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Course: CSE2005 Operating Systems

Digital Assignment 3

(a) Implement the solution for reader – writer's problem.

```
#include<stdio.h>
#include<pthread.h>
#include<semaphore.h>
sem_t mutex,writeblock;
int data = 0,rcount = 0;
void *reader(void *arg)
 int f;
 f = ((int)arg);
 sem_wait(&mutex);
 rcount = rcount + 1;
 if(rcount==1)
 sem_wait(&writeblock);
 sem_post(&mutex);
 printf("Data read by the reader%d is %d\n",f,data);
 sleep(1);
 sem wait(&mutex);
 rcount = rcount - 1;
 if(rcount==0)
 sem_post(&writeblock);
 sem_post(&mutex);
void *writer(void *arg)
{
 int f;
 f = ((int) arg);
 sem_wait(&writeblock);
 data++;
 printf("Data writen by the writer%d is %d\n",f,data);
 sleep(1);
 sem_post(&writeblock);
int main()
 int i,b;
 pthread_t rtid[5],wtid[5];
 sem_init(&mutex,0,1);
 sem_init(&writeblock,0,1);
 for(i=0;i<=2;i++)
 {
  pthread_create(&wtid[i],NULL,writer,(void *)i);
  pthread_create(&rtid[i],NULL,reader,(void *)i);
```

```
for(i=0;i<=2;i++)
   pthread_join(wtid[i],NULL);
   pthread_join(rtid[i],NULL);
 return 0;
 gaurav1020@DESKTOP-R0RPIEK: ~/DA3
 aurav1020@DESKTOP-R0RPIEK:~/DA3$ gcc 1.c -o 1 -lpthread
1.c: In function 'reader':
1.c:11:7: warning: cast from pointer to integer of different size [-Wpointer-to-int-cast]
   11 | f = ((int)arg);
1.c:18:2: warning: implicit declaration of function 'sleep' [-Wimplicit-function-declaration]
18 | sleep(1);
1.c: In function 'writer':
1.c:29:7: warning: cast from pointer to integer of different size [-Wpointer-to-int-cast]
   29 | f = ((int) arg);
1.c: In function 'main':
1.c:45:39: warning: cast to pointer from integer of different size [-Wint-to-pointer-cast]
  45 | pthread_create(&wtid[i],NULL,writer,(void *)i);
1.c:46:39: warning: cast to pointer from integer of different size [-Wint-to-pointer-cast]
          pthread_create(&rtid[i],NULL,reader,(void *)i);
Data writen by the writer0 is 1
Data read by the reader0 is 1
Data read by the reader1 is 1
Data read by the reader2 is 1
Data writen by the writer1 is 2
Data writen by the writer2 is 3
gaurav1020@DESKTOP-R0RPIEK:~/DA3$ _
```

(b) Implement the solution for dining philosopher's problem.

```
#include<stdio.h>
#include<stdlib.h>
#include<pthread.h>
#include<semaphore.h>
#include<unistd.h>

sem_t room;
sem_t chopstick[5];

void * philosopher(void *);
void eat(int);
int main()
{
   int i,a[5];
   pthread_t tid[5];

   sem_init(&room,0,4);

   for(i=0;i<5;i++)
       sem_init(&chopstick[i],0,1);</pre>
```

```
for(i=0;i<5;i++){
     a[i]=i;
     pthread_create(&tid[i],NULL,philosopher,(void *)&a[i]);
  for(i=0;i<5;i++)
     pthread_join(tid[i],NULL);
}
void * philosopher(void * num)
  int phil=*(int *)num;
  sem wait(&room);
  printf("\nPhilosopher %d has entered room",phil);
  sem_wait(&chopstick[phil]);
  sem wait(&chopstick[(phil+1)%5]);
  eat(phil);
  sleep(2):
  printf("\nPhilosopher %d has finished eating",phil);
  sem_post(&chopstick[(phil+1)%5]);
  sem post(&chopstick[phil]);
  sem post(&room);
}
void eat(int phil)
  printf("\nPhilosopher %d is eating",phil);
}
```

```
gaurav1020@DESKTOP-R0RPIEK: ~/DA3
gaurav1020@DESKTOP-R0RPIEK:~/DA3$ gcc 2.c -o 2 -lpthread
gaurav1020@DESKTOP-R0RPIEK:~/DA3$ ./2
Philosopher 0 has entered room
Philosopher 0 is eating
Philosopher 2 has entered room
Philosopher 2 is eating
Philosopher 1 has entered room
Philosopher 3 has entered room
Philosopher 0 has finished eating
Philosopher 2 has finished eating
Philosopher 1 is eating
Philosopher 3 is eating
Philosopher 4 has entered room
Philosopher 1 has finished eating
Philosopher 3 has finished eating
Philosopher 4 is eating
Philosopher 4 has finished eatinggaurav1020@DESKTOP-R0RPIEK:~/DA3$ _
```

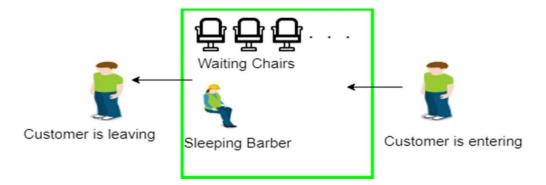
(c) Implement the solution for producer consumer problem

```
#include <pthread.h>
#include <semaphore.h>
#include <stdlib.h>
#include <stdio.h>
#define MaxItems 5
#define BufferSize 5
sem_t empty;
sem_t full;
int in = 0;
int out = 0;
int buffer[BufferSize];
pthread mutex t mutex;
void *producer(void *pno)
     int item;
     for(int i = 0; i < MaxItems; i++) {
          item = rand(); // Produce an random item
          sem_wait(&empty);
          pthread mutex lock(&mutex);
          buffer[in] = item;
          printf("Producer %d: Insert Item %d at %d\n", *((int *)pno),buffer[in],in);
          in = (in+1)%BufferSize;
          pthread_mutex_unlock(&mutex);
          sem_post(&full);
}
void *consumer(void *cno)
     for(int i = 0; i < MaxItems; i++) {
          sem_wait(&full);
          pthread_mutex_lock(&mutex);
          int item = buffer[out];
          printf("Consumer %d: Remove Item %d from %d\n",*((int *)cno),item, out);
          out = (out+1)%BufferSize;
          pthread_mutex_unlock(&mutex);
          sem_post(&empty);
     }
}
int main()
{
     pthread_t pro[5],con[5];
     pthread_mutex_init(&mutex, NULL);
     sem_init(&empty,0,BufferSize);
     sem_init(&full,0,0);
     int a[5] = {1,2,3,4,5}; //Just used for numbering the producer and consumer
     for(int i = 0; i < 5; i++) {
          pthread_create(&pro[i], NULL, (void *)producer, (void *)&a[i]);
     for(int i = 0; i < 5; i++) {
```

```
pthread_create(&con[i], NULL, (void *)consumer, (void *)&a[i]);
}
for(int i = 0; i < 5; i++) {
    pthread_join(pro[i], NULL);
}
for(int i = 0; i < 5; i++) {
    pthread_join(con[i], NULL);
}
pthread_mutex_destroy(&mutex);
sem_destroy(&empty);
sem_destroy(&full);
return 0;</pre>
```



- (d) The analogy is based upon a hypothetical barber shop with one barber. There is a barber shop which has one barber, one barberchair, and n chairs for waiting for customers if there are any to sit on the chair.
 - If there is no customer, then the barber sleeps in his own chair.
 - When a customer arrives, he has to wake up the barber.
 - If there are many customers and the barber is cutting a customer'shair, then the remaining customers either wait if there are empty chairs in the waiting room or they leave if no chairs are empty.



```
#include <stdio.h>
#include <unistd.h>
#include <stdlib.h>
#include <time.h>
#include <pthread.h>
#include <semaphore.h>
#define MAX_CUSTOMERS 25
void *customer(void *num);
void *barber(void *);
void randwait(int secs);
sem t waitingRoom;
sem t barberChair:
sem_t barberPillow;
sem_t seatBelt;
int allDone = 0;
int main(int argc, char *argv[]) {
  pthread t btid;
  pthread t tid[MAX CUSTOMERS];
  long RandSeed;
  int i, numCustomers, numChairs;
  int Number[MAX_CUSTOMERS];
  printf("Enter the number of Customers : "); scanf("%d",&numCustomers) ;
  printf("Enter the number of Chairs : "); scanf("%d",&numChairs);
  if (numCustomers > MAX CUSTOMERS) {
    printf("The maximum number of Customers is %d.\n", MAX_CUSTOMERS);
    exit(-1);
  for (i=0; i<MAX_CUSTOMERS; i++) {
     Number[i] = i;
  sem_init(&waitingRoom, 0, numChairs);
  sem init(&barberChair, 0, 1);
  sem_init(&barberPillow, 0, 0);
  sem init(&seatBelt, 0, 0);
  pthread_create(&btid, NULL, barber, NULL);
  for (i=0; i<numCustomers; i++) {
    pthread_create(&tid[i], NULL, customer, (void *)&Number[i]);
    sleep(1);
  for (i=0; i<numCustomers; i++) {
    pthread_join(tid[i],NULL);
    sleep(1);
  }
  allDone = 1;
  sem_post(&barberPillow);
  pthread_join(btid,NULL);
void *customer(void *number);
```

```
void *barber(void *junk) {
  while (!allDone) {
     printf("The barber is sleeping\n");
     sem_wait(&barberPillow);
     if (!allDone) {
       printf("The barber is cutting hair\n");
       randwait(2);
       printf("The barber has finished cutting hair.\n");
       sem_post(&seatBelt);
     }
     else {
       printf("The barber is going home for the day.\n");
  }
}
void randwait(int secs) {
  int len:
  len = (int) ((1 * secs) + 1);
  sleep(len);
}
void *customer(void *number) {
  int num = *(int *)number;
  printf("Customer %d leaving for barber shop.\n", num);
  randwait(2);
  printf("Customer %d arrived at barber shop.\n", num);
  sem_wait(&waitingRoom);
  printf("Customer %d entering waiting room.\n", num);
  sem wait(&barberChair);
  sem_post(&waitingRoom);
  printf("Customer %d waking the barber.\n", num);
  sem_post(&barberPillow);
  sem_wait(&seatBelt);
  sem_post(&barberChair);
  printf("Customer %d leaving barber shop.\n", num);
}
```

```
gaurav1020@DESKTOP-R0RPIEK: ~/DA3
gaurav1020@DESKTOP-R0RPIEK:~/DA3$ gcc 4.c -o 4 -lpthread
gaurav1020@DESKTOP-RORPIEK:~/DA3$ ./4
Enter the number of Customers : 3
Enter the number of Chairs : 1
The barber is sleeping
Customer 0 leaving for barber shop.
Customer 1 leaving for barber shop.
Customer 2 leaving for barber shop.
Customer 0 arrived at barber shop.
Customer 0 entering waiting room.
Customer 0 waking the barber.
The barber is cutting hair
Customer 1 arrived at barber shop.
Customer 1 entering waiting room.
Customer 2 arrived at barber shop.
The barber has finished cutting hair.
The barber is sleeping
Customer 0 leaving barber shop.
Customer 1 waking the barber.
Customer 2 entering waiting room.
The barber is cutting hair
The barber has finished cutting hair.
The barber is sleeping
Customer 1 leaving barber shop.
Customer 2 waking the barber.
The barber is cutting hair
The barber has finished cutting hair.
The barber is sleeping
Customer 2 leaving barber shop.
The barber is going home for the day.
gaurav1020@DESKTOP-R0RPIEK:~/DA3$ _
```

(e) A pair of processes involved in exchanging a sequence of integers. The number of integers that can be produced and consumed at a time islimited to 100. Write a Program to implement the producer and consumer problem using POSIX semaphore for the above scenario.

```
#include<stdio.h>
#include<semaphore.h>
#include<pthread.h>
#include<stdlib.h>
#define buffersize 100
pthread_mutex_t mutex;
pthread_t tidP[100],tidC[100];
```

```
sem t full, empty;
int counter;
int buffer[buffersize];
void initialize()
  pthread_mutex_init(&mutex,NULL);
  sem init(&full,1,0);
  sem_init(&empty,1,buffersize);
  counter=0;
}
void write(int item)
  buffer[counter++]=item;
int read()
{
  return(buffer[--counter]);
void * producer (void * param)
  int waittime, item, i;
  item=rand()%5;
  waittime=rand()%5;
  sem wait(&empty);pthread mutex lock(&mutex);
  printf("\nProducer has produced item: %d\n",item);
  write(item);
  pthread_mutex_unlock(&mutex);
  sem_post(&full);
void * consumer (void * param)
  int waittime, item;
  waittime=rand()%5;
  sem_wait(&full);
  pthread_mutex_lock(&mutex);
  item=read():
  printf("\nConsumer has consumed item: %d\n",item);
  pthread_mutex_unlock(&mutex);
  sem_post(&empty);
int main() {
  int n1, n2, i;
  initialize();
  printf("\nEnter the no of producers: ");
  scanf("%d", &n1);
  printf("\nEnter the no of consumers: ");
  scanf("%d", &n2);
  for (i = 0; i < n1; i++)
     pthread_create(&tidP[i], NULL, producer, NULL);
  for (i = 0; i < n2; i++)
     pthread_create(&tidC[i], NULL, consumer, NULL);
  for (i = 0; i < n1; i++)
     pthread_join(tidP[i], NULL);
  for (i = 0; i < n2; i++)
     pthread_join(tidC[i], NULL);
```

```
exit(0);
```

```
Select gaurav1020@DESKTOP-RORPIEK: ~/DA3
gaurav1020@DESKTOP-RORPIEK: ~/DA3$ gcc 5.c -o 5 -lpthread
gaurav1020@DESKTOP-RORPIEK: ~/DA3$ ./5

Enter the no of producers: 5

Enter the no of consumers: 2

Producer has produced item: 3

Producer has produced item: 3

Producer has produced item: 1

Producer has produced item: 4

Consumer has consumed item: 4

Consumer has consumed item: 1

gaurav1020@DESKTOP-RORPIEK: ~/DA3$
```