

Congratulations! You passed!

Grade received 100%To pass 80% or higher

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1. Which of these is true for modifiers?

1 / 1 point

- They must be provided for every composable
- They change the container of a composable
- They change how a composable behaves or appears.

Correct

That's right! Modifiers can alter the way a composable behaves or appears.

2. The composable argument that would replace xxxx in the code below is known as a:

1 / 1 point

```
fun SayHello(name: String) {  
    Text(  
        text = "Hey $name!",  
        xxxx = xxxx.padding(10.dp)  
    )  
}
```

- Augmenter
- Modifier
- Compose

Correct

That's correct. In Compose, each composable has an argument called a modifier, which is set when defining the modifier.

3. What is the order of precedence for modifier chaining in Android UI Development?

1 / 1 point

- Layout, Themes, Widgets
- Widgets, Layout, Themes
- Themes, Widgets, Layout

Correct

That's correct. This is the order of modifier chaining.

4. What is the best way to handle an event in Android UI Development?

1 / 1 point

- Use a switch statement.
- Augment composables
- Implement an OnClickListener interface.

Correct

That's correct. The OnClickListener interface is an Android UI development tool that allows developers to attach a listener to a View object.

5. Which of these event modifiers is used when the app user presses a mouse button?

1 / 1 point

Control

Correct

That's correct. This modifier is used to detect if the user is pressing the control key.

Meta

Correct

That's correct. This modifier is used to detect if the user is pressing the meta key.

Shift

Correct

That's correct. This modifier is used to detect if the user is pressing the shift key.

Action

Alt

Correct

That's correct. This modifier is used to detect if the user is pressing the alt key.