

Name: Gaurav Kumar Singh

Registration number: 19BCE2119

Course: Network and Communication

Final Assessment Test

Question no. 9

a)

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Q.9

Q.9

a) Syntax → `nslookup [-option] [name] [-] [server]`

Explanation → It is a command to query Internet DNS. It has both an interactive & non interactive mode. This command helps to obtain domain name or IP address depending on query type (DNS or reverse DNS). It's helpful to resolve DNS related issues.

#### OUTPUT

```
gaurav1020@DESKTOP-R0RPIEK: ~  
gaurav1020@DESKTOP-R0RPIEK:~$ man nslookup  
gaurav1020@DESKTOP-R0RPIEK:~$ nslookup google.com  
Server:      117.96.122.14  
Address:     117.96.122.14#53  
  
Non-authoritative answer:  
Name:   google.com  
Address: 142.250.77.238  
Name:   google.com  
Address: 2404:6800:4002:80a::200e  
  
gaurav1020@DESKTOP-R0RPIEK:~$
```

b)

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Yashraj Kumar Singh  
G.G

Title

b) ~~§~~ TCP/IP dependency on OSI Model

Aim:-

To implement a model of ~~§~~ TCP/IP protocol similar to that of OSI ~~Model~~ Model.

Algorithm:-

① Identify the layers of ~~§~~ TCP/IPs:

- (i) Application (Application, Presentation, Session in OSI)
- (ii) Transport
- (iii) Network
- (iv) Data link
- (v) Physical

② After ~~section~~ passing through each layer, the message receives a header but when passing through data link layer, message ~~is~~ receives both header & footer as in frames.

③ The message can be sent after passing through each layer.

④ Received message's header is read & deduced as to which layer is present.

⑤ If data link layer is found, both its header & trailer are removed.

⑥ The original message is restored.

## OUTPUT

```
"C:\Users\DELL\Desktop\CN\Lab\OSI Model implementation\bin\Release\OSI Model implementation.exe"
Enter the message to send (**without white spaces**):
Gaurav
Legend:
5->Application Layer(7-Application Layer,6-Presentation Layer,5-Session Layer)
4-> Transport Layer
3->Network Layer
2->Data-Link Layer
1->Physical Layer

-----Sender's Side-----

Do you want to add Application Layer
(1->yes,0->no): 1
5Gaurav

Do you want to add Transport Layer
(1->yes,0->no): 1
45Gaurav

Do you want to add Network Layer
(1->yes,0->no): 1
345Gaurav

Do you want to add Data-Link Layer
(1->yes,0->no): 1
2345Gaurav2

Do you want to add Physical Layer
(1->yes,0->no): 1
12345Gaurav2

-----Receiver's Side-----

Message Received: 12345Gaurav2

Physical Layer found and processed.
Remaining encoded message is: 2345Gaurav2

Data-Link Layer found and processed.
Remaining encoded message is: 345Gaurav

Network Layer found and processed.
Remaining encoded message is: 45Gaurav

Transport Layer found and processed.
Remaining encoded message is: 5Gaurav

Application Layer found and processed.

Do you want to add Application Layer
(1->yes,0->no): 1
5Gaurav

Do you want to add Transport Layer
(1->yes,0->no): 1
45Gaurav

Do you want to add Network Layer
(1->yes,0->no): 1
345Gaurav

Do you want to add Data-Link Layer
(1->yes,0->no): 1
2345Gaurav2

Do you want to add Physical Layer
(1->yes,0->no): 1
12345Gaurav2

-----Receiver's Side-----

Message Received: 12345Gaurav2

Physical Layer found and processed.
Remaining encoded message is: 2345Gaurav2

Data-Link Layer found and processed.
Remaining encoded message is: 345Gaurav

Network Layer found and processed.
Remaining encoded message is: 45Gaurav

Transport Layer found and processed.
Remaining encoded message is: 5Gaurav

Application Layer found and processed.
Remaining encoded message is: Gaurav

The Received message is: Gaurav
Process returned 0 (0x0)   execution time : 113.427 s
Press any key to continue.
```

c) Using the concept of classful addressing to manage file/folder system in central storage HUB to store data.

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Jayram Kumar Singh

Q.9

c) Title :-

Using the concept of classful addressing to manage file/folder system in central storage HUB to store data.

Explanation:-

Every user can be allotted some fixed ~~data~~ storage space in the HUB & partitions can be made in the HUB. HUB have multiple disks & we can use its count as first part of our classful addressing & the starting & ending location of a particular users storage space in the HUB as the next two parts of our identification string. Whenever a user is registered the system automatically creates a hash table with username as key & disk no. + start address + last address as its value.

When a user logs in, its corresponding value in hash table is retrieved & by using classful addressing, disk no, start address & last address are ~~set~~ unlocked for user to access.

Example

