

# Python 2.7

## Description

Python is a scripting language.

## Contents

<b>1</b>	<b>Introduction</b>	<b>1</b>
1.1	Compile and Interpret	1
<b>2</b>	<b>Variables and Definitions</b>	<b>1</b>
2.1	Variables	1
2.2	Function	1
	Lambda functions	
2.3	Scope	1
2.4	Modules	2
2.5	Classes	2
	Multiple Inheritance	
2.6	Error and exceptions	2
	Raising exception	
<b>3</b>	<b>The Python Standard Library</b>	<b>2</b>
3.1	Iterators and Generator	2
<b>4</b>	<b>Magic methods</b>	<b>2</b>
<b>5</b>	<b>Design Patterns</b>	<b>2</b>
<b>6</b>	<b>Advanced topics</b>	<b>3</b>
6.1	Metaclass method	3
<b>7</b>	<b>Unit tests</b>	<b>3</b>
<b>8</b>	<b>Profiling</b>	<b>3</b>
<b>9</b>	<b>Multiprocessing</b>	<b>3</b>
<b>10</b>	<b>Useful Tools</b>	<b>3</b>

```
n = 24
s = 'Hola'
a = ['a', 'b', 'c']
>>> range(5, 10)
[5, 6, 7, 8, 9]
```

In while statement, continue statement continues with the next iteration.

## 2.2 Function

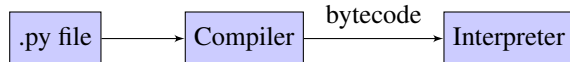
```
>>> def fib(n = 1): # write Fibonacci series up to n
...     """Print a Fibonacci series up to n."""
...     a, b = 0, 1
...     while a < n:
...         print a,
...         a, b = b, a+b
...
>>> fib(2000)
0 1 1 2 3 5 8 13 21 34 55 89 144 233 377 610 987 1597
>>> fib
<function fib at 10042ed0>
>>> f = fib
>>> f(100)
0 1 1 2 3 5 8 13 21 34 55 89
>>> f() # NEVER modify the default parameter (NEVER DO n
...     =...)
1
```

### 2.2.1 Lambda functions

```
>>> def make_incrementor(n):
...     return lambda x: x + n
...
>>> f = make_incrementor(42)
>>> f(0)
42
>>> f(1)
43
```

## 1. Introduction

### 1.1 Compile and Interpret<sup>1 2</sup>



When we run a python script, first it's compiled. Not to machine code but to bytecode. This compilation make .pyc files. Then this code is interpreted in a VM. There are a lot interpreters of python: CPython, Jython or IronPython.

## 2. Variables and Definitions<sup>3</sup>

### 2.1 Variables

There is not types. The definition is just the name and the value.

<sup>2</sup><https://docs.python.org/2/library/dis.html>

<sup>3</sup><https://docs.python.org/2/tutorial/index.html>

### 2.3 Scope<sup>4</sup>

**LEGB Rule:** define the order of search variable.

- L. Local. (Names assigned in any way within a function (def or lambda)), and not declared global in that function.
- E. Enclosing function locals. (Name in the local scope of any and all enclosing functions (def or lambda), form inner to outer.
- G. Global (module). Names assigned at the top-level of a module file, or declared global in a def within the file.
- B. Built-in (Python). Names preassigned in the built-in names module : open,range,SyntaxError,...

<sup>4</sup><http://stackoverflow.com/questions/291978/short-description-of-python-scoping-rules>

The for loop does not have its own namespace. It would look in the LEGB order.

So first search local variables, then enclosing function locals, Global variable and finally built-in functions.

## 2.4 Modules

If we have the definition of fib function in fibo.py file, we can use it like a module defining it like this.

```
>>> import fibo
>>> fibo.fib(1000)
1 1 2 3 5 8 13 21 34 55 89 144 233 377 610 987
>>> from fibo import fib
>>> fib(500)
1 1 2 3 5 8 13 21 34 55 89 144 233 377
```

## 2.5 Classes

```
class Dog:
    kind = 'canine'          # class variable shared
                            # by all instances

    def __init__(self, name):
        self.name = name    # instance variable
                            # unique to each instance

>>> d = Dog('Fido')
>>> e = Dog('Buddy')
>>> d.kind                # shared by all dogs
'canine'
>>> e.kind                # shared by all dogs
'canine'
>>> d.name                # unique to d
'Fido'
>>> e.name                # unique to e
'Buddy'
```

For private methods and functions, a leading underscore is conventionally added.

### 2.5.1 Multiple Inheritance

```
class DerivedClassName(Base1, Base2, Base3):
    <statement-1>
    ...
    <statement-N>
```

## 2.6 Error and exceptions

```
import sys

try:
    f = open('myfile.txt')
    s = f.readline()
    i = int(s.strip())
except IOError as e:
    print "I/O error({0}): {1}".format(e.errno, e.strerror)
except ValueError:
    print "Could not convert data to an integer."
except:
    print "Unexpected error:", sys.exc_info()[0]
raise
```

### 2.6.1 Raising exception

The raise statement allows the programmer to force a specified exception to occur.

```
>>> raise NameError('HiThere')
Traceback (most recent call last):
  File "<stdin>", line 1, in ?
NameError: HiThere
```

## 3. The Python Standard Library<sup>5</sup>

### 3.1 Iterators and Generator<sup>6</sup>

```
>>> i = iter('abc')
>>> i.next()
'a'
>>> i.next()
'b'
>>> i.next()
'c'
```

Generator using yield. **Generators should be considered every time you deal with a function that returns a sequence or works in a loop.**

```
>>> def fibonacci():
...     a, b = 0, 1
...     while True:
...         yield b
...         a, b = b, a + b
>>> [fib.next() for i in range(10)]
[3, 5, 8, 13, 21, 34, 55, 89, 144, 233]
```

## 4. Magic methods

Reference: <http://www.rafekettler.com/magicmethods.html>

## 5. Design Patterns<sup>7</sup>

- **Singleton:** restricts instantiation of a class to one object.

```
>>> class Singleton(object):
...     def __new__(cls, *args, **kw):
...         if not hasattr(cls, '_instance'):
...             orig = super(Singleton, cls)
...             cls._instance = orig.__new__(cls, *args,
...             **kw)
...         return cls._instance
...
>>> class MyClass(Singleton):
...     a = 1
...
>>> one = MyClass()
>>> two = MyClass()
>>> two.a = 3
>>> one.a
3
```

- **Adapter:** wraps a class or an object A so that it works in a context intended for a class or an object B.

```
>>> from os.path import split, splitext
>>> class DublinCoreAdapter(object):
...     def __init__(self, filename):
...         self._filename = filename
...     def title(self):
...         return splitext(split(self._filename)[-1])[0]
...     def creator(self):
...         return 'Unknown' # we could get it for real
...     def languages(self):
...         return ('en',)
>>> class DublinCoreInfo(object):
...     def summary(self, dc.ob):
...         print 'Title: %s' % dc.ob.title()
```

<sup>5</sup><https://docs.python.org/2/library/>

<sup>6</sup>Tarek Zidae - Expert Python Programming

<sup>7</sup>Tarek Zidae - Expert Python Programming - Chapter 14

```

...     print 'Creator: %s' % dc_ob.creator()
...     print 'Languages: %s' % \
...           ', '.join(dc_ob.languages())
...
>>> adapted = DublinCoreAdapter('example.txt')
>>> infos = DublinCoreInfo()
>>> infos.summary(adapted)
Title: example
Creator: Unknown
Languages: en

```

- **Facade:** provides a high-level, simpler access to a sub-system. Facade is usually done on existing systems, where a package's frequent usage is synthesized in high-level functions. Usually, no classes are needed to provide such a pattern and simple functions in the `__init__.py` module are sufficient.
- **Observer:** This is used to notify a list of objects with a state change.

```

>>> class Event(object):
...     _observers = []
...     def __init__(self, subject):
...         self.subject = subject
...
...     @classmethod
...     def register(cls, observer):
...         if observer not in cls._observers:
...             cls._observers.append(observer)
...
...     @classmethod
...     def unregister(cls, observer):
...         if observer in cls._observers:
...             self._observers.remove(observer)
...
...     @classmethod
...     def notify(cls, subject):
...         event = cls(subject)
...         for observer in cls._observers:
...             observer(event)
>>> class WriteEvent(Event):
...     def __repr__(self):
...         return 'WriteEvent'
...
>>> def log(event):
...     print '%s was written' % event.subject
...
>>> WriteEvent.register(log)
>>> class AnotherObserver(object):
...     def __call__(self, event):
...         print 'Yeah %s told me !' % event
...
>>> WriteEvent.register(AnotherObserver())
>>> WriteEvent.notify('a given file')
a given file was written
Yeah WriteEvent told me !

```

- **Visitor:** helps in separating algorithms from data structures

```

>>> class Printer(object):
...     def visit_list(self, ob):
...         print 'list content : '
...         print str(ob)
...     def visit_dict(self, ob):
...         print 'dict keys: %s' % ', '.join(ob.keys())
>>> def visit(visited, visitor):
...     cls = visited.__class__.__name__
...     meth = 'visit_%s' % cls
...     method = getattr(visitor, meth, None)
...     if method is None:
...         meth(visited)
...
>>> visit([1, 2, 5], Printer())
list content : [1, 2, 5]

```

```

>>> visit({'one': 1, 'two': 2, 'three': 3}, Printer())
dict keys: three,two,one

```

## 6. Advanced topics

### 6.1 Metaclass method<sup>8</sup>

```

>>> def method(self):
...     return 1
...
>>> class = type('MyClass', (object,), {'method': method})
>>> instance = class()
>>> instance.method()
1

```

## 7. Unit tests

- **PyUnit** <http://pyunit.sourceforge.net/pyunit.html>
- **DocTest** <https://docs.python.org/2/library/doctest.html>

## 8. Profiling<sup>9</sup>

```
python -m cProfile [-o output.file] [-s sort_order]
myscript.py
```

Memory profiling: use Guppy<sup>10</sup>

## 9. Multiprocessing

Global Interpreter Lock (GIL) is a mechanism used in computer language interpreters to synchronize the execution of threads so that only one thread can execute at a time. An interpreter which uses GIL will always allow exactly one thread to execute at a time, even if run on a multi-core processor. Some popular interpreters that have GIL are CPython and Ruby MRI.

```

>>> from processing import Process
>>> import os
>>> def work():
...     print 'hey i am a process, id: %d' % os.getpid()
>>> ps = []
>>> for i in range(4):
...     p = Process(target=work)
...     ps.append(p)
...     p.start()
...
hey i am a process, id: 27457
hey i am a process, id: 27458
hey i am a process, id: 27460

```

## 10. Useful Tools

- **Pylint**, a very flexible source code analyzer
- **CloneDigger**, a duplicate code detection tool

<sup>8</sup>Tarek Zidae - Expert Python Programming - Chapter 3

<sup>9</sup><https://docs.python.org/2/library/profile.html>

<sup>10</sup><http://guppy-pe.sourceforge.net/>