

Spartans Youth Football, Inc.

Special Team's Rules: Punting, Kicking, Field Goals and Extra Points

4th - 7th GRADE: Modified Punting Rules:

1. In accordance with research and the DCAYFL's interest in player safety, the following Punting Rules have been adopted for DCAYFL play.
 - a) If on the 4th down, or any other down where a team may elect to punt, the referee must be notified before the play may occur. Normal clock operating procedures will be observed with the exception of the referee stopping the clock until the offense has declared its intentions. The punting team has 25 seconds to punt the ball after notification. The defensive team must have a minimum of six players on the Line of Scrimmage (LOS), and may not rush the punting team, or punter. No players on the punting team will be allowed to go down field. The ball will be placed and designated downed, where the ball is controlled. If the ball bounces backwards, it will be placed where its forward progress stopped. If the receiver fumbles the ball forward, the ball will be returned to where the catch was attempted. If the receiver fumbles the ball and it goes behind him, the ball will be placed and considered downed at the point where it is controlled. If the ball goes into the end zone after it was touched by the receiving team, the ball will become downed at the point of deflection. If the receiving team catches the ball on the fly, five yards will be rewarded to the receiving team from point of the catch. There shall be no contact made during the punt for any reason. If contact is made and the referee feels it is aggressive and premeditated, a 15yard penalty shall be assessed. There shall be no quick punts (quick kicks) or punts without declaration. This results in an illegal procedure penalty (5 yards).
 - b) All teams required to long snap the ball to the punter. If the snap is muffed or dropped, the ball may be picked up and punted from the punter's original position. There will be no rush.

8th GRADE: Modified Punting Rules:

1. All WIAA punting rules apply except for the following change:
 - a) The center is protected, and "Stars" cannot punt or otherwise advance the ball.
 - b) If the receiving team is up by more than 21 points, they cannot rush.
 - c) Punting is live play and no declaration is needed on any down.

4th - 6th GRADE: Modified Kickoff Rules:

1. Modified Kickoff Rules:
 - a) Five (5) "Stars" will be allowed for both the kicking and receiving teams.
 - b) Stars cannot advance the ball.
 - c) The kicking team kicks off from its 40 yard line, and may use from 1 to 11 players on the kickoff. The receiving team must have 11 players on the field. There is no contact on the kickoff.
 - d) If the kick receiver touches the ball and the ball goes forward, the ball is put into play at that point, unless it is in front of the receiving team 40 yard line, or behind its own 20 yard line, then the ball goes into play on the 40 or 20 yard lines respectively. If the kick goes out of bounds, or is controlled before it reached the receiving teams 40 yard line, the ball is put into play at the receiving team's 40 yard line. If the kick is controlled, goes out of bounds or into the end zone beyond the receiving team's 20yard line, the ball is put into play at the receiving team's 20yard line. If the receiving team catches the ball on the fly, the receiving team will be awarded 10 yards from the point where the ball was caught, unless it is in front of the receiving team's 40 yard line. The ball will be placed on the 50yard line.

7th and 8th GRADE: Modified Kickoff Rules:

1. Modified Kickoff Rules:
 - a) All WIAA kickoff rules apply except for the following change:
 - b) There will be no onside kicks allowed. Any kick that does not go a minimum of 15 yards in the air before touching the ground must be re-kicked.

ALL GRADES: Modified Field Goals and Extra Point Rules:

1. Field Goals and extra points may be attempted where goal posts are available. There is no rush on the field goals or extra point attempts. The offensive team must be set and long-snap the ball to the quarterback or holder. The holder or QB should be at the kicking point and set the ball. If the field goal is blocked, the ball is put into play at the Line of Scrimmage unless the Line of Scrimmage is between the goal line and the 20yard line, then the ball is put into play on the 20 yard line. If there is only one goal post, the ball may be moved to the opposite end (with the post). All extra points, rushes or passes, are counted as one point, when attempted from the 2yard line. A two point conversion may be attempted from the 5yard line, rushed or passed only. Kicking an extra point will be worth 2 points and the line of scrimmage will be the 2 yard line and it will be a dead ball play.
 - a) "Sleeper Play", "Lonesome End", or any other intentional trick/deception