

$A, B \rightsquigarrow$ the direction of relationship

A is invertible iff

A is square $\rightsquigarrow A X = S X \quad A_{d \times d}$

$$\downarrow$$
$$A X = \Lambda X$$


$$X_{n \times d} \rightsquigarrow X^T X \rightsquigarrow \begin{matrix} d \times d \\ \text{---} \end{matrix}$$
$$\bar{X} = \begin{bmatrix} x_{11} - \mu_1 \\ x_{21} - \mu_1 \\ \vdots \\ x_{n1} - \mu_1 \end{bmatrix} \rightsquigarrow \frac{x_{11} - \mu_1}{\sigma_1} \rightsquigarrow \text{---} = \text{Cov}$$
$$\frac{\bar{X}^T \bar{X}}{n} = \text{Cov}$$

Lecture 03

Probability and Statistics

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Outline

- Probability Distributions ← 
- Joint and Conditional Probability Distributions
- Bayes' Rule
- Mean and Variance
- Properties of Gaussian Distribution
- Maximum Likelihood Estimation

Probability

- A **sample space S** is the set of all possible outcomes of a conceptual or physical, repeatable experiment. (S can be finite or infinite.)
 - E.g., S may be the set of all possible outcomes of a dice roll: S
(1 2 3 4 5 6)
 - E.g., S may be the set of all possible nucleotides of a DNA site: S
(A C G T)
- E.g., S may be the set of all possible time-space positions of an aircraft on a radar screen.
- An **Event A** is any subset of S
 - Seeing "1" or "6" in a dice roll; observing a "G" at a site; UA007 in space-time interval



Three Key Ingredients in Probability Theory

A **sample space** is a collection of all possible **outcomes**

Random variables X represents **outcomes** in sample space

$$X = \{1, 2, \dots, 6\}$$

$$P(X=1) = \frac{1}{6}$$

Probability of a random variable to happen

$$p(x) = p(X = x)$$

$$p(x) \geq 0$$

$$P(X=dx) \quad X=6.000000-$$

$P(X=dx)$ $X=6.000000-$

Continuous variable

Continuous probability distribution

Probability density function

Density or likelihood value

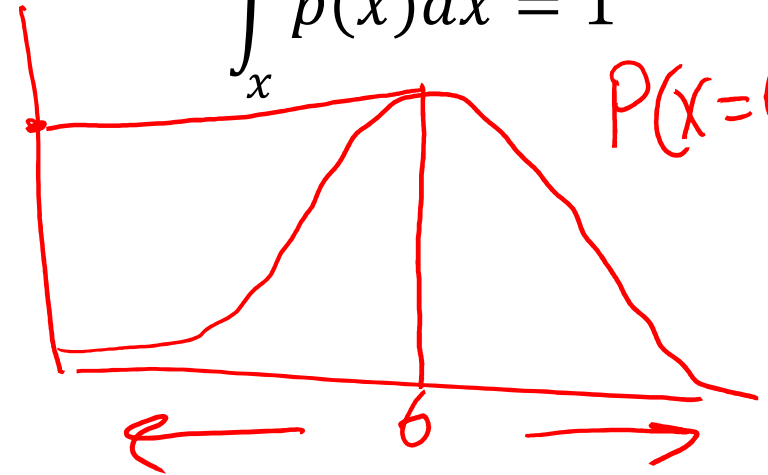
Temperature (real number)

Gaussian Distribution



$$\int_x p(x) dx = 1$$

$$P(X=6)$$



Discrete variable

Discrete probability distribution

Probability mass function

Probability value

Coin flip (integer)

Bernoulli distribution

$$\sum_{x \in A} p(x) = 1$$

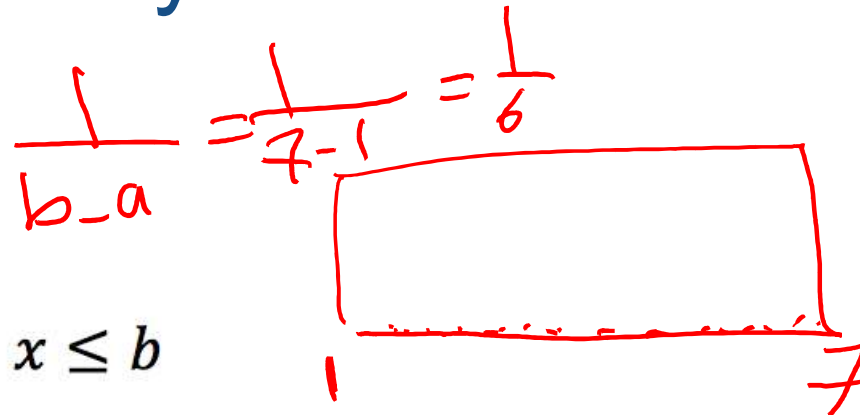


Continuous Probability Functions

- Examples:

- Uniform Density Function:

$$f_x(x) = \begin{cases} \frac{1}{b-a} & \text{for } a \leq x \leq b \\ 0 & \text{otherwise} \end{cases}$$



- Exponential Density Function:

$$f_x(x) = \frac{1}{\mu} e^{-\frac{x}{\mu}} \quad \text{for } x \geq 0$$

$$F_x(x) = 1 - e^{-\frac{x}{\mu}} \quad \text{for } x \geq 0$$

$$F_x (X \leq x)$$

- Gaussian(Normal) Density Function

$$f_x(x) = \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$

Discrete Probability Functions

- Examples:

- Bernoulli Distribution:

- $$\begin{cases} 1 - p & \text{for } x = 0 \\ p & \text{for } x = 1 \end{cases}$$

$\rightarrow p = \frac{1}{2}$

$= \begin{cases} 0.5 \\ 0.5 \end{cases}$

In Bernoulli, just a **single** trial is conducted

- Binomial Distribution:

- $$P(X = k) = \binom{n}{k} p^k (1 - p)^{n-k}$$

k is number of successes

n-k is number of failures

$\binom{n}{k}$

The total number of ways of selection **k** distinct combinations of **n** trials, **irrespective of order**.

HHHT

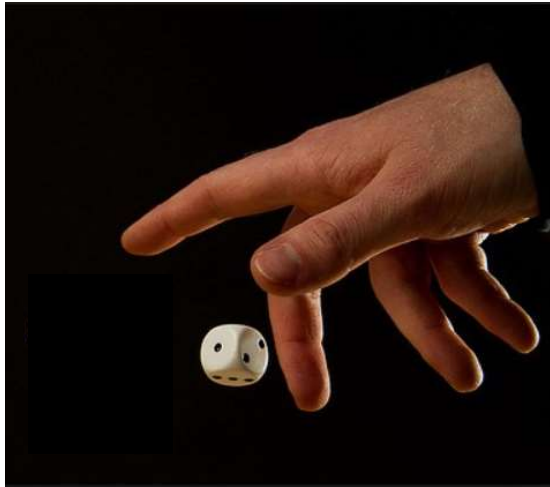
Continuous Probability Functions

- A continuous random variable X is defined on a continuous sample space: an interval on the real line, a region in a high dimensional space, etc.
 - It is meaningless to talk about the probability of the random variable assuming a particular value --- $P(x) = 0$
 - Instead, we talk about the probability of the random variable assuming a value within a given interval, or half interval, or arbitrary Boolean combination of basic propositions.
 - Cumulative Distribution Function (CDF): $F_x(x) = P[X \leq x]$
 - Probability Density Function (PDF): $F_x(x) = \int_{-\infty}^x f_x(x) dx$ or $f_x(x) = \frac{d F_x(x)}{dx}$
 - Properties: $f_x(x) \geq 0$ and $\int_{-\infty}^{\infty} f_x(x) dx = 1$
 - Interpretation: $f_x(x) = P[X \in \frac{x, x+\Delta}{\Delta}]$

Outline

- Probability Distributions
- Joint and Conditional Probability Distributions ←
- Bayes' Rule
- Mean and Variance
- Properties of Gaussian Distribution
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Example



X = Throw a dice



Y = Flip a coin

X and **Y** are random variables

N = total number of trials

n_{ij} = Number of occurrence

		X						
		$x_{i=1} = 1$	$x_{i=2} = 2$	$x_{i=3} = 3$	$x_{i=4} = 4$	$x_{i=5} = 5$	$x_{i=6} = 6$	C_j
Y	$y_{j=2} = tail$	$n_{ij} = 3$	$n_{ij} = 4$	$n_{ij} = 2$	$n_{ij} = 5$	$n_{ij} = 1$	$n_{ij} = 5$	20
	$y_{j=1} = head$	$n_{ij} = 2$	$n_{ij} = 2$	$n_{ij} = 4$	$n_{ij} = 2$	$n_{ij} = 4$	$n_{ij} = 1$	15
C_i		5	6	6	7	5	6	N=35

		X						
		$x_{i=1} = 1$	$x_{i=2} = 2$	$x_{i=3} = 3$	$x_{i=4} = 4$	$x_{i=5} = 5$	$x_{i=6} = 6$	C_j
Y	$y_{j=2} = tail$	$n_{ij} = 3$	$n_{ij} = 4$	$n_{ij} = 2$	$n_{ij} = 5$	$n_{ij} = 1$	$n_{ij} = 5$	20
	$y_{j=1} = head$	$n_{ij} = 2$	$n_{ij} = 2$	$n_{ij} = 4$	$n_{ij} = 2$	$n_{ij} = 4$	$n_{ij} = 1$	15
	C_i	5	6	6	7	5	6	N=35

$$P(X=1, Y=tail) = \frac{3}{35} = \frac{n_{ij}}{N}$$

$$\rightarrow P(Y=tail | X=1) = \frac{3}{5} = \frac{n_{ij}}{C_i}$$

$$P(Y=head) = \frac{15}{35} = \sum_x P(Y=head, X=x)$$

		X							
		$x_{i=1} = 1$	$x_{i=2} = 2$	$x_{i=3} = 3$	$x_{i=4} = 4$	$x_{i=5} = 5$	$x_{i=6} = 6$	C_j	
Y	$y_{j=2} = tail$	$n_{ij} = 3$	$n_{ij} = 4$	$n_{ij} = 2$	$n_{ij} = 5$	$n_{ij} = 1$	$n_{ij} = 5$	20	
	$y_{j=1} = head$	$n_{ij} = 2$	$n_{ij} = 2$	$n_{ij} = 4$	$n_{ij} = 2$	$n_{ij} = 4$	$n_{ij} = 1$	15	
	C_i	5	6	6	7	5	6	N=35	

Probability:

$$p(X = x_i) = \frac{c_i}{N}$$

Joint probability:

$$p(X = x_i, Y = y_j) = \frac{n_{ij}}{N}$$

Conditional probability:

$$p(Y = y_j | X = x_i) = \frac{n_{ij}}{c_i}$$

Sum rule

$$p(X = x_i) = \sum_{j=1}^L p(X = x_i, Y = y_j) \Rightarrow p(X) = \sum_Y P(X, Y)$$

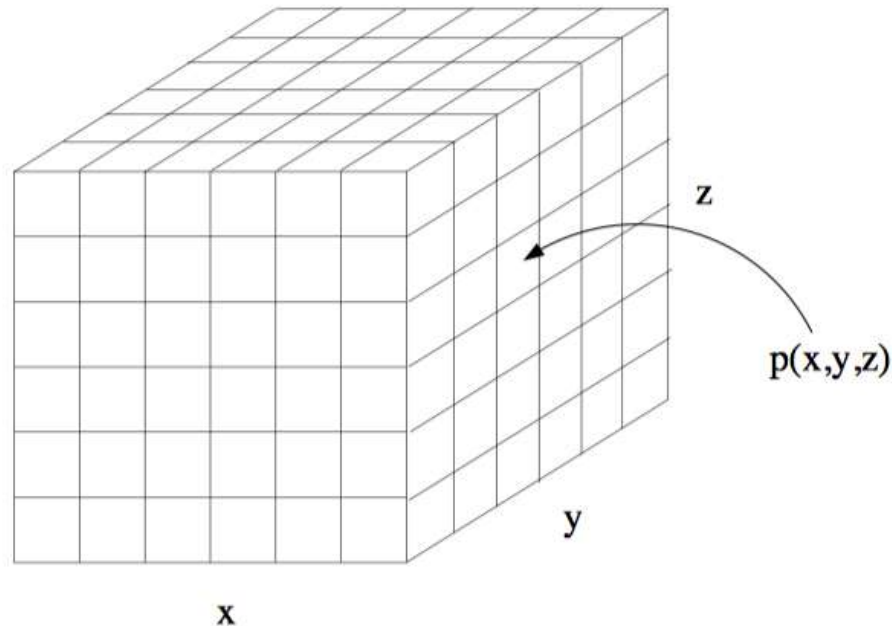
Product rule

$$p(X = x_i, Y = y_j) = \frac{n_{ij}}{N} = \frac{n_{ij}}{c_i} \frac{c_i}{N} = p(Y = y_j | X = x_i) p(X = x_i)$$

$$P(X, Y) = P(X|Y)P(Y) = P(Y|X)P(X)$$

Joint Distribution

- Key concept: two or more random variables may interact.
Thus, the probability of one taking on a certain value depends on which value(s) the others are taking.
- We call this a joint ensemble and write
$$p(x, y) = \text{prob}(X = x \text{ and } Y = y)$$

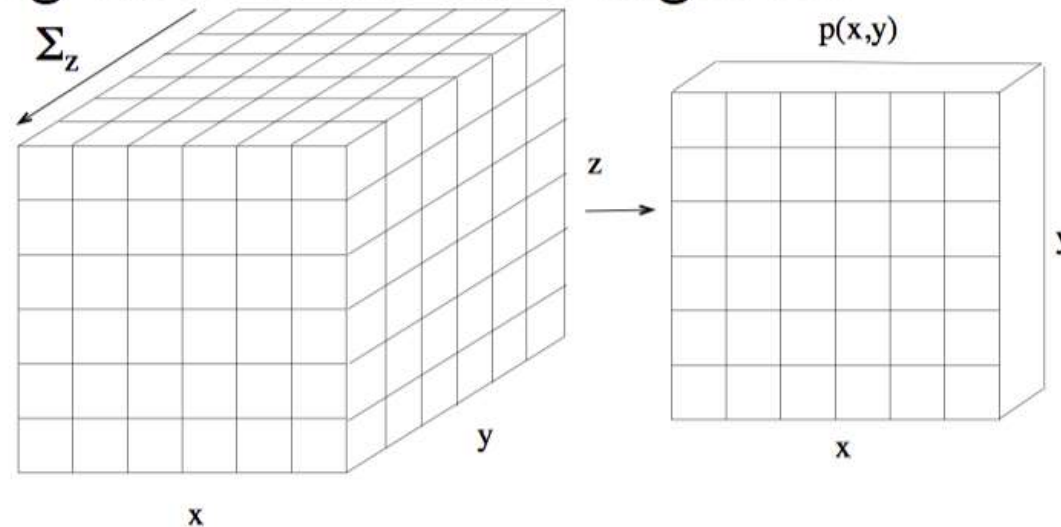


Marginal Distribution

- We can "sum out" part of a joint distribution to get the *marginal distribution* of a subset of variables:

$$p(x) = \sum_y p(x, y)$$

- This is like adding slices of the table together.

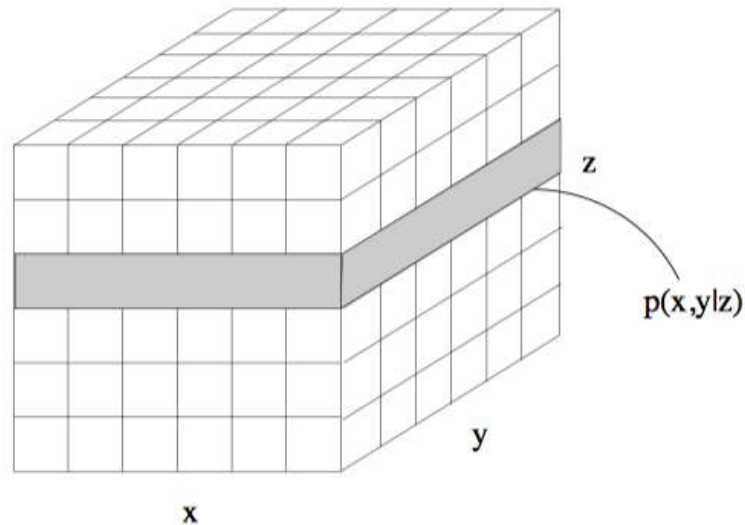


- Another equivalent definition: $p(x) = \sum_y p(x|y)p(y)$.

Conditional Distribution

- If we know that some event has occurred, it changes our belief about the probability of other events.
- This is like taking a "slice" through the joint table.

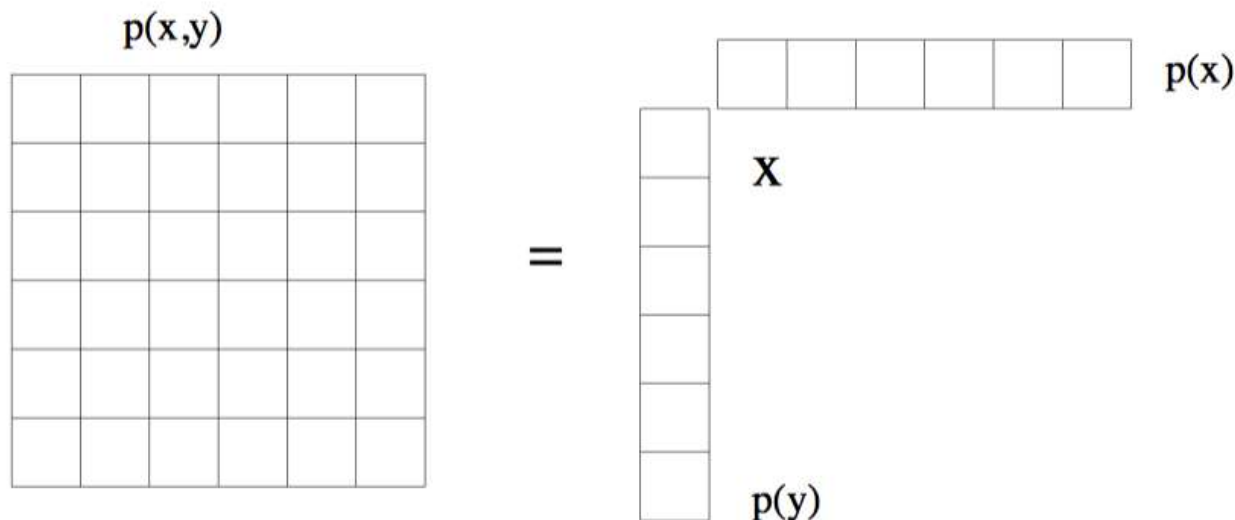
$$p(x|y) = p(x, y) / p(y)$$



Independence & Conditional Independence

- Two variables are independent iff their joint factors:

$$p(x, y) = p(x)p(y)$$



- Two variables are conditionally independent given a third one if for all values of the conditioning variable, the resulting slice factors:

$$p(x, y|z) = p(x|z)p(y|z) \quad \forall z$$

Conditional Independence

- Examples:

$P(\text{Virus} \mid \text{Drink Beer}) = P(\text{Virus})$
 iff Virus is independent of Drink Beer

$P(\text{Flu} \mid \text{Virus}; \text{Drink Beer}) = P(\text{Flu} \mid \text{Virus})$
 iff Flu is independent of Drink Beer, given Virus


$P(\text{Headache} \mid \text{Flu}; \text{Virus}; \text{Drink Beer}) = P(\text{Headache} \mid \text{Flu}; \text{Drink Beer})$
 iff Headache is independent of Virus, given Flu and Drink Beer

Assume the above independence, we obtain:

$$\begin{aligned} & P(\text{Headache}; \text{Flu}; \text{Virus}; \text{Drink Beer}) \\ &= P(\text{Headache} \mid \text{Flu}; \text{Virus}; \text{Drink Beer}) P(\text{Flu} \mid \text{Virus}; \text{Drink Beer}) \\ &\quad P(\text{Virus} \mid \text{Drink Beer}) P(\text{Drink Beer}) \\ &= P(\text{Headache} \mid \text{Flu}; \text{Drink Beer}) P(\text{Flu} \mid \text{Virus}) P(\text{Virus}) P(\text{Drink Beer}) \end{aligned}$$

$$\begin{aligned} P(h, f, v, D) &= \\ P(h \mid f, v, D) P(f, v, D) &= \\ = P(h \mid f, D) P(f, v, D) &= \\ = P(f \mid v, D) P(v, D) P(h \mid f, D) &= \\ = P(f \mid v) P(h, f, D) &= \\ \frac{P(f \mid v) P(h, f, D)}{P(v, D)} &= \\ = P(v \mid D) P(D) M &= \\ = P(v) P(D) M \end{aligned}$$

Outline

- Probability Distributions
- Joint and Conditional Probability Distributions
- Bayes' Rule 
- Mean and Variance
- Properties of Gaussian Distribution
- Maximum Likelihood Estimation

Bayes' Rule

- $P(X|Y)$ = Fraction of the worlds in which X is true given that Y is also true.

$$P(X|Y)P(Y) = P(Y|X)P(X)$$

$$P(X,Y) = P(Y,X)$$

- For example:
 - H = "Having a headache"
 - F = "Coming down with flu"
 - $P(\text{Headache}|\text{Flu})$ = fraction of flu-inflicted worlds in which you have a headache. How to calculate?

- Definition:

Corollary:

$$P(X|Y) = \frac{P(X,Y)}{P(Y)} = \frac{P(Y|X)P(X)}{P(Y)} = \sum_x P(Y,X)$$

$P(X,Y)$ is circled in purple. An arrow points from it to $P(X|Y)P(Y)$ or $P(Y|X)P(X)$.
 $P(Y|X)P(X)$ is circled in purple. An arrow points from it to $P(Y)$.
 $P(Y)$ is circled in red. An arrow points from it to $P(Y)$.
 $P(Y|X)P(X)$ is labeled "Likelihood" in red.
 $P(X)$ is labeled "Prior" in purple.
 $\sum_x P(Y,X)$ is written in purple.


Posterior probability

This is called **Bayes Rule**

Bayes' Rule


- $$P(\text{Headache}|\text{Flu}) = \frac{P(\text{Headache},\text{Flu})}{P(\text{Flu})}$$
$$= \frac{P(\text{Flu}|\text{Headache})P(\text{Headache})}{P(\text{Flu})}$$

Other cases:



- $$P(Y|X) = \frac{P(X|Y)P(Y)}{P(X|Y)P(Y)+P(X|\neg Y)P(\neg Y)}$$
- $$P(Y = y_i|X) = \frac{P(X|Y)P(Y)}{\sum_{i \in S} P(X|Y = y_i)P(Y=y_i)}$$
- $$P(Y|X, Z) = \frac{P(X|Y, Z)P(Y, Z)}{P(X, Z)} =$$
$$\frac{P(X|Y, Z)P(Y, Z)}{P(X|Y, Z)P(Y, Z)+P(X|\neg Y, Z)P(\neg Y, Z)}$$

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Mean and Variance

- Expectation: The mean value, center of mass, first moment:

$$E_X[g(X)] = \int_{-\infty}^{\infty} g(x)p_X(x)dx = \mu$$

- N-th moment: $g(x) = x^n$
- N-th central moment: $g(x) = (x - \mu)^n$
- Mean: $E_X[X] = \int_{-\infty}^{\infty} xp_X(x)dx$

$$\mu = \frac{\sum x_i}{n}$$

$$\sigma^2 = \frac{\sum (x_i - \mu)^2}{n}$$

- $E[\alpha X] = \alpha E[X]$

- $E[\alpha + X] = \alpha + E[X]$

- Variance(Second central moment): $Var(x) = E_X[(X - E_X[X])^2] = E_X[X^2] - E_X[X]^2$

- $Var(\alpha X) = \alpha^2 Var(X)$

- $Var(\alpha + X) = Var(X)$

For Joint Distributions

- Expectation and Covariance:

- $E[X + Y] = E[X] + E[Y]$

- $cov(X, Y) = E[(X - E_X[X])(Y - E_Y(Y))] = E[XY] - E[X]E[Y]$

- $Var(X + Y) = Var(X) + 2cov(X, Y) + Var(Y)$

Outline

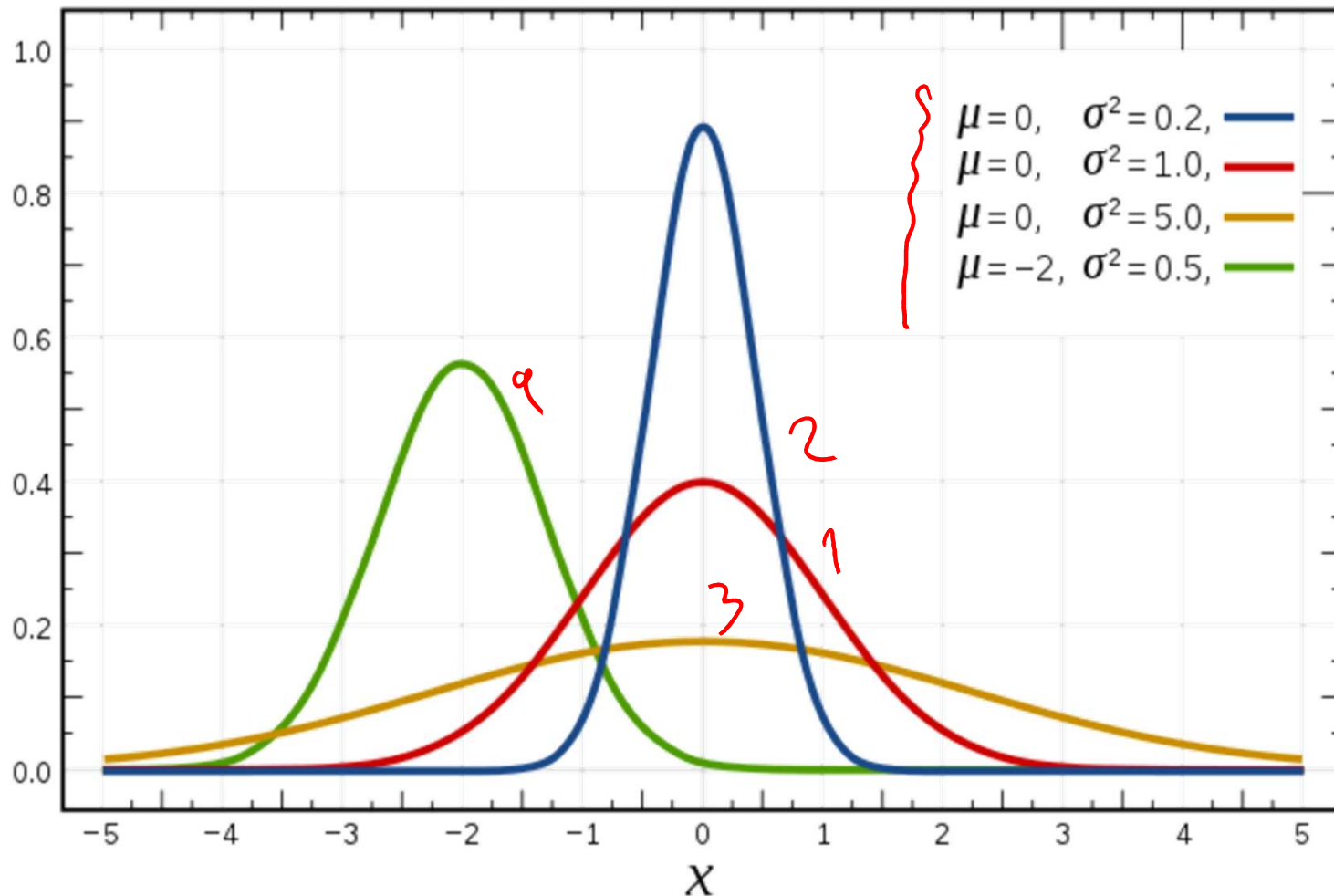
- Probability Distributions
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Gaussian Distribution

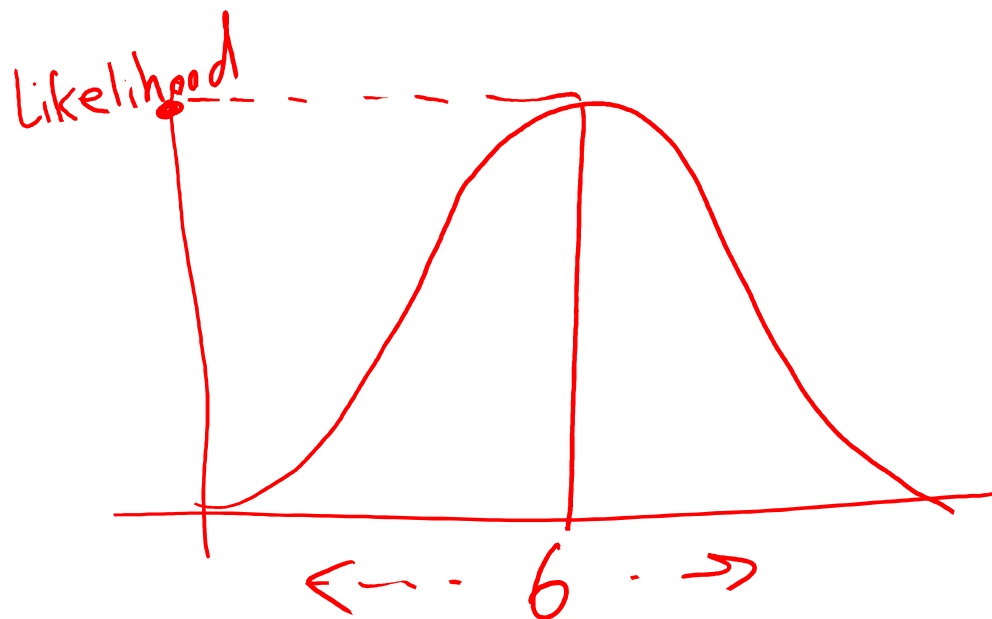
- Gaussian Distribution:

$$f(x|\mu, \sigma^2) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$

Probability density function



Probability versus likelihood



$$P(X+dx \mid \mu, \sigma)$$

$$X=6$$

$$\sigma, \mu \neq \frac{\sum x_i}{n}$$

$$\mu = \frac{\sum x_i}{n}$$

$$\sigma = \dots$$

$$\begin{aligned} \text{Max} \left[\right. & P(X=x_1, X=x_2, \dots, X=x_{300}) \\ & = P(X=x_1) P(X=x_2) \dots P(X=x_{300}) \end{aligned}$$

Multivariate Gaussian Distribution

$$p(x|\mu, \Sigma) = \frac{1}{(2\pi)^{n/2} |\Sigma|^{1/2}} \exp\left\{-\frac{1}{2} \underbrace{(x - \mu)^\top \Sigma^{-1} (x - \mu)}_{\text{Mahalanobis Distance}}\right\}$$

- Moment Parameterization $\mu = E(X)$

$$\Sigma = \text{Cov}(X) = E[(X - \mu)(X - \mu)^\top]$$

- Mahalanobis Distance $\Delta^2 = (x - \mu)^\top \Sigma^{-1} (x - \mu)$

- Tons of applications (MoG, FA, PPCA, Kalman filter,...)

Multivariate Gaussian Distribution

- Joint Gaussian $P(X_1, X_2)$

$$\mu = \begin{bmatrix} \mu_1 \\ \mu_2 \end{bmatrix} \quad \Sigma = \begin{bmatrix} \Sigma_{11} & \Sigma_{12} \\ \Sigma_{21} & \Sigma_{22} \end{bmatrix}$$

- Marginal Gaussian

$$\mu_2^m = \mu_2 \quad \Sigma_2^m = \Sigma_2$$

- Conditional Gaussian $P(X_1 | X_2 = x_2)$

$$\mu_{1|2} = \mu_1 + \Sigma_{12}\Sigma_{22}^{-1}(x_2 - \mu_2)$$

$$\Sigma_{1|2} = \Sigma_{11} - \Sigma_{12}\Sigma_{22}^{-1}\Sigma_{21}$$

Properties of Gaussian Distribution

- The **linear transform** of a Gaussian r.v. is a Gaussian. Remember that no matter how x is distributed

$$E(\underline{AX + b}) = \underline{AE(X) + b}$$

$$\underline{Cov(AX + b) = ACov(X)A^T}$$

this means that for Gaussian distributed quantities:

$$\underline{X \sim N(\mu, \Sigma)} \rightarrow \underline{AX + b \sim N(A\mu + b, A\Sigma A^T)}$$

- The **sum** of two independent Gaussian r.v. is a Gaussian

$$Y = X_1 + X_2, X_1 \perp X_2 \rightarrow \mu_y = \mu_1 + \mu_2, \Sigma_y = \Sigma_1 + \Sigma_2$$

- The **multiplication** of two Gaussian functions is another Gaussian function (although no longer normalized)

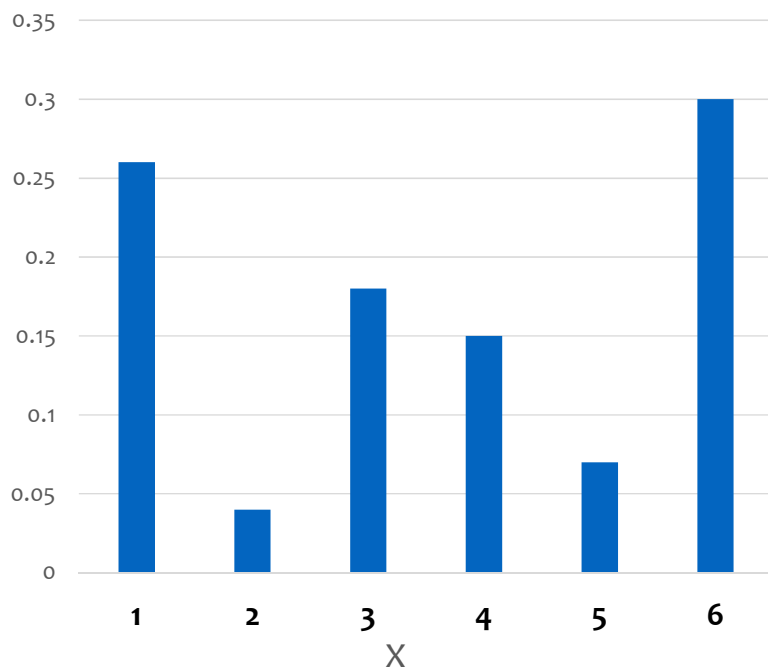
$$N(a, A)N(b, B) \propto N(c, C),$$

$$\text{where } C = (A^{-1} + B^{-1})^{-1}, c = CA^{-1}a + CB^{-1}b$$

Central Limit Theorem

$$1/6 = \frac{1}{6}$$

Probability mass function of a **biased** dice



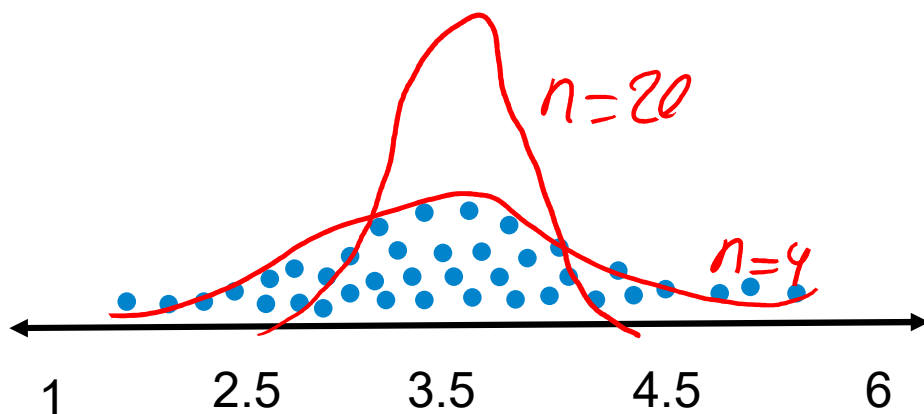
Let's say, I am going to get a sample from this pmf having a size of $n = 4$

$$S_1 = \{1,1,1,6\} \Rightarrow E(S_1) = \underline{2.25}$$

$$S_2 = \{1,1,3,6\} \Rightarrow E(S_2) = \underline{2.75}$$


\vdots

$$S_m = \{1,4,6,6\} \Rightarrow E(S_m) = 4.25$$

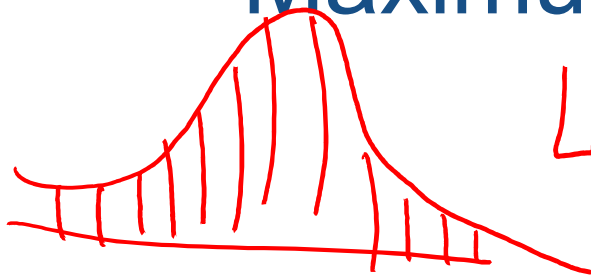


According to CLT, it will follow a bell curve distribution (normal distribution)

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Maximum Likelihood Estimation



$$L(\theta) = P(X=x_1, X=x_2, \dots, X=x_n)$$

- Probability: inferring probabilistic quantities for data given fixed models (e.g. prob. of events, marginals, conditionals, etc).
- Statistics: inferring a model given fixed data observations (e.g. clustering, classification, regression).

$$\mu = \frac{\sum x_i}{n}$$

Main assumption:

Independent and identically distributed random variables
i.i.d

Maximum Likelihood Estimation

For Bernoulli (i.e. flip a coin):

Objective function: $f(x_i; p) = p^{x_i}(1 - p)^{1-x_i}$ $x_i \in \{0,1\}$ or {head, tail}

$$L(p) = p(X = x_1, X = x_2, X = x_3, \dots, X = x_n)$$

i.i.d assumption

$$= p(X = x_1)p(X = x_2) \dots p(X = x_n) = f(x_1; p)f(x_2; p) \dots f(x_n; p)$$

$$L(p) = \prod_{i=1}^n f(x_i; p) = \prod_{i=1}^n p^{x_i}(1 - p)^{1-x_i}$$

$$L(p) = p^{x_1}(1 - p)^{1-x_1} \times p^{x_2}(1 - p)^{1-x_2} \dots \times p^{x_n}(1 - p)^{1-x_n} =$$

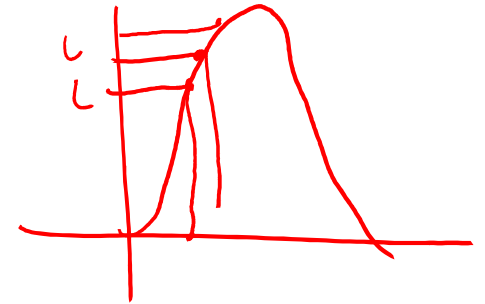
$$= p^{\sum x_i}(1 - p)^{\sum (1-x_i)}$$

We don't like multiplication, let's convert it into summation

What's the trick?

Take the log

$$L(p) = p^{\sum x_i} (1 - p)^{\sum (1 - x_i)}$$



$$\log L(p) = l(p) = \log(p) \sum_{i=1}^n x_i + \log(1 - p) \sum_{i=1}^n (1 - x_i)$$

max $l(p)$

p How to optimize p ?

$$\frac{\partial l(p)}{\partial p} = 0$$

$$\frac{\sum_{i=1}^n x_i}{p} - \frac{\sum_{i=1}^n (1 - x_i)}{1 - p} = 0$$

$$p = \frac{1}{n} \sum_{i=1}^n x_i$$

$$\mu = \frac{\sum x_i}{n} \quad \sigma = \frac{\sum (x_i - \mu)^2}{n}$$