

## Level 2 Practice Programs

1. Create a program to print odd and even numbers between 1 to the number entered by the user.

**Hint =>**

- a. Get an integer input from the user, assign to a variable number and check for Natural Number
- b. Using a for loop, iterate from 1 to the number
- c. In each iteration of the loop, print the number is odd or even number

```
import java.util.Scanner;

public class Q1_OddEven {

    public static void printOddEven(int number) {

        if (number <= 0) {

            System.out.println("Invalid input. Please enter a positive integer.");

            return; // Exit early if input is invalid

        }

        System.out.println("Odd numbers:");

        for (int i = 1; i <= number; i += 2) {

            System.out.print(i + " ");

        }

        System.out.println(); // New line for better formatting

        System.out.println("Even numbers:");
```

```

        for (int i = 2; i <= number; i += 2) {

            System.out.print(i + " ");

        }

        System.out.println(); // New line for better formatting
    }

    public static void printOddEvenSingleLoop(int number) {
        if (number <= 0) {

            System.out.println("Invalid input. Please enter a positive
integer.");

            return;

        }

        System.out.println("Numbers from 1 to " + number + ":");
        for (int i = 1; i <= number; i++) {
            if (i % 2 == 0) {

                System.out.println(i + " is even");

            } else {

                System.out.println(i + " is odd");

            }

        }

    }

    public static void main(String[] args) {

        Scanner input = new Scanner(System.in);

        int num;

        while (true) { // Input loop for validation

```

```

try {
    System.out.print("Enter a positive integer: ");
    num = input.nextInt();
    if (num > 0) {
        break; // Exit the loop if input is valid
    } else {
        System.out.println("Please enter a number greater than
zero.");
    }
} catch (java.util.InputMismatchException e) {
    System.out.println("Invalid input. Please enter an
integer.");
    input.next(); // Clear the invalid input from the scanner
}

}

printOddEven(num);

System.out.println("--- Single Loop Version ---"); // Separator
printOddEvenSingleLoop(num);

input.close(); // Close the scanner to prevent resource leaks
}
}

```

```
garv-rahut@garvrahut:~/Bootcamp 2.0/ProgrammingControlFlows/Week 2 lvl 2_10$ java Q1_OddEven
Enter a positive integer: 10
Odd numbers:
1 3 5 7 9
Even numbers:
2 4 6 8 10
--- Single Loop Version ---
Numbers from 1 to 10:
1 is odd
2 is even
3 is odd
4 is even
5 is odd
6 is even
7 is odd
8 is even
9 is odd
10 is even
```

2. Create a program to find the bonus of employees based on their years of service.

**Hint =>**

- a. Zara decided to give a bonus of 5% to employees whose year of service is more than 5 years.
- b. Take salary and year of service in the year as input.
- c. Print the bonus amount.

```
import java.util.Scanner;

public class Q2_EmployeeBonus {

    public static void main(String[] args) {

        Scanner input = new Scanner(System.in);

        System.out.print("Enter employee salary: ");
        double salary = input.nextDouble();

        System.out.print("Enter years of service: ");
        int yearsOfService = input.nextInt();
```

```

        if (yearsOfService > 5) {
            double bonusPercentage = 0.05; // 5% bonus
            double bonusAmount = salary * bonusPercentage;
            System.out.println("Bonus amount: $" + bonusAmount);
        } else {
            System.out.println("Employee is not eligible for a bonus.");
        }

        input.close(); // Close the scanner to prevent resource leaks
    }
}

```

```

garv-rahut@garvrahut:~/Bootcamp 2.0/ProgrammingControlFlows/Week 2 lvl 2_10$ java Q2_EmployeeBonus
Enter employee salary: 15000
Enter years of service: 4
Employee is not eligible for a bonus.
garv-rahut@garvrahut:~/Bootcamp 2.0/ProgrammingControlFlows/Week 2 lvl 2_10$ java Q2_EmployeeBonus
Enter employee salary: 15000
Enter years of service: 10
Bonus amount: $750.0

```

3. Create a program to find the multiplication table of a number entered by the user from 6 to 9.

**Hint =>**

- Take integer input and store it in the variable number
- Using a for loop, find the multiplication table of number from 6 to 9 and print it in the format number \* i = \_\_\_\_

```

import java.util.Scanner;

public class Q3_MultiplicationTable {

    public static void main(String[] args) {
        Scanner input = new Scanner(System.in);

        System.out.print("Enter a number: ");
    }
}

```

```
int number = input.nextInt();

System.out.println("Multiplication table of " + number + " from 6
to 9:");

for (int i = 6; i <= 9; i++) {
    int result = number * i;
    System.out.println(number + " * " + i + " = " + result);
}

input.close();
}
```

```
garv-rahut@garvrahut:~/Bootcamp 2.0/ProgrammingControlFlows/Week 2 lvl 2_10$ java Q3_MultiplicationTable
Enter a number: 7
Multiplication table of 7 from 6 to 9:
7 * 6 = 42
7 * 7 = 49
7 * 8 = 56
7 * 9 = 63
```

4. Write a program FizzBuzz, take a number as user input, and if it is a positive integer loop from 0 to the number and print the number, but for multiples of 3 print "Fizz" instead of the number, for multiples of 5 print "Buzz", and for multiples of both print "FizzBuzz".

**Hint =>**

- a. Write the program and use **for** loop

```
import java.util.Scanner;

public class Q4_FizzBuzz {

    public static void main(String[] args) {
        Scanner input = new Scanner(System.in);
```

```
System.out.print("Enter a positive integer: ");

if (!input.hasNextInt()) { // Check if the next input is an integer
    System.out.println("Invalid input. Please enter an integer.");
    input.close();
    return;
}

int number = input.nextInt();

if (number <= 0) {
    System.out.println("Please enter a positive integer.");
    input.close();
    return;
}

for (int i = 0; i <= number; i++) {
    String output = ""; // Initialize an empty string for each
number
    if (i % 3 == 0) {
        output += "Fizz"; // Append "Fizz" if divisible by 3
    }
    if (i % 5 == 0) {
        output += "Buzz"; // Append "Buzz" if divisible by 5
    }

    if (output.isEmpty()) { // If the string is still empty, print
the number
```

```

        System.out.println(i);
    } else {
        System.out.println(output); // Otherwise, print "Fizz",
        "Buzz", or "FizzBuzz"
    }
}

input.close();
}
}

```

```

garv-rahut@garvrahut:~/Bootcamp 2.0/ProgrammingControlFlows/Week 2 lvl 2_10$ java Q4_FizzBuzz
Enter a positive integer: 13
FizzBuzz
1
2
Fizz
4
Buzz
Fizz
7
8
Fizz
Buzz
11
Fizz
13

```

## 5. Rewrite the program 5 FizzBuzz using while loop

```

import java.util.Scanner;

public class Q5_FizzBuzz {

    public static void main(String[] args) {
        Scanner input = new Scanner(System.in);

        System.out.print("Enter a positive integer: ");

        if (!input.hasNextInt()) {
            System.out.println("Invalid input. Please enter an integer.");
        }
    }
}

```



```
        input.close();

        return;
    }

    int number = input.nextInt();

    if (number <= 0) {
        System.out.println("Please enter a positive integer.");
        input.close();
        return;
    }

    int i = 0; // Initialize the loop counter

    while (i <= number) { // Use a while loop
        String output = "";

        if (i % 3 == 0) {
            output += "Fizz";
        }

        if (i % 5 == 0) {
            output += "Buzz";
        }

        if (output.isEmpty()) {
            System.out.println(i);
        } else {
            System.out.println(output);
        }
    }
}
```

```

    }

    i++; // Increment the loop counter
}

input.close();
}
}

```

```

garv-rahut@garvrahut:~/Bootcamp 2.0/ProgrammingControlFlows/Week 2 lvl 2_10$ java Q5_FizzBuzz
Enter a positive integer: 9
FizzBuzz
1
2
Fizz
4
Buzz
Fizz
7
8
Fizz

```

6. Create a program to find the youngest friends among 3 Amar, Akbar, and Anthony based on their ages and the tallest among the friends based on their heights

**Hint =>**

- a. Take user input for the age and height of the 3 friends and store it in a variable
- b. Find the smallest of the 3 ages to find the youngest friend and display it
- c. Find the largest of the 3 heights to find the tallest friend and display it

```

import java.util.Scanner;

public class Q6_YoungestAmongThree {

    public static void main(String[] args) {

        Scanner input = new Scanner(System.in);

        // Input for Amar

        System.out.print("Enter Amar's age: ");
    }
}

```

```
int amarAge = input.nextInt();

System.out.print("Enter Amar's height (in cm): ");

double amarHeight = input.nextDouble();

// Input for Akbar
System.out.print("Enter Akbar's age: ");

int akbarAge = input.nextInt();

System.out.print("Enter Akbar's height (in cm): ");

double akbarHeight = input.nextDouble();

// Input for Anthony
System.out.print("Enter Anthony's age: ");

int anthonyAge = input.nextInt();

System.out.print("Enter Anthony's height (in cm): ");

double anthonyHeight = input.nextDouble();

// Find the youngest friend
String youngestFriend;

int youngestAge = Math.min(amarAge, Math.min(akbarAge,
anthonyAge)); // Efficiently find the minimum

if (youngestAge == amarAge) {
    youngestFriend = "Amar";
} else if (youngestAge == akbarAge) {
    youngestFriend = "Akbar";
} else {
    youngestFriend = "Anthony";
}
```

```

        System.out.println("The youngest friend is " + youngestFriend + "
with age " + youngestAge + ".");

        // Find the tallest friend
        String tallestFriend;

        double tallestHeight = Math.max(amarHeight, Math.max(akbarHeight,
        anthonyHeight));

        if (tallestHeight == amarHeight) {
            tallestFriend = "Amar";
        } else if (tallestHeight == akbarHeight) {
            tallestFriend = "Akbar";
        } else {
            tallestFriend = "Anthony";
        }

        System.out.println("The tallest friend is " + tallestFriend + "
with height " + tallestHeight + " cm.");

        input.close();
    }
}

```

```

garv-rahut@garvrahut:~/Bootcamp 2.0/ProgrammingControlFlows/Week 2 lvl 2_10$ java Q6_YoungestAmongThree
Enter Amar's age: 20
Enter Amar's height (in cm): 170
Enter Akbar's age: 18
Enter Akbar's height (in cm): 174
Enter Anthony's age: 19
Enter Anthony's height (in cm): 165
The youngest friend is Akbar with age 18.
The tallest friend is Akbar with height 174.0 cm.

```

7. Create a program to find the factors of a number taken as user input.

## Hint =>

- Get input value for a variable named number.
- Run a **for** loop from  $i = 1$  to  $i < \text{number}$ . In each iteration of the loop, check if the number is perfectly divisible by  $i$ . If true, print the value of  $i$ .

```
import java.util.Scanner;

public class Q7_Factors {

    public static void main(String[] args) {

        Scanner input = new Scanner(System.in);

        System.out.print("Enter a positive integer: ");

        if (!input.hasNextInt()) {

            System.out.println("Invalid input. Please enter an integer.");
            input.close();
            return;
        }

        int number = input.nextInt();

        if (number <= 0) {

            System.out.println("Please enter a positive integer.");
            input.close();
            return;
        }

        System.out.print("Factors of " + number + " are: ");
```

```

    for (int i = 1; i < number; i++) {
        if (number % i == 0) {
            System.out.print(i + " ");
        }
    }

    System.out.println(); // New line for better formatting

    input.close();
}
}

```

```

garv-rahut@garvrahut:~/Bootcamp 2.0/ProgrammingControlFlows/Week 2 lvl 2_10$ java Q7_Factors
Enter a positive integer: 15
Factors of 15 are: 1 3 5
garv-rahut@garvrahut:~/Bootcamp 2.0/ProgrammingControlFlows/Week 2 lvl 2_10$ java Q7_Factors
Enter a positive integer: 13
Factors of 13 are: 1
garv-rahut@garvrahut:~/Bootcamp 2.0/ProgrammingControlFlows/Week 2 lvl 2_10$ █

```

8. Create a program to print the greatest factor of a number beside itself using a loop.

**Hint =>**

- Get an integer input and assign it to the number variable. As well as define a greatestFactor variable and assign it to 1
- Create a **for** loop that runs from last but one till 1 as in  $i = \text{number} - 1$  to  $i = 1$ .
- Inside the loop, check if the number is perfectly divisible by  $i$  then assign  $i$  to greatestFactor variable and break the loop.
- Display the greatestFactor variable outside the loop

```

import java.util.Scanner;

public class Q8_GreatestFactor {

    public static void main(String[] args) {

```

```
Scanner input = new Scanner(System.in);

System.out.print("Enter a positive integer: ");

if (!input.hasNextInt()) {
    System.out.println("Invalid input. Please enter an integer.");
    input.close();
    return;
}

int number = input.nextInt();

if (number <= 1) { // 1 and numbers less than 1 don't have factors
other than 1 and themselves
    System.out.println("Numbers greater than 1 have factors besides
1 and themselves.");
    input.close();
    return;
}

int greatestFactor = 1; // Initialize to 1 (1 is always a factor)

for (int i = number - 1; i >= 1; i--) { // Loop from number-1 down
to 1
    if (number % i == 0) {
        greatestFactor = i;
        break; // Exit the loop as soon as the greatest factor is
found
    }
}
```

```

    }

    System.out.println("The greatest factor of " + number + " (besides
itself) is: " + greatestFactor);

    input.close();
}
}

```

```

garv-rahut@garvrahut:~/Bootcamp 2.0/ProgrammingControlFlows/Week 2 lvl 2_10$ java Q8_GreatestFactor
Enter a positive integer: 18
The greatest factor of 18 (besides itself) is: 9
garv-rahut@garvrahut:~/Bootcamp 2.0/ProgrammingControlFlows/Week 2 lvl 2_10$ java Q8_GreatestFactor
Enter a positive integer: 146
The greatest factor of 146 (besides itself) is: 73
garv-rahut@garvrahut:~/Bootcamp 2.0/ProgrammingControlFlows/Week 2 lvl 2_10$ █

```

9. Create a program to find the power of a number.

**Hint =>**

- Get integer input for two variables named number and power.
- Create a result variable with an initial value of 1.
- Run a for loop from  $i = 1$  to  $i \leq \text{power}$ .
- In each iteration of the loop, multiply the result with the number and assign the value to the result.
- Finally, print the result

```

import java.util.Scanner;

public class Q9_PowerOfNumber {

    public static void main(String[] args) {

        Scanner input = new Scanner(System.in);

        System.out.print("Enter the base number: ");
    }
}

```



```
int number = input.nextInt();

System.out.print("Enter the power: ");

int power = input.nextInt();

int result = 1;

for (int i = 1; i <= power; i++) {
    result *= number;
}

System.out.println(number + " raised to the power of " + power + "
is: " + result);

input.close();
}
```

```
garv-rahut@garvrahut:~/Bootcamp 2.0/ProgrammingControlFlows/Week 2 lvl 2_10$ java Q9_PowerOfNumber
Enter the base number: 3
Enter the power: 6
3 raised to the power of 6 is: 729
garv-rahut@garvrahut:~/Bootcamp 2.0/ProgrammingControlFlows/Week 2 lvl 2_10$
```

10. Create a program to find all the multiple of a number taken as user input below 100.

**Hint =>**

- Get input value for a variable named number.
- Run a **for** loop backwards: from  $i = 100$  to  $i = 1$ .
- Inside the loop, check if  $i$  perfectly divides number.
- If true, print the number and **continue** the loop.

```
import java.util.Scanner;
```

```
public class Q10_MultiplesBelow100 {

    public static void main(String[] args) {

        Scanner input = new Scanner(System.in);

        System.out.print("Enter a positive integer: ");

        if (!input.hasNextInt()) {

            System.out.println("Invalid input. Please enter an integer.");
            input.close();
            return;
        }

        int number = input.nextInt();

        if (number <= 0) {

            System.out.println("Please enter a positive integer.");
            input.close();
            return;
        }

        System.out.println("Multiples of " + number + " below 100 are:");

        for (int i = 1; i < 100; i++) {

            if (i % number == 0) {

                System.out.print(i + " ");

            }

        }

    }

}
```

```
    }  
  
    System.out.println(); // New line for better formatting  
  
    input.close();  
}  
}
```

```
garv-rahut@garvrahut:~/Bootcamp 2.0/ProgrammingControlFlows/Week 2 lvl 2_10$ java Q10_MultiplesBelow100  
Enter a positive integer: 8  
Multiples of 8 below 100 are:  
8 16 24 32 40 48 56 64 72 80 88 96  
garv-rahut@garvrahut:~/Bootcamp 2.0/ProgrammingControlFlows/Week 2 lvl 2_10$
```