

Programme Verification with Dafny

Amar Banerjee

Programme Verification

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Outline

What is Dafny ?

- Dafny is a programming language, verifier, and compiler
- Designed from the ground-up with static verification in mind
- Uses SMT solver to automatically prove correctness
- When proof not possible, requests proof annotations

Dafny Verifies What ?

- Dafny makes it easier to write correct code
- Correctness means two things:
 - No runtime errors: null deref., div. by 0, index o.o.b, ...
 - Program does what you intended
 - Terminates (when applicable)
- Your intentions are captured with a specification

Methods: Introduction

- Unit of executable code
- Note that:
 - Types for parameters and return values are required
 - Types are given after names, followed by “:”
 - Return values are named
- Methods can have multiple return values

```
method Abs(x: int) returns (r: int)
{
  ...
}
method M() returns (r1: int, r2:int)
{
  ...
}
```

Methods: Continued...

- To return a value, assign to the named return variable
- You can assign to the same return value multiple times
- Assignments use `:=`, not `=`
- No valid syntax in Dafny uses a single `=`

```
method MultipleReturns(x: int, y: int)
  returns (r1: int, r2:int)
{
  r1 := x + y;
  r2 := x - y;
  // Comments are given
  /* in typical C/Java fashion */
}
```

Methods: Something more...

- You can also use return statements
- Input parameters are always read-only
- Compound statements (if, while, ...) always need curly braces

```
method Abs(x: int) returns (x': int)
{
  if(x < 0) {
    return -x;
  } else {
    return x;
  }
}
```

Functions

- Think: pure mathematical functions
- Cannot write to memory
- Body is a single expression
- Single return value
- Not compiled and executed
- Used directly in annotations: Pre/post-conditions, Assertions, Invariants

```
function abs(x: int): int
{
  if x < 0 then -x else x
}
```

```
method CheckFunc(){
  assert abs(3) == 3;
}
```


Type System

- int: Integer
- nat: Natural Numbers
- float: Decimal
- array: List

method FindMax(a: array<int>) returns (max: int)

Inductive

Sequence

Pre-Conditions

- Expression that must be true when method is called
- Again, these are statically-checked by Dafny
- Your job: assume pre-conditions, make sure post-conditions hold

```
method MoreOrLess(x: int, y: int)
  returns (more: int, less: int)
  requires 0 < y
  ensures less < x < more
{
  more := x + y;
  less := x - y;
}
```

Post-Conditions

- Expression that is always true after method executes
- These are statically-checked by Dafny
- Note: could have also written $\text{less} < x < \text{more}$

```
method MoreOrLess(x: int, y: int)
  returns (more: int, less: int)
  ensures less < x
  ensures x < more
{
  more := x + y;
  less := x - y;
}
```

Loop Invariance

Loop invariants hold:

- Upon entering the loop
- After every iteration of the loop body

Dafny must consider all possible executions of the program

- Loops present a problem: how many times will it execute?
- Invariants let Dafny make assumptions about what carries through any number of loop executions

```
var i := 0;
while(i < n)
invariant 0 <= i;
{
i := i + 1;
}
```

Assertions

- Expression that must be true when execution reaches statement
- Dafny will attempt to prove that the assertion holds
- Aside: local variable types can usually be inferred
- Notice: methods can't be called from Boolean exprs.

```
method CheckAbs(x: int)
{
  var v := Abs(x);
  assert 0 <= v;
}
```

Terminations

Dafny proves termination

- Specification element: *decreases* annotation
 - Attach to loops and recursive functions
 - Provide termination metric
- Termination metric:
 - Gets smaller every iteration
 - Has a lower bound

```
while (i < n)
invariant 0 <= i <= n;
decreases n - i;
{
i := i + 1;
}
```

Reading Materials

- **Strongly** encouraged: complete the main tutorial at <http://rise4fun.com/Dafny/tutorial>
- Getting started guide: <http://goo.gl/mJ1Grr>
- Slightly older guide: <http://goo.gl/MVYsbq>
- Main webpage: <http://goo.gl/G1XDiK>
- Reference manual: <http://goo.gl/IGVbYY> (note: this is a work in progress)