

18CSC204J- DESIGN AND ANALYSIS of ALGORITHMS

Record Work

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BONAFIDE CERTIFICATE

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Certified to be the bonafide record of work done by <u>Gaurav Raj</u> of <u>CSE-SWE T1</u>, <u>B.Tech_Degree</u> course in the 18CSC204J – Algorithm Analysis and Design in SRM Institute of Science and Technology, Kattankulathur during the academic year 2021-2022.

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Project Name: Tower Of Hanoi

Mini- Project **Design and Analysis of Algorithm**

Submitted By-Team – Geek Mode:

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Contribution Table:

Work	Done By
1. Development of Algorithm	Gaurav Raj (063), Anubhav Vats(062)
2. Implementation	Gaurav Raj (063)
3. Documentation	Prem Kumar(057), Anubhav Vats(062)

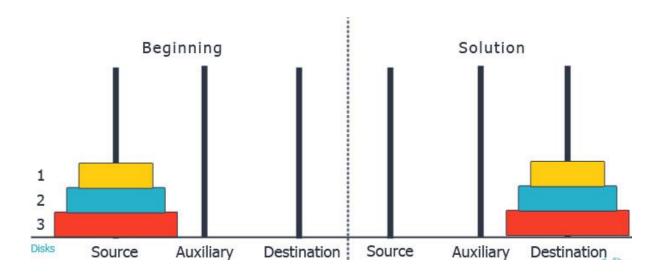
Problem Definition:

The **Tower of Hanoi** is a mathematical puzzle. It consists of **three rods** and **N** disks. The task is to move all **disks** from source tower to destination tower.

Problem Explanation:

The rules to be followed while moving the disks from one tower to another tower are as follows:

- 1. Only one disk can be moved at a time.
- 2. Only the uppermost disk can be moved from one stack to the top of another stack or to an empty rod.
- 3. Larger disks cannot be placed on top of smaller disks.



Design Technique Used:

Divide And Conquer

A divide and conquer algorithm is a strategy of solving a large problem by

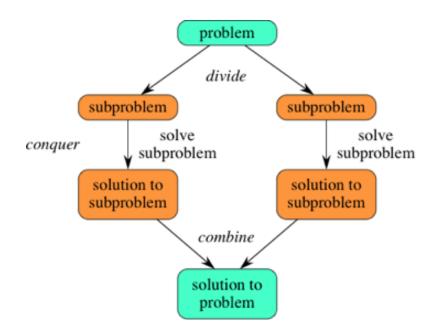
- 1. breaking the problem into smaller sub-problems
- 2. solving the sub-problems, and
- 3. combining them to get the desired output.

To use the divide and conquer algorithm, recursion is used while coding.

How Divide and Conquer Algorithms Work?

Here are the steps involved:

- 1. **Divide**: Divide the given problem into sub-problems using recursion.
- 2. **Conquer**: Solve the smaller sub-problems recursively. If the subproblem is small enough, then solve it directly.
- 3. **Combine:** Combine the solutions of the sub-problems that are part of the recursive process to solve the actual problem.



Algorithm:

Pseudo Code: tower(disk, source, inter, dest) IF disk is equal 1, THEN move disk from source to destination ELSE tower(disk - 1, source, destination, intermediate) // Step 1 move disk from source to destination // Step 2 tower(disk - 1, intermediate, source, destination) // Step 3 END IF

END

Explanation:

```
Let tower 1 = 'A', tower 2 = 'B', tower 3 = 'C'.

An example with 2 disks:

Step 1 : Shift first disk from 'A' to 'B'.

Step 2 : Shift second disk from 'A' to 'C'.

Step 3 : Shift first disk from 'B' to 'C'.

An example with 3 disks:

Step 1 : Shift first disk from 'A' to 'C'.

Step 2 : Shift second disk from 'A' to 'B'.

Step 3 : Shift first disk from 'C' to 'B'.

Step 4 : Shift third disk from 'A' to 'C'.

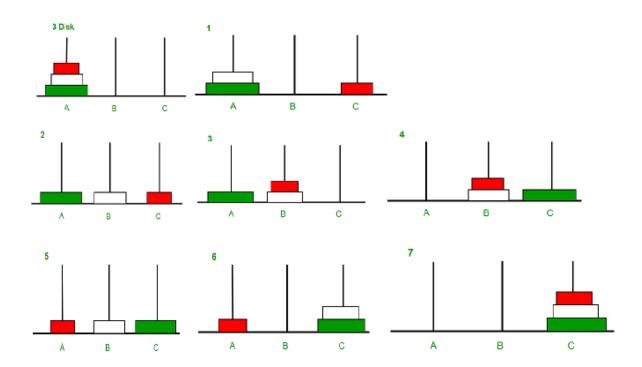
Step 5 : Shift first disk from 'B' to 'A'.
```

Step 6 : Shift second disk from 'B' to 'C'.
Step 7 : Shift first disk from 'A' to 'C'.

(Notice the gaps)

The pattern here is:

- Shift 'n-1' disks from 'A' to 'B', using C.
- Shift last disk from 'A' to 'C'.
- Shift 'n-1' disks from 'B' to 'C', using A.



Coding:

Code:

```
Go Run Terminal Help
                                    project.c - C practice(DSA & DAA) - Visual Studio Code
C project.c X
DSA practice > DAA Lab > C project.c > 🕤 towers(int, char, char, char)
       #include <stdio.h>
       void towers(int, char, char, char);
       int main()
            int num;
           printf("Enter the number of disks : ");
            scanf("%d", &num);
            printf("The sequence of moves involved in the Tower of Hanoi are :\n");
  12
            towers(num, 'A', 'C', 'B');
            return 0;
       void towers (int num, char fromtower, char totower, char auxtower)
  15
            if (num == 1)
                printf("\n Move disk 1 from tower %c to tower %c", fromtower, totower);
                return;
            towers(num - 1, fromtower, auxtower, totower);
            printf("\n Move disk %d from tower %c to tower %c", num, fromtower, totower);
            towers(num - 1, auxtower, totower, fromtower);
```

Input/Output:

```
Enter the number of disks : 3
The sequence of moves involved in the Tower of Hanoi are :

Move disk 1 from tower A to tower C
Move disk 2 from tower A to tower B
Move disk 1 from tower C to tower B
Move disk 3 from tower A to tower C
Move disk 3 from tower A to tower C
Move disk 1 from tower B to tower A
Move disk 1 from tower B to tower C
Move disk 2 from tower B to tower C
Move disk 1 from tower A to tower C
Move disk 1 from tower A to tower C
PS E:\C practice(DSA & DAA)\DSA practice\DAA Lab>
```

Complexity Analysis:

Recursive Equation: T(n) = 2T(n-1) + 1 ——-equation-1

Solving it by Back substitution:

$$T(n-1) = 2T(n-2) + 1$$
 ———equation-2

$$T(n-2) = 2T(n-3) + 1$$
 ———equation-3

Put the value of T(n-2) in the equation-2 with help of equation-3

$$T(n-1)= 2(2T(n-3) + 1) + 1$$
 ——equation-4

Put the value of T(n-1) in equation-1 with help of equation-4

$$T(n)= 2(2(2T(n-3)+1)+1)+1$$

$$T(n) = 2^3 T(n-3) + 2^2 + 2^1 + 1$$

After Generalization:

$$T(n)= 2^k T(n-k) + 2^{(k-1)} + 2^{(k-2)} + \dots + 2^2 + 2^1 + 1$$

Base condition T(1) =1

$$n - k = 1$$

$$k = n-1$$

put,
$$k = n-1$$

$$T(n) = 2^{(n-1)}T(1) + 2^{(n-2)} + \dots + 2^2 + 2^1 + 1$$

It is a GP series, and the sum is 2ⁿ - 1

<u>T(n)= O(2^n - 1)</u>, or you can say O(2^n) which is exponential

for 5 disks i.e. n=5 It will take 2^5-1=31 moves.

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Books	:-
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- 1. C++ programming by E.balagurusamy
- 2.Data structure by t.schaum series

Website:-

- 1. www.tutorialspoint.com
- 2. www.geeksforgeeks.org

-----The End------