

# Chess

## Game rules-

1. It is an individual event.
2. Matches shall be played according to the rules specified by the FIDE handbook.
3. The pairing of the players for a particular round will be done by Swiss System of Pairing.
4. Total number of rounds will be decided according to number of participants.
5. The Arbiter's decision shall be final in case of any discrepancies.
6. **Time Control:** 30min + 5sec increment.
7. At the end of each round, the winner of each match will be given 1 point while the other will be awarded a zero. In case of draw both the players will be awarded 0.5 points.

## Disciplinary rules-

- Unruly behavior of any player shall be generally dealt with suitable punishment
- All participants are not supposed to use any kind of electronic gadgets during the Match
- If any participant is found to violate any of the above rules, the participant will be forced to forfeit his/her game for that round
- All spectators are requested to keep their mobile phones on silent mode and not to disturb the silence of the playing hall in any way
- Any point not directly covered by these rules, shall be decided in the light of the rules most nearly applicable and in accordance with the general tenor and the spirit of the said rules.

## General Guidelines for FIDE rules:

### Act of Moving the Pieces:

The movement of pieces is to be done with one hand. Once the hand is taken off a piece after moving it, the move cannot be retraced unless the move is illegal. When castling, the player should first move the king with one hand and then move the rook with same hand.

### **Touch and Move Rule:**

If a player having the move, touches one of their pieces as if having the intention of moving it, then the player must move it if it can be legally moved. So long as the hand has not left the piece on a new square, the piece can be placed on any accessible square. If a player touches one of the opponent's piece, then that piece must be captured in that move. If none of the touched pieces can be moved or captured there is no penalty. However, A player, by first declaring that he is going to adjust the pieces, may do so without the necessity to move that piece.

### **Illegal Moves:**

If a player plays a move which, under the circumstances is not valid or legal, he will be given a warning by the Arbiter. On playing another illegal move in the same game, the player may be declared lost by the Arbiter.

1.



**VARCHAS' 20**