

MSc projects 2024 UCL LASP

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Introduction



Our Research - Graph

- A powerful and ubiquitous representation of complex data in many network systems
- O A graph $G = \{V, \mathcal{E}\}$ consists of a set of nodes $V = \{v_i\}_{i \in [N]}$, a set of edges $\mathcal{E} = \{e_{ij}\}$

Graph-structured Data are Pervasive

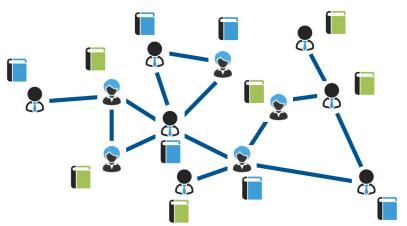
Traffic Networks

Brain



congestion in road junctions

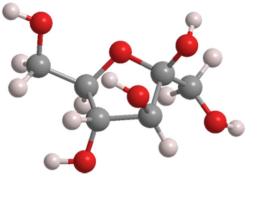
activities in brain regions



preferences of individuals

Social Networks

Molecules

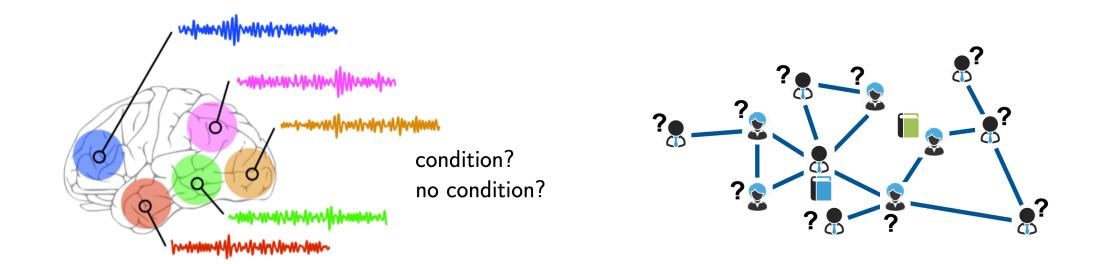


Graph Machine Learning



Machine Learning on Graphs

- Graph-level tasks: predict a label $y_{\mathcal{G}}$, given Graph \mathcal{G} and Node Features $\{X_i\}_{i\in[N]}$
- Node-level tasks: predict a label y_i for node v_i , given graph \mathcal{G} and $\{X_i\}_{i\in[N]}$



graph-level classification (supervised)

node-level classification (semi-supervised)

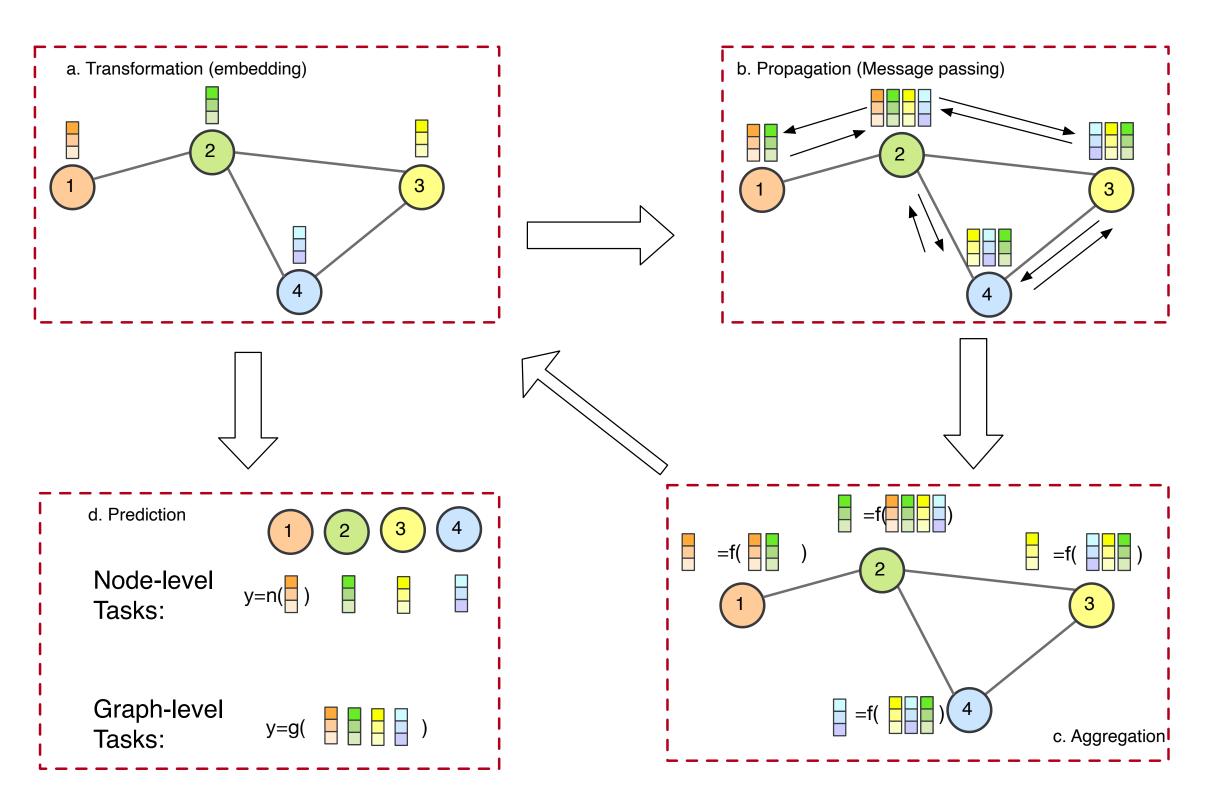
The models for GML - Graph Neural Networks

The Model



Graph Neural Networks (GNNs)

- o a. Transformation
- o b. Propagation
- o c. Aggregation
- o d. Prediction

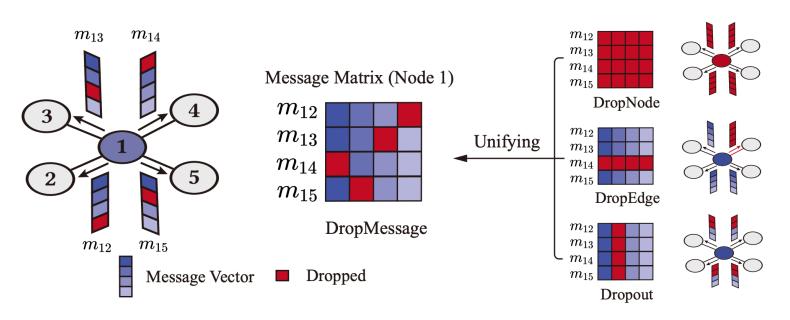


Projects



Understanding Dropout in GNNs from a Bayesian Approach

- Analogous to dropout in Neural networks [1], randomly deactivating nodes/edges in the training graph can improve the generalization ability of GNNs.
- Complex structure of graphs gives different variants of dropping, such as dropout on nodes [2,3,4], edges [5], message [6], but most of them are empirical studies.
- The project wishes to answer:
 - What is the statistical framework unifying those variants?
 - How will model behavior be influenced by these methods?

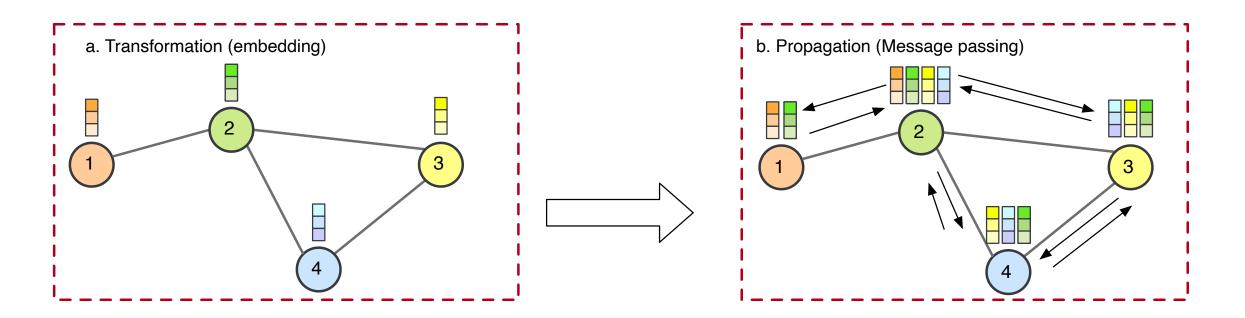


Projects



Graph Neural Networks with Adaptive Architecture

- The requirement of Feature Transformations (T) and Message Propagation (P) 0 depends both on the tasks and data properties of graphs [7],
- We do not have prior information about data properties, and in large-scale graphs, different subgraphs could even exhibit different data patterns [8].
- GNN models with fixed T-P architecture cannot achieve satisfactory performance 0
- This project aims at making GNN adaptive by: 0
 - Utilizing the prompt learning and in-context learning in large language models.



References



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- [3] Hamilton, W. L., Ying, Z., and Leskovec, J. Inductive representation learning on large graphs. In Advances in Neural Information Processing Systems (2017)
- [4] Huang, W., Zhang, T., Rong, Y., and Huang, J. Adaptive sampling towards fast graph representation learning. In Advances in Neural Information Processing Systems (NeurIPS 2018), pp. 4563–4572.
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- [6] Fang, T., Xiao, Z., 0001, C. W., Xu, J., Yang, X., and 0009, Y. Y. Dropmessage: Unifying random dropping for graph neural networks. In Thirty-Seventh AAAI Conference on Artificial Intelligence, AAAI 2023.
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- [8] Mao, H., Li, J., Shomer, H., Li, B., Fan, W., Ma, Y., Zhao, T., Shah, N., and Tang, J. Revisiting link prediction: A data perspective. CoRR abs/2310.00793 (2023).

Interested?



- We also have other projects related to reinforcement learning
- You are welcome to bring your own ideas.
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