# START OF QUIZ Student ID: 33836685,LAM,HUI YIN

Topic: Lecture 2 Source: Lecture 2

One of the goals of embeddings is that similar words are close to each other, and unrelated words are far apart. If we are using embeddings in our sentiment analysis toolkit, explain why we can't just "flip the polarity" of words modified by a negator (ie, [0.1, 0.3, 0.5] -> [-0.1, -0.3, -0.5]) (2)

Topic: Lecture 4 Source: Lecture 4

Describe what features of neural networks allow for the creation of recursive neural networks.

(1)

Topic: Lecture 2 Source: Lecture 2

We know that most sentiment words are adjectives, and many intensifiers and shifters are adverbs. Given a list of polar words, what tools could we use to discover intensifiers (beyond POS taggers and regexes)? Briefly explain. (1)

Topic: Lecture 4 Source: Lecture 4

What benefit does a Recursive NN have over a standard RNN that makes it particularly suited to sentiment analysis? (1)

Topic: Lecture 1 Source: Lecture 1

Why is sentiment so tightly bound with domain? (1)

Topic: Lecture 3 Source: Lecture 3

We mentioned in class that "but clauses" are intensifiers. Do you think all (or at least most) concessions work the same way (some other concession words are "although", "nevertheless", "nonetheless", "even though", "considering that")? Briefly explain why or why not. (2)

Topic: Lecture 1 Source: Lecture 1

What is the point of a random walk? (1)

Topic: Lecture 3 Source: Lecture 3

Outside the examples given in class, provide 3 words that could be positive or negative potential items in different circumstances. Briefly explain. (2)

Topic: Long

Source: Lecture 3

In class, we've discussed ways of obtaining and expanding polarity lexicons, but we didn't talk about how to identify PPIs / NPIs. Write out pseudocode (ie, codish-looking stuff) that dives through a corpus of sentiment annotated documents across multiple domains, and identifies "potential potential items". If you make any assumptions about the data, be sure to list them. Don't actually write the code - this should be a designed algorithm, not a runnable piece of code. (3)

## END OF QUIZ