ALVINDO TRI JATMIKO

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Nganjuk, Jawa Timur, Indonesia

EXPERIENCES

iOS Developer, Apple Developer Academy   Mar 2025 - Present
Internship — Surabaya, Indonesia (Onsite)

- Developed an iOS application using SwiftUI and Clean Architecture, deployed to TestFlight for beta testing with 10+ users
- Implemented user-centric design principles based on Apple's Human Interface Guidelines, improving design consistency across iOS, iPadOS, and WatchOS, resulting in a 25% increase in user engagement and a 30% reduction in reported usability issues
- Collaborated with a cross-functional team of 5 developers and designers, ensuring timely delivery under Agile sprints

Flutter Developer, Dicoding Academy   Sept 2024 - Apr 2025
Idcamp scholarship — Online

- Developed a cross-platform application using Flutter and Clean Architecture, achieving a 95% unit test coverage and receiving positive expert evaluations from 3 Dicoding Academy mentors
- Implemented mobile development best practices, improving user engagement by 30% and ensuring consistent design across mobile, tablet, and web platforms
- Successfully managed self-directed, task-based work, completing 100% of assigned tasks ahead of deadlines

Fullstack Developer, EnigmaCamp   Jan 2024 - Jul 2024
Bootcamp Trainee — Malang, Indonesia (Onsite)

- Achieved expertise in backend development by building and deploying 2 production-ready applications using Java with Spring Boot and GoLang with the Fiber framework, including a timesheet management system for 50+ EnigmaCamp employees, reducing manual reporting by 70%.
- Enhanced frontend capabilities by developing a responsive Next.js website optimized for mobile, tablet, and desktop, improving user engagement metrics by 40%.
- Completed mobile development with React Native and Expo by delivering a fully functional mobile app integrated with backend services and a payment gateway, resulting in a 60% faster transaction process for users.

Fullstack Developer, Coding GO   Feb 2023 - Jun 2023
Parttime Contract — Malang, Indonesia (Onsite)

- Engineered a responsive Laravel (PHP) web application as part of a Scrum team, integrating modular components and optimizing frontend performance, resulting in a 35% improvement in page load speed and supporting 50% higher concurrent user traffic
- Reduced page load times by 50%

WordPress Intern, FILKOM UB   Jul 2022 - Jan 2023
Internship — Malang, Indonesia (Onsite)

- Resolved mobile UI responsiveness issues and optimized landing page performance, improving page load speed by 40%
- Conducted website evaluation on filkom.ub.ac.id/lab-mgm using User Acceptance Testing (UAT), achieving 100% compliance with test standards
- Collaborated with the web development team to implement SEO and accessibility enhancements, increasing organic traffic by 35% and improving accessibility scores by 20%.

PROJECT EXPERIENCES

GripIn
Medical application
Test Flight: https://testflight.apple.com/join/nAHKmuTT
- Investigated various Apple Technologies such as Vision, Create ML, Core ML, Swift Data, Core Haptic, and Speech. Collaborated to create wireframe and implement it to Swift UI View, delivered project insights to over 50+ students and tech visitors.

DuckyDive
Hyper Casual Game
Test Flight: https://testflight.apple.com/join/g6YcySwX
- Investigated Apple Reality Kit Technology, collaborated well with team of 5 people. As a tech enthusiast I'm facing so many bugs logic and based on that I learned well about Reality Kit. Delivered game play and story to Apple's team, students, and game enthusiasts

Ciputra Golf Mobile Application
Mobile application
Test Flight: -
- Driving-range ordering app for Ciputra Golf where I led the SwiftUI build and Supabase integration, enabling real-time, streamlined service for players and staff. Reduced average order delivery time by 35% and increased staff efficiency by 25%.

KeySense
Productivity application
App Store: https://apps.apple.com/us/app/keysense/id6754688749
- KeySense help musicians and singers quickly identify the key of any song.

EDUCATION

Brawijaya University (UB) — Malang, Indonesia   Aug *2019* – Jul *2023*
Bachelor of Education in Information Technology Education

CERTIFICATIONS & PROFESSIONAL DEVELOPMENT

- **Internship Program 2022 as Programmer,** FXMedia / FXWeb, 9 December 2022
- **Lab assistant for web programming,** Faculty of Computer Science (FILKOM) University of Brawijaya, 2022-2023
- **Enigma Camp FullStack Developer,** Enigma Camp IT Bootcamp, 11 June 2024
- **Memulai Pemrograman dengan Dart**, Dicoding Indonesia, 2024 - 2027
- **Belajar Membuat Aplikasi Flutter untuk Pemula**, Dicoding Indonesia, 2024 - 2027
- **Belajar Dasar AI**, Dicoding Indonesia, 2024 - 2027
- **Belajar Fundamental Aplikasi Flutter**, Dicoding Indonesia, 2025 - 2027

ADDITIONAL

Technical Skills
- Cross Platform Development: Javascript, React, React Native, Dart, Flutter, MVVM architecture, Visual Studio Code, Figma, Postman
- iOS Development: Swift, Swift UI, Xcode, Core ML, Create ML, Reality Kit, Sprite Kit, Speech, Swift Data, Core Data, Swift Testing, AVFoundation, MVVM architecture, Feature Based architecture
- Backend Development: Java, Go, Postgress Database, SQL, API Documentation using Postman
- Frontend Development: Javascript, React, Next.js
- Project Management: Notion, Jira, Miro, Kanban, Trello

Language: *Bahasa Indonesia, English, Javanese*