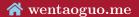
Wentao Guo





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RESEARCH INTEREST

Scalable and efficient ML algorithms, Machine Learning Systems

EDUCATION

Cornell University

• Master of Engineering in Computer Science, GPA: 4.031

Jun 2022 - Dec 2023

• B.S. in Computer Science with Honors, Magna Cum Laude, GPA: 3.890

Sep 2018 - May 2022

Tsinghua University

• Non-degree, Cornell Study-away Program, GPA: 3.80

Sep 2020 - Jan 2021

PUBLICATION & MANUSCRIPT

* denotes equal contribution.

- A. Feder Cooper*, Wentao Guo*, Khiem Pham*, Tiancheng Yuan, Charlie F. Ruan, Yucheng Lu, Christopher De Sa. "CD-GraB: Coordinating Distributed Example Orders for Provably Accelerated Training." In NeurIPS'23. (Also in the DMLR workshop at ICML'23) [paper] [poster] [code]
- Yucheng Lu, Wentao Guo, and Christopher De Sa. "GraB: Finding Provably Better Data Permutations than Random Reshuffling." In NeurIPS'22. [paper] [poster]
- Wentao Guo*, Andrew Wang*, Bradon Thymes, Thorsten Joachims. "Ranking with Slot Constraints." In submission to SIGIR'24. [paper] [code]
- Tao Yu*, Wentao Guo*, Jianan Canal Li*, Tiancheng Yuan*, Christopher De Sa. "MCTensor: A High-Precision Deep Learning Library with Multi-Component Floating-Point." In the HAET workshop at ICML'22. [paper] [poster] [code] [video]
- Yann Hicke, Abhishek Masand, Wentao Guo, Tushaar Gangavarapu. "Assessing the efficacy of large language models in generating accurate teacher responses." In the BEA workshop at ACL'23. [paper]

RESEARCH EXPERIENCE

Research Assistant

Prof. Beidi Chen's Lab, Carnegie Mellon University

Jun 2023 - Present

- Memory-efficient LLM finetuning on devices
 - Combined prompt tuning with zeroth-order (ZO) optimization methods to personalize LLM finetuning while respecting the memory constraints on devices.
 - Attempted to accelerate the ZO's convergence time via decomposing the learned prompt, structurally performing perturbation, and leveraging past ZO gradients to inform future perturbation and updates.

Research Assistant

Prof. Christopher De Sa's Lab, Cornell University

Jun 2021 - May 2023

- Centralized example ordering for improved optimizer convergence [NeurIPS'22]
 - Collaborated to develop the Gradient Balancing (GraB) algorithm that leverages per-example gradients from the prior epoch to determine the example order in the next epoch, with a provably faster convergence rate than the random reshuffling (RR) method.
 - Demonstrated a 40% wall-clock time convergence speedup of GraB over RR and a 68% CUDA memory reduction over the offline greedy algorithm from prior research in the LeNet classification task.

- Distributed example ordering for improved optimizer convergence [NeurIPS'23]
 - Designed the Coordinated Distributed Gradient Balancing (CD-GraB) algorithm that generalizes the GraB algorithm to the distributed setting without centralized access to all data examples.
 - Collaborated to prove that CD-GraB enjoys a linear speedup in the number of distributed workers, and achieves a faster convergence rate than the distributed RR method.
 - Demonstrated a 15% training step convergence speedup for CD-GraB in GPT-2 training tasks.
- High-precision floating-point computation for learning in hyperbolic space [ICML'22 HAET workshop]
 - Developed the MCTensor library that implements high-precision Multiple-Component Format (MCF) algorithms with PyTorch-compatible interfaces, and the HTorch library that integrates hyperbolic space optimization pipelines with MCF algorithms.
 - Showed that MCF models could reduce the error of Poincaré Halfspace embedding tasks by 7%.

Research Assistant

Prof. Thorsten Joachims's Lab, Cornell University

Jun 2022 - Feb 2023

- Ranking with slot constraints [arXiv]
 - Proposed the MatchRank algorithm that recommends a shortlist of relevant candidates while respecting the set of slot constraints defined by decision-makers.
 - Collaborated to prove that MatchRank yields tight approximation guarantees on its ranking objectives.
 - Validated MatchRank's performance on the Cornell admission dataset and analyzed the robustness of MatchRank under the scenario of inaccurate estimation of candidates' relevance level.

DEVELOPER EXPERIENCE

• Developer Lead

Pathways Project, Prof. René Kizilcec's Lab, Cornell University

Jun 2021 - May 2023

- Proposed and implemented search algorithms that provide diverse suggestions on course enrollment choices while fitting with students' situational interests, and deployed the Pathways website.
- The Pathways website serves more than 3000 students in Cornell, with highlights from the Registrar.

• Backend Developer & Tester Lead

Course Management System X, Cornell University

Sep 2019 - May 2022

- Fixed tens of production system errors, contributed more than 11,000 lines of code, reviewed 76 peer's pull requests, and supervised the tester team and 2 external project team's progress.
- The CMSX website serves more than 8000 students and faculties over 100 courses in Cornell.

• Game Development Intern

QQ Speed Mobile Team, Tencent, Shenzhen, China

Jun 2020 - Aug 2020

- Programmed game modules in Unity with C#, created tools to accelerate the loading time of Visual Studio projects, and benchmarked the performance of C# libraries on serialization and describing time.

TEACHING EXPERIENCE

• Graduate Teaching Assistant

- CS 4787 Principles of Large-Scale Machine Learning Systems

Aug 2023 - Dec 2023

- CS 4780 Intro to Machine Learning

Jan 2023 - May 2023

• Undergraduate Course Consultant

- CS 3110 Data Structures & Functional Programming

Aug 2021 - Dec 2021

ACADEMIC SERVICE

NeurIPS'23, ICLR'24 Reviewer

HONORS

Cornell Engineering Honor Society (Tau Beta Pi), Dean's List for 6 semesters, Honorable Mention in MCM 2018