# Meridian's Vision Document For the Betterment Of Peace and Prosperity of the People On Nimbus III

#### 1. Introduction

#### **1.1** Purpose

This document is used to define the development of the Sweet Fleet Tracking Suite and how it will operate.

#### 1.2 Product Overview

The Sweet Fleet Tracking Suite will track the general state and position of company owned fleet vehicles.

# 2. User Description

## **2.1** *User/Market Description*

The users would be companies or entities that require management of a large fleet of vehicles in order to streamline tracking and maintenance, or to facilitate correction of errant drivers.

## 2.2 User Profiles

Although each user will have a unique username and password, the distinction between users is irrelevant. Supervisors will be assumed to have limited knowledge of operating computers.

#### **2.3** User Environment

Given that our software will be web-based, users will be able to access it from multiple sources, such as: desktops, laptops, tablets, or phones. Thus, the environment is user dependent and not necessarily easy to scope.

#### **2.4** Key User Needs

**2.4.1** The user requires the ability to track the location of an arbitrary number of vehicles.

- **2.4.2** The user requires the ability to track top speeds achieved during any given use of a vehicle.
- **2.4.3** The user requires notifications for the arrival and departure of any and all vehicles.
- **2.4.4** The user requires notifications informing them about the running state of the vehicle.
- **2.4.5** The user requires notification of any anomalies with regard to route and/or schedule deviation.
  - **2.4.6** The user requires data to be stored for a year and a half.
  - **2.4.8** The user can edit information pertaining to each tracked vehicle.
- **2.5** *Alternatives and Competition* 
  - **2.5.1** US Fleet Tracking.
  - **2.5.2** Fleet Tracking.
  - 2.5.3 Verizon Networkfleet.
  - **2.5.4** Teletrac.
  - **2.5.5** Fleetmatics.
  - **2.5.6** Fleet Tracker.
  - **2.5.7** Fleet Complete.
  - **2.5.x** . . . ad nauseam.

#### 3. Product Overview

#### **3.1** *Product Perspective*

The product will be integrated with already existing hardware, and interacts with users through push notifications and data logs.

## 3.4 Assumptions and Deployment

The client will need training for use of the software. Given that the product is a web service, and hardware manufacturer will install required software components on the hardware, deployment is assumed to be straightforward.

## **3.5** Costs and Pricing

\$100,000 will ensure the buyer receives all code, compiled software, training, and documentation.

## 4. Use Cases

- **4.1** The user navigates to the Sweet Fleet Tracking Suite web page.
- **4.2** The user fills in username and password fields with a username and password unique to their company.
- **4.3** The user clicks the login button or hits enter when the password text area is selected.
- **4.4** If login fails, an error message is displayed in a new window and the user is able to try again.
- **4.5** Upon successful login, the user sees the main interface containing a scroll view for selecting employees, a map with all currently active vehicles displayed at their current locations, buttons to navigate to the following interfaces:
  - snapshot page to view on/off, arrival/departure, and maintenance notifications for all vehicles that were active during that day
  - vehicle maintenance page to view/edit a selected vehicles maintenance schedule and information
  - a vehicle status page based on the selected vehicle/vehicles.
- **4.6** The user selects one or more employees from the scroll.

**4.7** The user clicks the snapshot page button.

On the vehicle maintenance page, the user sees the following for each active vehicle:

- The current state of the vehicle (i.e., on/off).
- The arrival and departure notifications.
- A flag indicating maintenance is needed, if needed.
- **4.8** The user clicks the home button to return the main interface.
- **4.9** The user selects one or more employees from the scroll.
- **4.10** The user clicks the vehicle maintenance page button.
- **4.11** The user sees the following on the vehicle maintenance page:
  - The employee assigned to the selected vehicle. Displayed as "None" if no employee is assigned to the selected vehicle.
  - The date of the most recent maintenance of the selected vehicle, which includes:
    - The most recent tire change.
    - The most recent tire rotation.
    - The most recent oil change.
    - The most recent state government defined vehicle inspection if required.
    - The make, model, year, color, trim package, mileage, license plate number, and VIN of the selected vehicle.
  - An edit button to the right of each of the above items for the vehicle maintenance page.
- **4.12** Clicking an edit button to the right of a field allows the user to modify the contents of the field and causes a save button to replace the edit button.

- **4.13** Clicking the save button saves the contents of the selected field to the server.
- **4.14** The user clicks the home button to return the main interface.
- **4.15** The user selects one or more employees from the scroll.
- **4.16** The user clicks the vehicle status button.
- **4.17** The user sees the following on the vehicle status page:
  - A button to view the history of the vehicle.
  - Current Speed.
  - A list of speeds exceeding the limit and the duration spent at such speeds.
  - Current Location.
  - Expected time of departure.
  - Time of departure from the company garage if the vehicle is in use that day.
  - Expected time of arrival.
  - Time of arrival to the company garage if the vehicle was that day
  - Map of the expected route and current position of the selected vehicle.
  - Distance traveled for the day.
  - A list of anomalies for that day.
  - Total time the vehicle was more than 5 miles per hour over the speed limit.
  - The ability to "ping" the vehicle to ensure hardware functionality.
- **4.18** The user clicks the history button and is taken to the vehicle history page.

- **4.19** The user sees a list of buttons corresponding to the days for the last year and a half the vehicle has been tracked. If tracking data is less than a year and a half, all days tracked are shown.
- **4.20** The user clicks a day in the list.
- **4.21** The user sees the following in new window:
  - Time of departure from the company garage if the vehicle is in use that day.
  - A list of speeds exceeding the limit and the duration spent at such speeds.
  - Expected time of departure.
  - Expected time of arrival.
  - Time of arrival to the company garage if the vehicle was that day out.
  - Distance traveled for the day.
  - A list of anomalies for that day.
  - Total time the vehicle was more than 5 miles per hour over the speed limit.
  - A button to return to the vehicle status page.
- **4.22** The user clicks the return to vehicle status page button.
- **4.23** The user sees the vehicle status page.
- **4.24** The user clicks the edit button to set the expected time of departure.
- **4.25** The user enters the estimated time of departure in the time of departure field.
- **4.26** The user clicks the save button to save their changes to the server.
- **4.27** The user clicks the edit button to set the expected time of arrival.

- **4.28** The user enters the estimated time of arrival in the time of arrival field.
- **4.29** The user clicks the save button to save their changes to the server.
- **4.30** The user clicks the button to ping the selected employee's vehicle.

If the vehicle hardware is functioning correctly, the user will receive a notification stating that the vehicle hardware is functioning correctly.

If the vehicle hardware is not functioning correctly, the user will receive a notification stating that the vehicle hardware is not functioning correctly.

- **4.31** The user clicks the home button to return to the main interface.
- **4.32** The user clicks the logout button.
- **4.33** The user sees the login page.
- **4.34** The user is no longer able access any features of the Sweet Fleet Tracking Suite unless they login again.

#### 5. Features

- **5.1** The Sweet Fleet Tracking Suite (SFTS) will track an arbitrary number of vehicles.
- **5.2** The SFTS will maintain a record of top speeds achieved while the tracked vehicle is in operation.
- **5.3** The SFTS will handle notifications sent from the tracking hardware of each vehicle signaling the departure of the tracked vehicle from the vehicles home.
- **5.4** The SFTS will handle notifications sent from the tracking hardware of each vehicle signaling the arrival of the tracked vehicle to the vehicles home.
- **5.5** The SFTS will handle notifications sent from the tracked vehicle when it is turned on.
- **5.6** The SFTS will handle notifications sent from the tracked vehicle when it is turned off.

- **5.7** The SFTS will display the intended route of the tracked vehicle.
- **5.8** The SFTS will display the current position of the tracked vehicle.
- **5.9** The SFTS will handle notifications sent from the tracked vehicle when an anomaly is encountered with regards to route deviation.
- **5.10** The SFTS will handle notifications sent from the tracked vehicle when an anomaly is encountered with regards to departure time deviation.
- **5.11** The SFTS will handle notifications sent from the tracked vehicle when an anomaly is encountered with regards to arrival time deviation.
- **5.12** The SFTS will maintain vehicle data on the servers for a year and half.
- **5.13** The SFTS will allow editing of all information pertaining to each tracked vehicle.

## 6. Other Requirements

- **6.1** Standards
  - **6.1.1** CamelCase.
  - **6.1.2** Curly braces will always be on new lines.
  - **6.1.3** Proper version management through Git or similar SVN.
  - **6.1.4** Thorough documentation in code.
- **6.2** *System Requirements* 
  - **6.2.1** Persistent connection between cars and servers.
  - **6.2.2** System is reliable, with uptime greater than 99%.
  - **6.2.3** System is accessible on mobile, tablet, and desktop devices.
- **6.3** *Licensing and Security* 
  - **6.3.1** Data needs to be encrypted.
  - **6.3.1** Licensed GNU open source license.

# 7. Glossary

#### **7.4** Anomalies

Differences in what was expected.

# 7.1 Arbitrary Number

A number greater than or equal to 0, but no larger than 100,000.

#### 7.2 Handle

Interpret hardware-encoded messages.

#### **7.2** *Home*

The default location where the tracked vehicles are kept.

# **7.5** *Information*

All fields on the vehicle status page and maintenance page.

# 7.3 Notifications

The hardware encoded message sent to the Sweet Fleet Tracking Suite.

#### **7.4** *SFTS*

Initialism standing for Sweet Fleet Tracking Suite.