

Selection Sort

select an element & put it on its correct index.

Ex.

4, 5, 1, 2, 3

0 1 2 3 4

swap

[get the greatest element of the array & put it on its correct index]

4, 3, 1, 2, 5

0 1 2 3 4

swap

2, 3, 1, 4, 5

0 1 2 3 4

swap

2, 1, 3, 4, 5

0 1 2 3 4

1, 2, 3, 4, 5 sorted

→ Here we have selected maximum element & put it on right index, we can also do vice versa i.e. select minimum & put it on right index

Complexity:

Total comparisons \Rightarrow 4, 5, 1, 2, 3 $(n-1)$

already at correct position \leftarrow 4, 3, 1, 2, 5 $(n-2)$

ignore in future steps \leftarrow 2, 3, 1, 4, 5 $(n-3)$

2, 1, 3, 4, 5

1, 2, 3, 4, 5 0

$$= 0 + 1 + 2 + 3 + \dots + (n-1) = \frac{n(n-1)}{2} = \frac{(n^2 - n)}{2}$$

neglect less dominating & const. elements

Worst case $\rightarrow O(n^2)$

Best case $\rightarrow O(n^2)$

\Rightarrow It is not stable sorting algorithm.

\Rightarrow It performs well on small lists.

Ex.

```

static void SelectionSort(int[] arr) {
    for (int i = 0; i < arr.length; i++) {
        int last = arr.length - i - 1;
        int maxIndex = getMax(arr, 0, last);
        swap(arr, start, end last);
        maxIndex
    }
}

static void Swap(int[] arr, int start, int last) {
    int temp = arr[start];
    arr[start] = arr[last];
    arr[last] = temp;
}

static int getMax(int[] arr, int start, int end) {
    int Max = start;
    for (int i = start; i <= end; i++) {
        if (arr[Max] < arr[i]) {
            Max = i;
        }
    }
    return Max;
}

```