Garland Qiu

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EDUCATION CUNY City College of New York

June 2021

Degree: B.S. in Computer Science

Honors: cum laude

CompTIA Network+ Certified

June 2022

RELEVANT COURSES

Software Engineering Data Science

Database Systems
Operating Systems

Web Security
Computer Networks

PROJECTS

Crypto Slot Machine

June 2021

- Worked alongside three other team members using Solidity, Web3JS, JavaScript, HTML, and CSS to create a slot machine game using cryptocurrency as its transactions.
- Used **Solidity** to create and test smart contracts to ensure correct transactions within the slot machine game.
- Implemented hashing methods through the front-end to ensure secure transactions and fair gameplay throughout the session.

FLICKS By PIE

March 2021

- Implemented and designed a web app utilizing **Next.js**, **React**, and **JavaScript** that displays latest and upcoming movies and shows.
- Utilized data from TMDB (The Movie Database) to display cover arts, user ratings, and details on latest and upcoming movies and shows.

Photo Share App

February 2021

- Implemented a simple photo sharing application using **Python** and the **Django** framework where account users can upload and post photos into a front-page feed.
- Designed a REST API alongside the photo sharing application utilizing **Django** REST framework.

NYC StreetEasy Rent Prediction

December 2019

- Worked alongside two other team members using Python, along with pandas, matplotlib, NumPy, and scikit-learn libraries to predict rent prices for housing in the NYC area.
- Utilized 311 Service Requests, NYPD Complaints, and a StreetEasy dataset to improve rent predictions resulting in a median error of \$196 from actual rent prices.

EXPERIENCE

NIA Community Services Network STEM Group Leader

September 2016 – February 2020

- Tutored and assisted in teaching over 90 middle school students every day in STEM activities such as Scratch and Code.org.
- Ensured devices used in STEM activities were operational and troubleshot devices when necessary to continue activities.
- Provided general and product suggestions for teachers to use in future STEM activities, which was later implemented.
- Served as an interpreter between administrators, teachers, students, and parents.

SKILLS

Programming Languages: Python, C/C++, JavaScript, Java, SQL (PostgreSQL) **Applications:** Git, Microsoft Office Suite, Visual Studio, VirtualBox, Postman, Slack **Operating Systems:** Windows, Linux, Macintosh, Android, iOS