



ALAN IGNACIO LOPEZ MORA

Information Technology (IT) Engineering

FRONT-END and Web Development

Contact



<https://github.com/Gatrix20>



+1 (650) 475-6876



alopezmora21@gmail.com



<https://www.linkedin.com/in/alan-ignacio-lopez-mora1>



<https://gatrix20.github.io/PersonalWebpage/>



Redwood City, California, USA

Languages

English



Spanish



Education

Polytechnic University of Sinaloa

September 2020 - December 2023

Bachelor's Degree in Information Technology Engineering

Jose Vasconcelos" High School

September 2017 - August 2020

Specialty in Mathematical Physics and Computer Science Training

Internship Experience

OK Computer Software

September 2023 - December 2023

- Creation of a demo application on liquor inventory using the Figma platform and the Flutter framework.

Experience

- Created a web page of Mazatlan city attractions using HTML, CSS and JAVA.
- Developed and maintained web applications using programming languages such as Java, C# and JavaScript.
- Utilized relational and non-relational databases, such as MySQL, for data storage and access.
- Collaborated with a team to create an application that included designers, analysts, and testers to ensure successful delivery of the project.
- Built applications in Angular using Visual Studio Code.
- Used Java and a database to create a restaurant page that allowed adding, deleting, modifying and searching for different orders.

Skills

- In-depth knowledge of programming, web development and database management.
- Ability to design, manage and maintain technologies
- Extensive knowledge of computer networks and hardware systems.
- Familiarity with programming, software, etc.
- Proficiency in: JAVA, JavaScript, C++, HTML,
- Proficiency with Microsoft Office Suite (Word, PowerPoint, Outlook, Excel, etc.)
- Proficiency with Google Suite (Docs, Drive, Gmail, Sheets, etc).
- Familiarity with web servers: HTTP, etc.
- Familiarity with web extensions and frameworks: Angular
- Familiarity with databases: MYSQL, SQL,XMAPP, etc.
- Frontend Development