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Topic: Lecture 8 Source: Lecture 8

Do you think a dialogue policy state graph is a Markov Chain? Briefly describe why or why not. (If you can't remember Markov chains, we talked about them in DSCI 572). (1)

Topic: Lecture 7 Source: Lecture 7

We discussed slot error rate in class, but it's fully-supervised. Can you think of a distantly-supervised way to calculate essentially the same thing? (1)

Topic: Lecture 6 Source: Lecture 6

Explain the purpose of mean reciprocal rank, and how it works. (1)

Topic: Lecture 7 Source: Lecture 7

Generate a frame for a "recommend a movie" dialogue action. It should have at least 5 slots to fill. (2)

Topic: Lecture 5 Source: Lecture 5

Bert accepts a single string as input, but Q/A requires a question and a potential source. Describe how we deal with this problem. (1)

Topic: Lecture 8 Source: Lecture 8

How is it that Eliza can use words / phrases that she doesn't have in her templates? (1)

Topic: Lecture 6 Source: Lecture 6

Neural Q/A (even before ChatGPT) was significantly better than previous models. Beyond just the traditional benefits of deep learning that we know of, (such as longer dependencies, etc.), why is this the case? (2)

Topic: Lecture 5 Source: Lecture 5

ChatGPT differs significantly from even other neural Q/A systems. Provide at least 2 significant differences, and briefly describe them. (2)

Topic: Coding Source: Lecture 8

Imagine that I'm working with a client who wants a dialogue system that provides advice for his company. It has to fit on a phone, but might end up in regions with very limited cell service, so it has to be locally installed. We have limited memory (let's say 1Gb). How would we go about building such a tool? What are some questions we should ask the client? How would we provide the required functionality? Is it even possible? (3)

END OF QUIZ