

# Cryptography

Hands-on session

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visit us!



@GaspareG

# Part I

## Introduction

# Disclaimer 1: What crypto is not

Crypto **is not** Cryptocurrency

CRYPTO IS NOT CRYPTOCURRENCY ๔\_๔  
IT REFERS TO CRYPTOGRAPHY

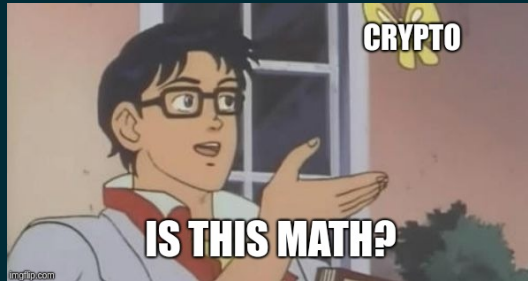
<https://www.cryptoisnotcryptocurrency.com/>



crittografia = kryptós + graphía (let. *scrittura nascosta*)

## Disclaimer 2: What crypto is

Large use of *math*!



Back to the past...

# "Ancient" cryptography



(a) Caesar cipher



(b) Scytala

# "Mechanical" cryptography



Enigma: electro-mechanical machine to encrypt and decrypt messages used by the Nazis during World War II.

# Cryptography today

The needs, as well as the resources available, have evolved and today we can divide cryptography into:

**(EN|DE)CRYPTION**

**ASYMMETRIC (RSA, ECC, ...)**

**SYMMETRIC (DES, AES, ...)**

**KEY EXCHANGE**

**RSA, DH, ECDH, ...**

**AUTHENTICATION**

**RSA, DSA, ECDSA, ...**

**HASHING**

**MD5, SHA-1, SHA-256, ...**

# Symmetric and Asymmetric encryption



(c) Padlock with code



(d) Padlock with key



## Part II

# Symmetric cryptography

# Symmetric cryptography

Symmetric ciphers are those where messages  $m$  are encrypted and decrypted using the same key  $k$ , which must be known only and exclusively to both parties.

$\mathcal{C}(m, k) = c$  (Encryption function)

$\mathcal{D}(c, k) = m$  (Decryption function)

Obviously it must hold true:

$\mathcal{D}(\mathcal{C}(m, k), k) = m$  (the original message is not altered during the exchange).

For example in Caesar Cipher:

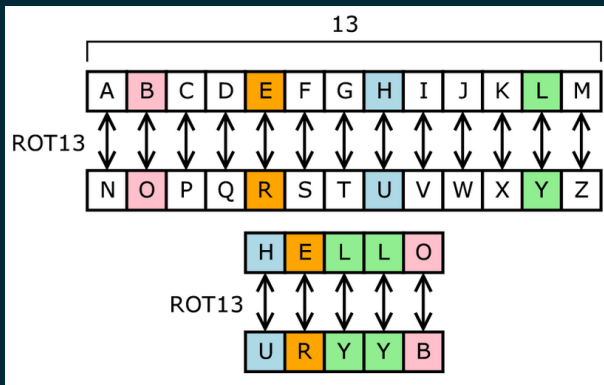
$\mathcal{C}(m, k) =$  Shift forward each character of  $k$  position.

$\mathcal{D}(c, k) =$  Shift backward each character of  $k$  position.

# ROT{13, 47}

ROT13: Caesar cipher with  $K = 13$  on alphabet A-Z.

ROT47: Caesar cipher with  $K = 47$  on ASCII dictionaries (33 - 126).



Why  $K = 13$  (or  $K = 47$ )? Because **Encrypt = Decrypt**

# Classical Ciphers

## Substitution Ciphers

- Mono-alphabetic Ciphers:  $C_{new} = P[C_{old}]$  (Where  $P$  is an alphabet permutation)  
(ROT-K is a mono-alphabetic cipher where  $P$  is a cyclic rotation)
- Poly-alphabetic ciphers: characters are replaced using **multiple dictionaries**

## Transposition Ciphers

Ciphers where the **positions**, (of one character or multiple characters) of the message, are **transposed** according to a specific system.

E.g. We want to cipher the message *WE ARE DISCOVERED. FLEE AT ONCE* using the **route cipher**:

Grid:

W	R	I	O	R	F	E	O	E
E	E	S	V	E	L	A	N	J
A	D	C	E	D	E	T	C	X

Message: *EJXCTEDECDAEWRIORFEONALEVSE*

<https://www.dcode.fr/tools-list>

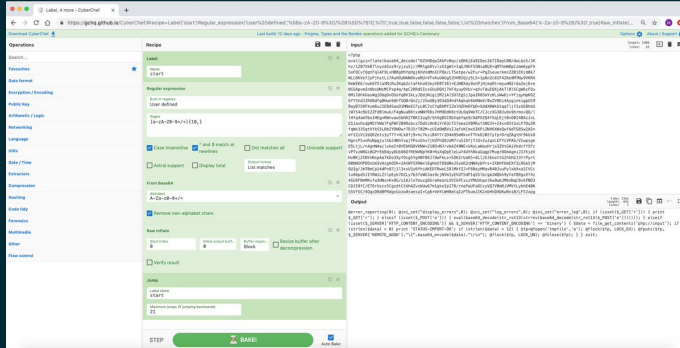


The screenshot shows the dcode.fr website interface. On the left, there's a search bar with the text "e.g. type scrabble" and a "GO" button. Below it, the word "Results" is displayed. A list of search results is shown, including "CTFCAESARCHIPER", "PGSPNRFNEPUVCRE", "NEQNLPLCNPSTAPC", "OFROMQEMDOTUBQD", "EVHECGUCTEJKRGT", "DUGDBFTBSDIQFS", "QHTQOSGOFQVWDSF", and "RIURPTHGPRWXTG". On the right, the "CAESAR CIPHER" tool is featured. It includes a breadcrumb trail: "Cryptography > Substitution Cipher > Caesar Cipher". Below this, there's a section for "Sponsored ads" with a "Caesar Cipher Decoder" tool. This tool has a text input field containing "FWI{fdhvd\_u\_kdshu}" and a "DECRYPT CAESAR CODE" button. There are also radio buttons for "KNOWING THE SHIFT" (set to -10) and "TEST ALL POSSIBLE SHIFTS (BRUTE-FORCE ATTACK)". Below this, there's a section for "ROT Cipher — Shift Cipher" with a "With a custom alphabet" input field containing "ABCDEFGHIJKLMNOPQRSTUVWXYZ" and a "DECRYPT" button.

Almost all possible classical ciphers (and not), ancient and modern, encoder/decoder,

...

<https://gchq.github.io/CyberChef/>



CyberChef - The Cyber Swiss Army Knife

# XOR cipher

Consider the XOR operation  $\oplus$  (exclusive or), it holds the properties:

- ▶  $0 \oplus 0 = 1 \oplus 1 = 0$
- ▶  $0 \oplus 1 = 0 \oplus 1 = 1$
- ▶  $x \oplus y \oplus y = x$

We define the XOR cipher as:

$$\mathcal{C}(m, k) = m \oplus k$$

$$\mathcal{D}(c, k) = c \oplus k$$

Problem: the key  $k$  could be shorter than the message  $m$ .

Solution: Repeat the key:  $k' = k \cdot k \cdot \dots \cdot k$  until it reaches (or exceeds) the length of  $m$ .

Example:

$m = 01100011 \ 01101001 \ 01100001 \ 01101111$  (ciao in ASCII).

$k = 01111000 \ 01111000 \ 01111000 \ 01111000$  (x in ascii 4 times)

$c = 00011011 \ 00010001 \ 00011001 \ 00010111$  (non printable, GxEZFw== in b64)

# One-time Pad

The problem with the XOR cipher is that encrypting using the same key repeatedly can leak *statistical* information about the original message.

We are therefore talking about Vernam's cipher (or one-time pad) when the length of the key is equal to that of the message, this cipher is called *perfect* because it holds:

$$P(M = m | C = c) = P(M = m)$$

That is the probability that  $M$  is a certain message knowing that the cipher is  $C$  is equal to the probability that  $M$  is a certain message not knowing the cipher (all messages are equally likely, the encrypted message does not provide us with information on key used).

Beatiful, but:

- ▶ The key must be exchanged using a secure method (exchange *by hand*).
- ▶ The key must be randomly generated and not reused (otherwise a many-time pad attack is possible).



# Statistical cryptanalysis

Often the vulnerability is not in the algorithm but in its application ...

- ▶ The key is too short for the message
- ▶ The key is repeated several times to encrypt different messages
- ▶ Messages use a poorly distributed dictionary.
- ▶ We know the message format (ex: `flag{...}`)

In particular, we speak of statistical cryptanalysis when we force the cipher not from an algorithmic point of view but from a statistical one.

For example in Italian the 33% of the letters used is one of the vowels a, e, i while only with probability of 0.5% it will be a z or a q.

# Statistical cryptanalysis

Useful tool for statistical analysis of encrypted messages:

```
root@ddos:~/Desktop/xortool/xortool# xortool binary_xored
The most probable key lengths:
 1: 9.6%
 5: 15.0%
10: 21.7%
15: 9.3%
20: 13.6%
25: 6.0%
30: 9.1%
35: 4.2%
40: 6.6%
50: 5.0%
Key-length can be 5*n
Most possible char is needed to guess the key!
```

Knowing the initial part you can see some clear words:

```
This is clas*****{*
Do not share*****}
{FLG:ch3ck_e*****
```

Trying to reconstruct the final flag:

```
This is classified*****
Do not share the s*****
{FLG:ch3ck_em@il}
```

# Many-Time Pad Interactive

<https://github.com/CameronLonsdale/MTP>

```
Decryptions
1 We can aac or he num er wi tu mputer We can also factor the number w th a
   tra n to ba t re me Ro er Ha
2 Eu er whul pr bably njo tha is orem b ome a corner stone of crypto n nymou
   Eu e theo m
3 Th nicb t ing about eey q i e tograp rs an drive a lot of fancy ca an Bo
4 Th cipoe r ext produc d b a w ry n algo thm looks as good as ciphertex o uced
   sto encry io lg itm Pil p Z r a n
5 Yo don t ant to buy a s of ys m a gu who specializes in stealing ca arc R ber
   menti o li er
6 Th re aue wo ypes o cr tog t which ll eep secrets safe from your t e sis an
   t whi w l k p e et s fe o r e br u i
7 Th re aue wo ypes o cy ogr ne t allo th Government to use brute f o bre he
   o and e h t qu r t e ove n o t
8 We can tee the point her the s ppy if wr ng bit is sent and consume r powe om
   h nviro en A S a r
9 A privfte key encr pti sc at algor hms namely a procedure for ge t ng ke a
   po ure f e c yp ng d p oce o d y z
10 T e Coici e O fordDi tio ry de es cry o a the art of writing o r s n code
11 Th secuet mes age is Wh us tr cipher nev r use the key more than on

Key
6639 89c9dbd8cb9874 2acd63 102eafce78aa ed28a0 c98d29 f8aa 708f80c066c7 f01231
cdd8e802d05ba98777335daefcecd59c433a6b268b60bf4ef03c bb 9a3161edc7 22cfd2 d2 376edba8
c2 027c 24 e2a1 4502 50 alba 2578 911100 e9 02 c4ef a9 8a c083 67
9e 4c
```

*"MTP Interactive uses automated cryptanalysis to present a partial decryption which can be solved interactively."*

# Shannon's principles

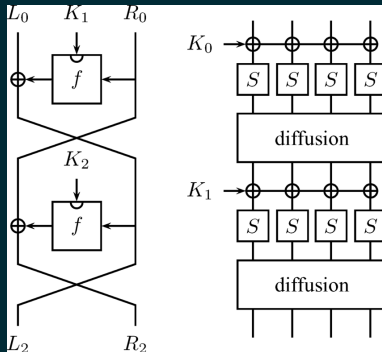
How to evaluate if a cipher is strong enough? (Where robustness means its possibility of being successfully attacked). Shannon defines two key concepts:

- ▶ Confusion: the key must be well distributed in the cipher (every bit of the cipher should depend on every bit of the key).
- ▶ Diffusion: the message must be well distributed in the cipher (every bit of the cipher should depend on every bit of the message).

In the case of the Caesar cipher we have no type of diffusion and low confusion (why?).

# DES & AES

Data Encryption Standard (DES) and Advanced Encryption Standard (AES) are based on the concept of the *S-Box* (Substitution box).



Confusion and diffusion are implemented by performing a (large) number of invertible operations.

# DES, 2DES, 3DES

The DES algorithm, released in 1975, uses a 56-bit *textit* only key.

It remained standard until 1999, when a group of researchers managed to crack an encryption key in just 22 hours.

With today's computing power a few hours would be enough.

Before introducing AES, a more *robust* (and immediate) alternative to the now violated DES algorithm was to repeat DES 3 times (the 3DES algorithm: encryption-decryption-encryption).

Why 3DES and not 2DES?

Using 2 56-bit keys I would expect the same security as a 112-bit key, but that's not the case ...



# Meet-In-The-Middle Attack

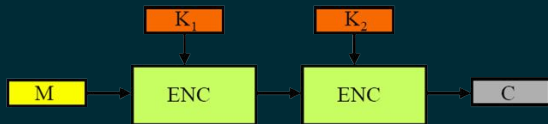
$$C = 2DES_{enc}(M, K_1, K_2) = DES_{enc}(DES_{enc}(M, K_2), K_1)$$

$$C_1 = DES_{enc}(M, K_1)$$

$$C_2 = DES_{enc}(C_1, K_2)$$

How can we find the key knowing  $M$  and  $C$ ?

With a **Meet-In-The-Middle Attack**



Trying all the  $k_1$  to generate  $C_1 = DES_{enc}(M, K_1)$

Trying all the  $k_2$  to generate  $C_1 = DES_{dec}(C_2, K_2)$

When I find a collision between the first and second  $C_1$  I found the pair  $(k_1, k_2)$ .

Result: 2 keys at 56 bits protect as much as 57 bits.

# Attack models

Classification of (some of the) cryptographic attacks:

- ▶ **Known-plaintext** attack: Access to a limited number of message / encryption pairs.
- ▶ **Ciphertext-only** attack: Access to the encrypted message only.
- ▶ **Chosen plaintext** attack: Possibility to choose messages to be encrypted (encrypt oracle).
- ▶ **Chosen ciphertext** attack: Possibility to choose encrypted messages to decrypt (decrypt oracle).
- ▶ **Side-channel** attack: Use of "*external*" information to break the cipher (time, sound, errors, ...).



## Part III

# Asymmetric cryptography

# Basic concepts

Asymmetric cryptography is based on the *one-way trapdoor* functions and the presence of a pair of keys (called a public key and a private key).

A function  $f$  is called *trapdoor* if:

- ▶ Evaluate  $y = f(x)$  it's computationally easy.
- ▶ Evaluate  $x = f^{-1}(y)$  it's computationally hard (*without any additional information*).

One example is the factoring problem:

- ▶  $m = f(\{p, q\}) = (p * q)$  (calculation of the product between the first  $p$  and  $q$ ).
- ▶  $\{p, q\} = f^{-1}(m) = ??$  (prime factorization of  $n$ ).

$f(\{49171, 61843\}) = 3040882153$  (as easy as opening a calculator).

$f^{-1}(1841488427) = ??$  (Try all divisors from 2 to  $\sqrt{n}$ ).

The problem becomes trivial if I know one of the two dividers:

$$1841488427 / 58049 = 31723$$

Two integers  $a$  and  $b$  are congruent modulo  $n$ , written  $a \equiv b \pmod{n}$ , if  $(a \% n) = (b \% n)$  where  $\%$  is the remainder of the integer division (modulo operation).

Some mathematical properties:

- ▶  $a + k \equiv b + k \pmod{n}$ , addition invariant.
- ▶  $k * a \equiv k * b \pmod{n}$ , invariant under multiplication.
- ▶  $a^k \equiv b^k \pmod{n}$ , invariant under power. pause
- ▶  $\sqrt{a} \equiv b \pmod{n}$  if  $a \equiv b^2 \pmod{n}$ , square root.
- ▶  $a^{-1} \equiv b \pmod{n}$  if  $ab \equiv 1 \pmod{n}$ , inverse multiplicative.
- ▶ ...

# RSA pt.1

The most famous asymmetric encryption algorithm is the RSA (from Rivest Shamir Adleman) which is based on the factorization problem and on modular arithmetic.

The basic algorithm is:

- ▶ Two random prime numbers  $p$  and  $q$  are chosen (in *safe* mode).
- ▶ The product  $n = p * q$  (which will be our module) is calculated.
- ▶ Calculate the tozient  $\phi(n) = (p - 1) * (q - 1)$  (the number of coprime with  $n$ ).
- ▶ A number *and*, coprime and less than  $\phi(n)$  is chosen at random.
- ▶ The number  $d$  is calculated as the inverse multiplicative of *and*, that is  $ed \equiv 1 \pmod{\phi(n)}$ .

We call:

$k_{pub} = (n, e)$  the public key to distribute.

$k_{priv} = (n, d)$  the private key to keep secret.

# RSA pt.2

Once the public and private keys have been calculated, we can encrypt and decrypt the messages in this way:

$$\mathcal{C}(m, k_{pub}) = m^e \pmod{n}$$

$$\mathcal{D}(c, k_{priv}) = c^d \pmod{n}$$

Ok, but why?

From Euler theorem we know that  $m^{\phi(n)} \equiv 1 \pmod{n}$ .

The value of  $e$  and  $d$  are evaluated as  $ed \equiv 1 \pmod{\phi(n)}$ .

$$\mathcal{D}(\mathcal{C}(m, k_{pub}), k_{priv}) = m^{ed} = m^{\phi(n)*t+1} = m^{\phi(n)*t} * m = 1 * m = m$$

# An example to understand

We choose the following parameters:

- ▶  $p = 13$  e  $q = 23$
- ▶  $n = p * q = 299$
- ▶  $\phi(n) = (13 - 1) * (23 - 1) = 264$
- ▶  $e = 7$ ,  $\gcd(264, 7) = 1$
- ▶  $d = 151$ ,  $7 * 151 \equiv 1 \pmod{264}$

So  $k_{pub} = (299, 7)$  e  $k_{priv} = (299, 151)$ . We want to cipher  $m = 42$ .

$$\mathcal{C}(m, k_{pub}) = m^e = 42^7 = 230539333248 = 107 \pmod{299}$$

$$\mathcal{D}(c, k_{priv}) = c^d = 107^{151} = 2743956545...948643 = 42 \pmod{299}$$

# (Not so) random

"We choose two prime numbers *at random*  $p$  and  $q$  (so *safe*)"

- ▶ Choose  $p$  and  $q$  of at least 1024 bits.
- ▶ Pick  $p$  and  $q$  not too close together.
- ▶ Do not reuse one of the former for other modules.

With current computing power it is possible to factor semiprimes up to (approximately) 768 bits, the larger modules are (for now) resistant to bruteforce attacks.

If  $p$  and  $q$  are close to each others then we have that  $n \simeq p^2 \simeq q^2$  and so  $\sqrt{n}$  will be close to the primes. A bruteforce attack that looks for factors close to the square root will therefore suffice.

If  $n_1 = p * q'$  e  $n_2 = p * q''$  Then  $p = \gcd(n_1, n_2)$ .

# OpenSSL for RSA

OpenSSL is an open source implementation of the SSL and TLS protocols. OpenSSL implements and provides tools for the most important cryptographic protocols.

Generate a prime number with  $n$  bits:

```
OPENSSL PRIME -GENERATE -BITS 64
```

Generate a RSA key with  $n$  bits:

```
OPENSSL GENRSA -OUT EXAMPLE.KEY 512
```

Print the parameters of a private key:

```
OPENSSL RSA -IN EXAMPLE.KEY -TEXT -NOOUT
```

Print a public key from a private key:

```
OPENSSL RSA -IN EXAMPLE.KEY -PUBOUT
```

Print the modulo of the private key:

```
OPENSSL RSA -IN EXAMPLE.KEY -NOOUT -MODULUS
```



# RSA Attacks

<https://github.com/Ganapati/RsaCtfTool>

Implementation of the most classic attacks on RSA, such as:

- Weak public key factorization
- Small  $q$  ( $q$  less than 100,000)
- Fermat's factorisation for close  $p$  and  $q$
- "Famouse" Primes method
- Common factor attacks across multiple keys

Find a private key:

```
./RsaCtfTool.py -PUBLICKEY ./KEY.PUB -PRIVATE
```

Dump key parameters:

```
./RsaCtfTool.py -DUMPKEY -KEY ./KEY.PUB
```

Decipher a file:

```
./RsaCtfTool.py -PUBLICKEY ./KEY.PUB -UNCIPHERFILE ./CIPHERED_FILE
```

Break many keys with common factors:

```
./RsaCtfTool.py -PUBLICKEY "*.PUB" -PRIVATE
```

# Part IV

## Hashing

# Create confusion

We call a  $f$  *non-invertible* function hash that associates a string with a string of fixed size. With the following properties:

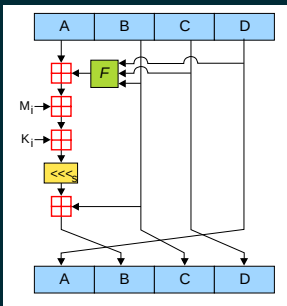
- ▶ Preimage resistance: given a hash  $h$  it is difficult to find  $m$  such that  $f(m) = h$ .
- ▶ Resistance to the second preimage: given  $m_1$  it is difficult to find  $m_2$  such that  $f(m_1) = f(m_2)$ .
- ▶ Collision resistance: it is difficult to find pairs  $(m_1, m_2)$  such that  $f(m_1) = f(m_2)$ .

Practice use:

- ▶ Saving passwords (hashed instead of clear).
- ▶ Creation of hashtables (direct access data structure).
- ▶ Integrity check (*md5sum*, *sha1sum*).
- ▶ Digital signature (on the hash instead of the document).

# MD5

Invented by Rivest in 1991, it became the standard hash function until 2004-2006. It is still used now for integrity checking.



$\text{md5}(\text{"password"}) = 5\text{F}4\text{DCC}3\text{B}5\text{AA}765\text{D}61\text{D}8327\text{DEB}882\text{CF}99$

$\text{md5}(\text{"passwore"}) = \text{A}826176\text{C}6495\text{C}5116189\text{DB}91770\text{E}20\text{CE}$

# Proof of Work

Often, as a protection against DOS attacks or for other reasons, we are asked to reverse (completely or partially) a hash (or, in other case, a CAPTCHA).

Access to a resource will be given to us only after having demonstrated (*Proof of Work*) the resolution to a problem. In the case of hashing this operation is called hashcash (and is the basis of cryptocurrency mining).

Example:

Solve a puzzle: find an  $x$  such that 26 last bits of  $\text{SHA1}(x)$  are set,  $\text{len}(x)=29$  and  $x[:24]=='58a5a7950d2ec81fae5c1c74'$

# Find collision

How to find a collision of a preimage?

- ▶ Database online (es. crackstation.net), immediate but not complete.
- ▶ Bruteforce (es. John The Ripper, HashCat), slow but complete.

How many attempts will I have to make to reverse a hash?

Birthday paradox:

if the hash function returns a  $n$  bit output ( $m = 2^n$  possible hashes) there will be a collision at 50% probability after  $2^{(n/2)}$  attempts ( $\sqrt{m}$ ).

# Cracking a procted zip archive: *fcrackzip*

FCRACKZIP is a tool for *recovery* of lost passwords of compressed archives.

```
pentaroot@kali:~$ fcrackzip --help

fcrackzip version 1.0, a fast/free zip password cracker
written by Marc Lehmann <pcg@goof.com> You can find more info on
http://www.goof.com/pcg/marc/

USAGE: fcrackzip
        [-b|--brute-force]      use brute force algorithm
        [-D|--dictionary]      use a dictionary
        [-B|--benchmark]       execute a small benchmark
        [-c|--charset charset]  use characters from charset
        [-h|--help]             show this message
        [--version]             show the version of this program
        [-V|--validate]         sanity-check the algorithm
        [-v|--verbose]          be more verbose
        [-p|--init-password string] use string as initial password/file
        [-l|--length min-max]  check password with length min to max
        [-u|--use-unzip]        use unzip to weed out wrong passwords
        [-m|--method num]       use method number "num" (see below)
        [-2|--modulo r/m]       only calculate 1/m of the password
        file...                 the zipfiles to crack

methods compiled in (* = default):

    0: cpmask
    1: zip1
    *2: zip2, USE_MULT_TAB

pentaroot@kali:~$
```

Typical command: *fcrackzip -b -u -v -l 3-4 prova.zip*

# Find preimage

## John The Ripper

```
root@kali: ~  
File Edit View Search Terminal Help  
root@kali:~# john -format=LM /root/Desktop/hash.txt  
Using default input encoding: UTF-8  
Using default target encoding: CP850  
Loaded 4 password hashes with no different salts (LM [DES 128/128 AVX-16])  
Remaining 3 password hashes with no different salts  
Press 'q' or Ctrl-C to abort, almost any other key for status  
0g 0:00:01:21 0.03% 3/3 (ETA: 2017-05-16 00:22) 0g/s 29892Kp/s 29892Kc/s 90718KC  
/s 085MSYP..085MSNY  
0g 0:00:01:22 0.03% 3/3 (ETA: 2017-05-16 00:14) 0g/s 29957Kp/s 29957Kc/s 90903KC  
/s FCUCDB7..FCUCDGT  
0g 0:00:01:25 0.03% 3/3 (ETA: 2017-05-16 00:00) 0g/s 30073Kp/s 30073Kc/s 91218KC  
/s NEWSAHC..NEWSB9B  
0g 0:00:01:26 0.03% 3/3 (ETA: 2017-05-15 23:54) 0g/s 30114Kp/s 30114Kc/s 91330KC  
/s VELH10..VELHLS  
0g 0:00:01:27 0.04% 3/3 (ETA: 2017-05-15 23:50) 0g/s 30148Kp/s 30148Kc/s 91423KC  
/s 4A93GP..4A902K  
0g 0:00:01:28 0.04% 3/3 (ETA: 2017-05-15 23:44) 0g/s 30201Kp/s 30201Kc/s 91572KC  
/s 08TS4DA..08TSFOA  
0g 0:00:01:29 0.04% 3/3 (ETA: 2017-05-15 23:37) 0g/s 30254Kp/s 30254Kc/s 91720KC  
/s IKPABAO..IKPABR6  
0g 0:00:01:30 0.04% 3/3 (ETA: 2017-05-15 23:33) 0g/s 30283Kp/s 30283Kc/s 91799KC  
/s 0J0DGB..0J0D5C  
0g 0:00:01:33 0.04% 3/3 (ETA: 2017-05-15 23:19) 0g/s 30401Kp/s 30401Kc/s 92124KC  
/s H10GW8W..H106CL1
```



# Find preimage

## Hashcat

```
Session.....: hashcat
Status.....: Running
Hash.Type.....: iTunes backup >= 10.0
Hash.Target.....: $itunes_backup$*10*50782427bcc454da54b51256351cb1de...c32eb7
Time.Started.....: Sun Jan 14 14:15:38 2018 (1 hour, 5 mins)
Time.Estimated...: Sun Jan 14 18:05:56 2018 (2 hours, 44 mins)
Guess.Mask.....: Oliver?a?a [8]
Guess.Queue.....: 2/8 (25.00%)
Speed.Dev.#2.....: 1 H/s (1.84ms)
Recovered.....: 0/1 (0.00%) Digests, 0/1 (0.00%) Salts
Progress.....: 2560/9025 (28.37%)
Rejected.....: 0/2560 (0.00%)
Restore.Point....: 2560/9025 (28.37%)
Candidates.#2....: Oliver>e -> OliverT9
HwMon.Dev.#2.....: N/A

[s]tatus [p]ause [r]esume [b]ypass [c]heckpoint [q]uit ->

Session.....: hashcat
Status.....: Running
Hash.Type.....: iTunes backup >= 10.0
Hash.Target.....: $itunes_backup$*10*50782427bcc454da54b51256351cb1de...c32eb7
Time.Started.....: Sun Jan 14 14:15:38 2018 (1 hour, 13 mins)
Time.Estimated...: Sun Jan 14 18:03:02 2018 (2 hours, 34 mins)
Guess.Mask.....: Oliver?a?a [8]
Guess.Queue.....: 2/8 (25.00%)
Speed.Dev.#2.....: 1 H/s (1.84ms)
Recovered.....: 0/1 (0.00%) Digests, 0/1 (0.00%) Salts
Progress.....: 2816/9025 (31.20%)
Rejected.....: 0/2816 (0.00%)
Restore.Point....: 2816/9025 (31.20%)
Candidates.#2....: OliverPh -> Oliverj6
HwMon.Dev.#2.....: N/A

[sl]tatus [ol]ause [rl]esume [bl]ypass [cl]heckpoint [ql]uit ->
```

# How to protect (client-side)

## Choose a strong password

<p>UNCOMMON (NON-GIBBERISH) BASE WORD</p> <p>ORDER UNKNOWN</p> <p>Tr0ub4dor &amp;3</p> <p>CAPS? COMMON SUBSTITUTIONS NUMERAL PUNCTUATION</p> <p>(YOU CAN ADD A FEW MORE BITS TO ACCOUNT FOR THE FACT THAT THIS IS ONLY ONE OF A FEW COMMON FEATURES)</p>	<p>~28 BITS OF ENTROPY</p> <p><math>2^{28} = 3 \text{ DAYS AT } 1000 \text{ GUESSES/SEC}</math></p> <p>(PLAUSIBLE: ATTACK ON A WEAK REMOTE WEB SERVICE, YES. CRACKING A STOKEN WORTH IS PROBABLY, BUT IT'S NOT WHAT THE AVERAGE USER SHOULD WORRY ABOUT.)</p> <p>DIFFICULTY TO GUESS: EASY</p>	<p>WAS IT TROMBONE? NO, TROUBADOR. AND ONE OF THE O's WAS A ZERO?</p> <p>AND THERE WAS SOME SYMBOL...</p> <p>DIFFICULTY TO REMEMBER: HARD</p>
<p>correct horse battery staple</p> <p>FOUR RANDOM COMMON WORDS</p>	<p>~44 BITS OF ENTROPY</p> <p><math>2^{44} = 550 \text{ YEARS AT } 1000 \text{ GUESSES/SEC}</math></p> <p>DIFFICULTY TO GUESS: HARD</p>	<p>THAT'S A BATTERY STAPLE.</p> <p>CORRECT!</p> <p>DIFFICULTY TO REMEMBER: YOU'VE ALREADY MEMORIZED IT</p>

THROUGH 20 YEARS OF EFFORT, WE'VE SUCCESSFULLY TRAINED EVERYONE TO USE PASSWORDS THAT ARE HARD FOR HUMANS TO REMEMBER, BUT EASY FOR COMPUTERS TO GUESS.

(and use a 2FA token)

# How to protect (server-side)

We talked about how *don't save passwords in plain text* but save their hash.

Problem:

If multiple people use the same passwords (typical: *qwerty*, *123456*, ...) I will have duplicate hashes in the database.

Solution:

Save  $f(\text{password} + \text{salt})$  instead of  $f(\text{password})$ , where *salt* is a random string generated per person.

# How to protect (server-side)

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# A (bad) example...




Gentile GASPARE FERRARO,

come da tua richiesta, ecco i dati relativi al tuo Account

Riepilogo dati registrazione

USER-ID	Gasparg
PASSWORD	XZA13254A

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# Conclusion

