←Back Building UI with Jetpack Compose
Graded Assignment • 50 min

Your grade: 90% Your latest: 90%•Your highest: 90%•To pass you need at least 80%. We keep your highest score.	Next item \rightarrow
1.In addition to modifying an aspect of a composable's appearance, which of the following can modifiers also be used to	1 / 1 point
modify? padding	
styling	
decorators	
behavior	
Correct Correct! Modifiers allow you to impart specific behavior or activity to UI elements.	
2.Which of the following is a collection of components which carry standard and reusable UI elements?	1 / 1 point
a scaffold	
a design system	
a UI pattern	
o a composable	
Correct That's correct! A design system exposes patterns, themes and examples of UI designs and layouts at various	
levels. 3.Which of the following is a collection of components which carry standard and reusable UI elements?	1 / 1 point
a design system	17 1 point
a UI pattern	
a scaffold	
Correct That's correct! A design system exposes patterns, themes and examples of UI designs and layouts at various	
levels. 4.Which of the following is the special object Compose uses to hold the value of a state?	1 / 1 point
MutableStateOf	
O State	
remember	
MutableState	
That's correct! To define a MutableState you can call the built-in MutableStateOf function and pass in a value you want to hold as a parameter.	
5. Which of the following is the correct programming term for a user action?	1 / 1 point
action	
event	
O callback	
O tapping	
Correct That's correct! A user action is called an event and the response to an event is called handling the event.	
6.What is a BottomSheetScaffold ?	1 / 1 point
A UI pattern that slides up from the bottom of the screen.	
A UI pattern that provides a side-panel for navigating.	
A UI pattern that provides a full screen overlay when triggered.	
That's correct! scaffold provides the basic structure to build your app, with components such as a BottomSheetScaffold that can be used to navigate between different screens or display additional content or options.	
options. 7.What is Material Design?	1 / 1 point
Material Design is a framework for creating web applications.	
Material Design is a system for developing websites.	
Material Design is a language for programming mobile applications.	
Material Design is a design system for developing UIs for Android applications.	
That's correct! Material Design is a design system created by Google for developing UIs for Android, web, and iOS applications.	0.14
8.Which of the following can a slot accept composable content as? a modifier	0 / 1 point
a composable function	
a generic lamba	
a Kotlin object	
⊗Incorrect Not quite. Please review the reading <u>Material components</u> □.	
9.Which of the following Jetpack Compose Material components can be implemented as built-in composables? Select four that apply.	1 / 1 point
Card	
Correct That's correct! A card is a built-in composable that can be implemented in Jetpack Compose.	
Slider	
That's correct! A slider is a built-in composable that can be implemented in Jetpack Compose.	
TextField	
Correct That's correct! A TextField is a built-in composable that can be implemented in Jetpack Compose.	
Button	
Correct That's correct! A Button is a built-in composable that can be implemented in Jetpack Compose.	
Pattern	
Avatar	
10. Which of the following UI patterns would be best suited to carry the name of the app and some buttons relevant to the	1 / 1 point
current screen? snackbar	
floating action buttons	
a navigation drawer Correct	
Correct! A top app bar is usually used as a composite component that consists of several UI elements.	