### Cryptography

A (nearly) complete overview

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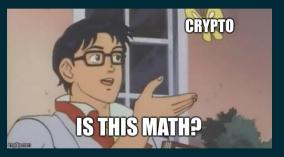
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# Warning!

In this lesson we will use math!



It wasn't always like that though ...

## Why cryptography?

Cryptography (from greek: kryptos "hidden, secret" and graphein, "to write")

```
roblems Cruptographu
```

The science of secure communication

# Cryptography yesterday







(b) Scitala

## Cryptography today

The needs, as well as the resources available, have evolved and today we can divide cryptography into:

(EN DE)CRYPTION	ASYMMETRIC (RSA, ECC,) SYMMETRIC (DES, AES,)
KEY EXCHANGE	RSA, DH, ECDH,
AUTHENTICATION	RSA, DSA, ECDSA,
HASHING	MD5, SHA-1, SHA-256,

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### What is a message?

A message is a sequence of symbols used to communicate

A symbol of the message is called character

The set of all the possibile characters is called alphabet

The set of all the possible (meaningful) messages is called dictionary

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### ASCII encoding

ASCII = American Standard Code for Information Interchange char encoded in 7 bit + 1 bit for check (parity bit).

							ASC	II (197	7/1986	)						
	_0	_1	_2	_3	_4	_5	_6	_7	_8	_9	_A	_B	_c	_D	_E	JF
0_	NUL	SOH	STX	ETX	EOT	ENQ	ACK	BEL	BS	HT	LF	VT	FF	CR	S0	SI
0	0000	0001	0002	0003	0004	0005	0006	0007	0008	0009	000A	0008	000C	0000	000E	000F
1_	DLE	DC1	DC2	DC3	DC4	NAK	SYN	ETB	CAN	EM	SUB	ESC	FS	GS	RS	US
16	0010	0011	0012	0013	0014	0015	0016	0017	0018	0019	001A	0018	0010	0010	001E	001F
2_ 32	SP 0020	! 0021	0022	# 0023	\$ 0024	% 0025	& 0026	0027	( 0028	) 0029	* 002A	+ 0028	, 002C	- 0020	002E	/ 002F
3_	θ	1	2	3	4	5	6	7	8	9	:	;	<	=	>	?
48	0030	0031	0032	0033	0034	0035	0036	0037	0038	0039	003A	0038	003C	003D	003E	003F
4_	@	A	B	C	D	E	F	G	H	I	J	K	L	M	N	0
64	0040	0041	0042	0043	0044	0045	0046	0047	0048	0049	004A	0048	0040	0040	004E	004F
5_	P	Q	R	S	T	U	V	W	X	Y	Z	[	\	]	^	_
80	0050	0051	0052	0053	0054	0055	0056	0057	0058	0059	005A	0058	005C	005D	005E	005F
6_	0060	a	b	C	d	e	f	g	h	1	j	k	1	m	n	0
96		0061	0062	0063	0064	0065	0066	0067	0068	0069	ODGA	0068	0060	006D	006E	006F
7_	p	q	Г	S	t	U	V	W	X	y	Z	{	007C	}	~	DEL
112	0070	0071	0072	0073	0074	0075	0076	0077	0078	0079	007A	0078		007D	007E	007F
	Letter	Nu	mber	Pu	nctuati	on 🔲	Symbo	ol 📗 o	Other	unc	lefined		hange	d from	1963 v	ersion

 $0, \dots, 31 + 127 \rightarrow$  non-printable chars (null, new line, tab, others)  $32, \dots, 126 \rightarrow$  printable chars (letters, digits, punctuation, others)

Extended ASCII  $\rightarrow$  char encoded in 8 bit (add 128 printable chars to standard ASCII)

### Unicode encoding

Obviously 128 (or 256) characters are not enough! (Chinese, cyrillic, greek alphabets, emojis...)

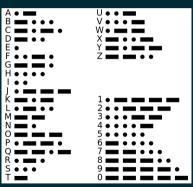
Different standards: UTF-8, UTF-16, UTF-32 and others



Currently assigned "only" 137993 characters

#### Morse code

(Audio) character encoding scheme used in (telegraph) telecommunication. Each character is encoded using a combination of short and long signal.



### Braille code

(Tactile) character encoding scheme used for visually impaired people. Each characted is encoded using a  $2 \times 3$  rectangle with "raised dots".

000	• 0	• •	• •	• 0	• •	• •	• •	0 •	0 • • •
a/1	b/2	c/3	d/4	e/5	f/6	g/7	h/8	i/9	j/0
• 0 0	• 0 • 0 • 0	• •	• • • •	• 0	• •	• •	• •	• 0	· •
k	1	m	n	0	р	q	r	S	t
• 0	• 0	• • • •	• • • •	• o					<ul><li>•</li><li>•</li><li>•</li></ul>
u	V	х	у	Z					w

### Base64

Group message in blocks of 6 bits. Advantage: encode all the ASCII chars in printable chars

source ASCII (if <128)				•	И								a								n			
source octets	77 (0x4d)					97 (0x61)								110 (0x6e)										
Bit pattern	0	1	0	0	1	1	0	1	0	1	1	0	0	0	0	1	0	1	1	0	1	1	1	0
Index	19 <b>T</b>				22						5					46 u								
Base64-encoded				<b>W</b> 87 (0x57)					<b>F</b> 70 (0x46)															
encoded octets	84 (0x54)													117 (0x75)										

Valore	ASCII	Valore	ASCII	Valore	ASCII	Valore	ASCI
0	A	16	Q	32	g	48	W
1	В	17	R	33	h	49	Х
2	C	18	S	34	1	50	у
3	D	19	T	35	j	51	z
4	E	20	U	36	k	52	θ
5	F	21	V	37	ι	53	1
6	G	22	M	38	n	54	2
7	Н	23	X	39	n	55	3
8	I	24	Y	40	0	56	4
9	J	25	Z	41	p	57	5
10	K	26	a	42	q	58	6
11	L	27	b	43	r	59	7
12	М	28	С	44	5	60	8
13	N	29	d	45	t	61	9
14	0	30	e	46	u	62	+
15	P	31	f	47	v	63	1

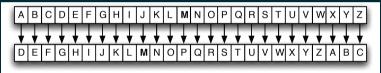
Message are padded with = (e.g.  $flag \rightarrow ZmxhZwo=$ )

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## Caesar cipher

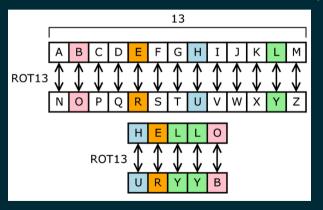
Encrypt: left shift each letter of 3 positions Decrypt: right shift each letter of 3 positions



General cipher: shift letter of K positions Attack: bruteforce all the possible K (only 26...)

# ROT{13, 47}

ROT13: Caesar cipher with K=13 on alphabetic dictionary ROT47: Caesar cipher with K=47 on printable ASCII chars (33 - 126).



Why K = 13 (or K = 47)? Because Encrypt = Decrypt

### Classical ciphers

#### Substitution ciphers

Monoalphabetic ciphers:  $C_{new} = P[C_{old}]$  (Where P is a dictionary permutation)

(ROT-K is a monoalphabetic cipher where P is a cyclic rotation of the alphabet)

Polialphabetic ciphers: multiple substitution alphabets (more than one dictionary permutation)

#### **Transposition ciphers**

Encryption systems where the positions held by units of plaintext (characters or groups of characters) are shifted according to a regular system.

E.g. We want to encrypt the message *WE ARE DISCOVERED. FLEE AT ONCE* using the **route cipher**:

Grid:

W R I O R F E O E E E S V E L A N J A D C E D E T C X

Cipher text: EJXCTEDECDAEWRIORFEONALEVSE

### dcode.fr

#### https://www.dcode.fr/tools-list



Almost all possible classic ciphers (old and new), encoder/decoder, ...

## Cryptanalysis

Often the vulnerability is not in the algorithm but in its application...

- ▶ Bad use of the key (too short, reused, bad generated, ...)
- ► Messages use a poorly distributed dictionary
- ▶ We know the message format (e.g.:  $FLAG\{...\}$ )

In particular we talk about statistical cryptanalysis when we force the cipher not from algorithmic point of view but from statistical one

For example in english the character E has a frequency of 12.02% while Z only 0.07%

Useful tool (for substitution ciphers): https://quipqiup.com

```
Ouzzle: giuifg cei iprc tpnn du cei qprcni

0 -0.842 defend the east wall of the castle

1 -0.859 defend the east ball of the castle

2 -0.915 defend the east mall of the castle
```

### Attack models

Classification of cryptographic attacks:

- ► Ciphertext-only attack: access only to the ciphertext, and has no access to the plaintext
- ► Known-plaintext attack: access to at least a limited number of pairs of plaintext and the corresponding enciphered text
- ► Chosen plaintext attack: able to choose a number of plaintexts to be enciphered and have access to the resulting ciphertext (encrypt oracle)
- ► Chosen ciphertext attack: able to choose arbitrary ciphertext and have access to plaintext decrypted from it (decrypt oracle)
- ► Side-channel attack: use of other informations to break the cipher (time, sound, power, error, ...).

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# Symmetric-key cryptography

# Shannon principle

# XOR cipher

# One-time pad

## Many-time pad

### XorTool

# Block vs Stream ciphers

# DES

## **AES**

# Padding a message (PKCS#5 & PKCS#7)

How to handle messages of length not multiple of the block size?

Idea: append "some chars" to the message

#### PKCS#5:

The padding string PS shall consist of  $8 - (||M|| \mod 8)$  octets all having value  $8 - (||M|| \mod 8)$ .

#### PKCS#7:

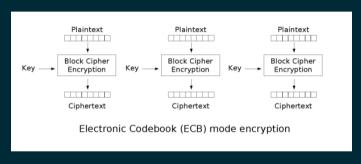
For such algorithms, the method shall be to pad the input at the trailing end with  $k - (l \mod k)$  octets all having value  $k - (l \mod k)$ , where l is the length of the input.

Why  $8 - (||M|| \mod 8)$  and not  $(||M|| \mod 8)$ ?

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## Block cipher mode of operation

# ECB (Electronic Codebook)

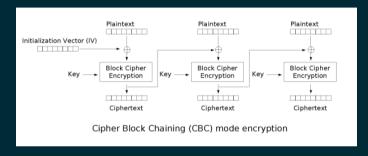


$$C_i = f(M_i, Key)$$

# How to break ECB (padding-oracle attack)

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## CBC (Cipher Block Chaining)



$$C_i = f(M_i \oplus IV_i, Key)$$
 $IV_0 = ext{given in input (randomly generated)}$ 
 $IV_{i+1} = C_i$ 

# How to break CBC (bit-flipping attack)

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