

Principal Component Analysis



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Q1

PCA algorithm :-

Feature

Example 1

Example 2

X1

2

3

X2

3

1

Step 1: mean calculation :-

$$\bar{x}_1 = \frac{2+3}{2} = 2.5$$

$$\bar{x}_2 = \frac{3+1}{2} = 2$$

Step 2: covariance matrix

	x_1	x_2
x_1	$\text{cov}(x_1, x_1)$	$\text{cov}(x_1, x_2)$
x_2	$\text{cov}(x_2, x_1)$	$\text{cov}(x_2, x_2)$

$$\text{cov}(x_1, x_1) = \frac{1}{n-1} \sum (x_{1i} - \bar{x}_1)^2 = \frac{1}{2-1} ((2-2.5)^2 + (3-2.5)^2) = 0.25 + 0.25 = 0.5$$

$$\text{cov}(x_1, x_2) = \text{cov}(x_2, x_1) = \frac{1}{n-1} \sum (x_{1i} - \bar{x}_1)(x_{2i} - \bar{x}_2) = \frac{1}{2-1} (2-2.5)(3-2) + (3-2.5)(1-2) = -0.5 - 0.5 = -1$$

$$\text{cov}(x_2, x_2) = \frac{1}{n-1} \sum (x_{2i} - \bar{x}_2)^2 = \frac{1}{2-1} ((3-2)^2 + (1-2)^2) = 1 + 1 = 2$$

$$\text{Covariance Matrix, } S = \begin{bmatrix} 0.5 & -1 \\ -1 & 2 \end{bmatrix}$$

Step 3: Eigen vector and Eigen values

$$|S - \lambda I| = 0$$

$$\left| \begin{bmatrix} 0.5 & -1 \\ -1 & 2 \end{bmatrix} - \lambda \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \right| = 0 =$$

$$\begin{vmatrix} 0.5-\lambda & -1 \\ -1 & 2-\lambda \end{vmatrix} = 0 \Rightarrow (0.5-\lambda)(2-\lambda) - (-1)(-1) = 0$$

$$\lambda^2 - \frac{5\lambda}{2} - 1 = 0$$

$$\lambda^2 - \frac{5\lambda}{2} = 0$$

eigen values $\Rightarrow \lambda = 0, \frac{5}{2}$

$$(S - \lambda I) U_1 = 0$$

$$\begin{bmatrix} 0.5 - \lambda & -1 \\ -1 & 2 - \lambda \end{bmatrix} \begin{bmatrix} u_1 \\ u_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\Rightarrow (0.5 - \lambda) u_1 - u_2 = 0$$

$$(0.5 - 2.5) u_1 = u_2$$

$$\Rightarrow \frac{u_1}{1} = \frac{u_2}{-(2)} = t$$

$$u_1 = 1, \quad u_2 = -2$$

eigen vector $\Rightarrow U = \begin{bmatrix} 1 \\ -2 \end{bmatrix}$

step 4 unit eigen vector $\leftarrow \frac{U}{\|U\|} = \frac{\begin{bmatrix} 1 \\ -2 \end{bmatrix}}{\sqrt{1^2 + 2^2}}$

$$e_1 = \frac{1}{\sqrt{5}} \begin{bmatrix} 1 \\ -2 \end{bmatrix} \Rightarrow e_1 = \begin{bmatrix} 1/\sqrt{5} \\ -2/\sqrt{5} \end{bmatrix} = \begin{bmatrix} 0.4472 \\ -0.8944 \end{bmatrix}$$

ep

step 5 First Principal Component:-

$$PC_{1k} = e_1^T \begin{bmatrix} x_{1k} - \bar{x}_1 \\ x_{2k} - \bar{x}_2 \end{bmatrix}$$

$$PC_{11} = \begin{bmatrix} 0.4472 & -0.8944 \end{bmatrix} \begin{bmatrix} 2 - 2.5 \\ 3 - 2 \end{bmatrix} = \begin{bmatrix} 0.4472 & -0.8944 \end{bmatrix} \begin{bmatrix} -0.5 \\ 1 \end{bmatrix}$$

$$= -0.2236 - 0.8944$$

$$= -1.1180$$

$$PC_{12} = \begin{bmatrix} 0.4472 & -0.8944 \end{bmatrix} \begin{bmatrix} 3 - 2.5 \\ 1 - 2 \end{bmatrix} = \begin{bmatrix} 0.4472 & -0.8944 \end{bmatrix} \begin{bmatrix} 0.5 \\ -1 \end{bmatrix}$$

$$= 0.2236 + 0.8944$$

$$= 1.1180$$

$$\Rightarrow PC = \begin{bmatrix} -1.118 & 1.118 \end{bmatrix}$$



Q2 How to solve logistic regression using perceptron method.

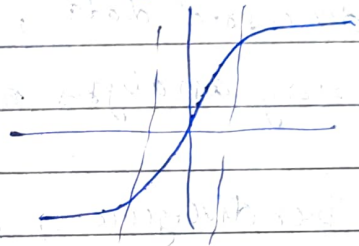
Logistic regression is a supervised learning algorithm that can be used to predict the probability of a binary outcome. The perceptron is a simple neural network that can be used to solve logistic regression problem.

by training a perceptron to predict the probability of a binary outcome.

The neural network input is $Z = \sum x_i w_i = w^T x$
 $= w_0 x_0 + w_1 x_1 + w_2 x_2 + \dots$

The input is transformed using the activation function which generates values as probabilities from 0 to 1:

$$g(z) = \frac{1}{1 + e^{-z}}, \quad g'(z) = g(z)(1 - g(z))$$



By combining all above, we can formulate the hypothesis function for our classification problem - $h_{w(b)} = \frac{1}{1 + e^{-w^T x}}$ max likelihood (ML)

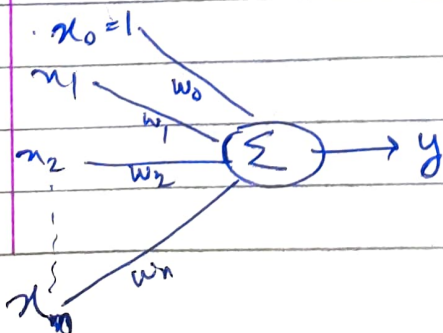
Cross entropy loss function: $L = \frac{1}{m} [-y \log \hat{y} - (1-y) \log (1-\hat{y})]$
 (log loss function) $L = -\frac{1}{m} [y \log \hat{y} + (1-y) \log (1-\hat{y})]$
 (for 1 row)

\Rightarrow cost function (L) = $-\frac{1}{m} \sum y_i \log \hat{y}_i + (1-y_i) \log (1-\hat{y}_i)$
 (for all rows)

now we come to gradient, then the algorithm converges towards global minimum and hence Gradient descent

$$w_{new} = w_{old} - \eta \left(\frac{y - \hat{y}}{m} \right) x$$

η \rightarrow learning rate $\frac{dL}{dw}$





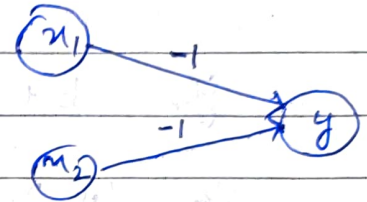
Q3 Derive expressions for the weights and thresholds that can compute the table input-output mappings

Ans. (i) McCulloch-Pitts neuron model

NOR function returns a true value (1) if both inputs are 0
Let threshold of unit y is 0

$$y_{in} = x_1 w_1 + x_2 w_2 \\ = -1x_1 + -1x_2$$

$$y_{in} = -x_1 - x_2$$



$$y = f(y_{in}) = \begin{cases} 1; & \text{if } y_{in} \geq 0 \\ 0; & \text{if } y_{in} < 0 \end{cases}$$

Presenting the input

- (i) $x_1 = 0, x_2 = 0 \Rightarrow y_{in} = -0 - 0 = 0 \geq 0 \Rightarrow y = 1$
- (ii) $x_1 = 0, x_2 = 1 \Rightarrow y_{in} = -0 - 1 = -1 < 0 \Rightarrow y = 0$
- (iii) $x_1 = 1, x_2 = 0 \Rightarrow y_{in} = -1 - 0 = -1 < 0 \Rightarrow y = 0$
- (iv) $x_1 = 1, x_2 = 1 \Rightarrow y_{in} = -1 - 1 = -2 < 0 \Rightarrow y = 0$

Thus NOR function is realised.

(ii) Perceptron model, without bias convergence does not occur \Rightarrow let $b = 0$

and $w_1 = 0 \neq w_2 = 0, \alpha = 1, \theta = 0$

Input (x_1, x_2)		Target (t)	
x_1	x_2	b	t
0	0	1	1
0	1	1	0
1	0	1	0
1	1	1	0

given input			Net output		given Target	weight changes			weights		
x_1	x_2	b	y_{in}	y	t	Δw_1	Δw_2	Δb	$w_1=0$	$w_2=0$	$b=0$
0	0	1	0	0	1	0	0	1	0	0	1
0	1	1	1	1	0	0	0	0	0	0	1
1	0	1	1	1	0	0	0	0	0	0	1
1	1	1	1	1	0	0	0	0	0	0	1

initially $b=0, w_1=0, w_2=0, \alpha=1, \theta=0$

for $(x_1, x_2) \rightarrow (0, 0)$

$x = (0, 0)$

$$y_{in} = b + \sum x_i w_i = b + 0 \cdot w_1 + 0 \cdot w_2 = 0 + 0 + 0 = 0$$

$$y = f(y_{in}) = \begin{cases} 1 & \text{if } y_{in} > 0 \\ 0 & \text{if } -0 \leq y_{in} \leq 0 \\ -1 & \text{if } y_{in} < 0 \end{cases}$$

$$\Rightarrow y = 0$$

if $t=y$ do nothing

else $(t \neq y) \Rightarrow w_i(\text{new}) = w_i(\text{old}) + \alpha t x_i, b_{\text{new}} = b_{\text{old}} + \alpha t$

$$t=1, y=0$$

$$\Rightarrow t \neq y \Rightarrow w_1 = 0 + 1 \times 1 \times 0$$

$$w_1 = 0$$

$$w_2 = 0 + 1 \times 1 \times 0$$

$$w_2 = 0$$

$$b_{\text{new}} = 0 + 1 \times 1$$

$$b_{\text{new}} = 0 + 1$$

$$x = (0, 1) \quad y_{in} = 1 + 0 \times 0 + 1 \times 0 = 1 \quad \Rightarrow y = 1$$

but $y \neq t$ as $t=0$

$$\Rightarrow w_1 = 0 + 1 \times 0 \times 0 = 0$$

$$w_2 = 0 + 1 \times 0 \times 1 = 0$$

$$b_{\text{new}} = 1 + 1 \times 0 = 1$$



Let's change weights and bias (initial)
and try again.

give input			Net y _{in}	output y	Target y _{net} t	weight changes $\Delta w_1, \Delta w_2, \Delta b$	weights $w_1=1, w_2=1, b=0$
x_1	x_2	b					
0	0	1	0	0	1	0 0 1	1 1 1
0	1	1	2	1	0	0 0 0	1 1 1
1	0	1	2	1	0	0 0 0	1 1 1
1	1	1	3	1	0	0 0 0	1 1 1

initially $b=0, w_1=1, w_2=1, \alpha=1, \theta=0$

$$x=(0,0) \quad y_{in} = 0 + (0 \times 1 + 0 \times 1) = 0$$

$$\Rightarrow y = 0$$

$$t=1 \Rightarrow y \neq t \Rightarrow \begin{aligned} w_{1new} &= 1 + 1 \times 1 \times 0 = 1 \\ w_{2new} &= 1 + 1 \times 1 \times 0 = 1 \\ b_{new} &= 0 + 1 \times 1 = 1 \end{aligned}$$

$$x=(0,1) \quad y_{in} = 1 + 0 \times 1 + 1 \times 1 = 2$$

$$\Rightarrow y = 1$$

$$t=0 \Rightarrow y \neq t \Rightarrow \begin{aligned} w_{1new} &= 1 + 1 \times 0 \times 0 = 1 \\ w_{2new} &= 1 + 1 \times 0 \times 1 = 1 \\ b_{new} &= 1 + 1 \times 0 = 1 \end{aligned}$$

Q4) LDA (Linear Discriminant Analysis)



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x_1	(2, 2)	(3, 3)
x_2	(3, 3)	(1, 1)

Step 1 mean $\mu_1 = \left(\frac{2+3}{2}, \frac{2+3}{2} \right) = (2.5, 2.5)$

$\mu_2 = \left(\frac{3+1}{2}, \frac{3+1}{2} \right) = (2, 2)$

Step 2: Scatter matrix within class

$$S_1 = \sum (x_1 - \mu_1)(x_1 - \mu_1)^T$$

$$(x_1 - \mu_1) = \begin{bmatrix} 2-2.5 & 3-2.5 \\ 2-2.5 & 3-2.5 \end{bmatrix} = \begin{bmatrix} -0.5 & 0.5 \\ -0.5 & 0.5 \end{bmatrix}$$

$$S_1 = \begin{bmatrix} -0.5 & 0.5 \\ -0.5 & 0.5 \end{bmatrix} \begin{bmatrix} -0.5 & -0.5 \\ 0.5 & 0.5 \end{bmatrix} = \begin{bmatrix} 0.25+0.25 & 0.25+0.25 \\ 0.25+0.25 & 0.25+0.25 \end{bmatrix} = \begin{bmatrix} 0.5 & 0.5 \\ 0.5 & 0.5 \end{bmatrix}$$

$$S_1 = \frac{S_1}{2} = \begin{bmatrix} 0.25 & 0.25 \\ 0.25 & 0.25 \end{bmatrix}$$

$$S_2 = \sum (x_2 - \mu_2)(x_2 - \mu_2)^T$$

$$(x_2 - \mu_2) = \begin{bmatrix} 3-2 & 1-2 \\ 3-2 & 1-2 \end{bmatrix} = \begin{bmatrix} 1 & -1 \\ 1 & -1 \end{bmatrix}$$

$$S_2 = \frac{S_2}{2} = \frac{1}{2} \begin{bmatrix} 1 & -1 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ -1 & -1 \end{bmatrix} = \frac{1}{2} \begin{bmatrix} 1+1 & 1+1 \\ 1+1 & 1+1 \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}$$

$$\Rightarrow S_2 = \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}$$

$$S_w = S_1 + S_2 = \begin{bmatrix} 0.25 & 0.25 \\ 0.25 & 0.25 \end{bmatrix} + \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} = \begin{bmatrix} 1.25 & 1.25 \\ 1.25 & 1.25 \end{bmatrix}$$

Step 3 Scatter matrix Between class

$$S_B = (\mu_1 - \mu_2)(\mu_1 - \mu_2)^T$$

$$\mu_1 - \mu_2 = \begin{bmatrix} 2.5 - 2 \\ 2.5 - 2 \end{bmatrix} = \begin{bmatrix} 0.5 \\ 0.5 \end{bmatrix}$$

$$S_B = \begin{bmatrix} 0.5 \\ 0.5 \end{bmatrix} \begin{bmatrix} 0.5 & 0.5 \end{bmatrix} = \begin{bmatrix} 0.25 & 0.25 \\ 0.25 & 0.25 \end{bmatrix}$$

Step 4: LDA projection vector

$w \Rightarrow$ projection vector

$$S_w^{-1} S_B w = \lambda w$$

$$(S_w^{-1} S_B - \lambda I) = 0$$

$$S_w^{-1} S_B = \begin{bmatrix} 1.25 & 1.25 \\ 1.25 & 1.25 \end{bmatrix}^{-1} \begin{bmatrix} 0.25 & 0.25 \\ 0.25 & 0.25 \end{bmatrix} = \begin{bmatrix} \lambda & 0 \\ 0 & \lambda \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

inverse does not exist
as $\det(S_w) = 0$

$$w = \text{eigen vector} = [S_w]^{-1} [\mu_1 - \mu_2]$$

Steps Dimension reduction

$$y = w^T x$$

↓
projection vector

↘ input data samples

Short Notes

Q4 a) t-Distributed Stochastic Neighbor Embedding

t-SNE reduces the dimensionality of high dimensional data while preserving the local structure of the data. It aims to maintain the distance between neighbouring points, ensuring points are mapped closely together. It transforms the data into lower-dimensional space (usually 2D-3D) that can be easily visualised.

Unlike PCA, t-SNE is a non-linear embedding method. It can capture complex relationships and non-linear structures.

t-SNE uses a probabilistic approach to create a low-dimensional representation of data.

While t-SNE provides valuable insights into the structure of high dimensional data, it should be used for visualization and exploratory analysis only rather than quantitative analysis.

b) Kullback-Leibler divergence, also known as relative entropy, is a measure of how one probability distribution differs from another. It is named after Solomon Kullback and Richard Leibler, who first published it in 1951.

KL divergence is defined as the expected value of the logarithm of the ratio of 2 probability distributions.

$$D_{KL}(P||Q) = \sum_{x \in X} P(x) \log\left(\frac{P(x)}{Q(x)}\right)$$

$P \rightarrow 1^{st}$ prob. distribution

$Q \rightarrow 2^{nd}$ prob. distri.

$x \rightarrow$ possible outcome

KL divergence is a non-symmetric measure, which means the $D_{KL}(P||Q) \neq D_{KL}(Q||P)$ because, KL divergence measures the information lost when P is used to approximate Q , but it does not measure the information lost when Q is used to approximate P .