Garrett O'Grady

Software Engineer/Entrepreneur

616-430-8879 @ garrettogrady@gmail.com % www.garrettogrady.com ♥ Los Angeles, CA

EXPERIENCE

Co-Founder, Developer

Street Kingpins 07/2018 - Ongoing

Reward-Based Social Media for Skateboarders

- Developed the Android version of Street Kingpins
- Integrated a cryptocurrency reward system on the Tron Blockchain
- Pitching investors and corporate partners

Analyst

Wavemaker Partners 06/2018 - 08/2018 Los Angeles, CA

Venture Capital

- Identified corporates for strategic joint ventures
- · Assisted the fund with technical consulting
- Developed an autonomous wheelbarrow prototype

Software Developer Intern

Marxent 02/2018 - 05/2018 Dayton, OH

AR/VR

- Developed ARKit apps with Unity in Swift for clients
- Re-wrote existing Obj-C frameworks in Swift

Software Engineering Intern

Real-Time-Innovations 06/2017 - 08/2017 Sunnyvale, CA

Internet of Things

- Wrote C test such as Mutex, Semaphore, etc, for a port validation
- Configured Makefiles/CMakefiles to ship tests along with source
- Improved an internal unit testing framework in C

Co-Founder, Developer

AgentBright 07/2013 - 05/2017 Remote

Realestate CRM

- Worked on a team to create a CRM software with Rails
- Supervised the work of multinational programmers from Argentina and India
- Improved software to correct errors and wrote tests

Software Engineering Intern

Trading Technologies 06/2016 - 01/2017 Chicago, IL

FinTech

- Developed features for a web-based trading platform in weekly agile sprints
- Completed 38 Jira issues containing bugs and features totaling 69 sprint points

Software Developer Intern

Littlelines 04/2015 - 08/2016 Dayton, OH

Software Development Shop

- Re-created PSD templates into fully responsive Rails pages
- Developed Rails applications for clients with backend admin functions

EDUCATION

Master of Computer Science

University of Illinois - Urbana Champaign

08/2018 - Ongoing

GPA 3.88 / 4

B.S. Computer Science

University of Dayton

08/2014 - 05/2018

Major GPA 4.0 / 4

TECHNOLOGIES



- A JavaScript(25%)
- B Swift (25%)
- (15%) Java (15%)
- Ruby/Rails (15%)
- **E** Python (15%)
- **F** Kotlin (5%)

PROJECTS

Peoples Protest

06/2018 - Ongoing

Building a platform to pair political organizations and activists

Autonomous RC Car

04/2018

Developed an autonomous RC and trained neural networks based off of sensor input

Surf Line Data Puller

01/2019

Building an iOS app that logs surfer data based on positive experiences and predicts when conditions will be similar EXPERIENCE

Software Development Intern

Fusionary Date period Location

Software Development Shop

- Developed a Swift app using the Estimote SDK and iBeacons with a Node API
- Converted apps built in Corona to native iOS apps in Swift

ACTIVITIES

- 7 apps on the App Store
- Amateur DJ
- Flipping Cars
- ❖ LinkedIn Hackathon Finalist
- Fluent in Spanish
- Teaching Assistant