## **Experimental report**

# **Experiment name: Experiment 3.2.1: Configure static MAC address** table entries

**College: Beijing Institute of Technology** 

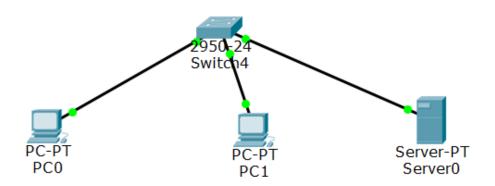
**Class: Computer Networks** 

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### 1. Topology

Topology made with Cisco Packet Tracer (simulations are also conducted through this program)



2. PC-1 successfully pings PC-2

```
PC>ping 170.0.0.2

Pinging 170.0.0.2 with 32 bytes of data:

Reply from 170.0.0.2: bytes=32 time=1ms TTL=128
Reply from 170.0.0.2: bytes=32 time=0ms TTL=128
Reply from 170.0.0.2: bytes=32 time=1ms TTL=128
Reply from 170.0.0.2: bytes=32 time=0ms TTL=128
Ping statistics for 170.0.0.2:

Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),

Approximate round trip times in milli-seconds:

Minimum = 0ms, Maximum = 1ms, Average = 0ms

PC>
```

3. Server successfully pings PC-1

```
Packet Tracer SERVER Command Line 1.0
SERVER>ping 170.0.0.1

Pinging 170.0.0.1 with 32 bytes of data:

Reply from 170.0.0.1: bytes=32 time=1ms TTL=128
Reply from 170.0.0.1: bytes=32 time=1ms TTL=128
Reply from 170.0.0.1: bytes=32 time=0ms TTL=128
Reply from 170.0.0.1: bytes=32 time=1ms TTL=128

Ping statistics for 170.0.0.1:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 0ms, Maximum = 1ms, Average = 0ms

SERVER>
```

4. Mac-address table

```
Switch#sh mac-address-table

Mac Address Table

Vlan Mac Address Type Ports

1 00d0.58d2.5b36 DYNAMIC Fa0/3
1 00d0.ba60.416e DYNAMIC Fa0/1
Switch#
```

- 5. Switch learned 2 Mac-addresses, PC-1 connected to the port Fa0/1 and Server connected to the port Fa0/3.
- 6. The switch is learning the source MAC address. This is indicated by the MAC addresses listed under the "Mac Address" column. These MAC addresses are associated with the devices connected to the switch ports listed under the "Ports" column. Therefore, the switch is learning source MAC addresses.
- 7. Configuring Static Mac-address table

8. PC-1 successfully pings PC-2

```
PC>ping 170.0.0.2

Pinging 170.0.0.2 with 32 bytes of data:

Reply from 170.0.0.2: bytes=32 time=0ms TTL=128
Reply from 170.0.0.2: bytes=32 time=1ms TTL=128
Reply from 170.0.0.2: bytes=32 time=7ms TTL=128
Reply from 170.0.0.2: bytes=32 time=0ms TTL=128
Ping statistics for 170.0.0.2:

Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
Minimum = 0ms, Maximum = 7ms, Average = 2ms
```

#### 9. Server successfully pings PC-1

```
Pinging 170.0.0.1 with 32 bytes of data:

Reply from 170.0.0.1: bytes=32 time=1ms TTL=128
Reply from 170.0.0.1: bytes=32 time=6ms TTL=128
Reply from 170.0.0.1: bytes=32 time=0ms TTL=128
Reply from 170.0.0.1: bytes=32 time=1ms TTL=128
Reply from 170.0.0.1: bytes=32 time=1ms TTL=128

Ping statistics for 170.0.0.1:

Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
Minimum = 0ms, Maximum = 6ms, Average = 2ms
```

#### 10. Connecting PC-1 to the new port (from Fa0/1 to Fa0/4)

Switch#sh mac-address-table
Mac Address Table

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Vlan	Mac Address	Туре	Ports
1	0050.0f20.2e94	STATIC	Fa0/2
. 1	00d0.58d2.5b36	STATIC	Fa0/3

#### 11. PC-1 successfully pings PC-2

```
PC>ping 170.0.0.2

Pinging 170.0.0.2 with 32 bytes of data:

Reply from 170.0.0.2: bytes=32 time=0ms TTL=128
Reply from 170.0.0.2: bytes=32 time=0ms TTL=128
Reply from 170.0.0.2: bytes=32 time=1ms TTL=128
Reply from 170.0.0.2: bytes=32 time=0ms TTL=128
Ping statistics for 170.0.0.2:

Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
Minimum = 0ms, Maximum = 1ms, Average = 0ms
```

It happens because switch added PC-1 into Mac-address table dynamically

Switch#sh mac-address-table Mac Address Table

-----

Vlan	Mac Address	Туре	Ports
1	0050.0f20.2e94	STATIC	Fa0/2
1	00d0.58d2.5b36	STATIC	Fa0/3
1	00d0.ba60.416e	DYNAMIC	Fa0/4

If we want to disable learning we can type: no mac-address-table learning

But we weren't asked to do that

12. PC-1 successfully pings Server

```
PC>ping 170.0.0.3

Pinging 170.0.0.3 with 32 bytes of data:

Reply from 170.0.0.3: bytes=32 time=0ms TTL=128

Ping statistics for 170.0.0.3:

Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),

Approximate round trip times in milli-seconds:

Minimum = 0ms, Maximum = 0ms, Average = 0ms
```

#### 13. PC-2 successfully pings Server

```
Pinging 170.0.0.3 with 32 bytes of data:

Reply from 170.0.0.3: bytes=32 time=1ms TTL=128
Reply from 170.0.0.3: bytes=32 time=0ms TTL=128
Reply from 170.0.0.3: bytes=32 time=0ms TTL=128
Reply from 170.0.0.3: bytes=32 time=1ms TTL=128

Ping statistics for 170.0.0.3:

Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),

Approximate round trip times in milli-seconds:

Minimum = 0ms, Maximum = 1ms, Average = 0ms
```

#### Removing static entries

Switch(config) #no mac address-table static 0050.0f20.2e94 vlan 1 interface Fa0/2 Switch(config) #no mac address-table static 00d0.58d2.5b36 vlan 1 interface Fa0/3

#### 14. PC-1 successfully pings PC-2

```
Pinging 170.0.0.2 with 32 bytes of data:

Reply from 170.0.0.2: bytes=32 time=1ms TTL=128
Reply from 170.0.0.2: bytes=32 time=0ms TTL=128
Reply from 170.0.0.2: bytes=32 time=1ms TTL=128
Reply from 170.0.0.2: bytes=32 time=0ms TTL=128

Ping statistics for 170.0.0.2:

Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),

Approximate round trip times in milli-seconds:

Minimum = 0ms, Maximum = 1ms, Average = 0ms
```

#### 15. Server successfully pings PC-1

```
Pinging 170.0.0.1 with 32 bytes of data:

Reply from 170.0.0.1: bytes=32 time=1ms TTL=128

Ping statistics for 170.0.0.1:

Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),

Approximate round trip times in milli-seconds:

Minimum = 1ms, Maximum = 1ms, Average = 1ms
```

#### Final Mac-address table:

Vlan	Mac Address	Type	Ports
1	0050.0f20.2e94	DYNAMIC	Fa0/2
1	00d0.58d2.5b36	DYNAMIC	Fa0/3
1	00d0.ba60.416e	DYNAMIC	Fa0/4