

Intro

- Team Introduction — Taylor
- Game Engine Explanation — Taylor
- Python 2.7 — Taylor/Garrett

I.

- Login and Signup — Garrett

II.

- Title Screen — Taylor
- Maze Generation — Taylor
- Pathfinding — Zack/Phuong

III.

- Replay System — Taylor
- Sound — Chance
- Graphics — Phuong
- Encryption — Zack/Phuong/Chance
- Leaderboard — Garrett

- Print out any necessary documentation necessary to be able to explain your topic clearly
- These are key points, and should not be considered exclusive topics. Which means you should know as much as possible about the entire project.