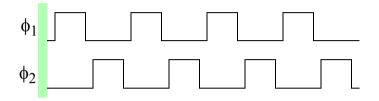
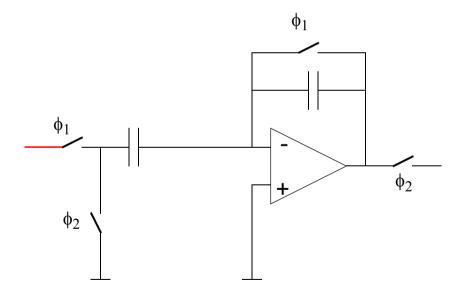
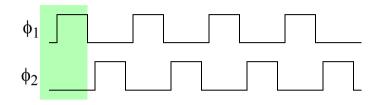
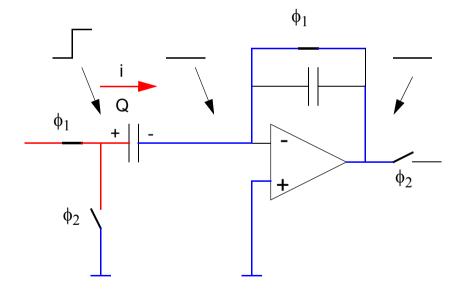
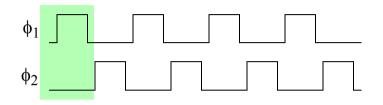
# SWITCHED CAPACITOR AMPLIFIERS

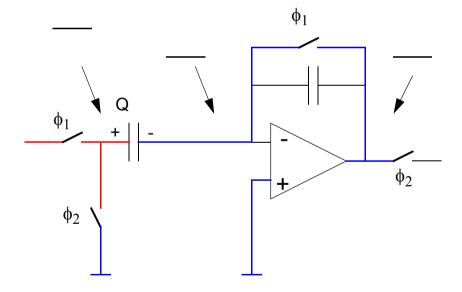


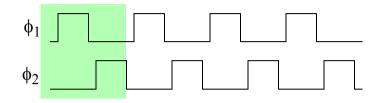


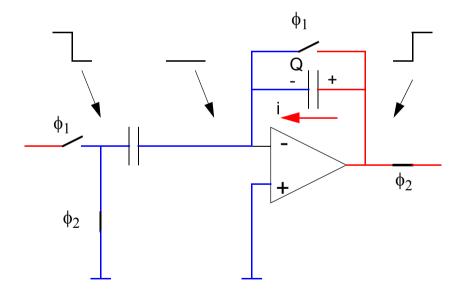


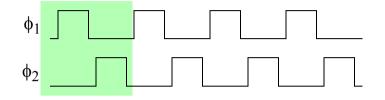


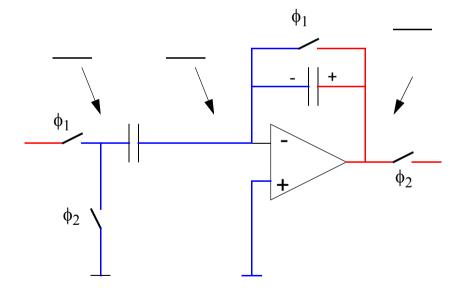


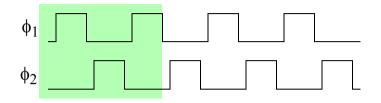


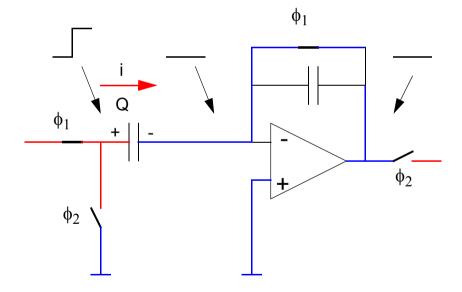


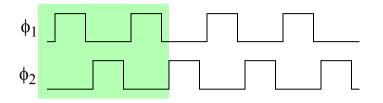


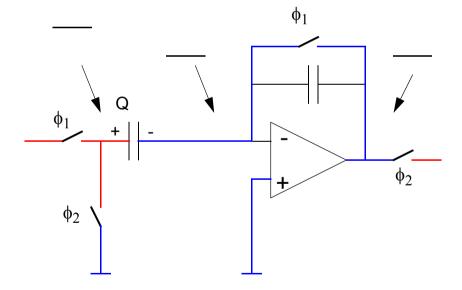


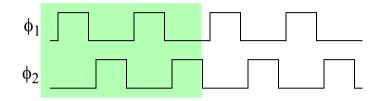


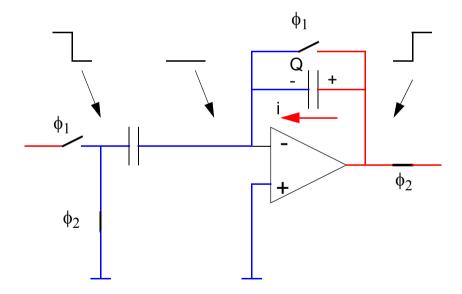












#### Simple amplifier

First approach:  $A_0$  = infinite.

$$\phi_1: \qquad V_{C_1} = V_S - V_X \qquad V_{C_E} = 0 \qquad V_{out} = V_X$$

φ2:

$$\begin{split} V_{C_1} &= V_s + \Delta V_s - V_x = -V_x & \text{because} & \Delta V_s = -V_s \\ V_{C_F} &= -\frac{\Delta Q_1}{C_F} = -\frac{[-V_x - (V_s - V_x)]C_1}{C_F} = \frac{V_s C_1}{C_F} \\ V_{out} &= V_x + V_{C_F} = V_s \frac{C_1}{C_F} + V_x \end{split}$$

Alternatively:

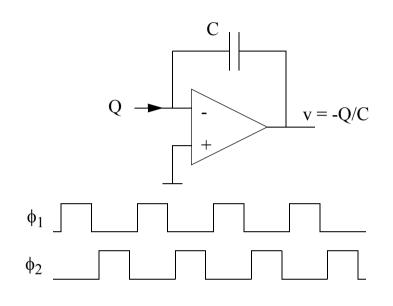
$$\phi 1: \qquad V_{C_1} = -V_x \qquad V_{C_F} = 0 \qquad V_{out} = V_x$$

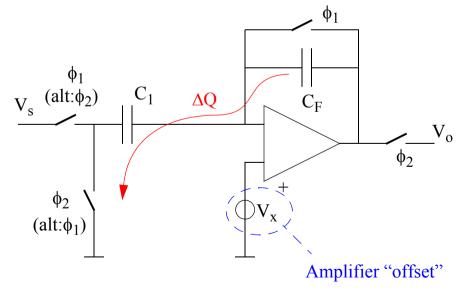
φ2:

$$V_{C_{1}} = V_{s} - V_{x}$$

$$V_{C_{F}} = -\frac{\Delta Q_{1}}{C_{F}} = -\frac{[V_{s} - V_{x} - (-V_{x})]C_{1}}{C_{F}}$$

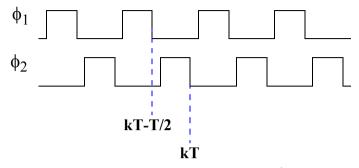
$$V_{out} = -V_{s} \frac{C_{1}}{C_{F}} + V_{x}$$





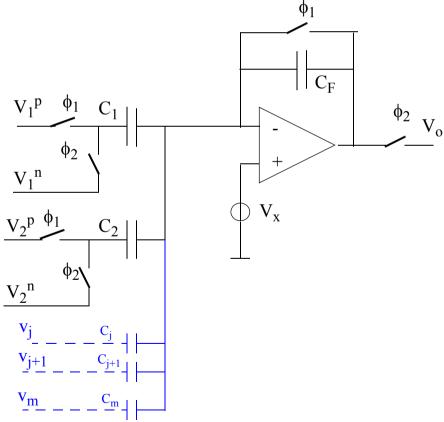
#### Summing amplifier (ideal):

$$V_{out} = [V_1^p(\phi_1) - V_1^n(\phi_2)] \frac{C_1}{C_F} + [V_2^p \phi_1 - V_2^n \phi_2] \frac{C_2}{C_F} + V_x$$



Generally:

$$V_{out}(kT) = V_x + \sum_{j=1}^{m} \frac{C_j}{C_F} \left[ V_j^p \left( kT - \frac{T}{2} \right) - V_j^n(kT) \right]$$
 (4.1)

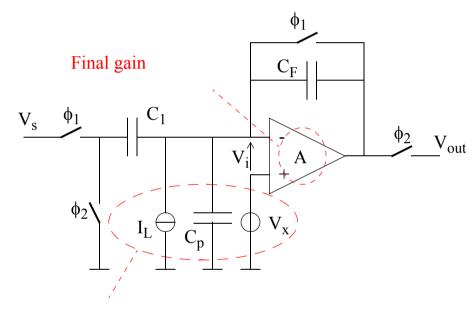


#### **Effect of Parasitics**

- Final amplifier open loop gain (DC)
- Input offset
- · Leak current from sampling capacitors.
- Parasitic capacitance (conductors)

The result is found by applying the super position method on the output signal.

That is the sum of all effects.



Parasite components

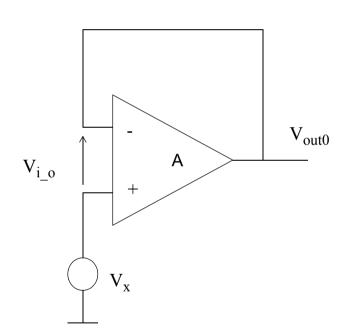
#### Output signal as a consequence of offset and final gain.

Open loop gain: A

$$V_{out0} = (V_x - V_{out0})A$$

$$(A+1)V_{out0} = V_x A$$

$$V_{out0} = \frac{A}{1+A}V_x = \varepsilon_0 V_x \tag{4.2}$$



## Output signal as a consequence of final gain and parasitic capacitance.

$$V_{out} = -V_i A$$
  $\Delta V_s = -V_s$ 

 $\phi_1$ :

$$V_{C_1} = V_s - V_i = V_s - V_x \frac{A}{1+A}$$
  $V_{C_F} = 0$   $V_{out} = V_x \frac{A}{1+A}$ 

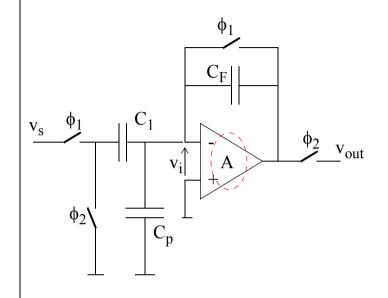
φ<sub>2</sub> (incremental voltage changes):

$$v_{i} = -v_{s} \frac{C_{1}}{C_{1} + C_{p} + C_{F}} + v_{out} \frac{C_{F}}{C_{1} + C_{p} + C_{F}}$$

$$v_{out} = -v_{i}A = v_{s}A \frac{C_{1}}{C_{1} + C_{p} + C_{F}} - v_{out}A \frac{C_{F}}{C_{1} + C_{p} + C_{F}}$$

$$v_{out} \left[ 1 + A \frac{C_{F}}{C_{1} + C_{p} + C_{F}} \right] = Av_{s} \frac{C_{1}}{C_{1} + C_{p} + C_{F}}$$

$$v_{out} = \frac{Av_{s} \frac{C_{1}}{C_{1} + C_{p} + C_{F}}}{1 + A \frac{C_{F}}{C_{1} + C_{p} + C_{F}}} = \frac{Av_{s}C_{1}}{C_{1} + C_{p} + C_{F} + AC_{F}}$$

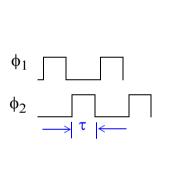


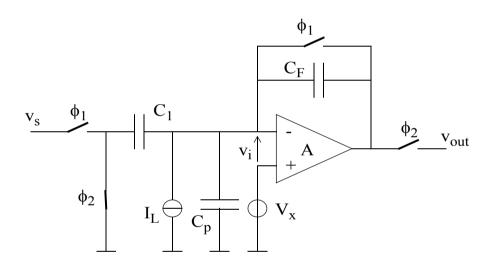
(4.3)

$$v_{out} = \frac{C_1}{C_F} \frac{A}{1 + (C_1 + C_p)/C_F + A} v_s = \frac{C_1}{C_F} \frac{1}{1 + \epsilon_A^1} v_s$$
  $\epsilon_A^1 = \frac{1}{A} \frac{(C_p + C_F + C_1)}{C_F}$ 

#### Output signal as a consequence of leak current $I_L$ in the pulse period $\tau$ .

$$v_{outL} = \frac{C_1 + C_p}{C_F} \frac{1}{1 + \varepsilon_A^1} \frac{I_L \tau}{C_1 + C_p} = \frac{I_L \tau}{C_F (1 + \varepsilon_A^1)} = \frac{I_L \tau A}{C_1 + C_p + C_F (1 + A)}$$
(4.4)





#### Final result

Summing (4.2), (4.3) and (4.4):

$$v_{out} = \frac{C_1}{C_F} \frac{1}{1 + \varepsilon_A} v_s + \frac{I_L \tau}{C_F (1 + \varepsilon_A^1)} + \frac{A V_x}{1 + A}$$
 (4.5)

#### **Offset Compensation**

 $\phi_1$ :  $V_X$  is sampled,  $C_F$  is charged to  $V_X$ 

 $\phi_2$ : When Q= $\Delta V_s C_1$  is transferred to  $C_F$ ,  $V_x$  is already across  $C_F$  with the negative charge at the amplifier output (when  $V_x$  er positive)

 $\phi_1$ :

$$V_{C_1} = V_s - V_x$$
  $V_{C_F} = V_x$   $V_{out} = V_x$ 

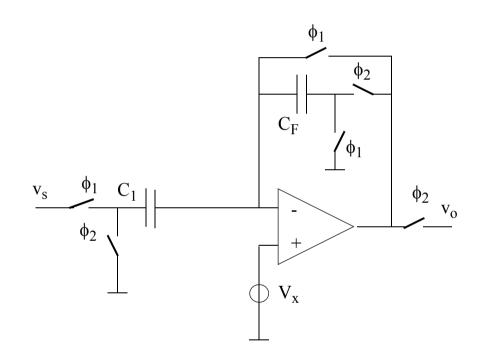
 $\phi_2$ :

$$V_{C_{1}} = (V_{s} - V_{x}) + \Delta V_{s} = -V_{x}$$

$$\Delta V_{C_{F}} = -\frac{\Delta Q_{1}}{C_{F}} - V_{x} = -\frac{[-V_{x} - (V_{s} - V_{x})]C_{1}}{C_{F}} - V_{x}$$

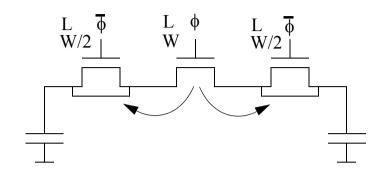
$$C_{1} = \frac{C_{1}}{C_{F}} - \frac$$

$$V_{out} = V_x + V_s \frac{C_1}{C_F} - V_x = V_s \frac{C_1}{C_F}$$



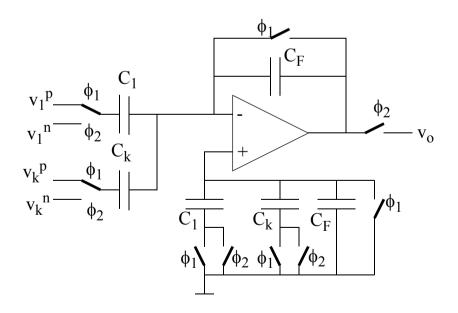
#### **Compensation of charge injection:**

Add dummy switches that are clocked in anti phase with the real switches.



### Compensation of charge injection and clock feed through:

Introduce corresponding switches and capacitance on both amplifier's input terminals.



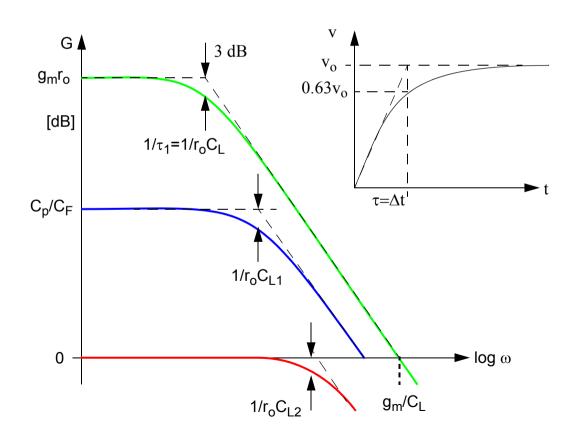
#### **Dynamical Properties of SC Amplifiers**

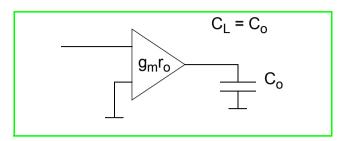
g<sub>m</sub>: Amplifier transconductance, determined by the transconductance of the input transistors.

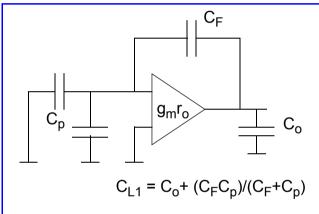
r<sub>o</sub>: Amplifier output resistance

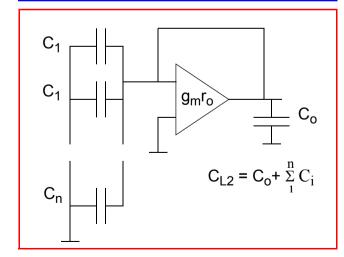
C<sub>L</sub>: Load capacitance of the configuration.

C<sub>p</sub>: Parallel capacitance of the input node









#### Requirements on the time constant:

$$v_{o} = v_{o, ss} (1 - e^{-t/\tau})$$

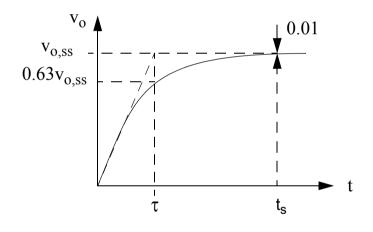
$$\frac{dv_{o}}{dt}\Big|_{t=0} = v_{o, ss} \frac{1}{\tau} e^{-t/\tau}\Big|_{t=0} = \frac{v_{o, ss}}{\tau}$$

Settling to 1% of  $v_{o,ss}$  set the following requirement to  $t_s$ :

$$e^{-t_s/\tau} = 0.01$$

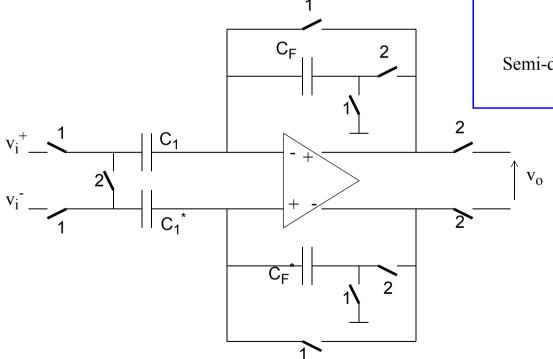
$$t_s = (-\tau)\ln 0.01 = 4.6\tau$$

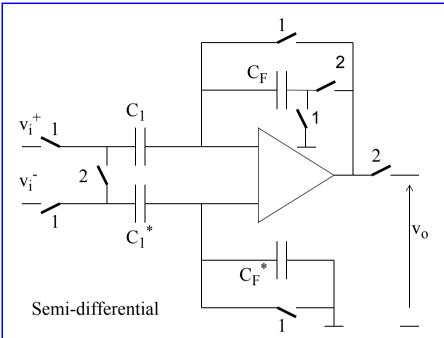
$$\tau = \frac{t_s}{4.6}$$



#### **Instrumental Amplifiers**

- Correlated double sampling
   Phase 1: Offset and LF noise are stored at the input Phase 2: Subtracted from the amplified signal.
- Differential topology
   Reduces charge injection and clock feed through.
   Reduces non linearity in capacitors (distortion)
   Improves PSSR (Power Supply Rejection Ratio)

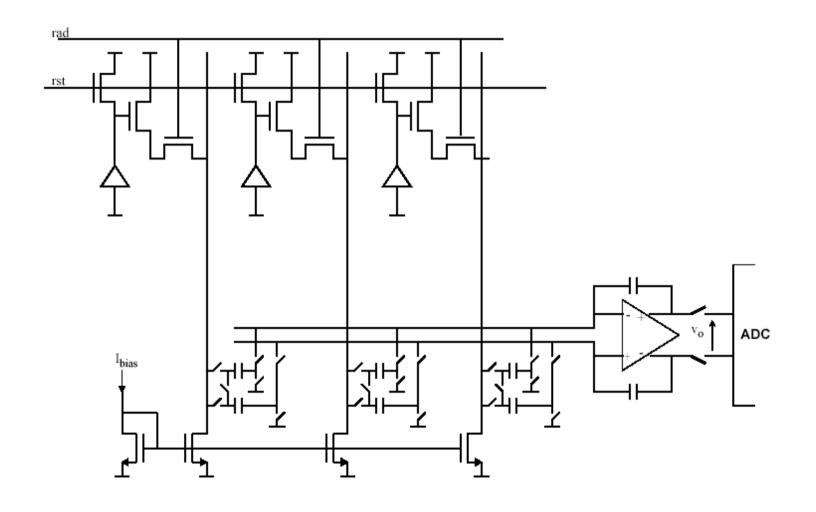




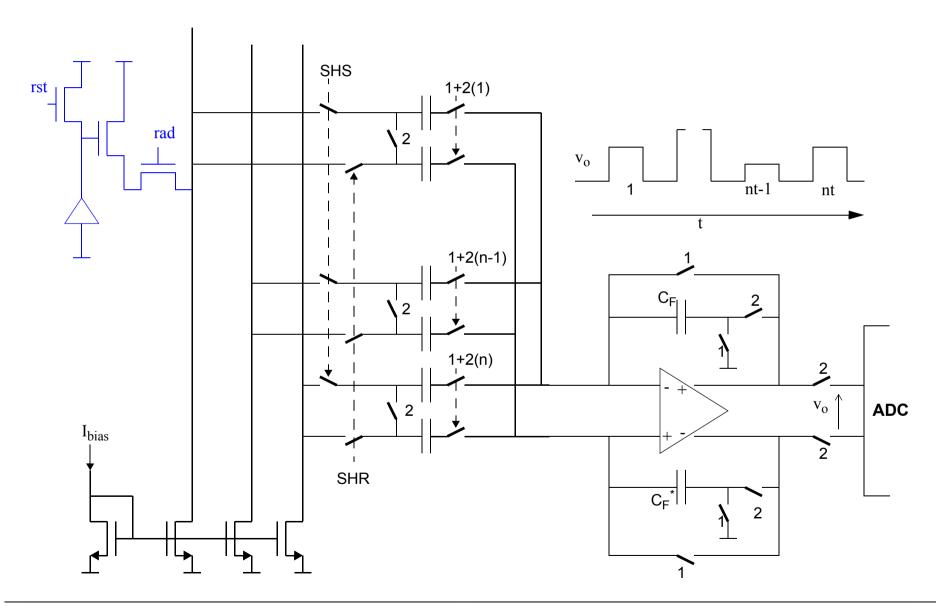
 $v_0 = (v_1^+ - v_1^-) C_1 / C_F$ 

# READ-OUT CHAIN ARCHITECTURE

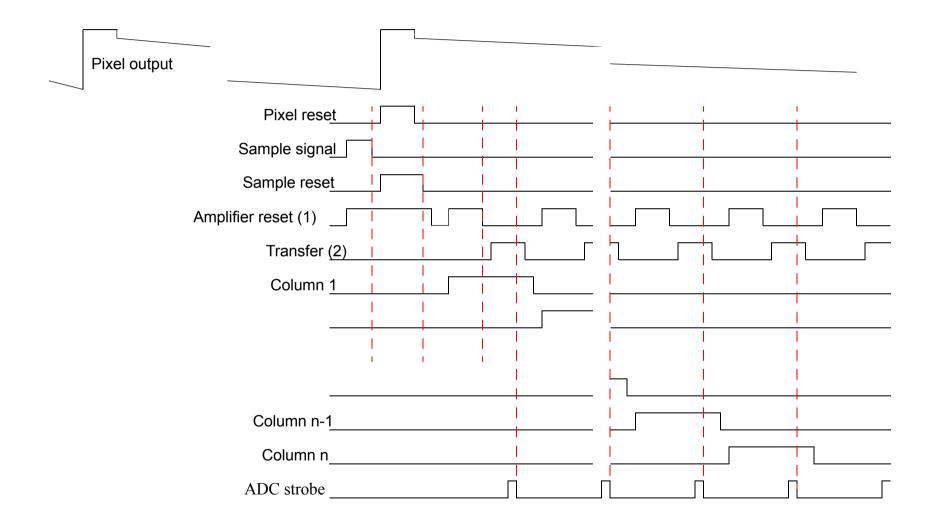
#### **Column read out (principle)**



#### Column read out (cont.)



#### Read out time diagram



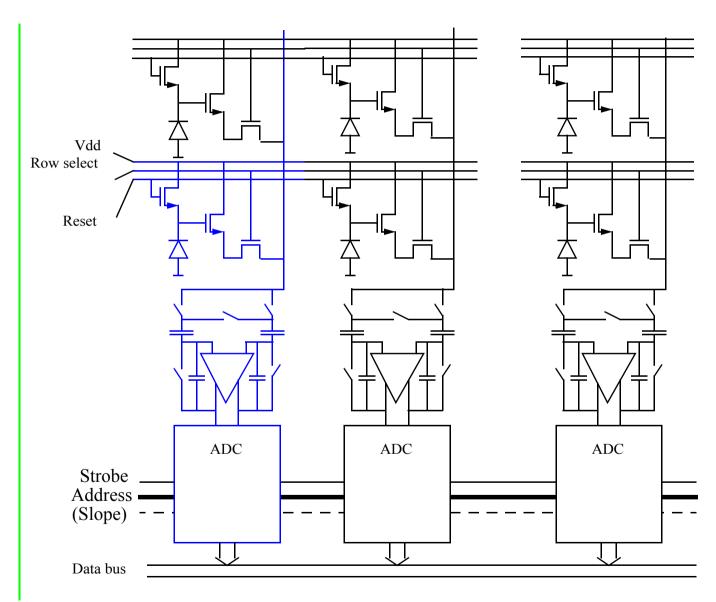
## Column parallel read out (example)

Slow ADC is OK:

Successive Approximation

Single slope (common to all columns)

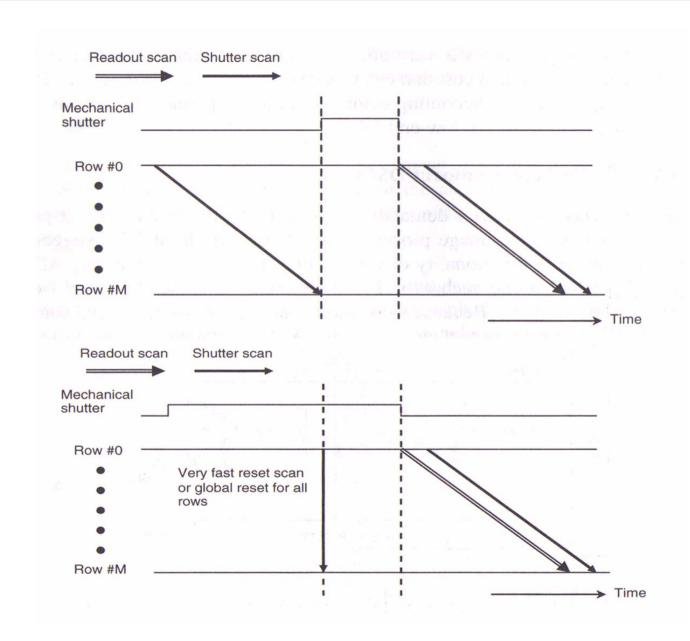
Cyclic



#### **Synchronizing**

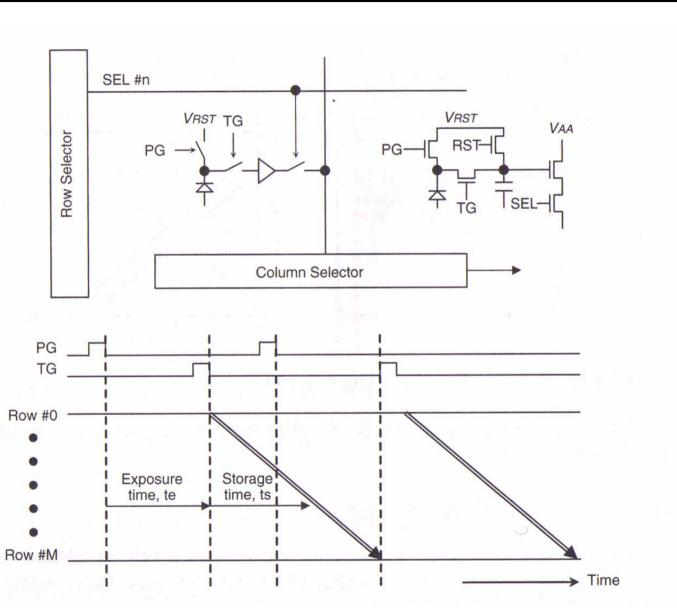
Mechanical shutter Synchronized with ERS

Mechanical shutter Synchronized with Global Reset



## Synchronizing (cont.)

Electronic global shutter



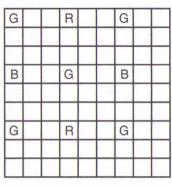
## Reduced resolution but higher frame rates

#### Skipping

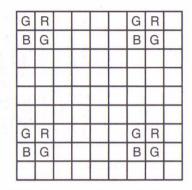
- + Simple solution
- Aliasing

#### Binning

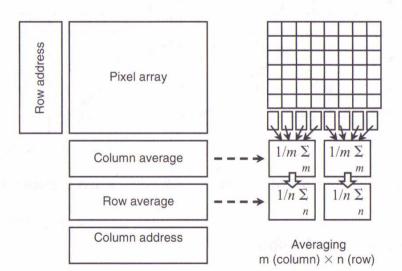
- + Spatial LP filter
- More complex







(b) Pseudo-pixel pitch skipping



References:

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