

Prototype

Sunday, April 17, 2022 10:32 PM

Login Page

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Log In

Type the username

Type the password

Submit

Just press Submit to join game

Placement Page

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area0

area1

area2

area3

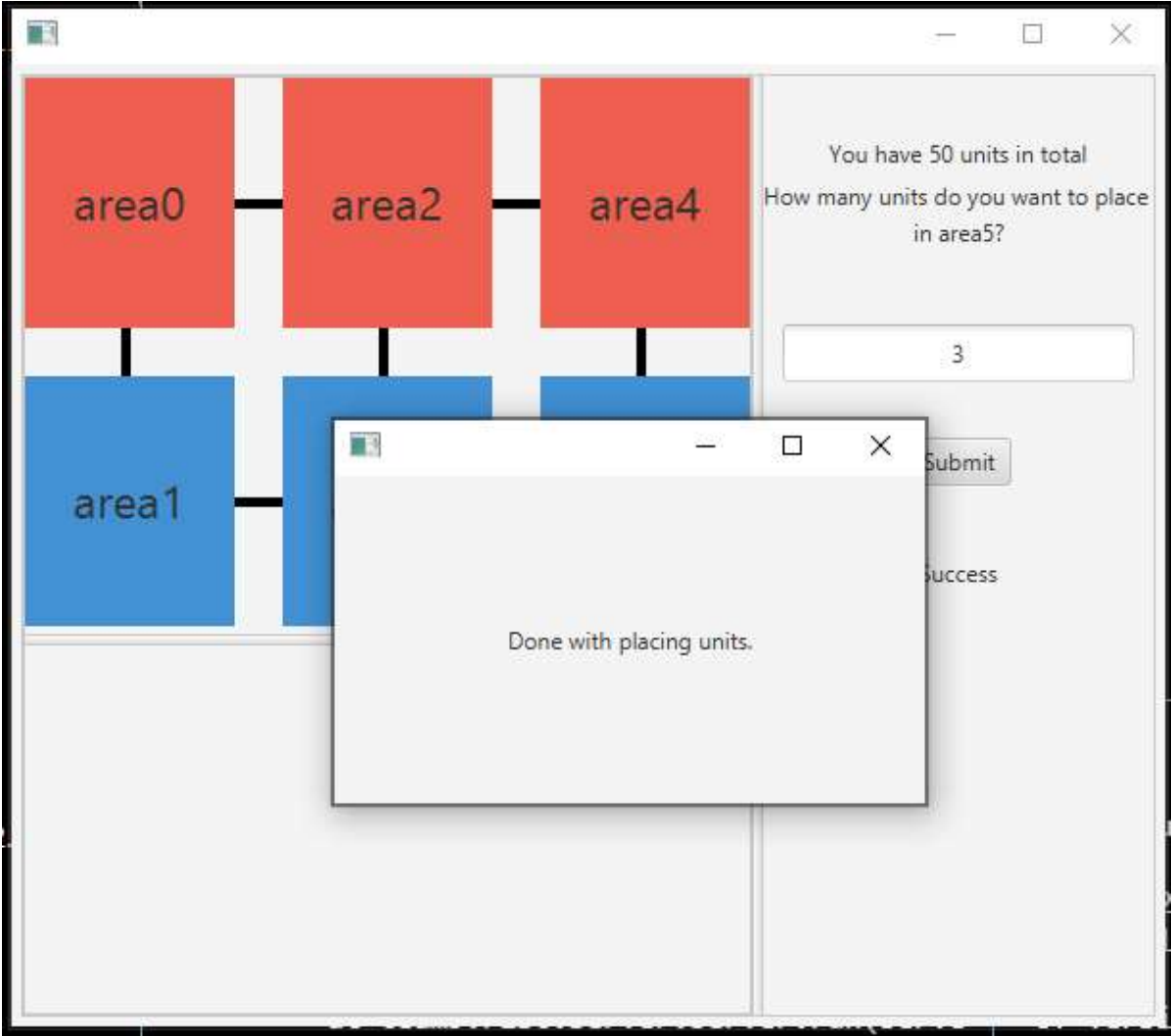
area4

area5

You have 50 units in total

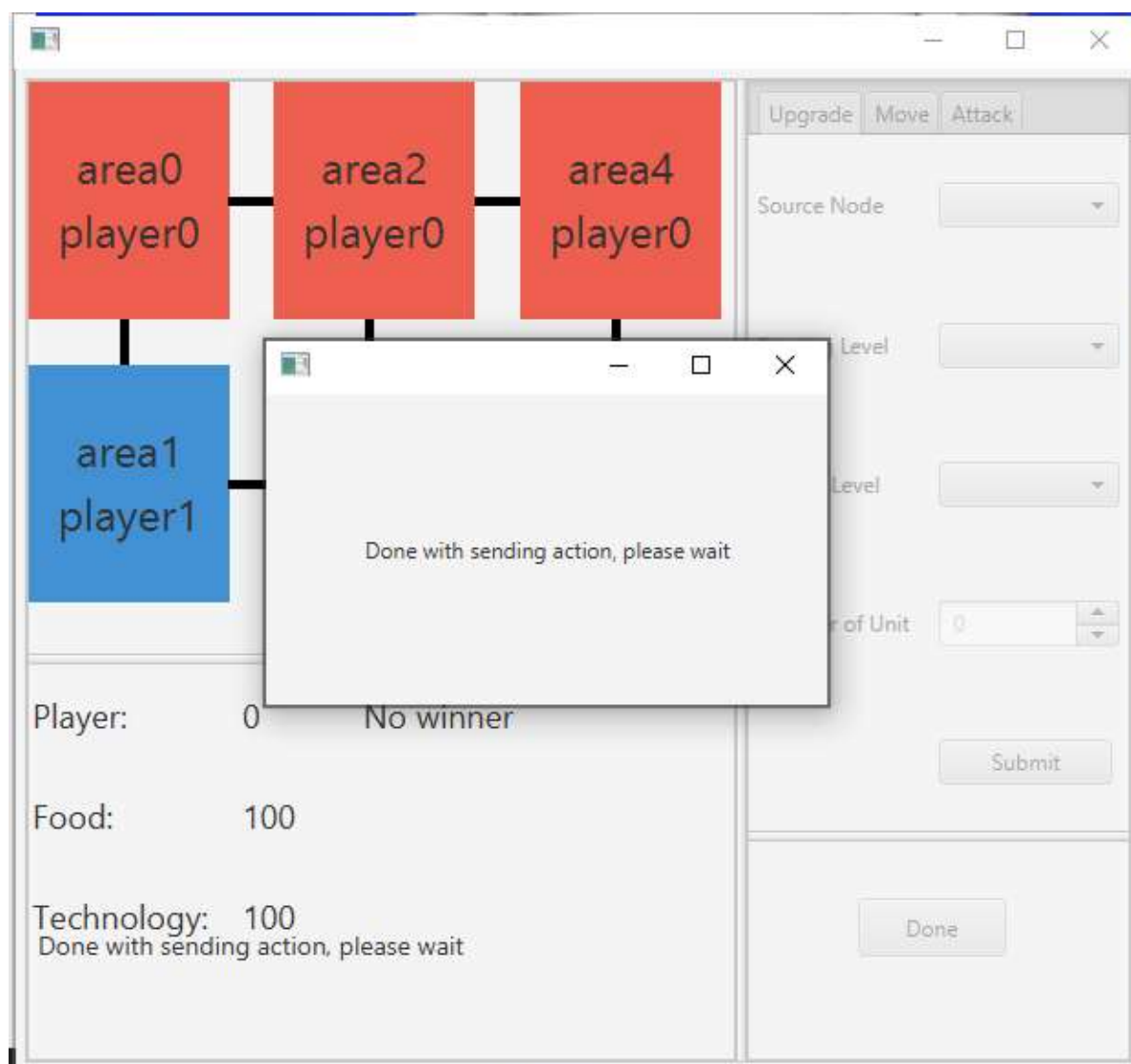
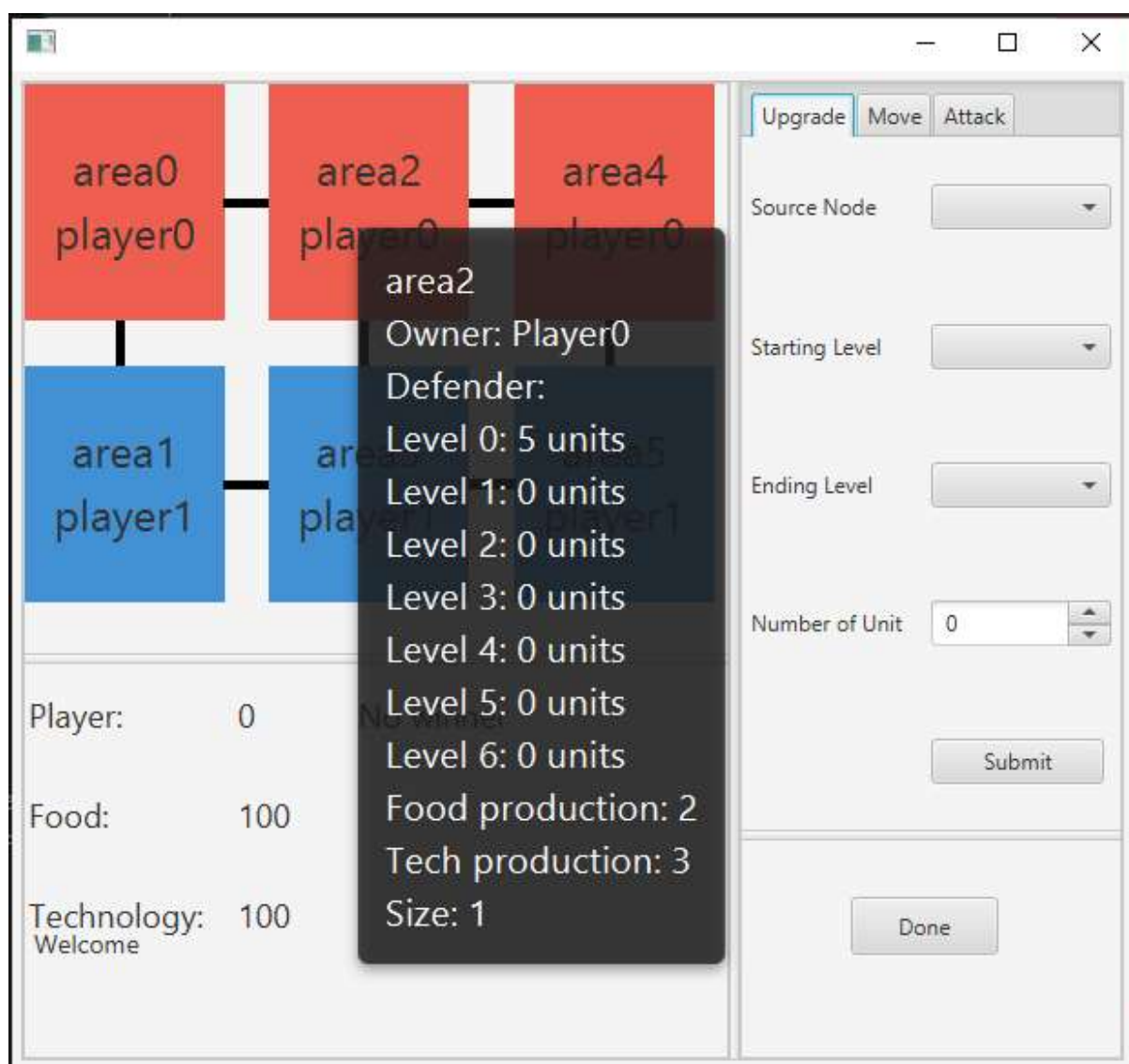
How many units do you want to place in area0?

Submit



Action page





UX principles:

Figure ground:

We use black text box on top layer to show info, which helps player focus on the key information of each area.

Proximity:

Area with same color belongs to same player. It's easy for player to know the current status of the game.

Common region:

3 actions: Upgrade, Attack and Move, are in the tab page, indicating they have similar functionality. Done action is separate from those three.

Focal point:

We use a new small window, which is on top of the main window, to inform player that they have finished current phase and need to wait for next phase.