# Connectivity, Separability & Isomorphism

#### Connected and Disconnected Graphs

A graph is **connected** if one can move from each vertex of the graph to every other vertex of the graph along edges of the graph. If not, the graph is **disconnected**. The connected pieces of a graph are called the **components** of the graph.

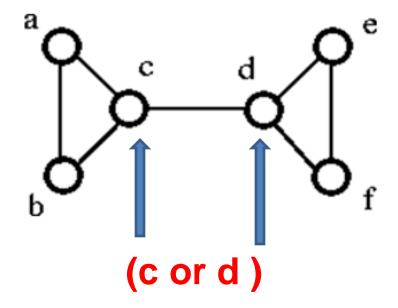
- The Edge connectivity-  $\lambda(G)$ : of a connected graph G is the minimum number of edges whose removal makes G disconnected. When  $\lambda(G) \ge k$ , then graph G is said to be **k-edge-connected**.
- The Vertex connectivity- μ(G): of a connected graph G is the minimum number of vertices whose removal makes G disconnected or reduces to a trivial graph.

Separable graph is having vertex connectivity to be one

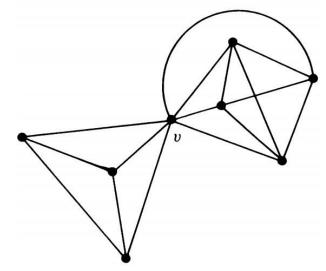
Theorem – A vertex v in a connected graph G is a cut-vertex iff there exist two vertices x and y in G such that every path between x and y passes through v

# Vertex Connectivity

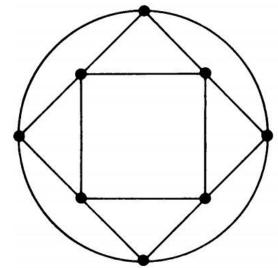
1-connected graph: by removing one minimum vertex the connected graph becomes disconnected graph.



Graph with n=8, e=16



Edge Connectivity = 3 Vertex Connectivity = 1



Edge Connectivity = 4 Vertex Connectivity = 4

Theorem – The edge connectivity of a graph *G* cannot exceed the degree of the vertex with the smallest degree in *G* 

Theorem – The vertex connectivity of any graph *G* can never exceed the edge connectivity of *G* 

• Theorem – The maximum vertex connectivity one can achieve with a graph G of n vertices and e edges( $e \ge (n-1)$ ) is the integral part of the number 2e/n; that is, floor(2e/n)

n

#### m-connected graph

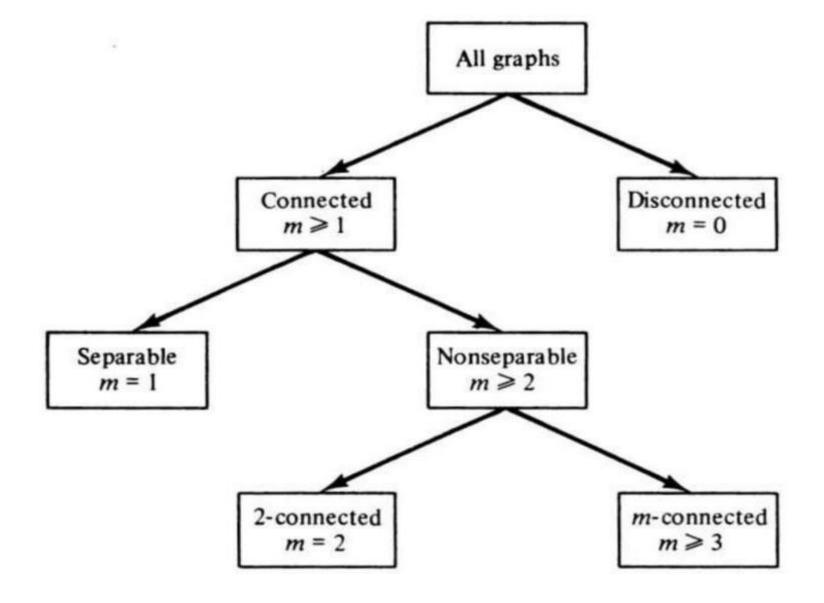
- *m-connected:* if the vertex connectivity of *G* is *m*
- 1-connected graph is a separable graph

**Theorem**: A connected graph *G* is *m*-connected iff every pair of vertices in *G* is joined by *m* or more paths that do not intersect, and at least one pair of vertices is joined by exactly m nonintersecting paths.

**Theorem:** The edge connectivity of a graph *G* is m; iff every pair of vertices in *G* is joined by m or more edge-disjoint paths.

(i.e., paths that may intersect, but have no edges in common), and at least one pair of vertices is joined by exactly m edge-disjoint paths.

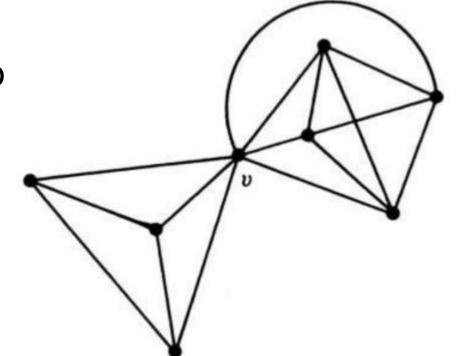
# Summary



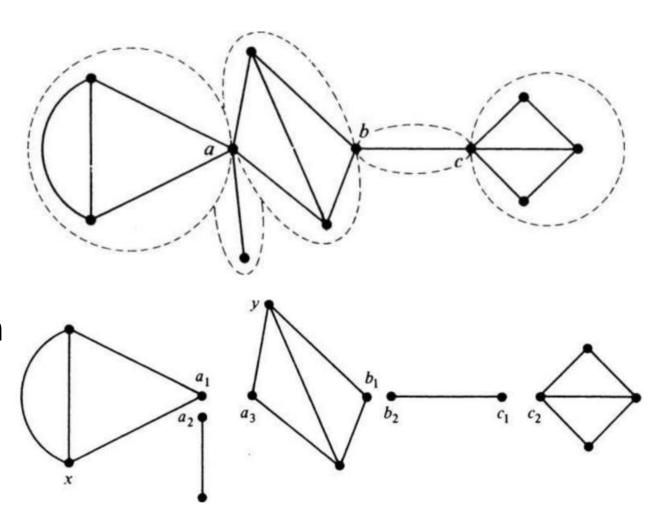
• Blocks: largest nonseparable subgraphs in a graph

\* Not to be confused with component

•If vertex v is removed this graph has two blocks



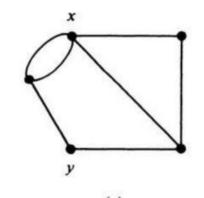
- Operation-1: "Split" a cut-vertex into two vertices to produce two disjoint subgraphs
- Two graphs *G*1 and *G*2 are said to be *1-isomorphic* if they become isomorphic to each other under repeated application of the *Operation-1*.

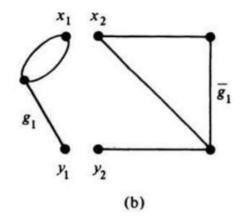


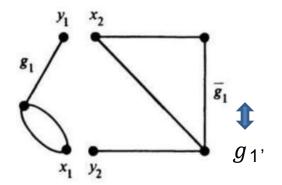
- Theorem If G1 and G2 are two 1-isomorphic graphs, the rank of G1 equals the rank of G2 and the nullity of G1 equals the nullity of G2
- Note: Split operation increases the number of vertices by 1;
  Increases number of components by 1
- → Rank remains invariant
- → Nullity = number of edges Rank
- → No edges are destroyed or no new edges are created

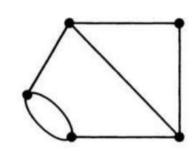
#### Operation 2:

- "Split" the vertex x into  $x_1$  and  $x_2$  and the vertex y into  $y_1$  and  $y_2$  such that G is split into  $g_1$  and  $g_1$ .
- Let vertices  $x_1$  and  $y_1$  go with  $g_1$  and  $x_2$  and  $y_2$  with  $g_1$ ,
- Now rejoin the graphs  $g_1$  and  $g_{1'}$  by merging  $x_1$  with  $y_2$  and  $x_2$  wit  $y_1$









• Two graphs are said to be 2-isomorphic if they become isomorphic after undergoing operation 1 or operation 2, or both operations any number of times