

## AWT and Swing Assignments

1. Create two menu-bars, Menu-A and Menu-B. Menu-A contains 2 menu-items (Up and Down). Menu-B has 1 menu-item (Reset).
2. Design a simple admission form using java gui.
3. Write a JAVA program to create login application(GUI). If login is successful then display user information else display message as “wrong username or password”.
4. Design a java application with various layout managers.