CSS, and JavaScript to create responsive, user-friendly interfaces. Gained practical experience in web development, including design principles, front-end frameworks, and version control.

TECHNICAL SKILLS

- Programming Languages: C, Java, JavaScript
- Front-End: HTML, CSS, JavaScript, React.js
- Databases: MySQL, SQL, MongoDB
- Tools & Utilities: Git, GitHub, Postman, Canva

PROJECTS

• Frontend development- Online Chess Game

Chess Mate is a web chess game made using HTML and react that allows players to play with their friends on the same browser and also saves the game progress in case the user wants to play later.

• Data Structures - Exam Scheduling System

Built a university exam scheduler using data structures, optimizing room assignments and adhering to time constraints.

EDUCATION

Bachelor in Computer Science Engineering THE NORTHCAP UNIVERSITY

SEP 2022-PRESENT

GURGAON

ACHIEVEMENTS

Certifications

- Java Programming: Great Learning
- **Data Structures**: Great Learning
- MongoDB Course: MongoDB Learn

Extra Curricular Activities

- OPTICA Society- Social Media coordinator
- The Cloud IOT Club Graphics Team Member