Resolution using Predicate Logic in Artificial Intelligence

1. Was Marcus Loyal to Caesar? 1. man(Marcus) nil 2. Pompeian(Marcus) \downarrow (1) 3. $\forall x : Pompeian(x) \rightarrow Roman(x)$ man(Marcus) 4. ruler(Caesar) (9) person(Marcus) \vee hate(x, Caesar) ↓ (8) $person(Marcus) \land tryassassinate(Marcus, Caesar) | 6. \forall x : \exists y : loyalto(x, y)$ \downarrow (4)

person(Marcus) ∧ tryassassinate{Marcus,Caesar) \land ruler(Caesar)

 \downarrow (7, substitution)

- lovalto(Marcus, Caesar)

5. $\forall x : Roman(x) \rightarrow loyalto(x, Caesar)$

 $7. \forall x : \forall y : person(x) \land ruler(y)$

 $\land tryassassinate(x, y) \rightarrow \neg loyalto(x, y)$

8. tryassassinate(Marcus, Caesar)

 $9. \forall x : man(x) \rightarrow person(x)$

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2. Was Marcus hates Caesar?

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¬ loyalto(Marcus, Caesar).
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Pompeian(Marcus)

¬ loyalto(Marcus, Caesar)

Roman(Marcus)

¬ loyalto(Marcus, Caesar)

hate(Marcus, Caesar)

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1. man(Marcus)
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- 2. Pompeian(Marcus)
- 3. $\forall x : Pompeian(x) \rightarrow Roman(x)$
- 4. ruler(Caesar)
- 5. $\forall x : Roman(x) \rightarrow loyalto(x, Caesar) \\ \lor hate(x, Caesar)$
- 6. $\forall x : \exists y : loyalto(x, y)$
- $7. \forall x : \forall y : person(x) \land ruler(y)$

 $\land tryassassinate(x, y) \rightarrow \neg loyalto(x, y)$

- 8. tryassassinate(Marcus, Caesar)
- $9. \forall x : man(x) \rightarrow person(x)$

Facts to First Order Logic (FOL) in Artificial Intelligence

a. John likes all kind of food.

b. Apple and vegetable are food

 c. Anything anyone eats and not killed is food.

Killed is 100d.

d. Anil eats peanuts and still alive
 e. Harry eats everything that Anil

eats.

f. John likes peanuts.

a. $\forall x$: food(x) $\rightarrow likes(John, x)$

food(Apple) ∧ food(vegetables)

d. eats (Anil, Peanuts) Λ alive(Anil).

e. $\forall x : eats(Anil, x) \rightarrow eats(Harry, x)$

 $\forall x: alive(x) \rightarrow \neg killed(x)$

f. $\forall x: \neg killed(x) \rightarrow alive(x)$ added predicates

c. ∀x ∀y: eats(x, y) ∧ ¬ killed(x) → food(y)

h. likes(John, Peanuts)

Eliminate all implication (→) and rewrite

- a. ∀x: food(x) → likes(John, x)
 b. food(Apple) ∧ food(vegetables)
- c. $\forall x \forall y : eats(x, y) \land \neg killed(x) \rightarrow food(y)$
- d. eats (Anil, Peanuts) Λ alive(Anil).
- e. ∀x : eats(Anil, x) → eats(Harry, x)
- f. ∀x: ¬ killed(x) → alive(x)
- g. $\forall x: alive(x) \rightarrow \neg killed(x)$
- h. likes(John, Peanuts)

- ¥. ∀x ¬ food(x) V likes(John, x)
- b. food(Apple) Λ food(vegetables)
- \checkmark . ∀x ∀y ¬ [eats(x, y) \land ¬ killed(x)] V food(y)
- d. eats (Anil, Peanuts) A alive(Anil)
- ✓e. ∀x ¬ eats(Anil, x) V eats(Harry, x)
 - f. ∀x¬ [¬ killed(x)] V alive(x)
- g. $\forall x \neg alive(x) \lor \neg killed(x)$
- h. likes(John, Peanuts).

Move negation (¬)inwards and rewrite

- a. ∀x ¬ food(x) V likes(John, x)
- b. food(Apple) Λ food(vegetables)
- c. $\forall x \forall y \neg [eats(x, y) \land \neg killed(x)] \lor food(y)$
- d. eats (Anil, Peanuts) Λ alive(Anil)
- e. $\forall x \neg eats(Anil, x) V eats(Harry, x)$
- f. $\forall x \neg [\neg killed(x)] \lor alive(x)$
- g. $\forall x \neg alive(x) \lor \neg killed(x)$
- h. likes(John, Peanuts).

- a. $\forall x \neg food(x) V likes(John, x)$
- b. food(Apple) ∧ food(vegetables)
- √. ∀x ∀y ¬ eats(x, y) V killed(x) V food(y)
- d. eats (Anil, Peanuts) ∧ alive(Anil)
- e. ∀x ¬ eats(Anil, x) V eats(Harry, x)
- f. $\forall x \cdot killed(x)] V alive(x)$
- g. $\forall x \neg alive(x) \lor \neg killed(x)$
- h. likes(John, Peanuts).

Rename variables or standardize variables

- a. $\forall x \neg food(x) V likes(John, x)$
- b. food(Apple) ∧ food(vegetables)
- c. ∀x ∀y ¬ eats(x, y) V killed(x) V food(y)
- d. eats (Anil, Peanuts) ∧ alive(Anil)
- e. ∀x ¬ eats(Anil, x) V eats(Harry, x)
- f. $\forall x \text{ killed(x) } V \text{ alive(x)}$
- g. $\forall x \neg alive(x) \lor \neg killed(x)$
- h. likes(John, Peanuts).

- a. $\forall x \neg food(x) \ V \ likes(John, x)$
- b. food(Apple) ∧ food(vegetables)
- √. ∀y ∀z ¬ eats(y, z) V killed(y) V food(z)
- d. eats (Anil, Peanuts) ∧ alive(Anil)
- e. ∀w¬ eats(Anil, w) V eats(Harry, w)
- f. ∀g killed(g)] V alive(g)
- g. ∀k ¬ alive(k) V ¬ killed(k)
- h. likes(John, Peanuts).

- Drop Universal quantifiers.
 - a. $\forall x \neg food(x) \ V \ likes(John, x)$
- b. food(Apple) Λ food(vegetables) 1
 - c. $\forall y \forall z \neg eats(y, z) \lor killed(y) \lor food(z)$
 - d. eats (Anil, Peanuts) ∧ alive(Anil)
 - e. ∀w¬ eats(Anil, w) V eats(Harry, w)
 - f. ∀g killed(g)] V alive(g)
 - g. $\forall k \neg alive(k) \lor \neg killed(k)$
 - h. likes(John, Peanuts).

- a. ¬ food(x) V likes(John, x)
- √
 . food(Apple)
- v. food(vegetables)
- d. ¬ eats(y, z) V killed(y) V food(z)
- e. eats (Anil, Peanuts)
- f. alive(Anil)
- g. ¬ eats(Anil, w) V eats(Harry, w)
- h. killed(g) V alive(g)
- i. ¬ alive(k) V ¬ killed(k)
- j. likes(John, Peanuts).

Draw Resolution Tree in Artificial Intelligence

- a. ¬ food(x) V likes(John, x)
- b. food(Apple)
- c. food(vegetables)
- d. ¬ eats(y, z) V killed(y) V food(z)
- e. eats (Anil, Peanuts)
- f. alive(Anil)
- g. ¬ eats(Anil, w) V eats(Harry, w)
- h. killed(g) V alive(g)
- i. ¬ alive(k) V ¬ killed(k)
- i. likes(John, Peanuts).

