Department Of Computer Science and Engineering Kathmandu University Dhulikhel, Kavre



Subject: Compiler Design Course: COMP 409

Level: B.Sc 3rd Year 2nd Semester Credit Hours: 3

Course Objective: This course will focus on imparting knowledge about the Practical aspects of COMPILER DESIGN with the required basic principles behind them with some practical assignments.

Syllabus

1. Introduction to Compilers

- Compilers
- Analysis-Synthesis model
- The phases of compiler
- Error Handler and Symbol Table
- Cousins of the compiler
- Compiler Construction tools

2. Lexical Analysis

- Introduction
- Scanning Process
- Regular Expressions
- Finite Automaton
- Regular Expressions to DFA

3. Syntax Analysis

- The role of the parser
- Context-free grammars
- Writing a grammar
- Top-down parsing
- Bottom-up parsing
- LR-Parsing

4. Syntax Directed Translation and Run-Time Environments

- Attributes and attribute grammar
- Type Checking
- Symbol Table
- Introduction to Run-Time Environment

5. Introduction to Intermediate Code Generation

- Introduction to Intermediate Code
- Three address code
- P-Code
- Issues in the design of code generation
- Target Machine

6. Introduction to Code Optimization

- Introduction
- Principle sources of code optimization
- Classification of optimizations
- Implementation Technique

Text Book:

1. Compilers: Principles, Techniques, and Tools by Aho, Sethi, Ullman

Reference Books:

- 1. Compiler Construction: Principles and Practice by Kenneth C. Louden
- 2. Compiler Design by Dr. O.G.Kakde
- 3. Compiler Design by Gajendra Sharma
- 4. Introduction to Compiler Design by Udit Agarwal